

## Unit-4: Dynamic Programming (DP)

### ◆ What is DP?

- DP is used for **optimization problems**.
  - Solves by breaking problem into **overlapping subproblems** and storing results (to avoid recomputation).
  - Two approaches:
    - **Top-down (Memoization)** → recursion + cache.
    - **Bottom-up (Tabulation)** → iterative filling of a DP table.
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### ◆ Principle of Optimality

- “An optimal solution contains optimal sub-solutions.”
  - Example: Shortest path from A to C via B = (Shortest A→B) + (Shortest B→C).
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### ◆ Problems in DP

#### 1. Binomial Coefficient ( $nCr$ )

- Formula:  $C(n, k) = C(n-1, k-1) + C(n-1, k)$ .
  - Base case:  $C(n, 0) = C(n, n) = 1$ .
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#### 2. Make Change Problem (DP approach)

- Instead of greedy, we use DP table:  $c[n][N]$ , where
    - $n$  = number of denominations,
    - $N$  = amount.
  - Gives minimum coins required.
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#### 3. 0/1 Knapsack Problem

- Each item can either be **taken or not**.
- DP Table  $V[i][w]$  = maximum value using first  $i$  items with capacity  $w$ .
- Formula:
  - If  $w_i \leq W$ :  $V[i][w] = \max(V[i-1][w], V[i-1][w-w_i] + v_i)$ .
  - Else:  $V[i][w] = V[i-1][w]$ .
- Time Complexity:  $O(nW)$ .

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#### 4. All-Pairs Shortest Path (Floyd-Warshall Algorithm)

- Iteratively improve distance matrix.
  - Formula:  $D[i][j] = \min( D[i][j], D[i][k] + D[k][j] )$ .
  - Time Complexity:  $O(n^3)$ .
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#### 5. Matrix Chain Multiplication

- Goal: Find order of multiplying matrices to minimize scalar multiplications.
  - DP formula:  $m[i][j] = \min( m[i][k] + m[k+1][j] + p_{i-1} \cdot p_k \cdot p_j )$ .
  - Time Complexity:  $O(n^3)$ .
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#### 6. Longest Common Subsequence (LCS)

- Find longest subsequence common to two strings.
- DP Formula:
  - If  $x[i] = y[j] \rightarrow L[i][j] = 1 + L[i-1][j-1]$ .
  - Else  $\rightarrow L[i][j] = \max( L[i-1][j], L[i][j-1] )$ .
- Time Complexity:  $O(mn)$ .