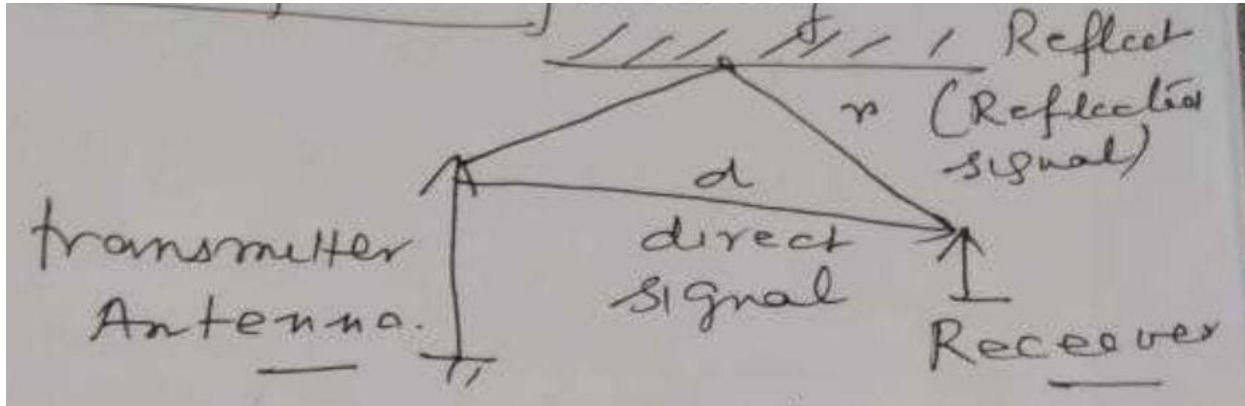


# Satellite & Mobile Communication Network

25.08.2020

## 1. Multiple Fading



Distance travelled by direct signal = d

Distance travelled by reflected signal = r

a.  $e(t, x) = E \sin(2\pi ft + \frac{2\pi}{\lambda}x)$

b.  $e_d(t, d) = E \sin(2\pi ft + \frac{2\pi}{\lambda}d)$

c.  $e_r(t, r) = E \sin(2\pi ft + \frac{2\pi}{\lambda}r)$

Effective signal at the receiver

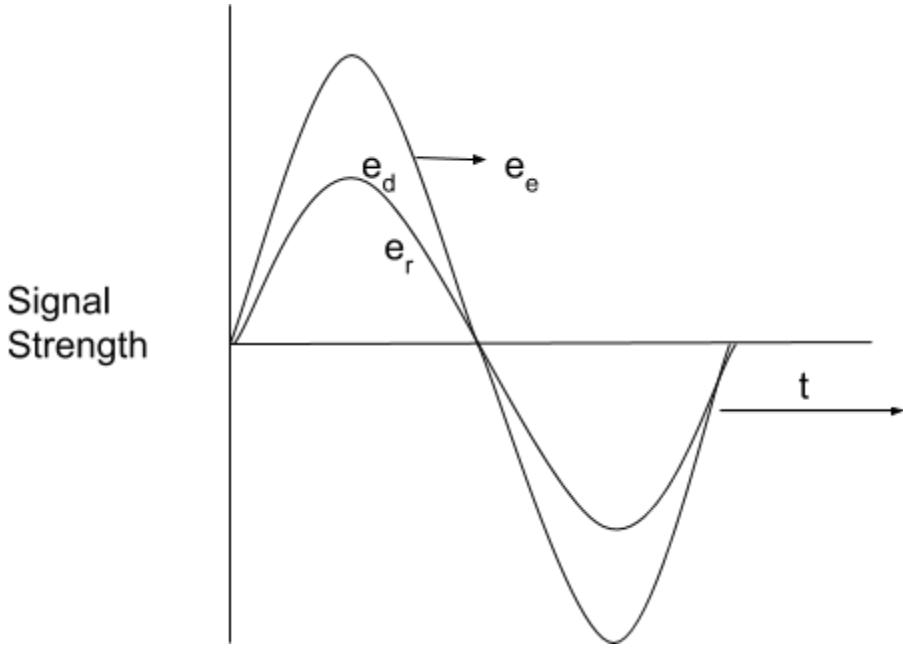
d.  $e_e = e_d(t, d) + e_r(t, r)$   
 $= Esin(2\pi ft + \frac{2\pi}{\lambda}d) + Esin(2\pi ft + \frac{2\pi}{\lambda}r)$

e. Case 1:

