

MALAD KANDIVALI EDUCATION SOCIETY'S

NAGINDAS KHANDWALA COLLEGE OF COMMERCE, ARTS & MANAGEMENT STUDIES & SHANTABEN NAGINDAS KHANDWALA COLLEGE OF SCIENCE MALAD [W], MUMBAI – 64

AUTONOMOUS INSTITUTION

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CERTIFICATE

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Date of Examination:	(College Stamp)	

Class: S.Y. B.Sc. IT Sem- III

Subject: Data Structures

Roll No: 344

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1	04/09/2020	Implement the following for Array: a) Write a program to store the elements in 1-D array and provide an option to perform the operations like searching, sorting, merging, reversing the elements. b) Write a program to perform the Matrix addition, Multiplication and Transpose Operation.	
2	11/09/2020	Implement Linked List. Include options for insertion, deletion and search of a number, reverse the list and concatenate two linked lists.	
3	18/09/2020	Implement the following for Stack: a) Perform Stack operations using Array implementation. b. b) Implement Tower of Hanoi. c) WAP to scan a polynomial using linked list and add two polynomials. d) WAP to calculate factorial and to compute the factors of a given no. (i) using recursion, (ii) using iteration	
4	25/09/2020	Perform Queues operations using Circular Array implementation.	
5	01/10/2020	Write a program to search an element from a list. Give user the option to perform Linear or Binary search.	
6	09/10/2020	WAP to sort a list of elements. Give user the option to perform sorting using Insertion sort, Bubble sort or Selection sort.	
7	16/10/2020	Implement the following for Hashing: a) Write a program to implement the collision technique. b) Write a program to implement the concept of linear probing.	
8	23/10/2020	Write a program for inorder, postorder and preorder traversal of tree.	

PRACTICAL 1A

Aim: Implement the following for Array:

a) Write a program to store the elements in 1-D array and provide an option to perform the operations like searching, sorting, merging, reversing the elements.

Theory:

Storing Data in Arrays. Assigning values to an element in an array is similar to assigning values to scalar variables. Simply reference an individual element of an array using the array name and the index inside parentheses, then use the assignment operator (=) followed by a value.

Following are the basic operations supported by an array.

- Traverse print all the array elements one by one.
- -Insertion Adds an element at the given index.
- -Deletion Deletes an element at the given index.
- -Search Searches an element using the given index or by the value

```
PRACTICAL 1A.py - D.\DATA STRUCTURES PRACTICALS\PRACTICAL 1A.py (3.9.0)
                                                                          Python 3.9.0 Shell
                                                                                                                                                               File Edit Format Run Options Window Help
                                                                                     File Edit Shell Debug Options Window Help
# Implement the following for Array:
                                                                                     Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AM /
# Write a program to store the elements in 1-D array and provide an option
                                                                                     D64)] on win32
# to perform the operations like searching, sorting, merging, reversing the elem
                                                                                     Type "help", "copyright", "credits" or "license()" for more information.
arr1=[12,35,42,22,1,6,54]
arr2=['hello','world']
                                                                                     ======= RESTART: D:\DATA STRUCTURES PRACTICALS\PRACTICAL 1A.py ========
arr1.index(35)
                                                                                     [12, 35, 42, 22, 1, 6, 54]
print(arr1)
                                                                                     [1, 6, 12, 22, 35, 42, 54]
arr1.sort()
                                                                                     [1, 6, 12, 22, 35, 42, 54, 'hello', 'world']
print (arr1)
                                                                                     ['world', 'hello', 54, 42, 35, 22, 12, 6, 1]
arr1.extend(arr2)
                                                                                     >>>
print (arr1)
arr1.reverse()
print(arr1)
```

PRACTICAL 1B

Aim: Implement the following for Array:

Write a program to perform the Matrix addition, Multiplication and Transpose Operation.

