

Project Structure Document

Project Overview

This project manages the elevator system of a building, handling the interactions between elevators, floors, and various timing mechanisms. The project is structured to modularize different components for clarity and maintainability

File Descriptions

building class

Purpose: Manages the building's overall structure and coordinates interactions between floors and elevators

:Key Components

Building class: Initializes the building with a certain number of floors and elevators

Methods to add floors and elevators, and to start the elevator system

elevator class

Purpose: Handles the operations of an elevator, including moving between floors, stopping, and responding to user requests

:Key Components

Elevator class: Manages the state and behavior of an elevator

Methods to move the elevator, handle requests, and manage doors

floor class

Purpose: Represents a floor in the building and includes functionalities for handling floor-specific events and interactions with the elevator

:Key Components

Floor class: Initializes a floor with specific attributes

Methods to request an elevator and interact with it

main_elevator.py

Purpose: Entry point for the elevator system, initializing and starting the elevator operations

:Key Components

.Main execution script to initialize the building, floors, and elevators

.Starts the elevator system and handles user inputs or automated scenarios

settings.py

Purpose: Contains configuration settings for the building and elevator system, such as the number of floors, timing intervals, and other adjustable parameters

:Key Components

Configuration variables: Settings like the number of floors, number of elevators, and operational parameters

stopwatch class

Purpose: Provides timing functionalities to track the duration of various operations within the system

:Key Components

.**Stopwatch** class: Methods to start, stop, and measure elapsed time

timer class

.**Purpose:** Offers timing capabilities, such as countdowns or delays

:Key Components

.**Timer** class: Methods to start a timer, check remaining time, and handle timeouts

Directory Structure

python

Copy code

project_root/

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building class # Main logic for the building structure --|

elevator class # Elevator operations and user request --|

handling

floor class # Floor representation and events --|

handling

main_elevator.py # Entry point for the elevator system --|

settings.py # Configuration settings for the system --|

stopwatch class # Stopwatch functionalities for tracking --|

durations

```
timer class          # Timer functionalities for countdowns --`  
and delays
```

How to Use

.Setup: Ensure all necessary dependencies are installed

.Configuration: Adjust settings in `settings.py` as needed for your specific use case

.Execution: Run `main_elevator.py` to start the elevator system