

## Divide & conquer method.

Note Title

The idea of this method is to divide a symmetric tridiagonal matrix into smaller & smaller matrices. We may continue this division till we get a diagonal matrix (with e-values on the diagonal) or use other algorithms to find e-values for the smaller blocks.

Let  $T \in \mathbb{R}^{m \times m}$  be a symmetric, tridiagonal matrix with non-zero off-diagonal entries.

Let  $n \approx m/2$ . Split the matrix  $T$  into submatrices

$$[T_1]_{n \times n} \text{ and } [T_2]_{(m-n) \times (m-n)}$$

$$T = \begin{bmatrix} [T_1] & \beta \\ \beta & [T_2] \end{bmatrix}_{m \times m} = \begin{bmatrix} \hat{T}_1 & \\ & \hat{T}_2 \end{bmatrix} + \underbrace{\begin{bmatrix} & \beta \\ \beta & \end{bmatrix}}_{\text{rank-1 correction}}$$

$\hat{T}_1, \hat{T}_2$  are tridiagonal symm.

Suppose we have diagonalizations

$$\hat{T}_1 = Q_1 D_1 Q_1^T, \quad \hat{T}_2 = Q_2 D_2 Q_2^T,$$

$$T = \begin{bmatrix} \hat{T}_1 & \\ & \hat{T}_2 \end{bmatrix} + \begin{bmatrix} & \beta \\ \beta & \end{bmatrix} = \begin{bmatrix} Q_1 & \\ & Q_2 \end{bmatrix} \left( \begin{bmatrix} D_1 & \\ & D_2 \end{bmatrix} + \beta z z^T \right) \begin{bmatrix} Q_1^T & \\ & Q_2^T \end{bmatrix}$$

$$\text{where } z^T = (q_1^T, q_2^T),$$

where  $q_1$  is the last row of  $Q_1$  &  $q_2$  is the first row of  $Q_2$ .

(diagonal + rank-1 correction)

What are the e-values of  $D + ww^T$ , where  $D$  is diagonal is  $w \neq 0$ .

If  $\lambda$  is an e-value of  $D + ww^T$ , with e-vector  $q (\neq 0)$ ,  
then  $(D + ww^T)q = \lambda q$ .

$$\text{i.e. } (D - \lambda I)q + ww^T q = 0$$

$$\text{i.e. } q + (D - \lambda I)^{-1} ww^T q = 0$$

$$\text{i.e. } \underbrace{w^T q} + w^T (D - \lambda I)^{-1} \underbrace{ww^T q} = 0.$$

$$\text{i.e. } \underbrace{w^T q} \left( 1 + \underbrace{w^T (D - \lambda I)^{-1} w} \right) = 0.$$



$$\text{which is true if } \underbrace{1 + \sum_{i=1}^m \frac{w_i^2}{d_i - \lambda}} = 0.$$

$f(\lambda)$  "secular function"

Roots of  $f(\lambda)$  are the e-values of  $D + ww^T$ .

These can be found using Newton-like methods which are fast & inexpensive.

