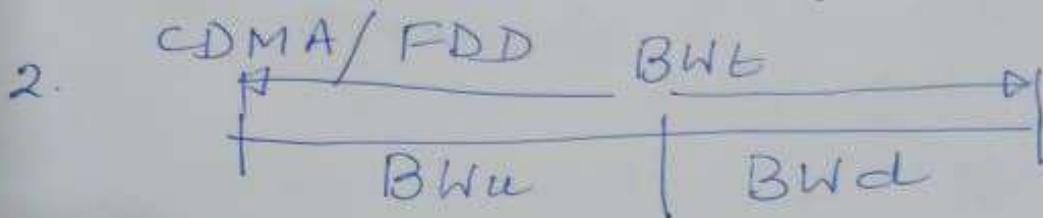


1. Code Division Multiple Access
 - CDMA
 - 3rd generation
 - 4th generation
 - Mobile software.



Uplink downlink created in Frequency Division;

$$B_{Wup} = B_{Wd} = \frac{B_{WT}}{2}$$

3. Here in the uplink/downlink channels are created in code

4. In uplink/downlink channels
 - Neither frequency is divided
 - Time is divided.

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05. uplink/downlink communication takes place using uplink and downlink Codes.

06. uplink ^{and} downlink communication can go simultaneously as they are divided in Frequency — FDD.

07. In CDMA/FDD, a logical 1 is spread into m subbits
 $m = 64, 128 \dots$
In our case we shall assume
 $m = 8$

08. Each subbit is known as chip

09. With $m = 8$, a logical one is spread into 8 chip code

10. On Page - 03
can be seen $m = 8$
can be created 2^8 chip codes
(i) uplink tree shall be
256 codes (0 - 255)
(ii) downlink also 256
codes (0 - 255)
(iii) same code can be
used in uplink and
downlink codes.

11. Not all uplink/downlink
codes shall be valid
- (i) only a subset of
256 codes shall be
valid
- (ii) A valid uplink code
/channel can be used
by a mobile for
transmission
- (iii) A valid downlink
code/channel shall be
used for receiving

12 - (i) For uplink to transmit each station is allocated a code/channel by base station.

Let a station S_1 be allotted a uplink code

~~as~~ 8 of 8 chip valid code

(ii) To transmit logical

1 S Station S shell
transmit $\overset{\text{code}}{S_1}$

say $S = 10110100$.

i.e. to transmit logical one S shell transmit
8 chip code - 10110100

(iii) To transmit logical 0, S shell transmit

\bar{S} - complement of S

of $S (= \bar{S}) = 01001011$.

13. (i) If 8 chip code or 25 complement of a chip 1 is represented by +1 volt during transmission.
- (ii) 0 chip is represented by -1 volt.
- (iii) Suppose a chip code is = 10101100
 QLo voltage representation
- | | | | |
|-----|-----|-----|---------|
| +1V | +1V | +1V | +1V +1V |
| 1 | 1 | 1 | 1 1 |
| 0 | 0 | 0 | 0 0 |
- Chip time
 (Time to transmit a chip)

14. (i) Any station can send its chip code (logical 1, or logical 0) only when it gets a tick or synchronization signal from Base station.

15. (i) Suppose stations A, B, C, D (four stations) transmit their chip codes (all for logical 1)

15(ii) Let sum code S (Received by base station
= $s_1 s_2 s_3 s_4 \dots s_8$
($s_i (i = 1, \dots, 8)$ are chips within the sum code)

(iii) With four station

$$\text{Max } (s_i, i = 1 \text{ to } 8) = +4V$$

$$\text{Min } (s_i, i = 1 \text{ to } 8) = -4V$$

⑯ (i) Now suppose or chip code is of m chips.

(ii) Total 2^m chip codes.

(iii) All chip codes are not valid code or channel

(*)

7(i) To become a valid chip code, each chip code shall follow the orthogonality principle.

(ii) say two m length chip codes
 s and t are valid
 then $s + t$ shall hold the
 following ~~order~~ orthogonality
 principle $s \cdot t = \sum_{i=1}^m s_i t_i = 0$

this is enforced

$$\begin{array}{r} +1+1+1+1 \\ -1-1-1-1 \\ \hline -1-1-1-1 \end{array} \quad \begin{array}{r} +1+1+1+1 \\ +1+1+1+1 \\ \hline +1+1+1+1 \end{array}$$

$$s \cdot t = 0$$

(iii) From (ii) it follows

$$s \cdot \bar{t} = 0$$

(iii) is corollary of (ii)

v) $s \cdot s = 1$ } identity
 $s \cdot \bar{s} = -1$ }

i) How valid codes are generated

ii) Suppose $C = \text{Set of all } m$
 chip codes.

take a code s from C
 (First code/^{last} code)

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(iii) let set

$C' = C - \{S\}$

(iv) set $V = \text{null}$

Now say code

$A^T \in C'$

so for all $T \in C'$

{ if $S \cdot T = 0$ then

{
S is a valid code }
else ~~other wise~~ $V = V + \{S\}$

(20)

go to 18(ii)

(20ii) if $m = 128$ then to
find set V it will takes
very long time

(20iii) But this calculation need
only be done once by
using a super computer.

(19) Decoding of logical 1 & 0^{10}
by base station.