Let  $r = d + \lambda$

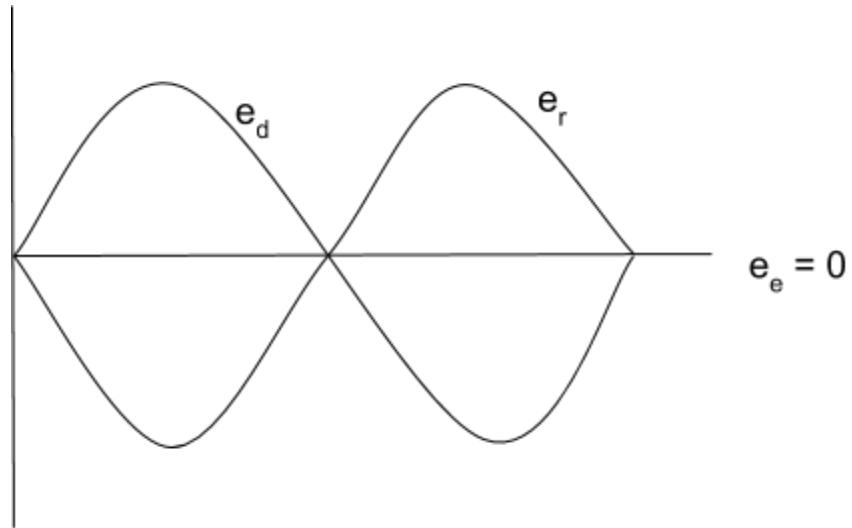
$$\begin{aligned} e_e &= Esin(2\pi ft + \frac{2\pi}{\lambda}d) + Esin(2\pi ft + \frac{2\pi}{\lambda}(d + \lambda)) \\ &= Esin(2\pi ft + \frac{2\pi}{\lambda} + 2\pi) \\ &= Esin(2\pi ft + \frac{2\pi}{\lambda}d) + Esin(2\pi ft + \frac{2\pi}{\lambda}d + 2\pi) \\ &= 2Esin(2\pi ft + \frac{2\pi}{\lambda}d) \end{aligned}$$

Signal strength doubles due to constructive interference  $\rightarrow$  No multiple fading.



**f. Case 2:**

$$r = d + \frac{\lambda}{2}$$



**Full Multipath Fading**

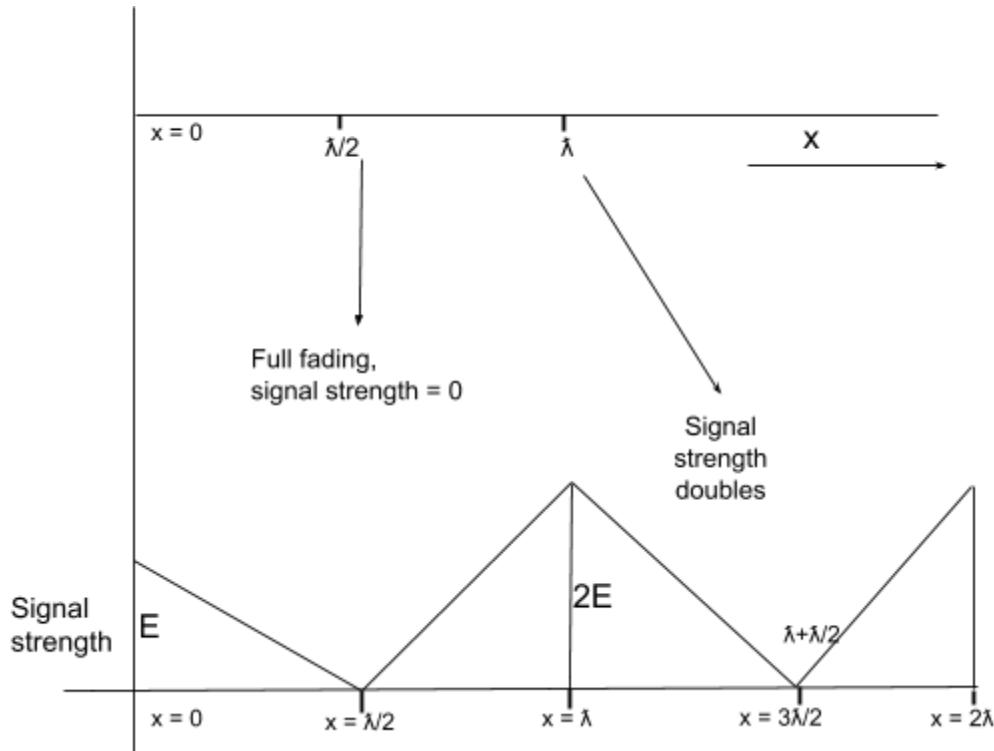
$$e_d(t, d) = E \sin(2\pi ft + \frac{2\pi}{\lambda}d)$$

