

EDUCATION

DR. A.P.J ABDUL KALAM TECHNICAL

UNIVERSITY(AKTU)

BACHELOR OF TECHNOLOGY-COMPUTER SCIENCE AND ENGINEERING

2021-2025 | GHAZIABAD

CGPA: 8.6

ST. MARY'S SENIOR SECONDARY

SCHOOL

CLASS XII (2020-21)

Percentage: 95.4%

CLASS X (2018-19)

Percentage: 97.6%

PERSONAL PROJECTS

Tic-Tac-Toe Game

Developed a Tic-Tac-Toe game using *HTML*, *CSS* and *JavaScript*.

Implemented game logic, user interface, and responsive design for a seamless user experience.

Google Keep Notes Clone

Keep Notes App can be used to add notes . The user can add, delete and update the notes in this application.

LocalStorage has been used by which the added notes will remain saved whenever the user visits the application.

This application is user-friendly and is developed using *Reactjs* Framework.

JTGeats

JTGeats is a fully responsive Food website where the user can add various food items to the cart.

Carousels can be used to scroll across various food items. The user can also Request For a Dish and message will also be sent to the mail of user.

SKILLS

PROGRAMMING LANGUAGES

- C
- C++
- HTML
- CSS
- JAVASCRIPT

FRAMEWORK

- REACT JS

TOOLS AND TECHNOLOGIES USED

- GIT
- GITHUB

COURSEWORK

- OPERATING SYSTEM
- DATA STRUCTURES AND ALGORITHMS
- DATABASE MANAGEMENT SYSTEM

ACHIEVEMENTS

- Solved 100+ questions on coding platforms(Leetcode and Codechef)

LANGUAGES

- HINDI
- ENGLISH