

TITLE:

1. Gammai's Misadventures
2. Gammai's Misadventures: Journey to Sobborghi Town's Ruins

GENRE:

- Adventure and fantasy.

SETTING:

- This adventure of Gammai took place in the 21st century in a suburban place called Sobborghi Town.
- Upside-down is referenced to the Netflix series “Stranger Things”. The Upside Down is **an alternate dimension that mirrors our world** — or at least our world if it was a toxic hellscape overrun with creepy, moving vines, filled with murderous creatures linked together in a hive mind system, and is constantly experiencing electrical storms.



Setting reference for normal Sobborghi Town



Setting in Upside-down Sobborghi Town

Story Narrative (Tentative)

Gammai's world became chaotic when an unknown portal opened the upside-down world where vicious monsters reside out of nowhere and dogs lost their sanity as if they were being mind-controlled. Gammai was worried as Thuy went missing. He now becomes passionate to save his beloved friend. Along his journey, he fought dogs that turned into halflings (tentative name) and fulldogs (tentative name) to face the mastermind.

CHARACTERS:

1. Gammai



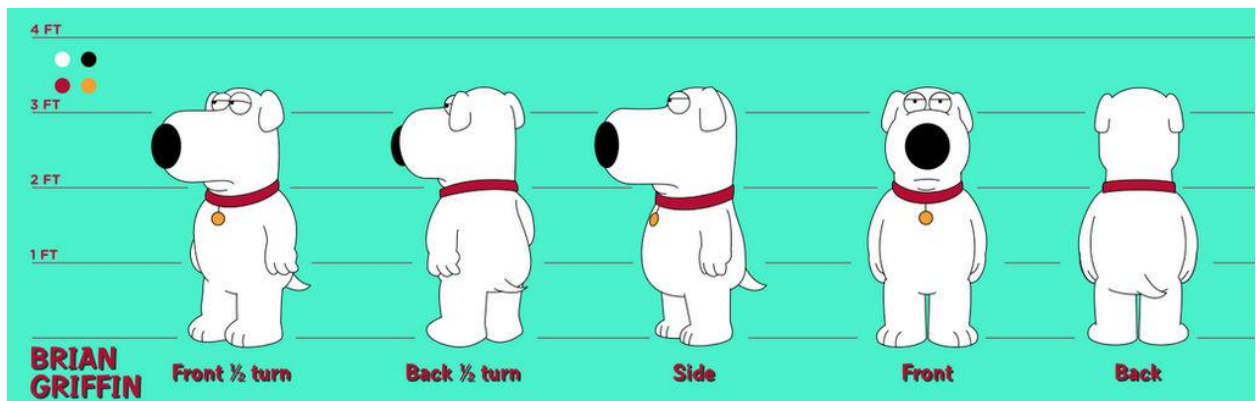
Character reference for Gammai



Gammai character model (tentative)

- He is the protagonist of our game.
- Gammai is a combination of "Gamma," which refers to one of the six male personalities and stands for "adventurous, energetic, aware, and empathetic," and "I," which is another way of saying oneself. Additionally, it comes from the bisaya term "Gamay," which means "little" which fits our character's description of physique.
- This character is inspired from “Stewie Griffin” from the American TV show “Family Guy”.

2. Thuy



Character reference for Thuy.

- He is the pet dog and beloved friend of our protagonist.
- Thuy is from the Vietnamese word which translates to “loyal”.
- Despite being imprisoned by the vicious master of evil lurking below the ruins of Sobborghi town, he has an unwavering will.
- This character is inspired from “Brian Griffin” from the American TV show “Family Guy”.

3. Halflings (Tentative name)

- Low rank antagonists of our game.
- They are ordinary dogs that were transformed into monsters by the vicious master and make them his minions to sow terror in the once peaceful town of Sobborghi.
- They are not fully developed demodogs. They are still half ordinary and half demodogs.
- The traits of this character were inspired by "Demodogs" from the "Stranger Things" Netflix series franchise.

4. Fulldog (Tentative name)

- High rank antagonists of our game.
- They are ordinary dogs that were transformed into monsters by the vicious master and make them his minions to sow terror in the once peaceful town of Sobborghi.
- They are fully developed demodogs.
- The traits of this character were inspired by "Demodogs" from the "Stranger Things" Netflix series franchise.

