

DP  $\rightarrow$  Pascal's Triangle II

Learning curve

logic. The is similar to the Pascal Triangle's problem I that we went through I believe that we would still have to generate that triangle but this time we would have to index to that specific row individually.

after running the code:

Just need to be careful on the far loops and the limits that it's being ran on

For example

```
for (int i=0 ; i <= numRows; i++)
```

for  $\text{Cnt } j = 0; i \leq j; i = i + 1 \}$

1-1-2

}

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