

# **PrimeTime® Constraint Consistency Variables and Attributes**

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**SYNOPSYS®**

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---

## b2t\_clock\_mapping\_match\_names

Specifies whether to perform name comparison while mapping clocks in Block-to-Top analysis.

---

### TYPE

Boolean

---

### DEFAULT

false

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable specifies whether or not to compare names of clocks while mapping clocks in the Block-to-Top analysis. When set to *false*, names are not considered to identify clock mapping between Block and Top. When set to *true*, B2T uses name comparison in addition to waveform and source comparison to identify clock mapping between Block and Top.

To determine the current value of this variable, type

```
ptc_shell> printvar b2t_clock_mapping_match_names
```

or

```
ptc_shell> echo $b2t_clock_mapping_match_names
```

---

### SEE ALSO

```
printvar(2)
```



---

# b2t\_enable\_unconstrained\_path\_comparison

Specifies whether to do behavior comparison between untested and unconstrained paths in Block-to-Top analysis.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable specifies whether or not to compare relations between untested and unconstrained paths in the Block-to-Top analysis. When set to *false*, no violations are thrown between untested and unconstrained paths in B2T analysis. When set to *true*, any applicable external delay violations between untested and unconstrained paths in B2T analysis are flagged.

To determine the current value of this variable, type

```
ptc_shell> printvar b2t_enable_unconstrained_path_comparison
```

or

```
ptc_shell> echo $b2t_enable_unconstrained_path_comparison
```

---

## SEE ALSO

```
printvar(2)
```

---

## b2t\_suppress\_violations

Specifies whether violations that are only on min or only on max should be suppressed in Block-to-Top analysis.

---

### TYPE

string

---

### DEFAULT

none

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable specifies whether violations that are only on min or only on max corner should be suppressed in the Block-to-Top analysis. Allowed values are *none* (the default), *hold\_only*, or *setup\_only*. When set to *none*, no partial violations are suppressed in B2T analysis. When set to *hold\_only*, violations that are "only" on the "min" corner are suppressed in B2T analysis. And when set to *setup\_only*, violations that are "only" on the "max" corner are suppressed in B2T analysis.

To determine the current value of this variable, type

```
ptc_shell> printvar b2t_suppress_violations
```

or

```
ptc_shell> echo $b2t_suppress_violations
```

---

## SEE ALSO

`printvar(2)`

---

# bus\_naming\_style

Sets the naming format for a specific element of a bus.

---

## TYPE

string

---

## DEFAULT

%s[%d]

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

This variable is used by the native Verilog reader to set the naming format for a specific element of a bus. This is the way that the names of the individual bits of the bus appear in the application.

The default is "%s[%d]". For example, for bus A and index 12, the name would be A[12].

To determine the current value of this variable, type

```
ptc_shell> printvar bus_naming_style  
or  
ptc_shell> echo $bus_naming_style
```

---

## SEE ALSO

```
printvar(2)  
read_verilog(2)
```

---

## case\_analysis\_propagate\_through\_icg

Determines whether case analysis is propagated through integrated clock gating cells.

---

### TYPE

Boolean

---

### DEFAULT

false

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When this variable is *false* (the default), constants propagating throughout the design stop propagating when an integrated clock gating cell is encountered. Regardless of whether the integrated clock gating cell is enabled or disabled, no logic values propagate in the fanout of the cell.

When this variable is *true*, constants propagated throughout the design propagate through an integrated clock gating cell provided the cell is enabled. An integrated clock gating cell is enabled when its enable pin (or test enable pin) is set to a high logic value. If the cell is disabled, then the disable logic value for the cell is propagated in its fanout. For example, when the `latch_posedge` integrated clock gating is disabled, it propagates a logic 0 in its fanout.

Since all latch based integrated clock gating cells are sequential in nature, these cells are only considered for logic propagation if the *case\_analysis\_sequential\_propagation* variable is set to *always*.

To activate logic propagation through all integrated clock gating cells, set the following before using the **update\_timing** command:

```
ptc_shell> set case_analysis_sequential_propagation always
ptc_shell> set case_analysis_propagate_through_icg true
```

To determine the current value of this variable, type

```
ptc_shell> printvar case_analysis_propagate_through_icg  
or  
ptc_shell> echo $case_analysis_propagate_through_icg
```

---

## SEE ALSO

```
case_analysis_sequential_propagation(3)  
set_case_analysis(2)  
remove_case_analysis(2)
```

---

# case\_analysis\_sequential\_propagation

Specifies whether case analysis is propagated across sequential cells.

---

## TYPE

string

---

## DEFAULT

never

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable specifies whether case analysis is propagated across sequential cells. Allowed values are *never* (the default) or *always*. When set to *never*, case analysis is not propagated across the sequential cells. When set to *always*, case analysis is propagated across the sequential cells.

To determine the current value of this variable, type

```
ptc_shell> printvar case_analysis_sequential_propagation
or
ptc_shell> echo $case_analysis_sequential_propagation
```

---

## SEE ALSO

```
printvar(2)
set_case_analysis(2)
```



---

# cell\_attributes

Description of the predefined attributes for cells.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells and nets. Definitions for cell attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Cell Attributes

#### area

A float attribute for the area of a cell.

#### base\_name

A string attribute for the name of a cell. This name does not include the instance path prefix.

#### full\_name

A string attribute for the name of a cell. This name includes a prefix for the instance path to this cell.

#### hold\_uncertainty

A float attribute representing the user-specified clock uncertainty for hold. This attribute exists only if **set\_clock\_uncertainty** is specified on this object.

#### is\_black\_box

A Boolean attribute. The value is "true" if this cell is unresolved or if it refers to a `lib_cell` with no logic function.

#### is\_combinational

A Boolean attribute that is true if the cell is not sequential.

### **is\_design\_mismatch**

A Boolean attribute that is annotated by the linker indicating this cell has pins that are inconsistent with its master module.

### **is\_fall\_edge\_triggered**

A Boolean attribute that is true if the cell has timing behavior relative to the falling edge of a clock signal.

### **is\_hierarchical**

A Boolean attribute. The value is "true" if this cell is hierarchical, "false" otherwise.

### **is\_integrated\_clock\_gating\_cell**

A Boolean attribute that is true if the cell refers to a lib\_cell that is defined in the library as an integrated clock gating cell.

### **is\_memory\_cell**

A Boolean attribute that is true if the cell refers to a lib\_cell that is defined in the library as a memory cell.

### **is\_mux**

A Boolean attribute that is true if the cell is a mux.

### **is\_negative\_level\_sensitive**

A Boolean attribute that is true if the cell has negative level-sensitive timing behavior, as in a negative D-latch.

### **is\_pad\_cell**

A Boolean attribute that is true if the cell refers to a lib\_cell that is defined in the library as a pad cell.

### **is\_positive\_level\_sensitive**

A Boolean attribute that is true if the cell has positive level-sensitive timing behavior, as in a positive D-latch.

### **is\_rise\_edge\_triggered**

A Boolean attribute that is true if the cell has timing behavior relative to the rising edge of a clock signal.

### **is\_sequential**

A Boolean attribute that is true if the cell has sequential logic function.

**is\_three\_state**

A Boolean attribute that is true if the cell has one or more three\_state outputs.

**number\_of\_pins**

An integer attribute representing the number of pins on this cell.

**object\_class**

A string attribute with the value of "cell". Each object class has a different object class value. The possible object classes are: design, cell, pin, port, net, lib, lib\_cell, lib\_pin, clock, scenario, input\_delay, output\_delay, timing\_exception, timing\_arc, lib\_timing\_arc.

**ref\_name**

A string attribute. The value is the base name of the design or lib\_cell to which this cell instance refers.

**setup\_uncertainty**

A float attribute representing the user-specified clock uncertainty for setup. This attribute exists only if **set\_clock\_uncertainty** is specified on this object.

**temperature\_max**

A float attribute that specifies the maximum temperature value, in degrees Celsius, for the cell.

**temperature\_min**

A float attribute that specifies the minimum temperature value, in degrees Celsius, for the cell.

**voltage\_max**

A float attribute that specifies the voltage value, in volts, for the maximum or single operating condition for the cell.

**voltage\_min**

A float attribute that specifies the voltage value, in volts, for the minimum or single operating condition for the cell.

---

**SEE ALSO**

```
get_attribute(2)
list_attributes(2)
set_clock_uncertainty(2)
```

---

# clock\_attributes

Specifies the predefined attributes for clocks.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells, and nets. Definitions for clock attributes are provided in the subsections that follow.

Attributes are informational or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Clock Attributes

#### clock\_latency\_fall\_max

Type: float

Represents the user-specified clock network latency for max fall. The value defaults to 0.0.

#### clock\_latency\_fall\_min

Type: float

Represents the user-specified clock network latency for min fall. The value defaults to 0.0.

#### clock\_latency\_rise\_max

Type: float

Represents the user-specified clock network latency for max rise. The value defaults to 0.0.

#### clock\_latency\_rise\_min

Type: float

Represents the user-specified clock network latency for min rise. The value defaults to 0.0.

#### clock\_network\_pins

Type: collection

The value is a collection of pins in the network of this clock.

**clock\_source\_latency\_early\_fall\_max**

Type: float

Represents the user-specified clock network latency for early max fall.

**clock\_source\_latency\_early\_fall\_min**

Type: float

Represents the user-specified clock network latency for early min fall.

**clock\_source\_latency\_early\_rise\_max**

Type: float

Represents the user-specified clock network latency for early max rise.

**clock\_source\_latency\_early\_rise\_min**

Type: float

Represents the user-specified clock network latency for early min rise.

**clock\_source\_latency\_late\_fall\_max**

Type: float

Represents the user-specified clock network latency for late max fall.

**clock\_source\_latency\_late\_fall\_min**

Type: float

Represents the user-specified clock network latency for late min fall.

**clock\_source\_latency\_late\_rise\_max**

Type: float

Represents the user-specified clock network latency for late max rise.

**clock\_source\_latency\_late\_rise\_min**

Type: float

Represents the user-specified clock network latency for late min rise.

**clock\_source\_latency\_pins**

Type: collection

The value is a collection of pins in the source latency network of this clock.

**clock\_transition\_fall\_max**

Type: float

Represents the user-specified clock transition for late max fall.

**clock\_transition\_fall\_min**

Type: float

Represents the user-specified clock transition for early min fall.

### **clock\_transition\_rise\_max**

Type: float

Represents the user-specified clock transition for late max rise.

### **clock\_transition\_rise\_min**

Type: float

Represents the user-specified clock transition for early min rise.

### **command\_text**

Type: string

The value is the equivalent commands that can re-create the object.

### **file\_line\_info**

Type: string

If it exists, the value contains one or more Tcl or SDC source file name and line number pairs of the commands which were used to create this object.

### **full\_name**

Type: string

Name of a clock.

### **generated\_clocks**

Type: collection

If it exists, the value is a collection containing the generated clocks that this clock is the master clock of.

### **hold\_uncertainty**

Type: float

Represents the user-specified clock uncertainty for hold.

### **is\_active**

Type: Boolean

The value is "true" if this clock is active, "false" if the clock was excluded by **set\_active\_clocks**.

### **is\_generated**

Type: Boolean

The value is "true" if this clock is a generated clock, "false" otherwise.

### **master\_clock**

Type: collection

If it exists, the value is a collection containing the master clock for this generated clock.

**master\_pin**

Type: collection

If it exists, the value is a collection containing the pin given to the -source option for this generated clock.

**max\_capacitance\_clock\_path\_fall****max\_capacitance\_clock\_path\_rise****max\_capacitance\_data\_path\_fall****max\_capacitance\_data\_path\_rise**

A floating point attribute set with **set\_max\_capacitance**.

**max\_time\_borrow**

Type: float

A floating point attribute set with **set\_max\_time\_borrow**.

**max\_transition\_clock\_path\_fall****max\_transition\_clock\_path\_rise****max\_transition\_data\_path\_fall****max\_transition\_data\_path\_rise**

A floating point attribute set with **set\_max\_transition**.

**object\_class**

Type: string

A string attribute with the value of "clock". Each object class has a different object class value. The possible object classes are: design, cell, pin, port, net, lib, lib\_cell, lib\_pin, clock, scenario, input\_delay, output\_delay, timing\_exception, timing\_arc, lib\_timing\_arc.

**period**

Type: float

Represents the period of the clock.

**propagated\_clock**

Type: Boolean

The value is "true" if this clock has propagated clock latency, "false" if it has ideal latency.

**setup\_uncertainty**

Type: float

Represents the user-specified clock uncertainty for setup.

**sources**

Type: collection

**waveform**

Type: string

The value represents the clock waveform as a list of edges.

---

**SEE ALSO**

```
get_attribute(2)  
list_attributes(2)  
set_active_clocks(2)  
set_clock_uncertainty(2)
```



---

# clock\_group\_attributes

Lists the predefined attributes for clock\_group objects.

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

Attributes are properties assigned to objects. Definitions for clock\_group attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Clock Group Attributes

#### clock\_group\_type

Type: string

Indicates the type of exception. Valid values are logically exclusive, asynchronous, and physically exclusive.

#### file\_line\_info

Type: string

A string attribute. If it exists, the value contains the Tcl or SDC source file name and line number pair of the command which was used to create this object.

#### full\_name

Type: string

Returns a unique name for the clock\_group. You create a unique name or the tool generates a name if you do not specify one.

#### group\_count

Type: integer

Gives the number of individual groups given in the **set\_clock\_group** command.

#### is\_allow\_path

Type: Boolean

A Boolean attribute which is true if the `-allow_paths` option is used in the **set\_clock\_group** command for an asynchronous clock group setting.

## **object\_class**

Type: string

A string attribute, with the value "clock\_group".

---

## **SEE ALSO**

```
get_clock_groups(2)
get_attribute(2)
list_attributes(2)
report_clocks(2)
set_clock_groups(2)
```

---

# clock\_group\_group\_attributes

Lists the predefined attributes for clock\_group\_group objects.

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

Attributes are properties assigned to objects. Definitions for clock\_group attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Clock Group Group Attributes

#### object\_class

Type: string

A string attribute, with the value "clock\_group\_group".

#### objects

Type: collection

The value is a collection of clocks contained in this group of the clock\_group.

---

## SEE ALSO

```
get_clock_groups(2)
get_clock_group_groups(2)
get_attribute(2)
list_attributes(2)
report_clocks(2)
set_clock_groups(2)
```

---

# collection\_result\_display\_limit

Sets the maximum number of objects that can be displayed by any command that displays a collection.