Theory:

- add() add elements of two matrices.
- -subtract() subtract elements of two matrices.
- divide() divide elements of two matrices.
- -multiply() multiply elements of two matrices.
- dot() It performs matrix multiplication, does not element wise multiplication.
- sqrt() square root of each element of matrix.
- sum(x-axis) add to all the elements in matrix. Second argument is optional, it is used when we want to compute the column sum if axis is 0 and row sum if axis is 1.
- "T" It performs transpose of the specified matrix.

```
PRACTICAL 1B.py - D:\DATA STRUCTURES PRACTICALS\PRACTICAL 1B.py (3.9.0)
                                                                                                                                           Python 3.9.0 Shell
File Edit Shell Debug Options Window Help
                                                                                                                                          Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AM
                                                                                                                                          D64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
                                                                                                                                                         === RESTART: D:\DATA STRUCTURES PRACTICALS\PRACTICAL 1B.py ===
 Y = [[5,8,1],
                                                                                                                                           [0, 0, 0]
[16, 15,
 result = [[0,0,0],
                [0,0,0],
[0,0,0]]
# iterate through rows
for i in range(len(X)):
# iterate through columns
for j in range(len(X[0])):
    result[i][j] = X[i][j] + Y[i][j]
            for r in result:
    print(r)
Y = [[5,8,1,2],
Y = [[5,8,1,2],
      [6,7,3,0],
      [4,5,9,1]
# result = [[0,0,0,0],
            [(0,0,0],
            [(0,0,0])
# iterate through rows of X for i in range (len(X)):
# iterate through rows of Y for j in range (len(Y[0])):
# iterate through rows of Y for k in range (len(Y[0])):
```

<u>Aim:</u> Implement Linked List. Include options for insertion, deletion and search of a number, reverse the list and concatenate two linked lists.

Theory:

A linked list is a sequence of data elements, which are connected together via links. Each data element contains a connection to another data element in form of a pointer. Python does not have linked lists in its standard library. We implement the concept of linked lists using the concept of nodes as discussed in the previous chapter. We have already seen how we create a node class and how to traverse the elements of a node. In this chapter we are going to study the types of linked lists known as singly linked lists. In this type of data structure there is only one link between any two data elements. We create such a list and create additional methods to insert, update and remove elements from the list.

- Insertion in a Linked list: Inserting element in the linked list involves reassigning the pointers from the existing nodes to the newly inserted node. Depending on whether the new data element is getting inserted at the beginning or at the middle or at the end of the linked list.
- -Deleting an Item form a Linked List: We can remove an existing node using the key for that node. In the below program we locate the previous node of the node which is to be deleted. Then point the next pointer of this node to the next node of the node to be deleted.
- Searching in linked list: Searching is performed in order to find the location of a particular element in the list. Searching any element in the list needs traversing through the list and make the comparison of every element of the list with the specified element. If the element is matched with any of the list element then the location of the element is returned from the function.
- Reversing a Linked list: To reverse a Linked List recursively we need to divide the Linked List into two parts: head and remaining. Head points to the first element initially. Remaining points to the next element from the head. We traverse the Linked List recursively until the second last element.
- -Concatenating Linked lists: Concatenate the two lists by traversing the first list until we reach it's a tail node and then point the next of the tail node to the head node of the second list. Store this concatenated list in the first list

```
− □ X Python 3.9.0 Shell
 *PRACTICAL 2.py - D:\DATA STRUCTURES PRACTICALS\PRACTICAL 2.py (3.9.0)*
                                                                                                                                                                                                                                                                                                                                                                                              - □ ×
                                                                                                                                                                                                                  File Edit Shell Debug Options Window Help

Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AM ^ D64)] on win32

Type "help", "copyright", "credits" or "license()" for more information.
File Edit Format Run Options Window Help
class _Node:
    def _init (self,element,prev,next):
        self._element=element
        self._prev=prev
        self._next=next
                                                                                                                                                                                                                                                 === RESTART: D:\DATA STRUCTURES PRACTICALS\PRACTICAL 2.py ========
                                                                                                                                                                                                                 element 8
element 7
element 6
element 6
element 5
element 4
element 2
element 1
Searching at 0 and value is element 1
Searching at 1 and value is element 2
Searching at 2 and value is element 3
Searching at 3 and value is element 4
Searching at 5 and value is element 5
Searching at 5 and value is element 6
Found value at 5 location
                                                                                                                                                                                                                   element 8
    def init_(self):
    self. head=self.Node(None, None, None)
    self. tail=self.Node(None, None, None)
    self._head. next=self. tail
    self._tail.prev=self.head
    self._size=0
    def _len_(self):
    return self._size
    def is_empty(self):
    return self._size == 0
     def add_first(self,e):
        newest = self. Node(e, None, None)
if self.is_empty():
    self. head=newest
    self. tail=newest
         self._tall=newest
else:
   newest._next=self._head
   self._head._prev=newest
self._head=newest
self._size += 1
    def add last(self,e):
   newest=self._Node(e,None,None)
if self.is_empty():
   self._head=newest
   self._tail=newest
   else:
          else:
self._tail._next=newest
          newest._prev=self._tail
self._tail=newest
self._size +=1
```