$$\begin{aligned} e_r(t, r) &= E \sin(2\pi ft + \frac{2\pi}{\lambda}d + \pi) \\ &= -E \sin(2\pi ft + \frac{2\pi}{\lambda}d) \end{aligned}$$

$$e_e = e_d(t, d) + e_r(t, r) = 0$$

**g. Case 3:**

$$r = d + x$$



h. If a person talks while walking towards x direction:

- i. At  $x = \frac{\lambda}{2}$ , signal = 0 → call drop
- ii. At  $\frac{\lambda}{2} < x \leq \lambda$  → signal strength increasing → better conversation
- iii. At  $\lambda < x \leq \frac{3\lambda}{2}$  → again signal strength decrease

Signal strength varies in congested areas (with building, mountains, while a person moves).

- i. Signal strength in the basement of the house, here also the signal strength varies:
  - i. At some points there is signal
  - ii. At some other points there is no signal

## Definition of Signal

A time varying **physical quantity** using which data is transmitted from one computer to another computer using a communication **medium**.

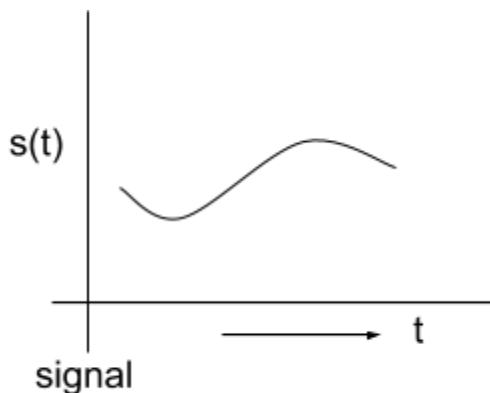
1. Physical Quantity:
  - a. Voltage/ current (electrical signal)
  - b. Light intensity (optical signal)
  - c. E and H field (electromagnetic signal)

2. Medium:
- Twisted pairs (signal is electric)
  - Coaxial cable (signal is electric)
  - Optical fibre (signal is light)
  - Space (signal is electromagnetic)

## SIGNALS

### 1. Analog:

Signal  $s(t)$  varies continuously

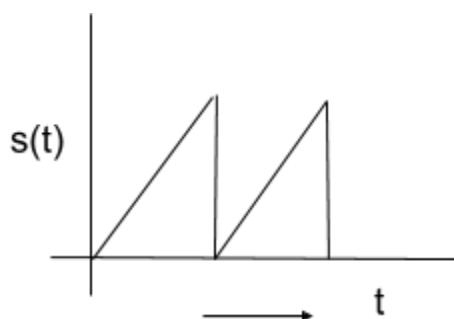


If signal  $s(t)$  is continuous function with time  $\rightarrow$  Analog signal  
Example: sine function

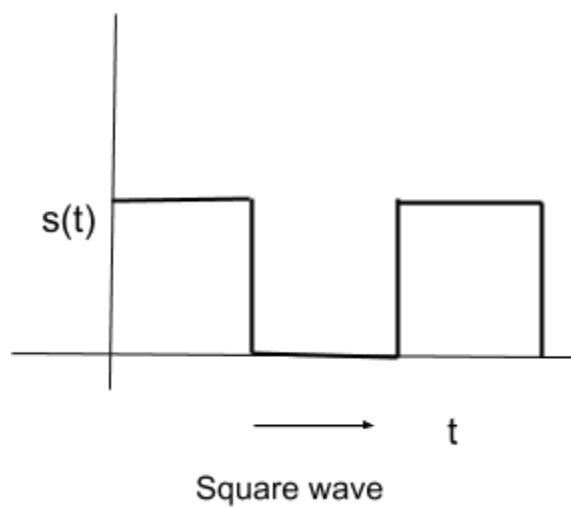
### 2. Discrete:

If  $s(t)$  is a non-continuous function of time.

i.