---

## TYPE

*int*

---

## DEFAULT

100

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable sets the maximum number of objects that can be displayed by any command that displays a collection. The default is 100.

When a command (for example, **add\_to\_collection**) is issued at the command prompt, its result is implicitly queried, as though **query\_objects** had been called. You can limit the number of objects displayed by setting this variable to an appropriate integer. A value of -1 displays all objects; a value of 0 displays the collection handle id instead of the names of any objects in the collection.

To determine the current value of this variable, use **printvar collection\_result\_display\_limit**.

---

## SEE ALSO

```
collections(2)
printvar(2)
query_objects(2)
```



---

## compare\_clock\_tolerance\_ps

Specifies the tolerance value (in ps) while comparing two clock waveforms in the B2T\_CLK\_0003 rule.

---

### TYPE

Double

---

### DEFAULT

1 ps

---

### DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

Specifies the tolerance value while comparing two clock waveforms for the B2T\_CLK\_0003 rule. If the difference of two clock waveforms is less than the tolerance value specified, a B2T\_CLK\_0003 rule violation is not reported.

To determine the current value of this variable, type **printvar compare\_clock\_tolerance\_ps** or **echo \$compare\_clock\_tolerance\_ps**.

---

### SEE ALSO

`set_clock_transition(2)`

---

# compare\_unpropagated\_clocks

Enables comparison of unpropagated clocks in s2s scenario.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## GROUP

Timing variables

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

When this variable is set to *true*, the tool also flags clock differences for the clocks which do not drive a sequential element. In the current behavior, the tool does not flag clock differences if the clocks do not drive a sequential element.

To determine the current value of this variable, type **printvar compare\_unpropagated\_clocks** or **echo \$compare\_unpropagated\_clocks**.

## SEE ALSO

`timing_remove_clock_reconvergence_pessimism(2)`



---

# create\_clock\_no\_input\_delay

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Affects delay propagation characteristics of clock sources created using **create\_clock**. When *false* (the default), clock sources used in the data path are established as timing startpoints. The clock sources in the design propagate rising delays on every rising clock edge, and propagate falling delays on every falling clock edge. Disable this behavior by setting **create\_clock\_no\_input\_delay** to *true*.

To determine the current value of this variable, use **printvar create\_clock\_no\_input\_delay**.

---

## SEE ALSO

`create_clock(2)`

---

## dc\_synopsys\_root

Specifies the installation root containing DesignCompiler.

---

### TYPE

string

---

### DEFAULT

none

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable can be set to give a location of the DesignCompiler installation root. This location checks that the version of Design Compiler supports the constraint commands given to constraint consistency.

To determine the current value of this variable, use the **printvar dc\_synopsys\_root** command.

For example:

```
set_app_var dc_synopsys_root /u/release/synthesis/M-2016.12
```

The **analyze\_design** command can perform rule checks for whether commands are compatible across the multiple products. These are rules CMP\_0001 for commands and CMP\_0002 for options of commands.

---

### SEE ALSO

`icc_synopsys_root(3)`

```
pt_synopsys_root(3)  
analyze_design(2)
```

---

# design\_attributes

Describes the predefined attributes for designs.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells and nets. Definitions for design attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Design Attributes

#### full\_name

A string attribute for the name of a design.

#### is\_current

A Boolean attribute. The value is "true" if this design is the `current_design` for the session, "false" otherwise.

#### max\_capacitance

A floating point attribute set with **set\_max\_capacitance**.

#### max\_fanout

A floating point attribute set with **set\_max\_fanout**.

#### max\_transition

A floating point attribute set with **set\_max\_transition**.

#### object\_class

A string attribute with the value of "design". Each object class has a different object class value. The

possible object classes are: design, cell, pin, port, net, lib, lib\_cell, lib\_pin, clock, scenario, input\_delay, output\_delay, timing\_exception, timing\_arc, lib\_timing\_arc.

### **operating\_condition\_max**

A string attribute that specifies the name of maximum operating condition.

### **operating\_condition\_min**

A string attribute that specifies the name of minimum operating condition.

### **process\_max**

A float attribute that specifies the process scaling factor for the maximum operating condition. Allowed values are 0.0 through 100.0.

### **process\_min**

A float attribute that specifies the process scaling factor for the minimum operating condition. Allowed values are 0.0 through 100.0.

### **temperature\_max**

A float attribute that specifies the temperature value, in degrees Celsius, for the maximum operating condition. Allowed values are -300.0 through +500.0.

### **temperature\_min**

A float attribute that specifies the temperature value, in degrees Celsius, for the minimum operating condition. Allowed values are -300.0 through +500.0.

### **tree\_type\_max**

A string attribute that specifies the tree type for the maximum operating condition. Allowed values are best\_case\_tree, balanced\_tree, or worst\_case\_tree. The tree type is used to estimate interconnect delays by providing a model of the RC tree.

### **tree\_type\_min**

A string attribute that specifies the tree type for the minimum operating condition. Allowed values are best\_case\_tree, balanced\_tree, or worst\_case\_tree. The tree type is used to estimate interconnect delays by providing a model of the RC tree.

### **voltage\_max**

A float attribute that specifies the voltage value, in volts, for the maximum operating condition. Allowed values are 0.0 through 1000.0.

### **voltage\_min**

A float attribute that specifies the voltage value, in volts, for the minimum operating condition. Allowed values are 0.0 through 1000.0.

---

## SEE ALSO

`current_design(2)`  
`get_attribute(2)`  
`list_attributes(2)`

---

# disable\_case\_analysis

Specifies whether case analysis is disabled.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When *false* (the default), constant propagation is performed in the design from pins either that are tied to a logic constant value, or for which a **case\_analysis** command is specified. For example, a typical design has several pins set to a constant logic value. By default, this constant value propagates through the logic to which it connects. When the variable **disable\_case\_analysis** is *true*, case analysis and constant propagation are not performed.

To determine the current value of this variable, use **printvar disable\_case\_analysis**.

If the variable **disable\_case\_analysis\_ti\_hi\_lo** is set to *true* then constant propagation from pins that are tied to a logic constant value will not be performed.

---

## SEE ALSO

`disable_case_analysis_ti_hi_lo(3)`

```
remove_case_analysis(2)  
report_case_analysis(2)  
set_case_analysis(2)
```



---

## disable\_case\_analysis\_ti\_hi\_lo

Specifies if logic constants should be propagated from pins that are tied to a logic constant value.

---

### TYPE

Boolean

---

### DEFAULT

false

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When *false* (the default), constant propagation is performed from pins that are tied to a logic constant value.

For example, a typical design has several pins set to a constant logic value. By default, this constant value propagates through the logic to which it connects. When the **disable\_case\_analysis\_ti\_hi\_lo** variable is *true*, constant propagation is not performed from these pins.

This current value of this variable does not alter the propagation of logic values from pins where the logic value has been set by the **set\_case\_analsyis** command.

To determine the current value of this variable, use **printvar disable\_case\_analysis\_ti\_hi\_lo**.

If the variable **disable\_case\_analysis** is set to *true* then all constant propagation is disabled regardless of the current value of the **disable\_case\_analysis\_ti\_hi\_lo** variable.

---

## SEE ALSO

```
disable_case_analysis(3)  
remove_case_analysis(2)  
report_case_analysis(2)  
set_case_analysis(2)
```

---

# display\_violations\_per\_rule\_limit

Specifies the maximum number of violations that are displayed per rule, within one scenario or within the scenario-independent netlist checks.

---

## TYPE

integer

---

## DEFAULT

10000000

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

If there are more than the number of violations, the total count is displayed but details are shown for only the specified number of violations.

---

## SEE ALSO

`analyze_design(2)`

---

# display\_waived\_violations\_per\_rule\_limit

Specifies the maximum number of waived violations that will be displayed per rule, within one scenario or within the scenario-independent netlist checks.

---

## TYPE

*int*

---

## DEFAULT

10000000

---

## DESCRIPTION

If there are more than the number of waived violations, the total count will be displayed. Details are shown for only the specified number of violations.

---

## SEE ALSO

`analyze_design(2)`

---

## enable\_clock\_attribute\_on\_hier\_pins

Enables clock attributes to be returned for hierarchical pins.

---

### TYPE

Boolean

---

### DEFAULT

false

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When *false* (the default), if a hierarchical pin lies on a clock network and you query for the 'clocks' attribute on the pin with the **get\_attribute** command, the tool reports that no clocks exist on the hier pin (ATTR-3).

When *true*, if a hierarchical pin lies on a clock network and you query for the 'clocks' attribute on the pin with the **get\_attribute** command, the tool returns the list of clocks that exist on the hier pin.

---

### SEE ALSO

`get_attribute(2)`

---

# exception\_attributes

Lists the predefined attributes for exception objects.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects. Definitions for exception attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Exception Attributes

#### command\_text

A string attribute. The value is the equivalent commands that can re-create the object.

#### exception\_type

A string attribute indicating the type of exception. Valid values are "false\_path", "multicycle\_path", and "max\_min\_delay".

#### file\_line\_info

A string attribute. If it exists, the value contains one or more Tcl or SDC source file name and line number pairs of the commands which were used to create this object.

#### full\_name

A string attribute returning a unique name for the exception.

#### group\_count

An int attribute specifying the number of groups in the exception.

#### has\_from

A Boolean attribute; true if the exception has a -from group.

**has\_through**

A Boolean attribute; true if the exception has a -through group.

**has\_to**

A Boolean attribute; true if the exception has a -to group.

**hold\_fall\_end**

A Boolean attribute; true if the exception is multicycle and the hold fall multiplier is relative to the end clock.

**hold\_fall\_multiplier**

An int attribute for multicycle\_path exceptions, specifying the multiplier value for hold fall.

**hold\_rise\_end**

A Boolean attribute; true if the exception is multicycle and the hold rise multiplier is relative to the end clock.

**hold\_rise\_multiplier**

An int attribute for multicycle\_path exceptions, specifying the multiplier value for hold rise.

**is\_hold\_fall\_false**

A Boolean attribute; true if the exception is false\_path, and the hold fall timing is set to be false.

**is\_hold\_rise\_false**

A Boolean attribute; true if the exception is false\_path, and the hold rise timing is set to be false.

**is\_setup\_fall\_false**

A Boolean attribute; true if the exception is false\_path, and the setup fall timing is set to be false.

**is\_setup\_rise\_false**

A Boolean attribute; true if the exception is false\_path, and the setup rise timing is set to be false.

**max\_fall\_delay**

A float attribute for max\_min\_delay exceptions. Specifies the delay value for max\_fall.

**max\_rise\_delay**

A float attribute for max\_min\_delay exceptions. Specifies the delay value for max\_rise.

**min\_fall\_delay**

A float attribute for max\_min\_delay exceptions. Specifies the delay value for min\_fall.

### **min\_rise\_delay**

A float attribute for max\_min\_delay exceptions. Specifies the delay value for min\_rise.

### **object\_class**

A string attribute, with the value "exception".

### **setup\_fall\_multiplier**

An int attribute for multicycle\_path exceptions, specifying the multiplier value for setup fall.

### **setup\_fall\_start**

A Boolean attribute; true if the exception is multicycle and the setup fall multiplier is relative to the start clock.

### **setup\_rise\_multiplier**

An int attribute for multicycle\_path exceptions, specifying the multiplier value for setup rise.

### **setup\_rise\_start**

A Boolean attribute; true if the exception is multicycle and the setup rise multiplier is relative to the start clock.

### **through\_group\_count**

An int attribute specifying the number of -through, -rise\_through, and -fall\_through options that were specified with the exception command. For example, if the exception was specified as "-through {a1 a2 a3} -rise\_through {b1 b2 b3}", the **through\_group\_count** attribute value is 2.

---

## **SEE ALSO**

```
get_exceptions(2)
get_attribute(2)
list_attributes(2)
report_exceptions(2)
set_false_path(2)
set_max_delay(2)
set_min_delay(2)
set_multicycle_path(2)
```



---

# exception\_group\_attributes

Lists the predefined attributes for exception\_group objects.

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

Attributes are properties assigned to objects. Definitions for exception\_group attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Exception Group Attributes

#### edge

A string attribute, gives the edge type of the from/through/to group. It can be one of "rise", "fall", or "both."

#### exception\_object

A collection type attribute containing exactly one exception. This exception is the one which contains this exception\_object.

#### full\_name

A string attribute returning the type of from/through/to group. It can return one of "from", "rise\_from", "fall\_from", ... "rise\_to" or "fall\_to".

#### has\_clock

A Boolean attribute, which is true if the this from/through/to group contains a clock.

#### object\_class

A string attribute, with the value "exception\_group".

#### objects

A collection attribute containing heterogeneous objects of the type pins, ports and clocks. This returns all the objects which are in this exception\_group object.

**type**

A string attribute returning the type of group. It can return one of "from", "to" or "through".

---

**SEE ALSO**

```
get_exceptions(2)
get_exception_groups(2)
get_attribute(2)
list_attributes(2)
```

---

# filter\_collection\_extended\_syntax

---

## TYPE

boolean

---

## DEFAULT

application specific

---

## DESCRIPTION

This variable controls whether the `filter_collection` command supports extended math expressions. Please see the man page for `filter_collection` for details.

---

## SEE ALSO

`filter_collection(2)`

---

## gca\_tmp\_dir

Specifies the directory that constraint consistency uses for temporary storage.

---

### TYPE

string

---

### DEFAULT

/tmp (the local /tmp partition)

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Specifies a directory for the tool to use as temporary storage. By default, the value is `"/tmp"`. You can set this variable to any directory with proper read/write permissions, such as `"."`, the current directory.

To determine the current value of this variable, type **printvar gca\_tmp\_dir** or **echo \$gca\_tmp\_dir**

---

### SEE ALSO

`set_program_options(1)`

---

# get\_timing\_arcs\_include\_arcs\_from\_to\_hier\_pi

Controls the behavior of the **get\_timing\_arcs -of\_objects** command on a net.

---

## TYPE

Boolean

---

## DEFAULT

true

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable controls whether the **get\_timing\_arcs -of\_objects** *net* command includes arcs from or to hierarchical pins. When certain constraints (such as `create_clock`) are specified on hierarchical pins, those pins become path startpoints or endpoints, and the timing arcs of the net are modified. If this variable is true, the modified arcs from or to such hierarchical pins are included in the result of the **get\_timing\_paths** command when the **-of\_objects** option is used on such a net.

For the current value of this variable, type **get\_timing\_arcs\_include\_arcs\_from\_to\_hier\_pins**.

