COMP 2005 – Group 2
Participation Log

Revised use case Description 1 (Set up a game)

- Completed by: Lucas Hillier

Revised use case Description 1 (Take a turn)

-Completed by: Divine Badibanga

Revised Domain Model

-Completed by: Andrew Snelgrove

New Fully Dressed Use Case 1 (Choose board type)

-Completed by: Andrew Snelgrove

New Fully Dressed Use Case 2 (Setting up players)

-Completed by: Juniad Haque

Happy path Sequence Diagram 1 (Choose board type)

-Completed by: Shravancoomar Puryag and Andrew Snelgrove

Happy path Sequence Diagram 2 (Setting up players)

-Completed by: Shravancoomar Puryag and Andrew Snelgrove

Class diagram:

-Completed by: Divine Badibanga and Lucas Hillier

Minor release:

-Completed by: Junaid Haque, Andrew Snelgrove, Lucas Hillier

Plan for the next iteration (marked next iteration).

-Completed by: Divine Badibanga