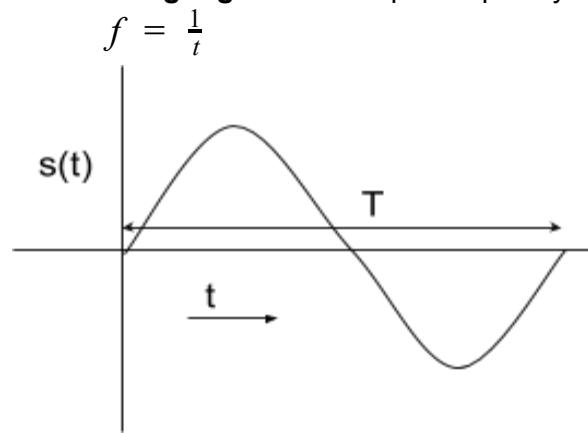


ii.



### Analog Signal

1. **Pure Analog Signal** with simple frequency.

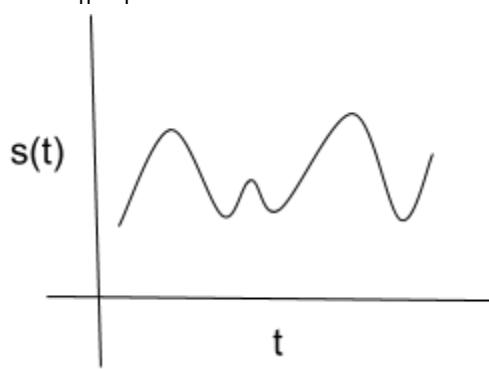


2. **Composite Analog Signal** with many frequencies consisting of many sine waves.

$f_h$  = highest frequency

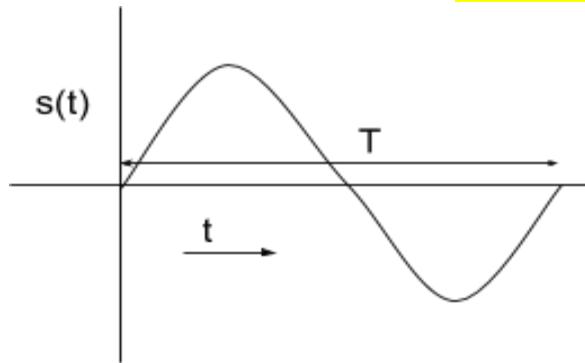
$f_l$  = lowest frequency

$$\text{BW} = f_h - f_l$$



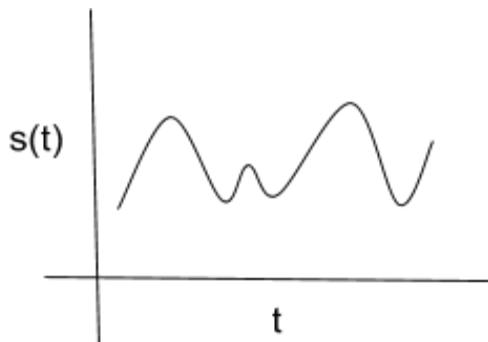
### 1. Periodic Analog Signal:

If there exists constant  $T$  such that  $s(t) = S(t + T)$  for all  $t$ .



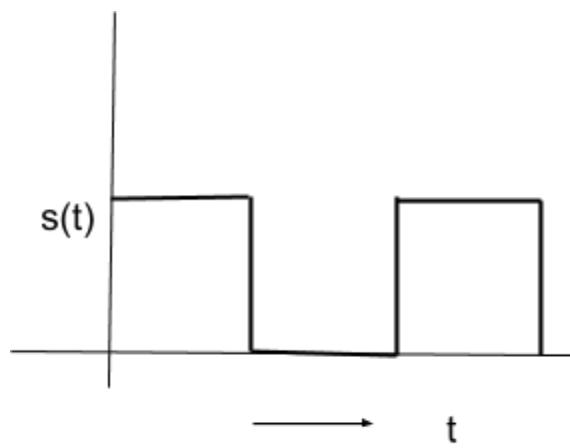
### 2. Non Periodic Analog Signal:

If  $s(t) \neq S(t + T)$



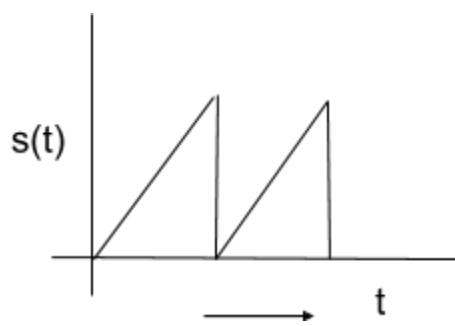
## Digital Signal

### 1. Digital Signal:



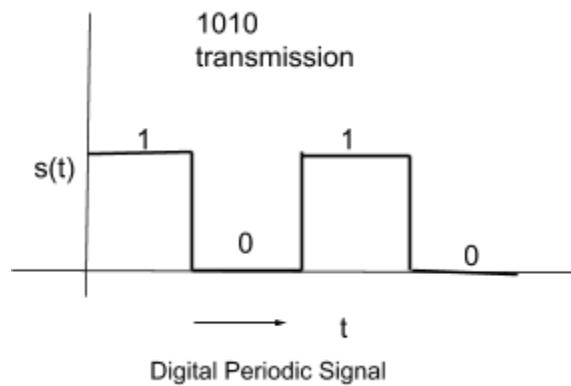
Square wave

**2. Saw Tooth:**



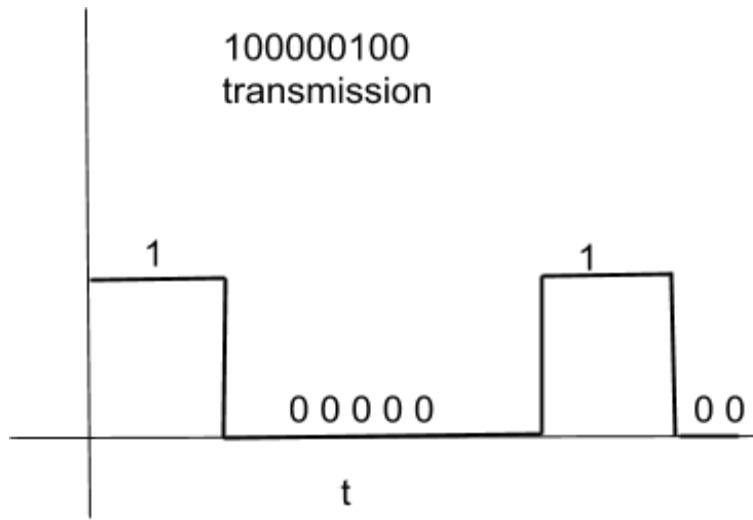
**1. Periodic Digital Signal:**

$$s(t) = s(T + t)$$



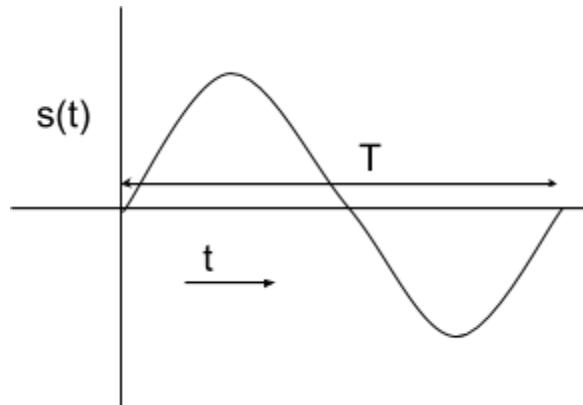
**2. Non-Periodic Digital Signal:**

$$s(t) \neq s(T + t)$$



## Periodic Signal

### 1. Analog Signal

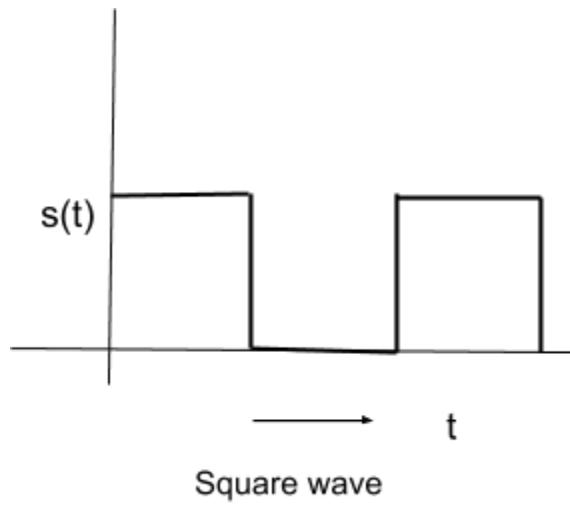


Pure analog signal:  $s(t) = s(t + T)$

Only one frequency:  $f = \frac{1}{T}$

Is it only one sine wave → NO

### 2. Square wave



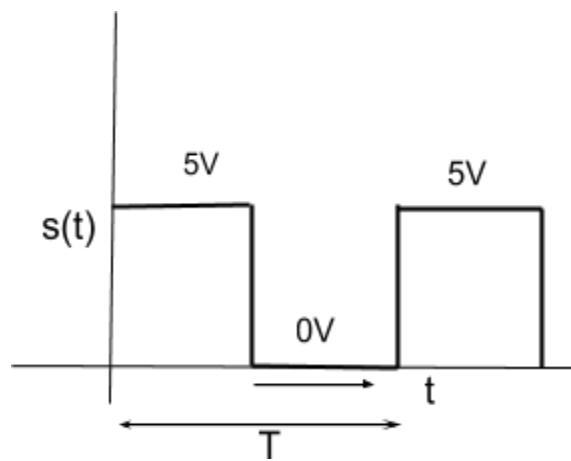
$$s(t) = s(t + T)$$

**Fourier Analysis:** If any function  $s(t) = s(t + T)$ , then it can be analysed by Fourier series:

$$s(t) = \frac{c}{2} + \sum_{n=1}^{\infty} A_n \sin(2\pi n f t) + \sum_{n=1}^{\infty} B_n \cos(2\pi n f t)$$