---

## SEE ALSO

```
printvar(2)
get_timing_arcs(2)
```

---

# grouping\_violations\_hierarchy\_separator\_limit

Specifies how many hierarchical separators can be considered in the names of netlist objects while performing violation grouping for violation browser.

---

## TYPE

integer

---

## DEFAULT

1000000

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

Specifies how many hierarchical separators can be considered in the names of netlist objects while performing violation grouping for violation browser. The number of hierarchical separators considered are counted from leaf level to the top level.

By default, the value of the variable is very high which means that all levels of hierarchy are considered for grouping. You can set this variable to 1 to only considered grouping at the leaf level. You can set this variable to 0 to disable all violation grouping.

Note that violation grouping groups violations that are only different in numerical portions of the netlist object names that occur in the parameters of the violation. Also, note that grouping only affects GUI output in violation browser and does not affect text output.

Note the hierarchical separator is specified via the **hierarchy\_separator** variable.

---

## SEE ALSO

`hierarchy_separator(3)`

---

# hide\_waived\_violations

Specifies whether waived violations are hidden from the GUI and constraint analysis report.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When *false* (the default), all constraint violations are shown in the report of `report_constraint_analysis -include {violations}`. That includes the violations that are waived by the violation waivers. When the **hide\_waived\_violations** variable is *true*, the waived violations are hidden from the constraint analysis report. The report shows only the violations that are not waived by the waivers.

The **hide\_waived\_violations** variable is associated with the **Hide Waived Violations** toggle button on the toolbar in the constraint consistency GUI. If the variable is set to *false*, the GUI violations browsers show all of the violations including the waived ones; when the variable is set to *true*, the violation browsers show only the unwaived violations.

To determine the current value of this variable, use **printvar hide\_waived\_violations**. Its value controls both reporting and GUI behavior. The GUI is dynamically updated (to remove the waivers) if this variable is set to *true* and violations are waived during a debug session in the GUI.



---

## SEE ALSO

```
report_waiver(2)  
create_waiver(2)  
report_constraint_analysis(2)
```

---

# hierarchy\_separator

Determines how hierarchical elements of the netlist are delimited in reports, and searched for in selections and other commands.

---

## TYPE

string

---

## DEFAULT

/ (forward slash)

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

By default, the value is the slash, `/`. The choice of a separator is limited to these characters: bar `|`, caret `^`, at `@`, dot `.`, and slash `/`.

Normally, you should accept the default slash. However, in some cases where the hierarchy character is embedded in some names, the search engine might produce results that are not intended; the **hierarchy\_separator** is a convenient method for dealing with this situation. For example, consider a design that contains a hierarchical cell A, which contains hierarchical cells B and B/C; B/C contains D; B contains C. Searching for `"A/B/C/D"` is ambiguous and might not match what you intended. However, if you set the **hierarchy\_separator** to the vertical bar `|`, searching for `"A | B/C | D"` is very explicit, as is `"A | B | C | D"`.

---

## SEE ALSO

`selection(2)`

---

# icc\_synopsys\_root

Specifies installation root containing IC Compiler.

---

## TYPE

*String*

---

## DEFAULT

none

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

This variable can be set to give a location of the IC Compiler installation root. This location is used to check that the version of IC Compiler supports the constraint commands given to constraint consistency.

To determine the current value of this variable, use **printvar icc\_synopsys\_root**.

For example:

```
set_app_var icc_synopsys_root /u/release/icc/M-2016.12
```

The command **analyze\_design** can perform rule checks for whether commands are compatible across the multiple products. These are rules CMP\_0001 for commands and CMP\_0002 for options of commands.

---

## SEE ALSO

`icc_synopsys_root(3)`

```
pt_synopsys_root(3)  
analyze_design(2)
```

---

# input\_delay\_attributes

Describes the predefined attributes for input delay objects.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells and nets. Definitions for `input_delay` attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Input\_Delay Attributes

#### clock\_name

A string attribute representing the name of the relative clock.

#### file\_line\_info

A string attribute. If it exists, the value contains one or more Tcl or SDC source file name and line number pairs of the commands which were used to create this object.

#### full\_name

A string attribute representing a unique name for the input delay object.

#### is\_clock\_fall

A Boolean attribute. The value is "true" if this `input_delay` is relative to the falling edge of the clock, "false" otherwise.

#### is\_level\_sensitive

A Boolean attribute. The value is "true" if this `input_delay` represents a level-sensitive startpoint, "false" otherwise.

#### is\_network\_latency\_included

A Boolean attribute. The value is "true" if this input\_delay includes clock network latency, "false" otherwise.

**is\_source\_latency\_included**

A Boolean attribute. The value is "true" if this input\_delay includes clock source latency, "false" otherwise.

**max\_fall**

A float attribute representing the maximum fall delay value.

**max\_rise**

A float attribute representing the maximum rise delay value.

**min\_fall**

A float attribute representing the minimum fall delay value.

**min\_rise**

A float attribute representing the minimum rise delay value.

**object\_class**

A string attribute with the value of "input\_delay". Each object class has a different object class value.

---

**SEE ALSO**

```
set_input_delay(2)
get_attribute(2)
list_attributes(2)
```

---

# lib\_attributes

Lists the predefined attributes for library objects.

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

Attributes are properties assigned to objects such as lib\_pins, pins, cells and nets. Definitions for lib attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Library Attributes

#### capacitance\_unit

A string attribute representing the capacitance unit for this library.

#### current\_unit

A string attribute representing the current unit for this library.

#### default\_fanout\_load

A floating point attribute representing the default\_fanout\_load value of this library.

#### default\_max\_capacitance

A floating point attribute representing the default\_max\_capacitance value of this library.

#### default\_max\_fanout

A floating point attribute representing the default\_max\_fanout value of this library.

#### default\_max\_transition

A floating point attribute representing the default\_max\_transition value of this library.



**extended\_name**

A string attribute representing the full path to the source .db file of this library plus the library name, separated by a ':' character. For example, "/disks/my\_dir/work/tech\_lib.db:tech\_lib".

**full\_name**

A string attribute for the name of a library.

**object\_class**

A string attribute with the value of "lib". Each object class has a different object class value.

**resistance\_unit**

A string attribute representing the resistance unit for this library.

**source\_file\_name**

A string attribute representing the full path to the source .db file of this library.

**temperature\_unit**

A string attribute representing the temperature unit for this library.

**time\_unit**

A string attribute representing the time unit for this library.

**voltage\_unit**

A string attribute representing the voltage unit for this library.

---

**SEE ALSO**

```
find(2)
get_attribute(2)
list_attributes(2)
```

---

# lib\_cell\_attributes

Lists the predefined attributes for lib\_cells.

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

Attributes are properties assigned to objects such as lib\_pins, pins, cells and nets. Definitions for lib\_cell attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Library Cell Attributes

#### area

A float attribute for the area of a lib\_cell.

#### base\_name

A string attribute for the name of a lib\_cell. This name does not include a library prefix.

#### disable\_timing

A Boolean attribute that is true if the lib\_cell is marked as disable\_timing in the library.

#### dont\_touch

A Boolean attribute that is true if the lib\_cell is marked as dont\_touch to prevent optimization from changing any instances of this lib\_cell.

#### dont\_use

A Boolean attribute that is true if the lib\_cell is marked as dont\_use to prevent optimization from inserting instances of this lib\_cell.

#### extended\_name

A string attribute representing the full path to the source .db file of the library containing this lib\_cell plus the full name of the lib\_cell, separated by a ':' character. For example, "/disks/my\_dir/work/tech\_lib.db:tech\_lib/AN2".

**full\_name**

A string attribute for the name of a lib\_cell. This name includes a prefix for the library of the lib\_cell.

**function\_id**

A string attribute representing the logic function of the lib\_cell.

**is\_black\_box**

A Boolean attribute. The value is "true" if this lib\_cell has no logic function.

**is\_combinational**

A Boolean attribute that is true if the lib\_cell is not sequential.

**is\_fall\_edge\_triggered**

A Boolean attribute that is true if the lib\_cell has timing behavior relative to the falling edge of a clock signal.

**is\_integrated\_clock\_gating\_cell**

A Boolean attribute that is true if the lib\_cell is defined in the library as an integrated clock gating cell.

**is\_memory\_cell**

A Boolean attribute that is true if the lib\_cell is defined in the library as a memory cell.

**is\_mux**

A Boolean attribute that is true if the lib cell is a mux.

**is\_negative\_level\_sensitive**

A Boolean attribute that is true if the lib\_cell has negative level-sensitive timing behavior, as in a negative D-latch.

**is\_pad\_cell**

A Boolean attribute that is true if the lib\_cell is defined in the library as a pad cell.

**is\_positive\_level\_sensitive**

A Boolean attribute that is true if the lib\_cell has positive level-sensitive timing behavior, as in a positive D-latch.

**is\_rise\_edge\_triggered**

A Boolean attribute that is true if the lib\_cell has timing behavior relative to the rising edge of a clock signal.

**is\_sequential**

A Boolean attribute that is true if the lib\_cell has sequential logic function.

**is\_three\_state**

A Boolean attribute that is true if the lib\_cell has one or more three\_state outputs.

**number\_of\_pins**

An integer attribute representing the number of pins on this lib\_cell.

**object\_class**

A string attribute with the value of "lib\_cell". Each object class has a different object class value.

---

**SEE ALSO**

```
find(2)  
get_attribute(2)  
list_attributes(2)
```

---

# lib\_pin\_attributes

Lists the predefined attributes for lib\_pins.

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

Attributes are properties assigned to objects such as lib\_pins, pins, cells and nets. Definitions for lib\_pin attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Library Pin Attributes

#### base\_name

A string attribute for the name of a lib\_pin. This name does not include a library, lib\_cell prefix.

#### clock

A Boolean attribute that is true if the lib\_pin is defined as a clock in the library.

#### direction

A string attribute for the direction of a pin. Possible values are *in*, *out*, *inout*, or *unknown*.

#### disable\_timing

A Boolean attribute that is true if the lib\_pin is marked as disable\_timing in the library.

#### extended\_name

A string attribute representing the full path to the source .db file of the library containing this lib\_pin plus the full name of the lib\_pin, separated by a ':' character. For example, "/disks/my\_dir/work/tech\_lib.db:tech\_lib/AN2/Z".

#### full\_name

A string attribute for the name of a lib\_pin. This name includes a prefix for the library and lib\_cell of the lib\_pin.

## **function**

A string attribute on output or inout lib\_pins for the logic function. The logic function is defined in the library.

## **is\_async\_pin**

A Boolean attribute that is true if this lib\_pin is a preset or clear pin.

## **is\_clear\_pin**

A Boolean attribute that is true if this lib\_pin is a clear (reset) pin.

## **is\_clock\_pin**

A Boolean attribute that is true for clock pins of registers. A clock pin is any pin that has a timing check from it to a data pin.

## **is\_data\_pin**

A Boolean attribute that is true for data pins of registers. A data pin is any pin that has a timing check to it.

## **is\_fall\_edge\_triggered\_clock\_pin**

A Boolean attribute that is true for clock pins of registers with falling edge-triggered behavior.

## **is\_fall\_edge\_triggered\_data\_pin**

A Boolean attribute that is true for data pins of registers with falling edge-triggered behavior.

## **is\_mux\_select\_pin**

A Boolean attribute that is true if the lib pin is a select pin of a mux lib cell.

## **is\_negative\_level\_sensitive\_clock\_pin**

A Boolean attribute that is true for clock pins of latches with negative level-sensitive behavior.

## **is\_negative\_level\_sensitive\_data\_pin**

A Boolean attribute that is true for data pins of latches with negative level-sensitive behavior.

## **is\_positive\_level\_sensitive\_clock\_pin**

A Boolean attribute that is true for clock pins of latches with positive level-sensitive behavior.

## **is\_positive\_level\_sensitive\_data\_pin**

A Boolean attribute that is true for data pins of latches with positive level-sensitive behavior.

**is\_preset\_pin**

A Boolean attribute that is true if this lib\_pin is an asynchronous preset pin.

**is\_rise\_edge\_triggered\_clock\_pin**

A Boolean attribute that is true for clock pins of registers with rising edge-triggered behavior.

**is\_rise\_edge\_triggered\_data\_pin**

A Boolean attribute that is true for data pins of registers with rising edge-triggered behavior.

**is\_three\_state**

A Boolean attribute. Possible values are "true" and "false". A library pin is a three-state pin if there are three-state enable and or three-state disable arcs from or to that pin.

**is\_three\_state\_enable\_pin**

A Boolean attribute. Possible values are "true" and "false". A library pin is a three-state enable pin if there are three-state enable and or three-state disable arcs from that pin.

**is\_three\_state\_output\_pin**

A Boolean attribute. Possible values are "true" and "false". A library pin is a three-state output pin if there are three-state enable and or three-state disable arcs to that pin.

**max\_capacitance**

A floating point attribute representing the max\_capacitance design rule of this lib\_pin.

**max\_fanout**

A floating point attribute representing the max\_fanout design rule of this lib\_pin.

**max\_transition**

A floating point attribute representing the max\_transition design rule of this lib\_pin.

**object\_class**

A string attribute with the value of "lib\_pin". Each object class has a different object class value.

**pin\_capacitance**

A float attribute representing the capacitance of this lib\_pin.

**pin\_direction**

A string attribute for the direction of a pin. Possible values are *in*, *out*, *inout*, or *unknown*. This is the same as "direction". This variable is supported for compatibility with other tools. The "direction" attribute is supported for both ports and pins and therefore easier to use for heterogeneous collections of pins and ports.

## **three\_state\_function**

A string attribute on output or inout lib\_pins for the three\_state logic function. The three\_state logic function is defined in the library. If the three\_state logic function evaluates to zero, then the lib\_pin is enabled.

---

## **SEE ALSO**

```
find(2)  
get_attribute(2)  
list_attributes(2)
```



---

# lib\_timing\_arc\_attributes

man page to document the available lib\_timing\_arc attributes.

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

Attributes are properties assigned to objects such as timing arcs, pins, cells and nets. Definitions for lib\_timing\_arc attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

Collections of library timing arcs are created with the command **get\_lib\_timing\_arcs**.

### Library Timing Arc Attributes

#### from\_lib\_pin

A collection attribute returning the from library pin for a lib\_timing\_arc. If this lib\_timing\_arc is for a timing check such as setup or hold, the from pin is the clock pin of the check.

#### is\_disabled

A boolean attribute for whether this library timing arc is disabled. Library timing arcs may be disabled either because the user has disabled it with the command **set\_disable\_timing** or because of mode settings.