Practical 3A

Aim: Implement the following for Stack:

a) Perform Stack operations using Array implementation.

Theory:

Stacks is one of the earliest data structures defined in computer science. In simple words, Stack is a linear collection of items. It is a collection of objects that supports fast last-in, first out (LIFO) semantics for insertion and deletion. It is an array or list structure of function calls and parameters used in modern computer programming and CPU architecture. Similar to a stack of plates at a restaurant, elements in a stack are added or removed from the top of the stack, in a "last in, first out" order. Unlike lists or arrays, random access is not allowed for the objects contained in the stack. There are two types of operations in Stack:

- Push– To add data into the stack.
- Pop— To remove data from the stack

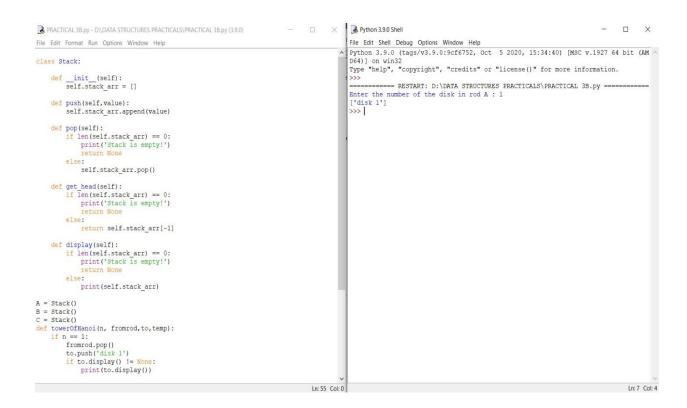
```
PRACTICAL 3A.py - D:\DATA STRUCTURES PRACTICALS\PRACTICAL 3A.py (3.9.0)
                                                                            □ × Python 3.9.0 Shell
                                                                                                                                                                        File Edit Format Run Options Window Help
                                                                                          File Edit Shell Debug Options Window Help
                                                                                          Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AM ^
   def __init__(selt):
    self.stack_arr = []
                                                                                          Type "help", "copyright", "credits" or "license()" for more information.
                                                                                                 ===== RESTART: D:\DATA STRUCTURES PRACTICALS\PRACTICAL 3A.py =========
    def push(self, value):
         self.stack arr.append(value)
    def pop(self):
        if len(self.stack_arr) == 0:
            print('Stack is empty!')
             return None
            self.stack_arr.pop()
    def get head(self):
        if len(self.stack_arr) == 0:
            print('Stack is empty!')
             return None
            return self.stack arr[-1]
    def display(self):
        if len(self.stack_arr) == 0:
    print('Stack is empty!')
        else:
           print(self.stack_arr)
stack = Stack()
stack.push(4)
stack.push(5)
stack.push(6)
stack.display()
stack.get_head()
                                                                               Ln: 37 Col: 0
```

Practical 3B

Aim: Implement Tower of Hanoi.

