



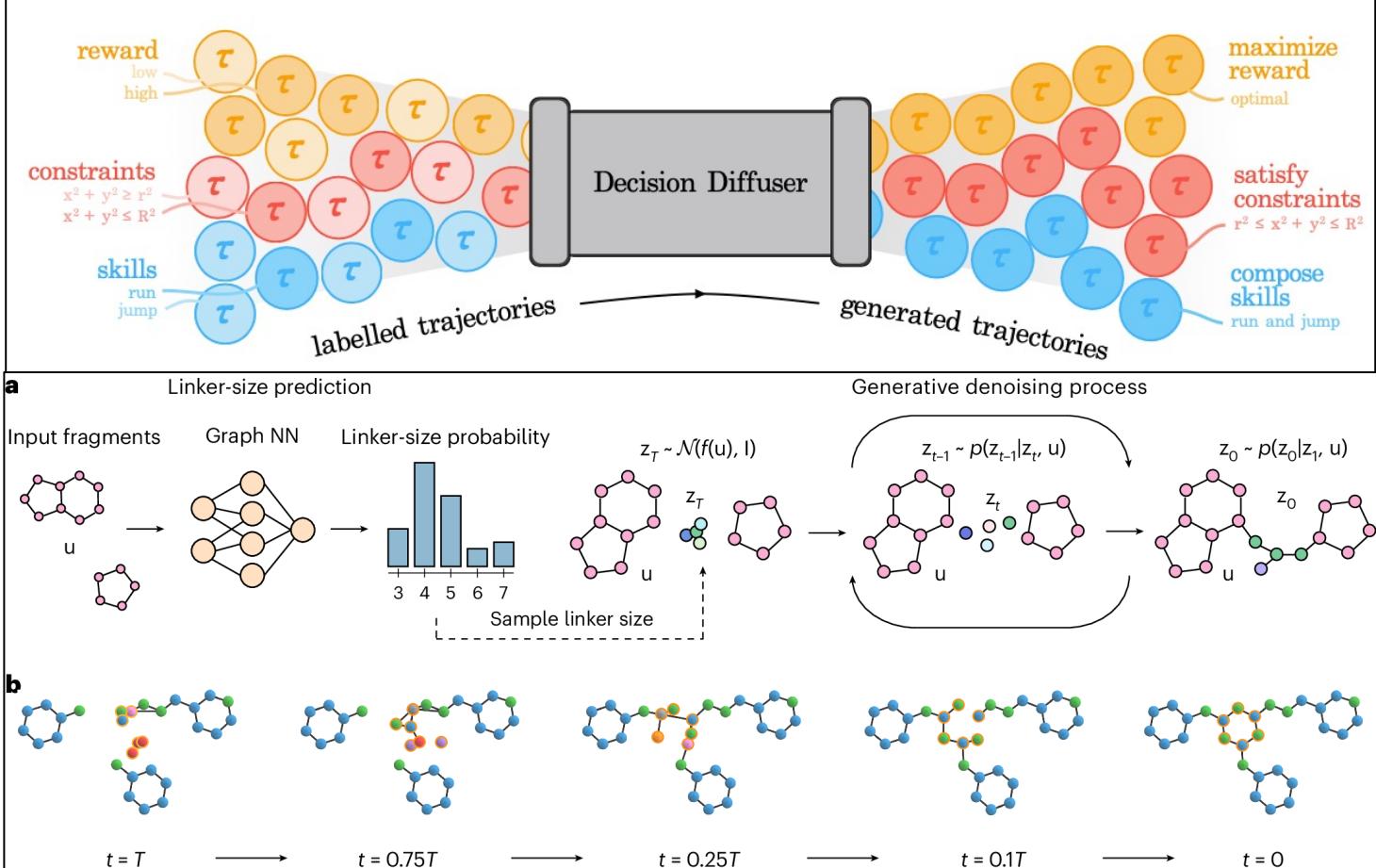
# Learning Process & Sampling Complexity of Diffusion Models

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2025.11

# Diffusion Models

- Vision: Sora, etc.
  - SOTA result: Image, 3D, video
- Language: LLaDA
- Multi-modal Models: MMaDA
- Reinforcement Learning
- AI4Science



[1] NZYZOHZLWL, Large Language Diffusion Models, ICLR 2025 DeLTa Workshop, Oral.