#### is\_user\_disabled

A boolean attribute for whether this library timing arc is disabled because of a **set\_disable\_timing** command.

#### mode

A string attribute with the name of the mode this lib timing arc is active for. The attribute will only be defined for moded arcs.

#### object\_class

A string attribute with the value of "lib\_timing\_arc". Each object class has a different object class value. The possible object classes are: design, cell, pin, port, net, lib, lib\_cell, lib\_pin, clock, scenario, input\_delay, output\_delay, timing\_exception, timing\_arc, lib\_timing\_arc.

## sense

A string attribute for the sense of a lib\_timing\_arc. Possible values are

```
rising_edge rising_to_rise falling_to_rise
falling_edge rising_to_fall falling_to_fall
rise_to_rise fall_to_rise rise_to_fall
fall_to_fall positive_unate negative_unate
non_unate clear_high clear_low
clear_both preset_high preset_low
preset_both disable_high disable_low
disable_both disable_high_rise
disable_low_rise disable_both_rise
disable_high_fall disable_low_fall
disable_both_fall
enable_high enable_low enable_both
enable_high_rise enable_low_rise enable_both_rise
enable_high_fall enable_low_fall enable_both_fall
retain_rising_edge retain_rise_to_rise
retain_fall_to_rise retain_falling_edge
retain_rise_to_fall retain_fall_to_fall
retain_positive_unate retain_negative_unate
retain
max_clock_tree_positive_unate max_clock_tree_rise_to_rise
max_clock_tree_fall_to_fall max_clock_tree_negative_unate
max_clock_tree_rise_to_fall max_clock_tree_fall_to_rise
max_clock_tree_non_unate min_clock_tree_positive_unate
min_clock_tree_rise_to_rise min_clock_tree_fall_to_fall
min_clock_tree_negative_unate min_clock_tree_rise_to_fall
min_clock_tree_fall_to_rise min_clock_tree_non_unate
nonseq_setup_clk_rise nonseq_setup_rise_clk_rise
nonseq_setup_fall_clk_rise nonseq_setup_clk_fall
nonseq_setup_rise_clk_fall nonseq_setup_fall_clk_fall
nonseq_hold_clk_rise nonseq_hold_rise_clk_rise
nonseq_hold_fall_clk_rise nonseq_hold_clk_fall
nonseq_hold_rise_clk_fall nonseq_hold_fall_clk_fall
clock_gating_setup_clk_rise clock_gating_setup_rise_clk_rise
clock_gating_setup_fall_clk_rise clock_gating_setup_clk_fall
clock_gating_setup_rise_clk_fall clock_gating_setup_fall_clk_fall
clock_gating_hold_clk_rise clock_gating_hold_rise_clk_rise
```

## to\_lib\_pin

A collection attribute returning the to library pin for a lib\_timing\_arc. If this lib\_timing\_arc is for a timing check such as setup or hold, the from pin is the data pin of the check.

## when

A string attribute returning the when value for the lib\_timing\_arc.

---

## SEE ALSO

```
get_attribute(2)  
list_attributes(2)
```

---

# link\_allow\_design\_mismatch

Controls the behavior of the link design when pin mismatch between instance and reference occur.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable controls whether linking succeeds when pin mismatches occur between an instance and a reference. By default, the linking fails when there are pin mismatches. For example, when a pin exists in the instance but does not exist in the library, the linker issues an error and fails. When you set the **link\_allow\_design\_mismatch** variable to *true*, the linker ignores the extra pin and the link succeeds. This allows you to gather useful information when part of a design is in the early stages of development.

Common causes of mismatches include:

1. A pin of an instance does not exist in the reference.
2. Bus widths of the instance and the reference are different.

When a mismatch occurs, the reference always wins. For the first case, the pin of the instance is ignored. In the second case, all the extra bits in the instance are ignored and the bus width in the linked design is made the same as the bus width of the reference.

Note that for bus-width mismatch, the LSB of the instance is mapped to the LSB of the reference, all extra bits of the instance are ignored, and all extra bits of the reference are left dangling.

To determine the current value of this variable, run one of the following commands:

```
printvar link_allow_design_mismatch  
  
echo $link_allow_design_mismatch
```

To report the mismatches, use the **report\_design\_mismatch** command.

---

## SEE ALSO

```
printvar(2)  
report_design_mismatch(2)
```

---

# link\_create\_black\_boxes

Enables design linking to automatically convert unresolved references into black boxes.

---

## TYPE

Boolean

---

## DEFAULT

true

---

## DESCRIPTION

By default, this variable is set to **true**, and design linking automatically converts each unresolved reference into a black box, an empty cell with no timing arcs. The result is a completely linked design on which you can analysis.

If you set this variable to **false**, unresolved references remain unresolved, and most analysis commands cannot work.

---

## SEE ALSO

`link_design(2)`  
`search_path(3)`

---

# link\_path

Specifies a list of libraries, design files, and library files used during linking.

---

## TYPE

list

---

## DEFAULT

\*

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Specifies a list of libraries, design files, and library files used during linking. The **link\_design** command looks at those files and tries to resolve references in the order of specified files.

The **link\_path** variable can contain three different types of elements: "\*", a library name, or a file name.

The "\*" entry in the value of this variable indicates that **link\_design** should search all the designs loaded in **ptc\_shell** while trying to resolve references. Designs are searched in the order in which they were read.

For elements other than "\*", **ptc\_shell** searches for a library that has already been loaded. If that search fails, **ptc\_shell** searches for a file name using the **search\_path** variable.

The default of **link\_path** is "\*". To determine the current value of this variable, type **printvar link\_path** or **echo \$link\_path**.

---

## SEE ALSO

`link_design(2)`  
`printvar(2)`  
`search_path(3)`



---

# net\_attributes

Provides a description of the predefined attributes for nets.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells and nets. Definitions for net attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Net Attributes

#### base\_name

A string attribute for the name of a net. This name does not include the instance path prefix.

#### full\_name

A string attribute for the name of a net. This name includes a prefix for the instance path to this net.

#### is\_global

A Boolean attribute. Possible values are "true" and "false". Global nets are those tied to logic 0 and logic 1.

#### is\_ideal

A Boolean attribute that is set with the **set\_ideal\_network** command.

#### is\_design\_mismatch

A Boolean attribute that is annotated by the linker indicating that the net is connected to pins that are inconsistent with its master module.

#### object\_class

A string attribute with the value of "net". Each object class has a different object class value. The possible object classes are: design, cell, pin, port, net, lib, lib\_cell, lib\_pin, clock, scenario, input\_delay, output\_delay, timing\_exception, timing\_arc, lib\_timing\_arc.

---

## SEE ALSO

```
get_attribute(2)  
list_attributes(2)
```

---

# output\_delay\_attributes

Provides a description of the predefined attributes for output delay objects.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells and nets. Definitions for `output_delay` attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Output\_Delay Attributes

#### clock\_name

A string attribute representing the name of the relative clock.

#### file\_line\_info

A string attribute. If it exists, the value contains one or more Tcl or SDC source file name and line number pairs of the commands which were used to create this object.

#### full\_name

A string attribute representing a unique name for the output delay object.

#### is\_clock\_fall

A Boolean attribute. The value is "true" if this `output_delay` is relative to the falling edge of the clock, "false" otherwise.

#### is\_level\_sensitive

A Boolean attribute. The value is "true" if this `output_delay` represents a level-sensitive startpoint, "false" otherwise.

#### is\_network\_latency\_included

A Boolean attribute. The value is "true" if this output\_delay includes clock network latency, "false" otherwise.

**is\_source\_latency\_included**

A Boolean attribute. The value is "true" if this output\_delay includes clock source latency, "false" otherwise.

**max\_fall**

A float attribute representing the maximum fall delay value.

**max\_rise**

A float attribute representing the maximum rise delay value.

**min\_fall**

A float attribute representing the minimum fall delay value.

**min\_rise**

A float attribute representing the minimum rise delay value.

**object\_class**

A string attribute with the value of "output\_delay". Each object class has a different object class value.

---

**SEE ALSO**

```
set_output_delay(2)
get_attribute(2)
list_attributes(2)
```

---

# pin\_attributes

Lists the predefined attributes for pins.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells and nets. Definitions for pin attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Pin Attributes

#### case\_sources

A collection of pins or ports that are the source of the case value on the given pin. The sources of a case value are the locations where the user case or netlist constants have been added. For example, a port "PE" fans out to a pin "u1/A" through only buffers and a case value of 0 is set on port "PE". The `case_sources` attribute for pin u1/A will be port "PE". This attribute is only defined for a pin if there is a `case_value` on that pin.

#### case\_value

Specifies the value of case on this pin. The possible values are "0" or "1". This value might come from user-defined case or netlist defined constant value. The value might be because a case value was directly set on this pin or because the case value was propagated through logic to this pin. If there is no case assigned or propagated to this pin this attribute is not defined.

#### clock\_latency\_fall\_max

A float attribute representing the user-specified clock network latency for max fall. This attribute is only defined on those pins where **set\_clock\_latency** has been directly set.

#### clock\_latency\_fall\_min

A float attribute representing the user-specified clock network latency for min fall. This attribute is only defined on those pins where **set\_clock\_latency** has been directly set.

### **clock\_latency\_rise\_max**

A float attribute representing the user-specified clock network latency for max rise. This attribute is only defined on those pins where **set\_clock\_latency** has been directly set.

### **clock\_latency\_rise\_min**

A float attribute representing the user-specified clock network latency for min rise. This attribute is only defined on those pins where **set\_clock\_latency** has been directly set.

### **clock\_source\_latency\_early\_fall\_max**

A float attribute representing the user-specified clock network latency for early max fall. This attribute is only defined on those pins where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_early\_fall\_min**

A float attribute representing the user-specified clock network latency for early min fall. This attribute is only defined on those pins where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_early\_rise\_max**

A float attribute representing the user-specified clock network latency for early max rise. This attribute is only defined on those pins where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_early\_rise\_min**

A float attribute representing the user-specified clock network latency for early min rise. This attribute is only defined on those pins where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_late\_fall\_max**

A float attribute representing the user-specified clock network latency for late max fall. This attribute is only defined on those pins where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_late\_fall\_min**

A float attribute representing the user-specified clock network latency for late min fall. This attribute is only defined on those pins where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_late\_rise\_max**

A float attribute representing the user-specified clock network latency for late max rise. This attribute is only defined on those pins where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_late\_rise\_min**

A float attribute representing the user-specified clock network latency for late min rise. This attribute is only defined on those pins where **set\_clock\_latency -source** has been directly set.

### **clocks**

A collection of clock objects that this pin is in the clock network of. The clocks in the collection are just

those clocks that this pin fans out directly from the clock sources. It does not include the master clocks of any generated clock networks that this pin is in.

## **clocks\_with\_sense**

A string attribute in the form of a list of clock names and clock senses this pin is in the clock network of. The possible clock senses are: "positive", "negative", "rise\_triggered\_high\_pulse", "fall\_triggered\_high\_pulse", "rise\_triggered\_low\_pulse", "fall\_triggered\_low\_pulse". For example, the following script:

```
foreach_in_collection pin $pinList {
set pinName [get_attribute $pin full_name]
  set senses [ get_attribute $pin clocks_with_sense]
  echo "For pin: " $pinName " " $senses;
}
```

might produce output such as:

```
For pin:  mux/A    { { "clk" "negative" } }
For pin:  mux/B    { { "clk" "positive" } }
For pin:  mux/Z    { { "clk" "negative" } { "clk" "positive" } }
```

## **constant\_value**

A string attribute for the constant value on this pin. The possible values are "0" or "1". Constant values are caused by a logic constant in the netlist or by a library cell such as a pullup or pulldown having a constant logic function. A constant value is on the initial pin and on any pins that have their case propagated as a result of that. For pins with the attribute constant\_value defined, the attribute case\_value will also be defined and have the same value.

## **direction**

A string attribute for the direction of a pin. Possible values are *in*, *out*, *inout*, or *unknown*.

## **disable\_timing**

A Boolean attribute that is true if the pin is disabled when you use set\_disable\_timing.

## **full\_name**

A string attribute returning the full instance path name to the pin.

## **hold\_uncertainty**

A float attribute representing the user-specified clock uncertainty for hold. This attribute exists only if **set\_clock\_uncertainty** was specified on this object.

## **ideal\_latency\_max\_fall**

## **ideal\_latency\_max\_rise**

## **ideal\_latency\_min\_fall**

## **ideal\_latency\_min\_rise**

Floating point attributes set with the command **set\_ideal\_latency**.

**ideal\_transition\_max\_fall****ideal\_transition\_max\_rise****ideal\_transition\_min\_fall****ideal\_transition\_min\_rise**

Floating point attributes set with the command **set\_ideal\_transition**.

**is\_async\_pin**

A Boolean attribute that is true if this pin is a preset or clear pin.

**is\_clear\_pin**

A Boolean attribute that is true if this pin is a clear (reset) pin.

**is\_clock\_gating\_clock**

A Boolean attribute that is true if a pin is a clock pin of a clock-gating cell.

**is\_clock\_gating\_enable**

A Boolean attribute that is true if a pin is an enable pin of a clock-gating cell.

**is\_clock\_gating\_pin**

A Boolean attribute that is true if a pin is a pin of a clock-gating cell.

**is\_clock\_pin**

A Boolean attribute that is true for clock pins of registers. A clock pin is any pin that has a timing check from it to a data pin.

**is\_clock\_used\_as\_clock**

A Boolean attribute that is true if this pin is part of at least one clock network and the clock network fanout of this pin reaches at least one register clock pin or output port.

**is\_clock\_used\_as\_data**

A Boolean attribute that is true if this pin is part of at least one clock network and the clock network fanout of this pin reaches at least one register data pin. If the attribute values for `is_clock_used_as_data` is TRUE and `is_clock_used_as_clock` is FALSE, the clocks through this pin only acts a data and never as clock.

**is\_data\_pin**

A Boolean attribute that is true for data pins of registers. A data pin is any pin that has a timing check



to it. Data pins are legal endpoint for timing paths.

### **is\_fall\_edge\_triggered\_clock\_pin**

A Boolean attribute that is true for clock pins of registers with falling edge-triggered behavior.

### **is\_fall\_edge\_triggered\_data\_pin**

A Boolean attribute that is true for data pins of registers with falling edge-triggered behavior.

### **is\_hierarchical**

A Boolean attribute that is true if the pin's cell is hierarchical.