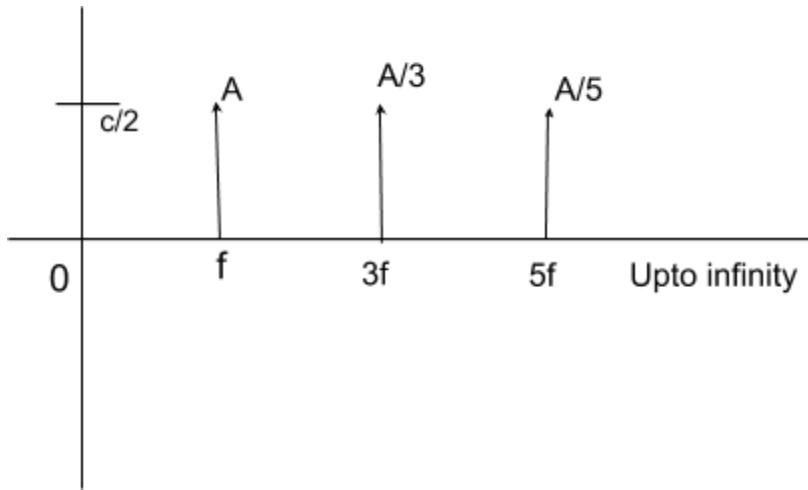
where,  $f = \frac{1}{T}$

If  $c = 5V$



After Fourier analysis,

$$s(t) = \frac{c}{2} + A\sin(2\pi ft) + \frac{4}{3}\sin(3ft) + \frac{4}{5}\sin(5ft)$$



### Signal Representation:

1. Time domain
  2. Frequency domain
- Absolute  
 $B_{W \text{ absolute}} = \alpha - 0 = \alpha$
  - Effective  
 $B_{W \text{ effective}} = f_c - 0$   
 $= nf - 0$   
 $= nf$

where,

value of n depends on the applications,

$f_c$  = cutoff frequency

If we want  $n = 10$  for cutoff frequency,

$$A_n = \frac{1}{10}A$$

*Amplitude of cutoff frequency =  $\frac{1}{10}$  of amplitude of fundamental frequency(f)*

Then,

$$B_{W\ effective} = 10f$$

$$f = \frac{1}{T} \rightarrow \text{fundamental frequency}$$