Theory:

- We are given n disks and a series of rods; we need to transfer all the disks to the final rod under the given constraints
- We can move only one disk at a time
- . -Only the uppermost disk.



Practical 3C

Aim: WAP to scan a polynomial using linked list and add two polynomials.

Theory:

Polynomial is a mathematical expression that consists of variables and coefficients. for example $x^2 - 4x + 7$. In the Polynomial linked list, the coefficients and exponents of the polynomial are defined as the data node of the list. For adding two polynomials that are stored as a linked list. We need to add the coefficients of variables with the same power. In a linked list node contains 3 members, coefficient value link to the next node a linked list that is used to store Polynomial looks like -Polynomial : 4x7 + 12x2 + 45

```
RACTICAL 3C.py - D:/DATA STRUCTURES PRACTICALS/PRACTICAL 3C.py (3.9.0)
File Edit Format Run Options Window Help
                                                                                                             File Edit Shell Debug Options Window Help
                                                                                                             Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AM ^
                                                                                                             D64)1 on win32
          <u>__init__</u> (self, element, next = None ): self.element = element
                                                                                                             Type "help", "copyright", "credits" or "license()" for more information.
                                                                                                                        ==== RESTART: D:/DATA STRUCTURES PRACTICALS/PRACTICAL 3C.py =====
          self.next = next
self.previous = None
                                                                                                             Enter the order for polynomial: 10
Enter coefficient for power 10: 100
Enter coefficient for power 9:
    def display(self):
   print(self.element)
class LinkedList:
    def __init__(self):
          self.size = 0
    def _len_(self):
    return self.size
    def get_head(self):
          return self.head
    def is_empty(self):
         return self.size == 0
    def display(self):
         if self.size == 0:
    print("No element")
          first = self.head
          print(first.element.element)
         first = first.next
while first:
               if type(first.element) == type(my_list.head.element):
    print(first.element.element)
               first = first.next
print(first.element)
               first = first.next
                                                                                              In: 206 Col: 0
```

Practical 3D

Aim: WAP to calculate factorial and to compute the factors of a given no.

- (i) using recursion
- (ii) using iteration

Theory:

The factorial of a number is the product of all the integers from 1 to that number. For example, the factorial of 6 is 1*2*3*4*5*6 = 720. Factorial is not defined for negative numbers and the factorial of zero is one, 0! = 1.

- Recursion: In Python, we know that a function can call other functions. It is even possible for the function to call itself. These types of construct are termed as recursive functions.
- Iteration: Repeating identical or similar tasks without making errors is something that computers do well and people do poorly. Repeated execution of a set of statements is called iteration. Because iteration is so common, Python provides several language features to make it easier.

```
RACTICAL 3D .py - D:/DATA STRUCTURES PRACTICALS/PRACTICAL 3D .py (3.9.0)
                                                                                  - □ X Python 3.9.0 Shell
File Edit Format Run Options Window Help
                                                                                                       File Edit Shell Debug Options Window Help
                                                                                                   ^ Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AM ^ D64)] on win32 
Type "help", "copyright", "credits" or "license()" for more information.
factorial = 1
n = int(input('Enter Number: '))
for i in range(1,n+1):
    factorial = factorial * i
                                                                                                       ====== RESTART: D:/DATA STRUCTURES PRACTICALS/PRACTICAL 3D .py ======
print(f'Factorial is : {factorial}')
                                                                                                      Factorial is : 2
fact = []
for i in range(1,n+1):
                                                                                                      Factors of the given numbers is : [1, 2] Enter number : 4
    if (n/i).is integer():
                                                                                                      Factorial is: 24
         fact.append(i)
                                                                                                       Factors of the given numbers is : [1, 2, 4]
print(f'Factors of the given numbers is : {fact}')
factorial = 1
index = 1
n = int(input("Enter number : "))
def calculate factorial(n,factorial,index):
    if index == n:
        print(f'Factorial is : {factorial}')
         index = index + 1
          calculate_factorial(n,factorial * index,index)
calculate_factorial(n,factorial,index)
  ef calculate_factors(n, factors, index):
    if index == n+1:
    print(f'Factors of the given numbers is : {factors}')
    return True
elif (n/index).is integer():
          factors.append(index)
          calculate_factors(n, factors, index)
         index += 1
          calculate_factors(n, factors, index)
                                                                                         In: 42 Col: 34
                                                                                                                                                                                                In: 11 Col: 4
```

Aim: Perform Queues operations using Circular Array implementation.