### **is\_ideal**

A Boolean attribute that is set with the command **set\_ideal\_network**.

### **is\_design\_mismatch**

A Boolean attribute that is annotated by the linker indicating this pin is inconsistent with its master module.

### **is\_mux\_select\_pin**

A Boolean attribute that is true if the pin a select pin of a mux cell.

### **is\_negative\_level\_sensitive\_clock\_pin**

A Boolean attribute that is true for clock pins of latches with negative level-sensitive behavior.

### **is\_negative\_level\_sensitive\_data\_pin**

A Boolean attribute that is true for data pins of latches with negative level-sensitive behavior.

### **is\_positive\_level\_sensitive\_clock\_pin**

A Boolean attribute that is true for clock pins of latches with positive level-sensitive behavior.

### **is\_positive\_level\_sensitive\_data\_pin**

A Boolean attribute that is true for data pins of latches with positive level-sensitive behavior.

### **is\_preset\_pin**

A Boolean attribute that is true if this pin is an asynchronous preset pin.

### **is\_rise\_edge\_triggered\_clock\_pin**

A Boolean attribute that is true for clock pins of registers with rising edge-triggered behavior.

### **is\_rise\_edge\_triggered\_data\_pin**

A Boolean attribute that is true for data pins of registers with rising edge-triggered behavior.

### **is\_three\_state**

A Boolean attribute that is true if this pin is a three-state output (can become high impedance when not enabled).

### **is\_three\_state\_enable\_pin**

A Boolean attribute. Possible values are "true" and "false". A pin is a three-state enable pin if there are three-state enable and or three-state disable arcs from that pin.

### **is\_three\_state\_output\_pin**

A Boolean attribute that is true if this pin is a three-state output (can become high impedance when not enabled).

### **lib\_pin\_name**

A string attribute for the name of the library pin.

### **max\_capacitance**

A floating point attribute set with **set\_max\_capacitance**.

### **max\_time\_borrow**

A floating point attribute set with **set\_max\_time\_borrow**.

### **max\_transition**

A floating point attribute set with **set\_max\_transition**.

### **object\_class**

A string attribute with the value of "pin". Each object class has a different object class value. The possible object classes are: design, cell, pin, port, net, lib, lib\_cell, lib\_pin, clock, scenario, input\_delay, output\_delay, timing\_exception, timing\_arc, lib\_timing\_arc.

### **pin\_direction**

A string attribute for the direction of a pin. Possible values are *in*, *out*, *inout*, or *unknown*. This is the same as "direction". This variable is supported for compatibility with other tools. The "direction" attribute is supported for both ports and pins and therefore easier to use for heterogeneous collections of pins and ports.

### **potential\_clocks**

A collection of clock objects that this pin would be in the clock network of, except these clocks are blocked by some constraint. The command `analyze_clock_networks` can be used to find the reason these clocks are blocked.

### **setup\_uncertainty**

A float attribute representing the user-specified clock uncertainty for setup. This attribute exists only if **set\_clock\_uncertainty** was specified on this object.

### **temperature\_max**

A float attribute that specifies the maximum temperature value, in degrees Celsius, for the pin.

### **temperature\_min**

A float attribute that specifies the min temperature value, in degrees Celsius, for the pin.

### **user\_case\_value**

A string attribute for the case value set by the command **set\_case\_analysis**. This attribute is only defined on those pins that **set\_case\_analysis** has been directly set on. Use the attribute "case\_value" for both directly set case values and propagated case values.

### **user\_clock\_sense**

A string attribute for the sense set by the command **set\_clock\_sense**. This attribute is only define on those pins where the **set\_clock\_sense** command was used directly.

---

## **SEE ALSO**

```
find(2)
get_attribute(2)
list_attributes(2)
set_clock_uncertainty(2)
```

---

# port\_attributes

Lists the predefined attributes for ports.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as ports, cells and nets. Definitions for port attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Port Attributes

#### case\_sources

A collection of pins or ports that are the source of the case value on the given port. The sources of a case value are the locations where the user case or netlist constants have been added. For example, a port "PE" fans out to a port "OUT34" through only buffers and a case value of 0 is set on port "PE". The `case_sources` attribute for port "OUT34" will be port "PE". This attribute is only defined for a port if there is a `case_value` on that port.

#### case\_value

Specifies the value of case on this port. The possible values are "0" or "1". This value might come from user-defined case or netlist defined constant value. The value might be because a case value was directly set on this port or because the case value was propagated through logic to this port. If there is no case assigned or propagated to this port this attribute is not defined.

#### clock\_latency\_fall\_max

A float attribute representing the user-specified clock network latency for max fall. This attribute is only defined on those ports where **set\_clock\_latency** has been directly set.

#### clock\_latency\_fall\_min

A float attribute representing the user-specified clock network latency for min fall. This attribute is only defined on those ports where **set\_clock\_latency** has been directly set.

### **clock\_latency\_rise\_max**

A float attribute representing the user-specified clock network latency for max rise. This attribute is only defined on those ports where **set\_clock\_latency** has been directly set.

### **clock\_latency\_rise\_min**

A float attribute representing the user-specified clock network latency for min rise. This attribute is only defined on those ports where **set\_clock\_latency** has been directly set.

### **clock\_source\_latency\_early\_fall\_max**

A float attribute representing the user-specified clock network latency for early max fall. This attribute is only defined on those ports where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_early\_fall\_min**

A float attribute representing the user-specified clock network latency for early min fall. This attribute is only defined on those ports where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_early\_rise\_max**

A float attribute representing the user-specified clock network latency for early max rise. This attribute is only defined on those ports where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_early\_rise\_min**

A float attribute representing the user-specified clock network latency for early min rise. This attribute is only defined on those ports where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_late\_fall\_max**

A float attribute representing the user-specified clock network latency for late max fall. This attribute is only defined on those ports where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_late\_fall\_min**

A float attribute representing the user-specified clock network latency for late min fall. This attribute is only defined on those ports where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_late\_rise\_max**

A float attribute representing the user-specified clock network latency for late max rise. This attribute is only defined on those ports where **set\_clock\_latency -source** has been directly set.

### **clock\_source\_latency\_late\_rise\_min**

A float attribute representing the user-specified clock network latency for late min rise. This attribute is only defined on those ports where **set\_clock\_latency -source** has been directly set.

### **clocks**

A collection of clock objects that this port is in the clock network of. The clocks in the collection are just

those clocks that this port fans out directly from the clock sources. It does not include the master clocks of any generated clock networks that this port is in.

### **clocks\_with\_sense**

A string attribute in the form of a list of clock names and clock senses that propagate to this port. The possible clock senses are: "positive", "negative", "rise\_triggered\_high\_pulse", "fall\_triggered\_high\_pulse", "rise\_triggered\_low\_pulse", "fall\_triggered\_low\_pulse".

### **constant\_value**

A string attribute for the constant value on this port. The possible values are "0" or "1". Constant values are caused by a logic constant in the netlist or by a library cell such as a pullup or pulldown having a constant logic function. A constant value is on the initial port and on any ports that have their case propagated as a result of that constant value. For ports with the attribute constant\_value defined, the attribute case\_value will also be defined and have the same value.

### **direction**

A string attribute for the direction of a port. Possible values are *in*, *out*, *inout*, or *unknown*.

### **disable\_timing**

A Boolean attribute that is true if the port is disabled when you use set\_disable\_timing.

### **drive\_resistance\_fall\_max**

### **drive\_resistance\_fall\_min**

### **drive\_resistance\_rise\_max**

### **drive\_resistance\_rise\_min**

Floating point attributes for retrieving the values set with the **set\_drive** command.

### **driving\_cell\_rise\_max**

### **driving\_cell\_rise\_min**

### **driving\_cell\_fall\_max**

### **driving\_cell\_fall\_min**

String attributes for retrieving the cell names set with the **set\_driving\_cell** command.

### **driving\_cell\_pin\_rise\_max**

### **driving\_cell\_pin\_rise\_min**

### **driving\_cell\_pin\_fall\_max**

### **driving\_cell\_pin\_fall\_min**

String attributes for retrieving the pin names set with the **set\_driving\_cell -pin** command.

**driving\_cell\_from\_pin\_rise\_max**

**driving\_cell\_from\_pin\_rise\_min**

**driving\_cell\_from\_pin\_fall\_max**

**driving\_cell\_from\_pin\_fall\_min**

String attributes for retrieving the from pin names set with the **set\_driving\_cell -from\_pin** command.

**driving\_cell\_library\_rise\_max**

**driving\_cell\_library\_rise\_min**

**driving\_cell\_library\_fall\_max**

**driving\_cell\_library\_fall\_min**

String attributes for retrieving the library names set with the **set\_driving\_cell -library** command.

**driving\_cell\_max\_rise\_itrans\_rise**

**driving\_cell\_max\_rise\_itrans\_fall**

**driving\_cell\_max\_fall\_itrans\_rise**

**driving\_cell\_max\_fall\_itrans\_fall**

**driving\_cell\_min\_rise\_itrans\_rise**

**driving\_cell\_min\_rise\_itrans\_fall**

**driving\_cell\_min\_fall\_itrans\_rise**

**driving\_cell\_min\_fall\_itrans\_fall**

Floating attributes for retrieving the input\_transition values set with the **set\_driving\_cell** command.

**driving\_cell\_multiply\_by**

A floating attribute for retrieving the value set with the **set\_driving\_cell -multiply\_by** command.

**driving\_cell\_dont\_scale**

A Boolean attribute that is set with **set\_driving\_cell** command.

**driving\_cell\_no\_design\_rule**

A Boolean attribute that is set with **set\_driving\_cell** command.

**fanout\_load**

A floating point attribute set with **set\_fanout\_load**.

**full\_name**

A string attribute for the name of a port.

**hold\_uncertainty**

A float attribute.

**ideal\_latency\_max\_fall****ideal\_latency\_max\_rise****ideal\_latency\_min\_fall****ideal\_latency\_min\_rise**

Floating point attributes set with the command **set\_ideal\_latency**.

**ideal\_transition\_max\_fall****ideal\_transition\_max\_rise****ideal\_transition\_min\_fall****ideal\_transition\_min\_rise**

Floating point attributes set with the command **set\_ideal\_transition**.

**input\_transition\_fall\_max****input\_transition\_fall\_min****input\_transition\_rise\_max****input\_transition\_rise\_min**

Floating point attributes set with the command **set\_input\_transition**.

**is\_clock\_used\_as\_clock**

A Boolean attribute that is true if this port is part of at least one clock network and the clock network fanout of this port reaches at least one register clock pin or output port.

**is\_clock\_used\_as\_data**

A Boolean attribute that is true if this port is part of at least one clock network and the clock network fanout of this port reaches at least one register data pin. If the attribute values for `is_clock_used_as_data` is TRUE and `is_clock_used_as_clock` is FALSE, the clocks from this port only acts



a data and never as clock.

### **is\_design\_mismatch**

A Boolean attribute that is annotated by linker indicating this port is involved in connections that are not consistent.

### **is\_ideal**

A Boolean attribute that is set with the command **set\_ideal\_network**.

### **max\_capacitance**

A floating point attribute set with **set\_max\_capacitance**.

### **max\_fanout**

A floating point attribute set with **set\_max\_fanout**.

### **max\_transition**

A floating point attribute set with **set\_max\_transition**.

### **object\_class**

A string attribute with the value of "port". Each object class has a different object class value. The possible object classes are: design, cell, pin, port, net, lib, lib\_cell, lib\_pin, clock, scenario, input\_delay, output\_delay, timing\_exception, timing\_arc, lib\_timing\_arc.

### **pin\_capacitance\_max\_fall**

### **pin\_capacitance\_max\_rise**

### **pin\_capacitance\_min\_fall**

### **pin\_capacitance\_min\_rise**

Floating point attributes set with the command **set\_load**.

### **port\_direction**

A string attribute for the direction of a port. Possible values are *in*, *out*, *inout*, or *unknown*. This is the same as "direction". This variable is supported for compatibility with other tools. The "direction" attribute is supported for both ports and pins and therefore easier to use for heterogeneous collections of pins and ports.

### **potential\_clocks**

A collection attribute. Contents of the collection are clocks that did not propagate to this port, but potentially would have propagated if they were not blocked by other constraints. The command **analyze\_clock\_networks** can be used to find the reason these clocks are blocked.

**setup\_uncertainty**

A float attribute.

**temperature\_max**

A float attribute that specifies the maximum temperature value, in degrees Celsius, for the port.

**temperature\_min**

A float attribute that specifies the minimum temperature value, in degrees Celsius, for the port.

**user\_case\_value**

A string attribute for the case value set by the command **set\_case\_analysis**. This attribute is only defined on those ports where `set_case_analysis` has been directly set. Use the attribute "case\_value" for both directly set case values and propagated case values.

**user\_clock\_sense**

A string attribute for the sense set by the command **set\_clock\_sense**. This attribute is only define on those ports where the **set\_clock\_sense** command was used directly.

**wire\_capacitance\_max\_fall****wire\_capacitance\_max\_rise****wire\_capacitance\_min\_fall****wire\_capacitance\_min\_rise**

Floating point attributes set with the command **set\_load**.

---

**SEE ALSO**

```
find(2)
get_attribute(2)
list_attributes(2)
```

---

## port\_search\_in\_current\_instance

Controls whether the **get\_ports** command can get ports of current instance.

---

### TYPE

Boolean

---

### DEFAULT

false

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true*, the **get\_ports** command gets ports of the current instance; when set to *false* (the default), it gets the port of the current design.

To determine the current value of this variable, type one of the following: **printvar port\_search\_in\_current\_instance echo \$port\_search\_in\_current\_instance**

---

### SEE ALSO

`get_ports(2)`

---

# pt\_synopsys\_root

Specifies installation root containing constraint consistency.

---

## TYPE

string

---

## DEFAULT

none

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable can be set to give a location of the PrimeTime installation root. This location is used to check that the version of PrimeTime supports the constraint commands given to constraint consistency.

To determine the current value of this variable, use **printvar pt\_synopsys\_root**.

For example:

```
set_app_var pt_synopsys_root /u/release/primetime/M-2016.12
```

The **analyze\_design** command can perform rule checks for whether commands are compatible across the multiple products. These are rules CMP\_0001 for commands and CMP\_0002 for options of commands.

---

## SEE ALSO

`icc_synopsys_root(3)`

```
dc_synopsys_root(3)  
analyze_design(2)
```

---

# query\_objects\_format

---

## TYPE

string

---

## DEFAULT

application specific

---

## DESCRIPTION

This variable sets the format that the **query\_objects** command uses to print its result. There are two supported formats: Legacy and Tcl.