[2] YTLZSTW, Multimodal Large Diffusion Language Models, NeurIPS 2025.

[3] ADGTJA, Is Conditional Generative Modeling all you need for Decision Making?, ICLR 2023.

[4] ISVSSFWBC, Equivariant 3D-conditional diffusion model for molecular linker design, Nature Machine Intelligence 2024.

# Theory Helps Training & Sampling

- Solid theoretical foundation helps efficient training & fast sampling:
- Theoretical SDE framework of diffusion family unifies training & sampling<sup>[1]</sup>
- New training paradigm with SOTA performance: Flow-matching<sup>[2]</sup>
- 10× Faster sampling algorithm: DPM-Solvers series<sup>[3]</sup>, Analytic-DPM<sup>[4]</sup>

[1] SDKKEP, Score-Based Generative Modeling through Stochastic Differential Equations, ICLR 2021.

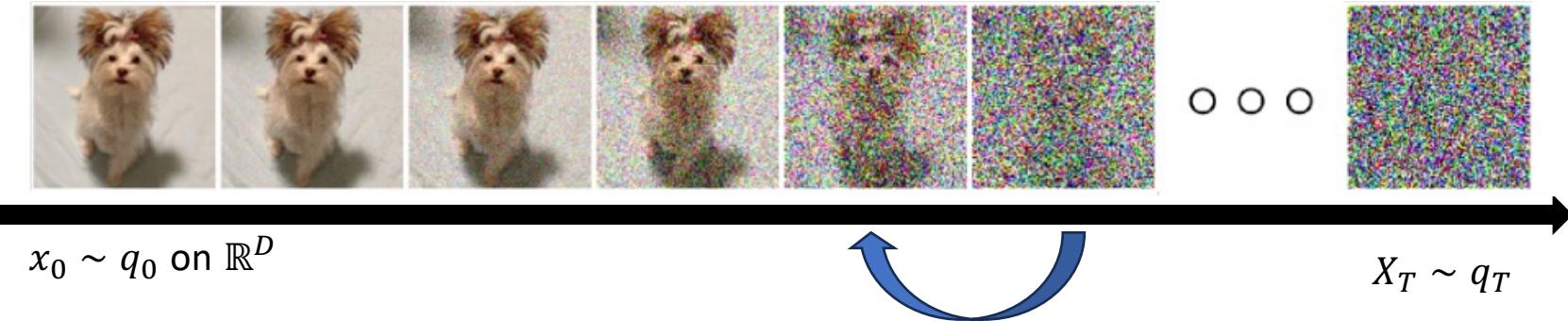
[2] LG, Flow Straight and Fast: Learning to Generate and Transfer Data with Rectified Flow, ICLR 2023.

[3] LZBCLZ, Dpm-solver: A fast ode solver for diffusion probabilistic model sampling in around 10 steps, NeurIPS 2022.

[4] BLZZ, Analytic-DPM: an Analytic Estimate of the Optimal Reverse Variance in Diffusion Probabilistic Models, ICLR 2022.

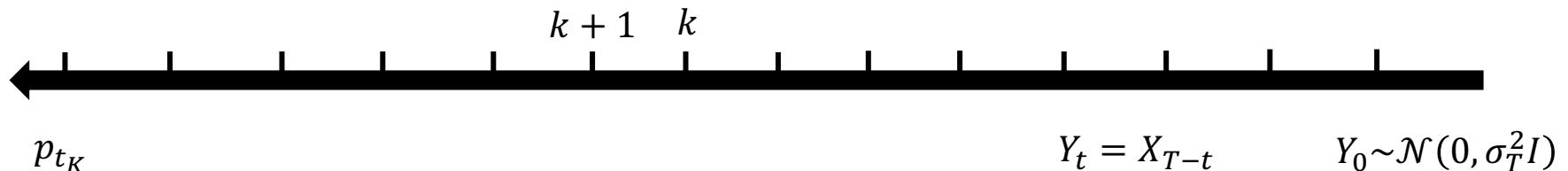
# Paradigm of Multi-step Diffusion Models