Theory:

Circular queue avoids the wastage of space in a regular queue implementation using arrays. Circular Queue works by the process of circular increment i.e. when we try to increment the pointer and we reach the end of the queue, we start from the beginning of the queue. Here, the circular increment is performed by modulo division with the queue size. That is, if REAR + 1 == 5 (overflow!), REAR = (REAR + 1)%5 = 0 (start of queue) The circular queue work as follows:

two pointers FRONT and REAR FRONT track the first element of the queue REAR track the last elements of the queue initially, set value of FRONT and REAR to -1

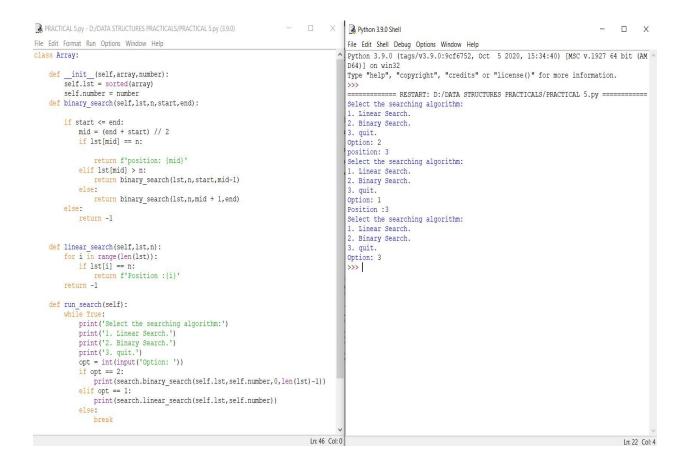
- 1. Enqueue Operation check if the queue is full for the first element, set value of FRONT to 0 circularly increase the REAR index by 1 (i.e. if the rear reaches the end, next it would be at the start of the queue) add the new element in the position pointed to by REAR
- 2. Dequeue Operation check if the queue is empty return the value pointed by FRONT circularly increase the FRONT index by 1 for the last element, reset the values of FRONT and REAR to -1

```
RACTICAL 4.py - D:/DATA STRUCTURES PRACTICALS/PRACTICAL 4.py (3.9.0)
                                                                                                Python 3.9.0 Shell
                                                                                                                                                                                    File Edit Shell Debug Options Window Help
                                                                                                 Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AM
class ArrayOueue:
                                                                                                D64)1 on win32
                                                                                                 Type "help", "copyright", "credits" or "license()" for more information.
           o queue implementation using a Python list as underlying storage."""
    DEFAULT CAPACITY = 10
                                       # moderate capacity for all new queues
                                                                                                  ======= RESTART: D:/DATA STRUCTURES PRACTICALS/PRACTICAL 4.py ========
    def __init__(self):
    """Create an empty queue."""
    self._data = [None] * ArrayQueue.DEFAULT_CAPACITY
                                                                                                First Element: 1, Last Element: 1
First Element: 1, Last Element: 2
                                                                                                First Element: 2, Last Element: 2
        self._size = 0
self._front = 0
                                                                                                 First Element: 2, Last Element: 4
        self. back = 0
                                                                                                First Element: 5, Last Element: 4
    def __len__(self):
            Return the number of elements in the queue."""
                                                                                                First Element: 5, Last Element: 6
        return self._size
            'Return True if the queue is empty."""
        return self._size == 0
            Return (but do not remove) the element at the front of the queue.
        Raise Empty exception if the queue is empty.
        if self.is_empty():
             raise Empty('Queue is empty')
        return self._data[self._front]
    def dequeueStart(self):
        """Remove and return the first element of the queue (i.e., FIFO). Raise Empty exception if the queue is empty.
        if self.is empty():
         raise Empty('Queue is empty')
answer = self._data[self._front]
                                                    # help garbage collection
         self. data[self. front] = None
        self. front = (self. front + 1) % len(self. data) self. size -= 1
         self. back = (self. front + self. size - 1) % len(self. data)
                                                                                                                                                                                     Ln: 14 Col: 4
```