The Legacy format looks like this:

```
{"or1", "or2", "or3"}
```

The Tcl format looks like this:

```
{or1 or2 or3}
```

Please see the man page for **query\_objects** for complete details.

---

## SEE ALSO

`query_objects(2)`

---

# report\_default\_significant\_digits

Sets the default number of significant digits used to display values in reports.

---

## TYPE

int

---

## DEFAULT

2

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

The **report\_default\_significant\_digits** variable sets the default number of significant digits for many reports. Allowed values are 0-13; the default is 2. Some report commands (for example, the **report\_timing** command) have a **-significant\_digits** option that overrides the value of this variable.

Not all reports respond to this variable. Check the man page of individual reports to determine whether they support this feature.

To determine the current value of this variable, type one of the following:

**printvar report\_default\_significant\_digits**

**echo report\_default\_significant\_digits**

---

## SEE ALSO

```
analyze_design(2)
```



---

# rule\_attributes

Provides a description of the predefined attributes for rules.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells, and nets. Definitions for rule attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Rule Attributes

#### description

A string attribute representing the description of a rule.

#### file\_line\_info

A string attribute. If it exists, the value contains one or more Tcl or SDC source file name and line number pairs of the commands which were used to create this object.

#### full\_name

A string attribute for the name of a rule.

#### is\_enabled

A Boolean attribute that is true if the rule is currently enabled.

#### message

A string attribute representing the message text as a list of message parts.

#### object\_class

A string attribute with the value of "rule". Each object class has a different object class value.

## **parameters**

A string attribute representing the parameter names as a list of strings.

## **properties**

A string attribute representing the property name associated with a rule. Only some rules have properties associated with them. For example, rule EXD\_0009 has a property "max\_percent".

## **severity**

A string attribute representing the severity of a violation of this rule. Valid values are: "info", "warning", "error", and "fatal".

## **violation\_details**

A collection of strings representing the names of the violation details that can be queried to get the details of the rule violation via `get_violation_info(2)`.

---

## **SEE ALSO**

```
create_rule(2)
get_attribute(2)
list_attributes(2)
```

---

# rule\_violation\_attributes

Provides a description of the predefined attributes for rule violations.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells and nets. Definitions for rule attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Rule Attributes

#### design

A string attribute representing the design where the violation is generated.

#### is\_waived

A Boolean attribute representing if the violation is waived.

#### message

A string attribute representing the rule violation message.

#### object\_class

A string attribute with the value of "rule\_violation".

#### rule

A string attribute representing the name of the rule.

#### scenario

A string attribute representing the scenario in which the violation is generated.

**second\_design**

A string attribute representing the secondary design where the violation is generated. Note that these attributes are available for inter-scenario, or inter-design rules.

**second\_scenario**

A string attribute representing the secondary scenario where the violation is generated. Note that these attributes are available for inter-scenario, or inter-design rules.

---

**SEE ALSO**

```
report_attribute(2)  
get_attribute(2)  
list_attributes(2)
```

---

# ruleset\_attributes

Provides a description of the predefined attributes for rulesets.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells and nets. Definitions for ruleset attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Ruleset Attributes

#### full\_name

A string attribute for the name of a ruleset.

#### object\_class

A string attribute with the value of "ruleset". Each object class has a different object class value.

---

## SEE ALSO

```
create_ruleset(2)
get_attribute(2)
list_attributes(2)
```

---

# scenario\_attributes

Provides a description of the predefined attributes for scenarios.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as pins, cells and nets. Definitions for scenario attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

### Scenario Attributes

#### file\_line\_info

A string attribute. If it exists, the value contains one or more Tcl or SDC source file name and line number pairs of the commands which were used to create this object.

#### full\_name

A string attribute for the name of a scenario.

#### is\_current

A Boolean attribute. The value is "true" if this scenario is the current scenario, "false" otherwise.

#### is\_default

A Boolean attribute. The value is "true" if this scenario is the default scenario, "false" otherwise.

#### object\_class

A string attribute with the value of "scenario". Each object class has a different object class value.

---

## SEE ALSO

```
create_scenario(2)  
get_attribute(2)  
list_attributes(2)
```

---

## sdc\_version

Specifies the SDC version that was written. Use in context of reading an SDC file.

---

### TYPE

string

---

### DEFAULT

latest version

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

The **sdc\_version** variable is meaningful only within the context of reading an SDC file. Setting it outside an SDC file has no effect, other than to produce an informational message.

The **write\_sdc** command writes a command to the SDC file to set the **sdc\_version** variable to the version that was written. There is no user-control over the version of SDC that is written. The most current version is written. When **read\_sdc** reads the SDC file, it validates the version specified in the file (if present) with the version requested by the command.

---

### SEE ALSO

```
read_sdc(2)  
write_sdc(2)
```



---

## search\_path

Shows a list of directory names that contain design and library files that are specified without directory names.

---

### TYPE

list

---

### DEFAULT

"" (empty)

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

A list of directory names that specifies directories to be searched for design and library files that are specified without directory names. Normally, **search\_path** is set to a central library directory. The default of **search\_path** is the empty string, "". The **read\_db** and **link\_design** commands particularly depend on **search\_path**.

You can cause the **source** command to search for scripts using **search\_path**, by setting the **sh\_source\_uses\_search\_path** variable to *true*.

To determine the current value of this variable, type **printvar search\_path** or **echo \$search\_path**.

---

### SEE ALSO

`link_design(2)`

```
printvar(2)
read_db(2)
sh_source_uses_search_path(3)
source(2)
```

---

## sh\_allow\_tcl\_with\_set\_app\_var

Allows the **set\_app\_var** and **get\_app\_var** commands to work with application variables.

---

### TYPE

string

---

### DEFAULT

application specific

---

### DESCRIPTION

Normally the **get\_app\_var** and **set\_app\_var** commands only work for variables that have been registered as application variables. Setting this variable to **true** allows these commands to set a Tcl global variable instead.

These commands issue a CMD-104 error message for the Tcl global variable, unless the variable name is included in the list specified by the **sh\_allow\_tcl\_with\_set\_app\_var\_no\_message\_list** variable.

---

### SEE ALSO

```
get_app_var(2)
set_app_var(2)
sh_allow_tcl_with_set_app_var_no_message_list(2)
```

---

# sh\_allow\_tcl\_with\_set\_app\_var\_no\_message\_l

Suppresses CMD-104 messages for variables in this list.

---

## TYPE

string

---

## DEFAULT

application specific

---

## DESCRIPTION

This variable is consulted before printing the CMD-104 error message, if the **sh\_allow\_tcl\_with\_set\_app\_var** variable is set to **true**. All variables in this Tcl list receive no message.

---

## SEE ALSO

```
get_app_var(2)
set_app_var(2)
sh_allow_tcl_with_set_app_var(2)
```

---

## sh\_arch

Indicates the system architecture of your machine.

---

### TYPE

string

---

### DEFAULT

platform-dependent

---

### DESCRIPTION

The **sh\_arch** variable is set by the application to indicate the system architecture of your machine. Examples of machines being used are sparcOS5, amd64, and so on. This variable is read-only.

---

## sh\_auto\_log\_generation

Specifies whether the application should automatically generate session log files.

---

### TYPE

Boolean

---

### DEFAULT

false

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

If the variable is set to *true* in the `.synopsys_gca.setup` file and the **sh\_output\_log\_file** variable is not set, application chooses a file name based on current time stamp in the current working directory and automatically sets the variable. Therefore, the session log is created in that file.

This variable can be set only in a setup file.

To determine the current value of this variable, type **printvar sh\_auto\_log\_generation**.

---

### SEE ALSO

```
printvar(2)
sh_output_log_file(3)
```

---

# sh\_command\_abbrev\_mode

Sets the command abbreviation mode for interactive convenience.

---

## TYPE

string

---

## DEFAULT

application specific

---

## DESCRIPTION

This variable sets the command abbreviation mode as an interactive convenience. Script files should not use any command or option abbreviation, because these files are then susceptible to command changes in subsequent versions of the application.

Although the default value is **Anywhere**, it is recommended that the site startup file for the application set this variable to **Command-Line-Only**. It is also possible to set the value to **None**, which disables abbreviations altogether.

To determine the current value of this variable, use the **get\_app\_var sh\_command\_abbrev\_mode** command.

---

## SEE ALSO

```
sh_command_abbrev_options(3)
get_app_var(2)
set_app_var(2)
```

---

# sh\_command\_abbrev\_options

Turns off abbreviation of command dash option names when false.

---

## TYPE

boolean

---

## DEFAULT

application specific

---

## DESCRIPTION

When command abbreviation is currently off (see `sh_command_abbrev_mode`) then setting this variable to false will also not allow abbreviation of command dash options. This variable also impacts abbreviation of the values specified to command options that expect values to be one of an allowed list of values.

This variable exists to be backward compatible with previous tool releases which always allowed abbreviation of command dash options and option values regardless of the command abbreviation mode.

It is recommended to set the value of this variable to false.

To determine the current value of this variable, use the **get\_app\_var sh\_command\_abbrev\_options** command.

---

## SEE ALSO

`sh_command_abbrev_mode(3)`  
`get_app_var(2)`  
`set_app_var(2)`





---

## sh\_command\_log\_file

Specifies the name of the file to which the application logs the commands you executed during the session.

---

### TYPE

string

---

### DEFAULT

empty string

---

### DESCRIPTION

This variable specifies the name of the file to which the application logs the commands you run during the session. By default, the variable is set to an empty string, indicating that the application's default command log file name is to be used. If a file named by the default command log file name cannot be opened (for example, if it has been set to read only access), then no logging occurs during the session.

This variable can be set at any time. If the value for the log file name is invalid, the variable is not set, and the current log file persists.

To determine the current value of this variable, use the **get\_app\_var sh\_command\_log\_file** command.

---

### SEE ALSO

`get_app_var(2)`  
`set_app_var(2)`

---

## sh\_continue\_on\_error

Allows processing to continue when errors occur during script execution with the **source** command.

---

### TYPE

Boolean

---

### DEFAULT

application specific

---

### DESCRIPTION

This variable is deprecated. It is recommended to use the **-continue\_on\_error** option to the **source** command instead of this variable because that option only applies to a single script, and not the entire application session.

When set to **true**, the **sh\_continue\_on\_error** variable allows processing to continue when errors occur. Under normal circumstances, when executing a script with the **source** command, Tcl errors (syntax and semantic) cause the execution of the script to terminate.

When **sh\_continue\_on\_error** is set to **false**, script execution can also terminate due to new error and warning messages based on the value of the **sh\_script\_stop\_severity** variable.

To determine the current value of the **sh\_continue\_on\_error** variable, use the **get\_app\_var sh\_continue\_on\_error** command.

---

### SEE ALSO

```
get_app_var(2)  
set_app_var(2)  
source(2)  
sh_script_stop_severity(3)
```

---

## sh\_deprecated\_is\_error

Raise a Tcl error when a deprecated command is executed.

---

### TYPE

Boolean

---

### DEFAULT

application specific

---

### DESCRIPTION

When set this variable causes a Tcl error to be raised when an deprecated command is executed. Normally only a warning message is issued.

---

### SEE ALSO

`get_app_var(2)`  
`set_app_var(2)`

---

# sh\_dev\_null

Indicates the current null device.

---

## TYPE

string

---

## DEFAULT

platform dependent

---

## DESCRIPTION

This variable is set by the application to indicate the current null device. For example, on UNIX machines, the variable is set to **/dev/null**. This variable is read-only.

---

## SEE ALSO

`get_app_var(2)`

---

# sh\_enable\_line\_editing

Enables the command line editing capabilities in constraint consistency.

---

## TYPE

Boolean

---

## DEFAULT

true

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

If set to true it enables advanced unix like shell capabilities.

This variable needs to be set in .synopsys\_pt.setup file to take effect.

### Key Bindings

The **list\_key\_bindings** command displays current key bindings and the edit mode. To change the edit mode, variable **sh\_line\_editing\_mode** can be set in either the .synopsys\_pt.setup file or directly in the shell.

### Command Completion

The editor can complete commands, options, variables and files given a unique abbreviation. You need to type part of a word and press the Tab key to get the complete command, variable, or file. For command options, enter '-' and press Tab key to get the options list.

If no match is found, the terminal bell rings. If the word is already complete a space is added to the end speed typing and provide a visual indicator of successful completion. Completed text pushes the rest of the line to the right. If there are multiple matches all the matching commands, options, files, or variables

are listed.

Completion works in following context sensitive way :-

The first token of a command line : completes commands

Token that begins with "-" after a command : completes command arguments

After a ">", "|" or a "sh" command : completes file names

After a set, unset or printvar command : completes the variables

After '\$' symbol : completes the variables

After the help command : completes command

After the man command : completes commands or variables

Any token which is not the first token and does not match any of the preceding rules : completes file names

---

## SEE ALSO

`sh_line_editing_mode(3)`  
`list_key_bindings(2)`



---

# sh\_enable\_page\_mode

Displays long reports one page at a time (similar to the UNIX **more** command).

---

## TYPE

Boolean

---

## DEFAULT

application specific

---

## DESCRIPTION

This variable displays long reports one page at a time (similar to the UNIX **more** command), when set to **true**. Consult the man pages for the commands that generate reports to see if they are affected by this variable.

To determine the current value of this variable, use the **get\_app\_var sh\_enable\_page\_mode** command.

---

## SEE ALSO

`get_app_var(2)`  
`set_app_var(2)`

---

## sh\_enable\_stdout\_redirect

Allows the redirect command to capture output to the Tcl stdout channel.

---

### TYPE

Boolean

---

### DEFAULT

application specific

---

### DESCRIPTION

When set to **true**, this variable allows the redirect command to capture output sent to the Tcl stdout channel. By default, the Tcl **puts** command sends its output to the stdout channel.

---

### SEE ALSO

`get_app_var(2)`  
`set_app_var(2)`

---

# sh\_help\_shows\_group\_overview

Changes the behavior of the "help" command.

---

## TYPE

string

---

## DEFAULT

application specific

---

## DESCRIPTION

This variable changes the behavior of the **help** command when no arguments are specified to help. Normally when no arguments are specified an informational message with a list of available command groups is displayed.

When this variable is set to false the command groups and the commands in each group is printed instead. This variable exists for backward compatibility.

