INPUT:

```
max=int(input("Enter hast table size: "))
ht = [-1]*max
ht1 = [-1]*max
print(ht)
keys=[]
def LinearProbe(k):
        pos=k%max
        if(ht[pos]==-1):
                ht[pos]=k
        else:
                while(ht[pos]!=-1):
                        pos=(pos+1)%max
                ht[pos]=k
def QuadraticProbe(k):
  pos=k%max
  if(ht1[pos]==-1):
    ht1[pos]=k
  else:
    i=1
    while True:
      newpos=(pos+(i*i))%max
      if(ht1[newpos]==-1):
        ht1[newpos]=k
         break
      i=i+1
def insert():
  print("\tPerforming Linear Probing: ")
  print("\nEnter the keys below: ")
  ans=1
  cnt=1
  while(ans==1):
    key=int(input("Enter key: "))
    keys.append(key)
    LinearProbe(key)
    print(ht)
    cnt=cnt+1
    if(cnt>max):
      print("Hash table is full!")
      print(ht)
      break
    ans=int(input("Enter more?(1/0)"))
  print("\tPerforming Quadratic Probing on same key set: ")
  print("keys: ", keys)
  for i in keys:
    QuadraticProbe(i)
    print(ht1)
```

```
def Lsearch(k):
  pos=k%max
  global lcmp
  Icmp=0
  lcmp+=1
  if(ht[pos]==k):
    return pos
  else:
    loc=(pos+1)%max
    for i in range(max-1):
      lcmp+=1
      if(ht[loc]==k):
        return loc
      loc=(loc+1)%max
  return -1
def Qsearch(k):
  pos=k%max
  global qcmp
  qcmp=0
  qcmp+=1
  if(ht1[pos]==k):
    return pos
  else:
    stepcount=1
    for i in range(max-1):
      newpos=(pos+(stepcount*stepcount))%max
      qcmp+=1
      if(ht1[newpos]==k):
        return newpos
      stepcount+=1
  return -1
def menu():
  while True:
    #os.system('clear')
    print("********Menu********")
    print("1.Insert")
    print("2.Display")
    print("3.Search")
    print("4.Exit")
    n=int(input("Enter your choice: "))
    if(n==1):
      global ht, ht1, keys
      ht=[-1]*max
      ht1=[-1]*max
      keys=[]
      insert()
    elif(n==2):
```

```
print("\nUsing Linear probing: ",ht)
     print("\nUsing Quadratic probing: ",ht1)
    elif(n==3):
     print("\nUsing Linear probing: ",ht)
     print("\nUsing Quadratic probing: ",ht1)
     k=int(input("\nEnter key to search: "))
     print("\n\tLinear search: ")
     location=Lsearch(k)
     if(location==-1):
       print("Element not found")
     else:
       print("Element found at index: ", location, "with ", lcmp, "number of comparison(s).")
     if(location!=-1):
       location=Qsearch(k)
       print("\n\tQuadratic search below:")
       print("Element found at index: ", location, "with", qcmp, "number of comparison(s)")
    elif(n==4):
     print("\n\t\tProgram Ends.")
     break
    else:
     print("\t\tInvalid input!")
menu()
OUTPUT:
Enter hast table size: 10
[-1, -1, -1, -1, -1, -1, -1, -1, -1, -1]
*********Menu*******
1.Insert
2.Display
3.Search
4.Exit
Enter your choice: 1
        Performing Linear Probing:
Enter the keys below:
Enter key: 11
[-1, 11, -1, -1, -1, -1, -1, -1, -1, -1]
Enter more? (1/0) 1
Enter kev: 22
[-1, 11, 22, -1, -1, -1, -1, -1, -1, -1]
Enter more? (1/0) 1
Enter key: 55
[-1, 11, 22, -1, -1, 55, -1, -1, -1, -1]
Enter more?(1/0) 1
Enter key: 21
[-1, 11, 22, 21, -1, 55, -1, -1, -1, -1]
Enter more? (1/0) 1
Enter key: 31
[-1, 11, 22, 21, 31, 55, -1, -1, -1, -1]
Enter more? (1/0) 1
Enter key: 89
[-1, 11, 22, 21, 31, 55, -1, -1, -1, 89]
Enter more? (1/0) 1
Enter key: 99
```

```
[99, 11, 22, 21, 31, 55, -1, -1, -1, 89]
Enter more? (1/0) 1
Enter key: 44
[99, 11, 22, 21, 31, 55, 44, -1, -1, 89]
Enter more? (1/0) 0
       Performing Quadratic Probing on same key set:
keys: [11, 22, 55, 21, 31, 89, 99, 44]
[-1, 11, -1, -1, -1, -1, -1, -1, -1, -1]
[21, 11, 22, -1, -1, 55, -1, 31, -1, 89]
[21, 11, 22, 99, -1, 55, -1, 31, -1, 89]
[21, 11, 22, 99, 44, 55, -1, 31, -1, 89]
*********Menu********
1.Insert
2.Display
3.Search
4.Exit
Enter your choice: 3
Using Linear probing: [99, 11, 22, 21, 31, 55, 44, -1, -1, 89]
Using Quadratic probing: [21, 11, 22, 99, 44, 55, -1, 31, -1, 89]
Enter key to search: 99
       Linear search:
Element found at index: 0 with 2 number of comparison(s).
       Quadratic search below:
Element found at index: 3 with 3 number of comparison(s)
*********Menu*******
1.Insert
2.Display
3.Search
4.Exit
Enter your choice: 4
```

Program Ends.