

- A. Naming conventions: look at the following C++ identifiers and decide what should they be used for: a function name, a variable name, a file name, a named constant, etc.:

`length` – variable

A variable name consists of mainly lowercase letters; it must begin with a lowercase letter or ‘_’)

Other examples: `stu_id`, `stuId`

`PI` – named constant (all uppercase letters)

Another example: `MAX_STU`

`sortScores` – function

A function represents an action: its name should include a verb. The only difference between a function name and a variable name is the “verb” included in a function name.

Another example: `binary_search`

- B. What random numbers are generated by the following expression?

`10 + rand() % 3`

`rand()` returns a random integer from 0 to the largest possible integer
`rand() % 3` can be either 0, 1, or 2. These are all possible remainders when we divide by 3.

`10 + rand() % 3` evaluates to 10, 11, or 12.

In other words, integers within the range 10 to 12 inclusive.

- C. What random numbers are generated by the following expression?

`10 + 5 * (rand() % 3)`

If the remainder is 0, we get: `10 + 5 * 0 => 10`

If the remainder is 1, we get: `10 + 5 * 1 => 15`

If the remainder is 2, we get: `10 + 5 * 2 => 20`

In other words, integers within the set {10, 15, 20}.

- D. What random numbers are generated by the following expression?

$\text{rand}() \% (\text{MAX} - \text{MIN} + 1) + \text{MIN}$

How many integer numbers are within the range $[\text{MIN}, \text{MAX}]$?

There are $\text{MAX} - \text{MIN} + 1$ integers within this range. All possible remainders when we divide by $(\text{MAX} - \text{MIN} + 1)$ are: 0, 1, 2, ... $\text{MAX} - \text{MIN}$. In other words, integers within the range 0 to $\text{MAX} - \text{MIN}$ inclusive. By adding MIN we are shifting the range to MIN to MAX inclusive:

$$0 + \text{MIN} \Rightarrow \text{MIN}$$

$$\text{MAX} - \text{MIN} + \text{MIN} \Rightarrow \text{MAX}$$

Example: If $\text{MIN} = -5$, and $\text{MAX} = 10$, this formula will generate an integer within the range -5 to 10 inclusive: $\text{rand}() \% 16 - 5$

- E. Challenging problem: A file contains N distinct numbers within the range 0 to N inclusive. Find the missing number.
- Example: Assume the file has the following numbers: **3, 0, 1, 5, 4**. For this file, N is 5 and the missing number is **2**.
 - Requirement: Design an algorithm to solve this problem in an effective way. Describe the algorithm in your own words (like a "to do list"). Writing code is OK but it is not required.

1st Solution

- Read data from file into an array: **3, 0, 1, 5, 2**
- N is the amount of numbers in the file, 5 in this example.
- Sort the array in ascending/descending order (it doesn't matter): **0, 1, 2, 3, 5**
- Traverse the array and compare consecutive elements: their difference should be 1, except for the missing number:
 $1 - 0 = 1$
 $2 - 1 = 1$
 $3 - 2 = 1$
 $5 - 3 = 2$: the missing number is either $3 + 1$ or $5 - 1$.

2nd Solution

- While reading numbers from file calculate their sum: **$3 + 0 + 1 + 5 + 2 = 11$**
- N is the amount of numbers in the file, 5 in this example.
- The sum of the first N natural numbers can be evaluated using the formula:
 $N * (N + 1) / 2$. In this case $\text{sumAll} = 5 * (5 + 1) / 2 = 5 * 6 / 2 = 15$
- Calculate the missing number: $\text{sumAll} - \text{sum} // 15 - 11 \Rightarrow 4!$

Which solution is better? The second solution is the best! It is elegant and efficient. It solves the problem with only one loop, without using a lot of memory. It works well even with a large file that is too big to be stored in an array. Math could be helpful sometimes in creating better algorithms!