---

## SEE ALSO

help(2)  
set\_app\_var(2)

---

# sh\_line\_editing\_mode

Enables vi or emacs editing mode in the constraint consistency shell.

---

## TYPE

string

---

## DEFAULT

emacs

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable can be used to set the command line editor mode to either vi or emacs. Valid values are emacs or vi.

Use **list\_key\_bindings** command to display the current key bindings and edit mode.

This variable can be set in the either the `.synopsys_pt.setup` file or directly in the shell. The **sh\_enable\_line\_editing** variable must be set to *true*.

---

## SEE ALSO

```
sh_enable_line_editing(3)
list_key_bindings(2)
```

---

## sh\_obsolete\_is\_error

Raise a Tcl error when an obsolete command is executed.

---

### TYPE

Boolean

---

### DEFAULT

application specific

---

### DESCRIPTION

When set this variable causes a Tcl error to be raised when an obsolete command is executed. Normally only a warning message is issued.

Obsolete commands have no effect.

---

### SEE ALSO

`get_app_var(2)`  
`set_app_var(2)`

---

## sh\_output\_log\_file

Specifies the name of the file to which all application output is logged.

---

### TYPE

string

---

### DEFAULT

The empty string

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Specifies the name of the file to which the application logs all output during the session.

If the variable is not set in the `.synopsys_gca.setup` file but the **sh\_auto\_log\_generation** variable is set to *true*, the application chooses a file name based on the current time stamp in the current working directory and automatically sets the variable. Therefore, the session log is created in that file.

This variable can be set only in a setup file.

To determine the current value of this variable, type **printvar sh\_output\_log\_file**.

---

### SEE ALSO

```
printvar(2)  
sh_auto_log_generation(3)
```

---

## sh\_product\_version

Indicates the version of the application currently running.

---

### TYPE

string

---

### DESCRIPTION

This variable is set to the version of the application currently running. The variable is read only.

To determine the current value of this variable, use the **get\_app\_var sh\_product\_version** command.

---

### SEE ALSO

`get_app_var(2)`

---

## sh\_script\_stop\_severity

Indicates the error message severity level that would cause a script to stop running before it completes.

---

### TYPE

string

---

### DEFAULT

application specific

---

### DESCRIPTION

When a script is run with the **source** command, there are several ways to get it to stop running before it completes. One is to use the **sh\_script\_stop\_severity** variable. This variable can be set to **none**, **W**, or **E**.

- When set to **E**, the generation of one or more error messages by a command causes a script to stop.
- When set to **W**, the generation of one or more warning or error messages causes a script to stop.
- When set to **none**, the generation messages does not cause the script to stop.

Note that **sh\_script\_stop\_severity** is ignored if **sh\_continue\_on\_error** is set to **true**.

To determine the current value of this variable, use the **get\_app\_var sh\_script\_stop\_severity** command.



---

## SEE ALSO

```
get_app_var(2)  
set_app_var(2)  
source(2)  
sh_continue_on_error(3)
```

---

## sh\_source\_emits\_line\_numbers

Indicates the error message severity level that causes an informational message to be issued, listing the script name and line number where that message occurred.

---

### TYPE

string

---

### DEFAULT

application specific

---

### DESCRIPTION

When a script is executed with the **source** command, error and warning messages can be emitted from any command within the script. Using the **sh\_source\_emits\_line\_numbers** variable, you can help isolate where errors and warnings are occurring.

This variable can be set to **none**, **W**, or **E**.

- When set to **E**, the generation of one or more error messages by a command causes a CMD-082 informational message to be issued when the command completes, giving the name of the script and the line number of the command.
- When set to **W**, the generation of one or more warning or error messages causes a the CMD-082 message.

The setting of **sh\_script\_stop\_severity** affects the output of the CMD-082 message. If the setting of **sh\_script\_stop\_severity** causes a CMD-081 message, then it takes precedence over CMD-082.

To determine the current value of this variable, use the **get\_app\_var sh\_source\_emits\_line\_numbers** command.

---

## SEE ALSO

`get_app_var(2)`  
`set_app_var(2)`  
`source(2)`  
`sh_continue_on_error(3)`  
`sh_script_stop_severity(3)`  
`CMD-081(n)`  
`CMD-082(n)`

---

## sh\_source\_logging

Indicates if individual commands from a sourced script should be logged to the command log file.

---

### TYPE

Boolean

---

### DEFAULT

application specific

---

### DESCRIPTION

When you source a script, the **source** command is echoed to the command log file. By default, each command in the script is logged to the command log file as a comment. You can disable this logging by setting **sh\_source\_logging** to **false**.

To determine the current value of this variable, use the **get\_app\_var sh\_source\_logging** command.

---

### SEE ALSO

`get_app_var(2)`  
`set_app_var(2)`  
`source(2)`

---

## sh\_source\_uses\_search\_path

Indicates if the **source** command uses the **search\_path** variable to search for files.

---

### TYPE

Boolean

---

### DEFAULT

application specific

---

### DESCRIPTION

When this variable is set to `\ftrue` the **source** command uses the **search\_path** variable to search for files. When set to **false**, the **source** command considers its file argument literally.

To determine the current value of this variable, use the **get\_app\_var sh\_source\_uses\_search\_path** command.

---

### SEE ALSO

`get_app_var(2)`  
`set_app_var(2)`  
`source(2)`  
`search_path(3)`

---

## sh\_tcllib\_app\_dirname

Indicates the name of a directory where application-specific Tcl files are found.

---

### TYPE

string

---

### DESCRIPTION

The **sh\_tcllib\_app\_dirname** variable is set by the application to indicate the directory where application-specific Tcl files and packages are found. This is a read-only variable.

---

### SEE ALSO

`get_app_var(2)`

---

## sh\_user\_man\_path

Indicates a directory root where you can store man pages for display with the **man** command.

---

### TYPE

list

---

### DEFAULT

empty list

---

### DESCRIPTION

The **sh\_user\_man\_path** variable is used to indicate a directory root where you can store man pages for display with the **man** command. The directory structure must start with a directory named *man*. Below *man* are directories named *cat1*, *cat2*, *cat3*, and so on. The **man** command will look in these directories for files named *file.1*, *file.2*, and *file.3*, respectively. These are pre-formatted files. It is up to you to format the files. The **man** command effectively just types the file.

These man pages could be for your Tcl procedures. The combination of defining help for your Tcl procedures with the **define\_proc\_attributes** command, and keeping a manual page for the same procedures allows you to fully document your application extensions.

The **man** command will look in **sh\_user\_man\_path** after first looking in application-defined paths. The user-defined paths are consulted only if no matches are found in the application-defined paths.

To determine the current value of this variable, use the **get\_app\_var sh\_user\_man\_path** command.

---

### SEE ALSO

```
define_proc_attributes(2)
get_app_var(2)
man(2)
set_app_var(2)
```



---

# svr\_enable\_vpp

Enables or disables preprocessing of Verilog files by the Verilog preprocessor.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable is used only by the native Verilog reader. When set to *true*, before the Verilog reader reads a Verilog file, the Verilog preprocessor scans for and expands the Verilog preprocessor directives ``define`, ``undef`, ``include`, ``ifdef`, ``else`, and ``endif`. Intermediate files from the preprocessor are created in the directory referenced by the **gca\_tmp\_dir** variable. Also, the ``include` directive uses the **search\_path** variable to find files.

Very few structural Verilog files use preprocessor directives. Set this variable to *true* only if your Verilog file contains directives that require the preprocessor. Without the preprocessor, the native Verilog reader does not recognize these directives.

To determine the current value of this variable, type **printvar svr\_enable\_vpp** or **echo \$svr\_enable\_vpp**.

---

## SEE ALSO

```
printvar(2)  
read_verilog(2)  
gca_tmp_dir(3)  
search_path(3)
```

---

# svr\_keep\_unconnected\_cells

---

## TYPE

Boolean

---

## DEFAULT

true

---

## DESCRIPTION

This variable is used only by the native Verilog reader. When set to *false*, if all instances of a certain reference are made without any connections, those cell instances are discarded. This saves memory by not representing cells which have no impact on the timing of the design, for instance metal fill cells. When set to *true*, such cells are preserved.

To determine the current value of this variable, type **printvar svr\_keep\_unconnected\_cells** or **echo \$svr\_keep\_unconnected\_cells**.

---

## SEE ALSO

`printvar(2)`  
`read_verilog(2)`

---

# svr\_keep\_unconnected\_nets

---

## TYPE

Boolean

---

## DEFAULT

true

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable is used only by the native Verilog reader. When *true* (the default), unconnected nets are preserved. When set to *false*, unconnected nets are discarded.

To determine the current value of this variable, type **printvar svr\_keep\_unconnected\_nets** or **echo \$svr\_keep\_unconnected\_nets**.

---

## SEE ALSO

`printvar(2)`  
`read_verilog(2)`

---

## synopsys\_program\_name

Indicates the name of the program currently running.

---

### TYPE

string

---

### DESCRIPTION

This variable is read only, and is set by the application to indicate the name of the program you are running. This is useful when writing scripts that are mostly common between some applications, but contain some differences based on the application.

To determine the current value of this variable, use **get\_app\_var synopsys\_program\_name**.

---

### SEE ALSO

get\_app\_var(2)

---

## synopsys\_root

Indicates the root directory from which the application was run.

---

### TYPE

string

---

### DESCRIPTION

This variable is read only, and is set by the application to indicate the root directory from which the application was run.

To determine the current value of this variable, use **get\_app\_var synopsys\_root**.

---

### SEE ALSO

get\_app\_var(2)

---

# timing\_all\_clocks\_propagated

Determines whether or not all clocks are created as propagated clocks.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true*, all clocks subsequently created by **create\_clock** or **create\_generated\_clock** are created as propagated clocks. When set to *false* (the default), clocks are created as nonpropagated clocks.

By default, **create\_clock** and **create\_generated\_clock** create only nonpropagated clocks. You can subsequently define some or all clocks to be propagated clocks using the **set\_propagated\_clock** command. However, if you set the **timing\_all\_clocks\_propagated** variable to *true*, **create\_clock** and **create\_generated\_clock** subsequently create only propagated clocks. Setting this variable to *true* or *false* affects only clocks created after the setting is changed. Clocks created before the setting is changed retain their original condition (propagated or nonpropagated).

To determine the current value of this variable, type **printvar timing\_all\_clocks\_propagated** or **echo \$timing\_all\_clocks\_propagated**.

---

## SEE ALSO

```
create_clock(2)  
create_generated_clock(2)  
printvar(2)  
set_propagated_clock(2)
```



---

# timing\_arc\_attributes

Lists the predefined attributes for timing arcs.

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Attributes are properties assigned to objects such as timing arcs, pins, cells, and nets. Definitions for `timing_arc` attributes are provided in the subsections that follow.

Attributes are informational, or "read-only." You cannot set the value of attributes designed by the application.

To determine the value of an attribute, use the **get\_attribute** command. To see a list of all attributes available for a class of objects use the **list\_attributes -application** command.

Collections of timing arcs are created with the command **get\_timing\_arcs**.

### Timing Arc Attributes

#### from\_pin

A collection attribute returning the from pin for a `timing_arc`. If this `timing_arc` is for a timing check such as setup or hold, the from pin is the clock pin of the check.

#### invalid\_reason

A string attribute for the reason why the timing arc is not an active arc. See the description of `is_disable` and `is_invalid` attributes. The possible `invalid_reason` strings are:

```
set_disable_timing
auto_loop_breaking
inherited_loop_breaking
user_case_0
user_case_1
netlist_tie_0
netlist_tie_1
case_disabled
case_0
case_1
conditional_arc_disabled
default_arc_disabled
mode_values_disabled
pin_disabled
lib_arc_disabled
preset_clear_disabled
```

**is\_cellarc**

A Boolean attribute that is true if this timing arc is for a cell. If this attribute is true both the from\_pin and to\_pin will be on the same cell.

**is\_db\_inherited\_disabled**

A Boolean attribute that is true if the timing\_arc is disabled because of a property from another tool.

**is\_disabled**

A Boolean attribute for whether this timing arc is disabled. This attribute has the same definition as it does in PrimeTime. It is true only if the arc has been directly disabled by **set\_disable\_timing**, case propagation, loop breaking, and arc modes or conditions disabled. This attribute is true for a subset of the timing arcs that is\_invalid attribute is true for. It does not include timing\_arcs that are disabled indirectly. Examples of timing\_arcs that are disabled indirectly are timing arcs where the lib\_timing\_arc are disable or those with either the from or to pin disabled.

**is\_invalid**

A Boolean attribute for whether this timing arc is not active. This attribute is true for a superset of the timing arcs that is\_disable attribute is true for. See the description of the attribute "invalid\_reason" for the possible reasons a timing\_arc might be invalid.

**is\_user\_disabled**

A Boolean attribute for whether this timing arc has been disabled by you.

**mode**

A string attribute with the name of the mode this timing arc is active for. The attribute is only defined for moded arcs.

**object\_class**

A string attribute with the value of "timing\_arc". Each object class has a different object class value.

**sense**

A string attribute for the sense of a timing\_arc. Possible values are

rising_edge	rising_to_rise	falling_to_rise
falling_edge	rising_to_fall	falling_to_fall
rise_to_rise	fall_to_rise	rise_to_fall
fall_to_fall	positive_unate	negative_unate
non_unate	clear_high	clear_low
clear_both	preset_high	preset_low
preset_both	disable_high	disable_low
disable_both	disable_high_rise	
disable_low_rise	disable_both_rise	
disable_high_fall	disable_low_fall	
disable_both_fall		
enable_high	enable_low	enable_both
enable_high_rise	enable_low_rise	enable_both_rise
enable_high_fall	enable_low_fall	enable_both_fall

retain_rising_edge	retain_rise_to_rise
retain_fall_to_rise	retain_falling_edge
retain_rise_to_fall	retain_fall_to_fall
retain_positive_unate	retain_negative_unate
retain	
max_clock_tree_positive_unate	max_clock_tree_rise_to_rise
max_clock_tree_fall_to_fall	max_clock_tree_negative_unate
max_clock_tree_rise_to_fall	max_clock_tree_fall_to_rise
max_clock_tree_non_unate	min_clock_tree_positive_unate
min_clock_tree_rise_to_rise	min_clock_tree_fall_to_fall
min_clock_tree_negative_unate	min_clock_tree_rise_to_fall
min_clock_tree_fall_to_rise	min_clock_tree_non_unate
nonseq_setup_clk_rise	nonseq_setup_rise_clk_rise
nonseq_setup_fall_clk_rise	nonseq_setup_clk_fall
nonseq_setup_rise_clk_fall	nonseq_setup_fall_clk_fall
nonseq_hold_clk_rise	nonseq_hold_rise_clk_rise
nonseq_hold_fall_clk_rise	nonseq_hold_clk_fall
nonseq_hold_rise_clk_fall	nonseq_hold_fall_clk_fall
clock_gating_setup_clk_rise	clock_gating_setup_rise_clk_rise
clock_gating_setup_fall_clk_rise	clock_gating_setup_clk_fall
clock_gating_setup_rise_clk_fall	clock_gating_setup_fall_clk_fall
clock_gating_hold_clk_rise	clock_gating_hold_rise_clk_rise

## to\_pin

A collection attribute returning the to pin for a timing\_arc. If this timing\_arc is for a timing check such as setup or hold, the from pin is the data pin of the check.