<u>Aim:</u> Write a program to search an element from a list. Give user the option to perform Linear or Binary search.

Theory:

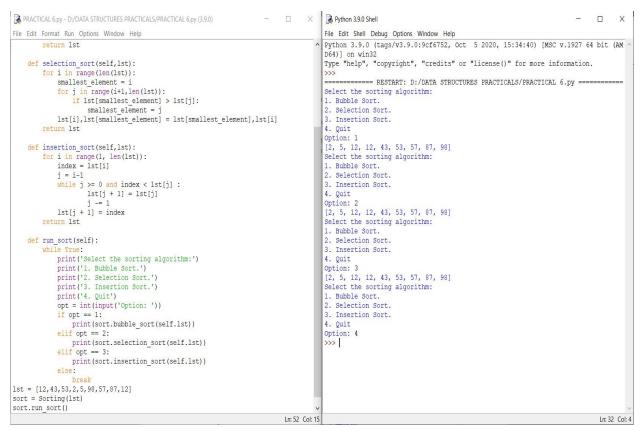
- Linear Search: This linear search is a basic search algorithm which searches all the elements in the list and finds the required value. This is also known as sequential search.
- Binary Search: In computer science, a binary searcher half-interval search algorithm finds the position of a target value within a sorted array. The binary search algorithm can be classified as a dichotomies divide-and-conquer search algorithm and executes in logarithmic time.



<u>Aim:</u> Write a program to search an element from a list. Give user the option to perform Linear or Binary search.

Theory:

- Bubble Sort: Bubble Sort is the simplest sorting algorithm that works by repeatedly swapping the adjacent elements if they are in wrong order.
- Selection Sort: The selection sort algorithm sorts an array by repeatedly finding the minimum element (considering ascending order) from unsorted part and putting it at the beginning. The algorithm maintains two sub arrays in a given array
- Insertion Sort: Insertion sort iterates, consuming one input element each repetition, and growing a sorted output list. At each iteration, insertion sort removes one element from the input data, finds the location it belongs within the sorted list, and inserts it there. It repeats until no input elements remain.



Practical 7A

Aim: Implement the following for Hashing: Write a program to implement the collision technique.

Theory:

Hashing: Hashing is an important Data Structure which is designed to use a special function called the Hash function which is used to map a given value with a particular key for faster access of elements. The efficiency of mapping depends of the efficiency of the hash function used

- . Collisions: A Hash Collision Attack is an attempt to find two input strings of a hash function that produce the same hash result. If two separate inputs produce the same hash output, it is called a collision.
- Collision Techniques: When one or more hash values compete with a single hash table slot, collisions occur. To resolve this, the next available empty slot is assigned to the current hash value
- Separate Chaining: The idea is to make each cell of hash table point to a linked list of records that have same hash function value.
- Open Addressing: Like separate chaining, open addressing is a method for handling collisions. In Open Addressing, all elements are stored in the hash table itself. So at any point, the size of the table must be greater than or equal to the total number of keys (Note that we can increase table size by copying old data if needed)