Forward Process



**Core Problem 1: Training Process to Learn Denoising**

Reverse Process

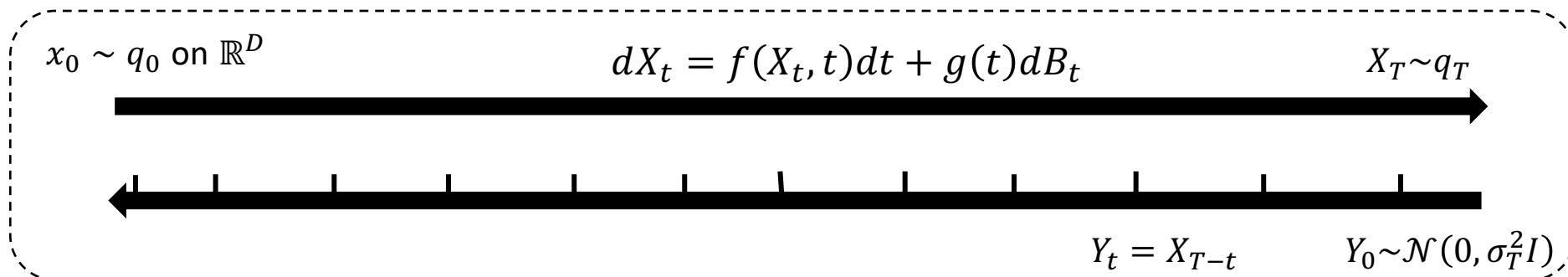


**Core Problem 2: Sampling Complexity  $K$**

# Overview

- Pretraining: Efficient Multi-manifold MoG Model
- Fine-tuning: Good Sharing Latent Guarantees Few-shot Efficiency
- Sampling: Complexity for Multi-step Diffusion Models
- Discretization: Complexity of 1-step Models in Training Phase

# Mathematical Framework of Diffusion Models



- $dY_t = \left[ -f(Y_t, T-t) + \frac{1+\eta^2}{2} g^2(T-t) \nabla \log q_{T-t}(Y_t) \right] dt + \eta g(T-t) dB_t, \eta \in [0, 1]$

- Score matching training objective:

$$\min_{s \in \mathfrak{F}} \hat{\mathcal{L}}(s) = \frac{1}{n} \sum_{i=1}^n \frac{1}{T-\delta} \int_{\delta}^T \mathbb{E}_{X_t | X_0 = X_i} [\|\nabla \log q_t(X_t | X_0) - s(X_t, t)\|_2^2] dt$$

conditional distribution  
known

# Learning Faces Curse of Dimension

- Minimiser  $s_\theta \in \operatorname{argmin}_\Theta \hat{\mathcal{L}}(s)$  satisfies

$$\text{Estimation Error} = \frac{1}{T-\delta} \int_{\delta}^T \mathbb{E}_{q_t} [\|\nabla \log q_t(X_t) - s_\theta(X_t, t)\|_2^2] dt < O(n^{-1/D})$$

covering number &  
concentration

$$D = 3 \times 256 \times 256 \approx 2 \times 10^5$$

- Good training requires training data size  $n = O(10^{10^5})$  Huge!!
- Efficient training needs utilizing data structure!

# Data Structures: Existing Works

Manifold Modeling	Latent		# of Parameters	Estimation Error
Full Space [1]	General	$X$	$O(D^{D+1})$	$O(n^{-1/D})$
Full Space [2]	Mixture of Gaussian (MoG)	$X \sim \sum_{m=1}^M \pi_m \mathcal{N}(\mu_m, \Sigma_m)$	$O(MD^2)$	$O\left(\frac{\sqrt{DM}}{\sqrt{n}}\right)$
Low-dim manifold [3]	General	$X = Az$ , with $A \in \mathbb{R}^{D \times d}$	$O(Dd + d^{d+1})$	$O(n^{-\frac{2}{d}})$
Multi-manifold	General	$X = \sum_{\ell=1}^L \pi_\ell A_\ell z_\ell$ , with $A_\ell \in \mathbb{R}^{D \times d}$	$O(LDd + Ld^{d+1})$	$O(\sqrt{L}n^{-\frac{2}{d}})$
Multi-manifold [4]	Gaussian	$X \sim \sum_{\ell=1}^L \pi_\ell \mathcal{N}(\cdot; 0, A_\ell A_\ell^\top)$	$O(LDd)$	$O\left(\frac{\sqrt{dL}}{\sqrt{n}} + \text{Const}\right)$