## user\_clock\_sense

A string attribute for the sense set by the command **set\_clock\_sense**. This attribute is only define on those pins where the **set\_clock\_sense** command was used directly. The possible values are: "positive", "negative", "rise\_triggered\_low\_pulse", "rise\_triggered\_high\_pulse", "fall\_triggered\_low\_pulse", "fall\_triggered\_high\_pulse".

## when

A string attribute returning the when value for the timing\_arc.

---

## SEE ALSO

```
get_attribute(2)
list_attributes(2)
```

---

# timing\_arcs\_include\_inferred\_checks

Controls whether constraint consistency include inferred checks in the timing arcs.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true*, the **get\_timing\_arcs** command includes checks added by the tool that are not in the library models for the cells. For example the checks added for clock gating, can be retrieved by `get_timing_arcs` if this variable is set to *true*.

To determine the current value of this variable, type **printvar timing\_arcs\_include\_inferred\_checks**.

---

## SEE ALSO

`printvar(2)`

---

# timing\_clock\_gating\_check\_fanout\_compatibility

Controls whether the effects of the **set\_clock\_gating\_check** command propagates through logic, or applies only to the specified design object.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the pt\_shell with the **-constraints** option.

This variable controls the behavior of the **set\_clock\_gating\_check** command when it is applied to design netlist objects (ports, pins, or cells).

When this variable is set to *false*, constraint consistency uses the current behavior where the effects of the **set\_clock\_gating\_check** command apply only to the specified design objects, and do not propagate through the transitive fanout. When this behavior is enabled, specifying the command on a port has no effect. This behavior is consistent with PrimeTime, Design Compiler, and IC Compiler.

To apply the clock gating settings to an entire clock domain without enumerating all gating cells, clock objects can be provided to the **set\_clock\_gating\_check** command. When clock objects are provided, the clock gating settings apply to all instances of clock gating for those clocks.

When this variable is set to *true*, constraint consistency uses the behavior from older versions where the **set\_clock\_gating\_check command** also applies to the transitive fanout of the specified design objects. There is no way to configure only the specified design objects without also propagating the clock gating settings to downstream logic.

To determine the current value of this variable, enter the following command:

```
ptc_shell> printvar timing_clock_gating_check_fanout_compatibility
```

---

## SEE ALSO

```
set_clock_gating_check(2)
```

---

# timing\_clock\_gating\_propagate\_enable

Allows the gating enable signal delay to propagate through the gating cell.

---

## TYPE

int

---

## DEFAULT

true

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true* (the default), the tool allows the delay and slew from the data line of the gating check to propagate. When set to *false*, the tool blocks the delay and slew from the data line of the gating check from propagating. Only the delay and slew from the clock line is propagated.

If the output goes to a clock pin of a latch, setting this variable to *false* produces the most desirable behavior.

If the output goes to a data pin, setting this variable to *true* produces the most desirable behavior.

To determine the current value of this variable, type one of the following commands:

```
ptc_shell> printvar timing_clock_gating_propagate_enable
```

or

```
ptc_shell> echo $timing_clock_gating_propagate_enable
```

---

## SEE ALSO

`printvar(2)`



---

# timing\_disable\_clock\_gating\_checks

Disables checking for setup and hold clock gating violations.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true*, this variable disables clock-gating setup and hold checks. When set to *false* (the default), the tool automatically determines clock-gating and performs clock-gating setup and hold checks.

To determine the current value of this variable, enter one of the following commands:

```
ptc_shell> printvar timing_disable_clock_gating_checks
```

or

```
ptc_shell> echo $timing_disable_clock_gating_checks
```

---

## SEE ALSO

`set_clock_gating_check(2)`

---

# timing\_disable\_cond\_default\_arcs

Disables the default, nonconditional timing arc between pins that do have conditional arcs.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When *true*, disables nonconditional timing arcs between any pair of pins that have at least one conditional arc. When *false* (the default), these nonconditional timing arcs are not disabled. This variable is primarily intended to deal with the situation between two pins that have conditional arcs, where there is always a default timing arc with no condition.

Set this variable to *true* when the specified conditions cover all possible state-dependent delays, so that the default arc is useless. For example, consider a 2-input XOR gate with inputs as A and B and with output as Z. If the delays between A and Z are specified with 2 arcs with respective conditions 'B' and 'B~', the default arc between A and Z is useless and should be disabled.

To determine the current value of this variable, type one of the following commands:

```
ptc_shell> printvar timing_disable_cond_default_arcs
or
ptc_shell> echo $timing_disable_cond_default_arcs
```

---

## SEE ALSO

`report_disable_timing(2)`

---

# timing\_disable\_internal\_inout\_cell\_paths

Enables bidirectional feedback paths within a cell.

---

## TYPE

Boolean

---

## DEFAULT

true

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true* (the default), constraint consistency automatically disables bidirectional feedback paths in a cell. When set to *false*, bidirectional feedback paths in cells are enabled.

This variable has no effect on timing of bidirectional feedback paths that involve more than one cell (that is, if nets are involved); these feedback paths are controlled by the **timing\_disable\_internal\_inout\_net\_arcs** variable.

To determine the current value of this variable, type one of the following commands:

```
ptc_shell> printvar timing_disable_internal_inout_cell_paths
```

or

```
ptc_shell> echo $timing_disable_internal_inout_cell_paths
```

---

## SEE ALSO

```
remove_disable_timing(2)  
set_disable_timing(2)  
timing_disable_internal_inout_net_arcs(3)
```

---

# timing\_disable\_internal\_inout\_net\_arcs

Controls whether bidirectional feedback paths across nets are disabled or not.

---

## TYPE

Boolean

---

## DEFAULT

true

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true* (the default), constraint consistency automatically disables bidirectional feedback paths that involve more than one cell; no path segmentation is required. Note that only the feedback net arc between non-bidirectional driver and load is disabled. When set to *false*, these bidirectional feedback paths are enabled.

This variable has no effect on timing of bidirectional feedback paths that are completely contained in one cell (that is, if nets are not involved); these feedback paths are controlled by the **timing\_disable\_internal\_inout\_cell\_paths** variable.

To determine the current value of this variable, type one of the following commands:

```
ptc_shell> printvar timing_disable_internal_inout_net_arcs
```

or

```
ptc_shell> echo $timing_disable_internal_inout_net_arcs
```

---

## SEE ALSO

```
remove_disable_timing(2)  
set_disable_timing(2)  
timing_disable_internal_inout_cell_paths(3)
```

---

# timing\_disable\_recovery\_removal\_checks

Disables or enable the timing analysis of recovery and removal checks in the design.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true*, this variable disables recovery and removal timing analysis. When set to *false* (the default), constraint consistency performs recovery and removal checks; for descriptions of these checks, see the man page for the **report\_constraint** command.

To determine the current value of this variable, type one of the following commands:

```
ptc_shell> printvar timing_disable_recovery_removal_checks
```

or

```
ptc_shell> echo $timing_disable_recovery_removal_checks
```

---

## SEE ALSO



---

# timing\_enable\_clock\_propagation\_through\_preset\_clear

Enables propagation of clock signals through preset and clear pins

---

## TYPE

Boolean

---

## DEFAULT

false

---

## GROUP

Timing variables

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When this variable is set to *true*, clock signals are propagated through the preset and clear pins of a sequential device. Naturally, this only occurs when clock signals are incident on such pins.

If CRPR is enabled, it considers any sequential devices in the fanout of such pins for analysis.

Use the following command to determine the current value of the variable:

```
ptc_shell> printvar timing_enable_clock_propagation_through_preset_clear
```

---

## SEE ALSO

`timing_remove_clock_reconvergence_pessimism(2)`

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# timing\_enable\_clock\_propagation\_through\_thre

Allows the clocks to propagate through the enable pin of a three-state cell.

---

## TYPE

int

---

## DEFAULT

false

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## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true*, constraint consistency allows the clocks to propagated through the enable pins of tristates. When set to *false* (the default), constraint consistency does not propagate clocks between a pair of pins if there is at least one timing arc with a disable sense between those pins.

To determine the current value of this variable, type one of the following commands:

```
ptc_shell> printvar timing_enable_clock_propagation_through_three_state_enable_pins
```

or

```
ptc_shell> echo $timing_enable_clock_propagation_through_three_state_enable_pins
```

---

## SEE ALSO

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# timing\_enable\_multiple\_clocks\_per\_reg

Enables or disables analysis of multiple clocks that reach a single register.

---

## TYPE

Boolean

---

## DEFAULT

true

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable enables or disables analysis of multiple clocks that reach a register clock pin. When set to *true* (the default), all clocks reaching the register are analyzed simultaneously. When set to *false*, constraint consistency selects a random clock for analysis from among all clocks reaching a register clock pin. Do not change the value of **timing\_enable\_multiple\_clocks\_per\_reg** from the default (*true*) unless you want this behavior.

If you set this variable to false and your design has multiple clocks per register, you should specify a clock to use with **set\_data\_check -clock**.

For the current value of this variable, type

```
printvar timing_enable_multiple_clocks_per_reg
```

---

## SEE ALSO

```
create_clock(2)
create_generated_clock(2)
set_data_check(2)
printvar(2)
```

---

# timing\_enable\_preset\_clear\_arcs

Controls whether constraint consistency enables or disables preset and clear arcs.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

When set to *true*, this variable permanently enables asynchronous preset and clear timing arcs, so that you use them to analyze timing paths. When set to *false* (the default), constraint consistency disables all preset and clear timing arcs.

Note that if there are any minimum pulse width checks defined on asynchronous preset and clear pins, they are performed regardless of the value of this variable. Also note the `-true` and the `-justify` options of `report_timing` cannot be used unless this variable is at its default.

To determine the current value of this variable, type

```
ptc_shell> printvar timing_enable_preset_clear_arcs
```

---

## SEE ALSO

`printvar(2)`

`report_timing(2)`

---

# timing\_gclock\_source\_network\_num\_master\_registers

Allows you to control the maximum number of register clock pins clocked by the master clock allowed in generated clock source latency paths.

---

## TYPE

int

---

## DEFAULT

10000000

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This variable allows you to control the maximum number of register clock pins clocked by the master clock allowed in generated clock source latency paths. The variable does not effect the number of register traversed in a single path that do not have a clock assigned or are clocked by another generated clock that has the same primary master as the generated clock in question.

Register clock pins or transparent-D pins of registers clocked by unrelated clocks are not traversed in determining generated clock source latency paths. An unrelated clock is any clock that primary master clock differs from the generated clock who source latency paths are being computed.

To determine the current value of this variable, type one of the following commands:

```
ptc_shell> printvar timing_gclock_source_network_num_master_registers
```

or

```
ptc_shell> echo $timing_gclock_source_network_num_master_registers
```



---

## SEE ALSO

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# timing\_ideal\_clock\_zero\_default\_transition

Specifies whether or not a zero transition value is assumed for sequential devices clocked by ideal clocks.

---

## TYPE

Boolean

---

## DEFAULT

true

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Specifies a transition value to use at clock pins of a flip-flop. If the **set\_clock\_transition** command is used and the clock is ideal, the transition value is used. This variable has no effect.

If the clock transition is not set by **set\_clock\_transition** command, and the clock is ideal, then this variable will have the following effect. When set to *true* (the default), constraint consistency uses a zero transition value for ideal clocks. When set to *false*, constraint consistency uses a propagated transition value. Note that `set_clock_transition` overrides the effect of this variable, when the clock is ideal.

This behavior differs from the previous behavior, where constraint consistency used a propagated transition value for an ideal clock, but zero delay values at the clock pins.

To determine the current value of this variable, type one of the following commands:

```
ptc_shell> printvar timing_ideal_clock_zero_default_transition
```

or

```
ptc_shell> echo $timing_ideal_clock_zero_default_transition
```

---

## SEE ALSO

`set_clock_transition(2)`

---

# timing\_input\_port\_clock\_shift\_one\_cycle

Determines if paths originating at input ports are given an extra cycle to meet their timing constraints.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Affects the behavior of constraint consistency when timing a path from an input port with no clocked input external delay. When set to *true*, paths starting at such input ports are given one extra cycle (set\_multicycle\_path 2) to meet timing constraints at clocked destination registers or output ports. When set to *false* (the default), no extra multicycle shift is applied.

To determine the current value of this variable, type

```
printvar timing_input_port_clock_shift_one_cycle
```

---

## SEE ALSO

`report_timing(2)`

---

# timing\_input\_port\_default\_clock

Determines whether a default clock is assumed at input ports for which you have not defined a clock with **set\_input\_delay**.

---

## TYPE

Boolean

---

## DEFAULT

false

---

## DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

This Boolean variable affects the behavior of constraint consistency when you set an input delay without a clock on an input port. When set to *true* (the default), the input delay on the port is set with respect to one imaginary clock so that the inputs are constrained. This also causes the clocks along the paths driven by these input ports to become related. Moreover, the period of this clock is equal to the base period of all these related clocks. When set to *false*, no such imaginary clock is assumed.

To determine the current value of this variable, type

```
ptc_shell> printvar timing_input_port_default_clock
```

---

## SEE ALSO

`set_input_delay(2)`

---

## user\_units\_from\_first\_library

Specifies whether to set the input and output units to those found in the first cell library in the **link\_path**.

---

### TYPE

Boolean

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### DEFAULT

false

---

### DESCRIPTION

This command is available only if you invoke the `pt_shell` with the **-constraints** option.

Tools such as Design Compiler generally determine input and output units from the units in the first cell library in the **link\_path**. Setting this variable to *true* makes `ptc_shell` more compatible with such flows.

It is recommended to use a value of *false* (the default) and explicitly set input and output units.

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### SEE ALSO

`set_input_units(2)`  
`set_output_units(2)`