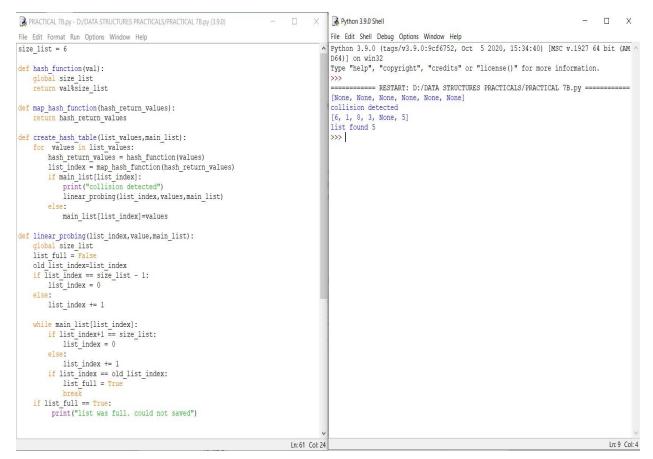
```
PRACTICAL 7A.py - D:/DATA STRUCTURES PRACTICALS/PRACTICAL 7A.py (3.9.0)
File Edit Format Run Options Window Help
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                                                                                                                                             Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AM ^
                 init__(self, keys: int, lower_range: int, higher_range: int) -> None:
      def __init__(self, keys: int, lower_range: int, higher_range, ....,
    self.value = self.hash_function(keys, lower_range, higher_range)
                                                                                                                                             Type "help", "copyright", "credits" or "license()" for more information.
      def get_key_value(self) -> int:
                                                                                                                                                                == RESTART: D:/DATA STRUCTURES PRACTICALS/PRACTICAL 7A.py =
                                                                                                                                             Before : [None, None, None, None]
Hash value for 23 is :3
               eturn self.value
                                                                                                                                              Hash value for 43 is :3
                                                                                                                                             Hash value for 43 is :3
Collision detected for 43
Hash value for 1 is :1
Hash value for 87 is :3
Collision detected for 87
After: [43, 1, 87, 23]
         lef hash function(keys: int, lower_range: int, higher_range: int) -> int:
    if lower_range == 0 and higher_range > 0:
        return keys % higher_range
if __name__ == '__main__':
   linear probing = True
   list of keys = [23, 43, 1, 87]
   list of list index = [None]*4
   print("Before : " + str(list_of_list_index))
       for value in list_of_keys:
list_index = Hash(value, 0, len(list_of_keys)).get_key_value()
print("Hash value for " + str(value) + " is :" + str(list_index))
             if list of list index[list_index]:
    print("Collision detected for " + str(value))
                    if linear_probing:
    old_list_index = list_index
                            \underline{ \text{if } \overline{1} \text{ist} \underline{\overline{1}} \text{index} == \text{len}(\overline{1} \text{ist}\underline{\phantom{0}} \text{of}\underline{\phantom{0}} \text{list}\underline{\phantom{0}} \text{index}) \ - \ 1;  
                                  list_index = 0
                          else:
list_index += 1
                           list_full = False
while list_of_list_index[list_index]:
                                 if list_index == old_list_index:
                                         list_full = True
                                 if list_index + 1 == len(list_of_list_index):
    list_index = 0
                                 else:
                                        list_index += 1
                           if list full:
                                  print("List was full . Could not save")
                                                                                                                            Ln: 46 Col: 0
                                                                                                                                                                                                                                                                         Ln: 13 Col: 4
```

Practical 7B

<u>Aim:</u> Implement the following for Hashing: Write a program to implement the concept of linear probing.

Theory:

Linear probing is a scheme in computer programming for resolving collisions in hash tables, data structures for maintaining a collection of keys—value pairs and looking up the value associated with a given key. Along with quadratic probing and double hashing, linear probing is a form of open addressing.



Aim: Write a program for inorder, post order and preorder traversal of tree.

Theory:

- Inorder: In case of binary search trees (BST), Inorder traversal gives nodes in nondecreasing order. To get nodes of BST in non-increasing order, a variation of Inorder traversal where Inorder traversal s reversed can be used.
- Preorder: Preorder traversal is used to create a copy of the tree. Preorder traversal is also used to get prefix expression on of an expression tree.
- Postorder: Postorder traversal is also useful to get the postfix expression of an expression tree