[1] OAS, Diffusion Models are Minimax Optimal Distribution Estimators, ICML 2023.

[2] SCK, Learning mixtures of gaussians using the ddpm objective, NeurIPS 2023.

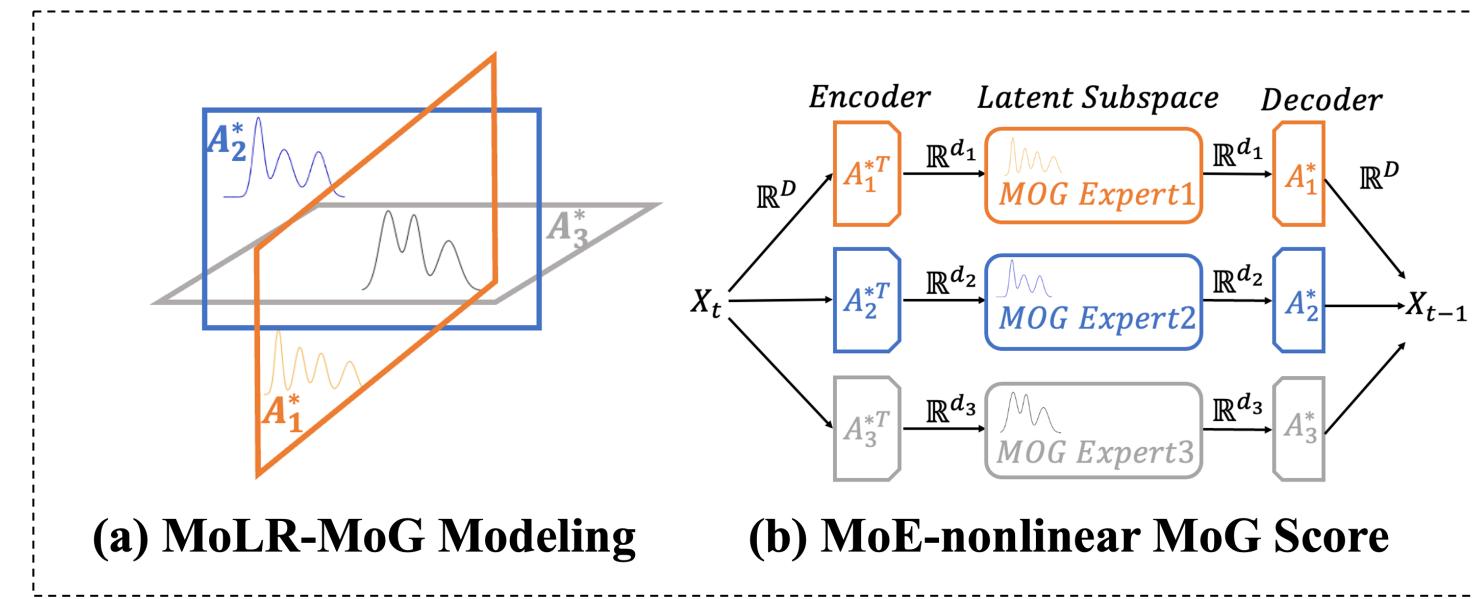
[3] CHZW, Score approximation, estimation and distribution recovery of diffusion models on low-dimensional data, ICML 2023.

[4] WZZCMQ, Diffusion models learn low-dimensional distributions via subspace clustering, NeurIPS 2024 M3L Workshop.

# Multi-manifold Mixture-of-Gaussian Modeling

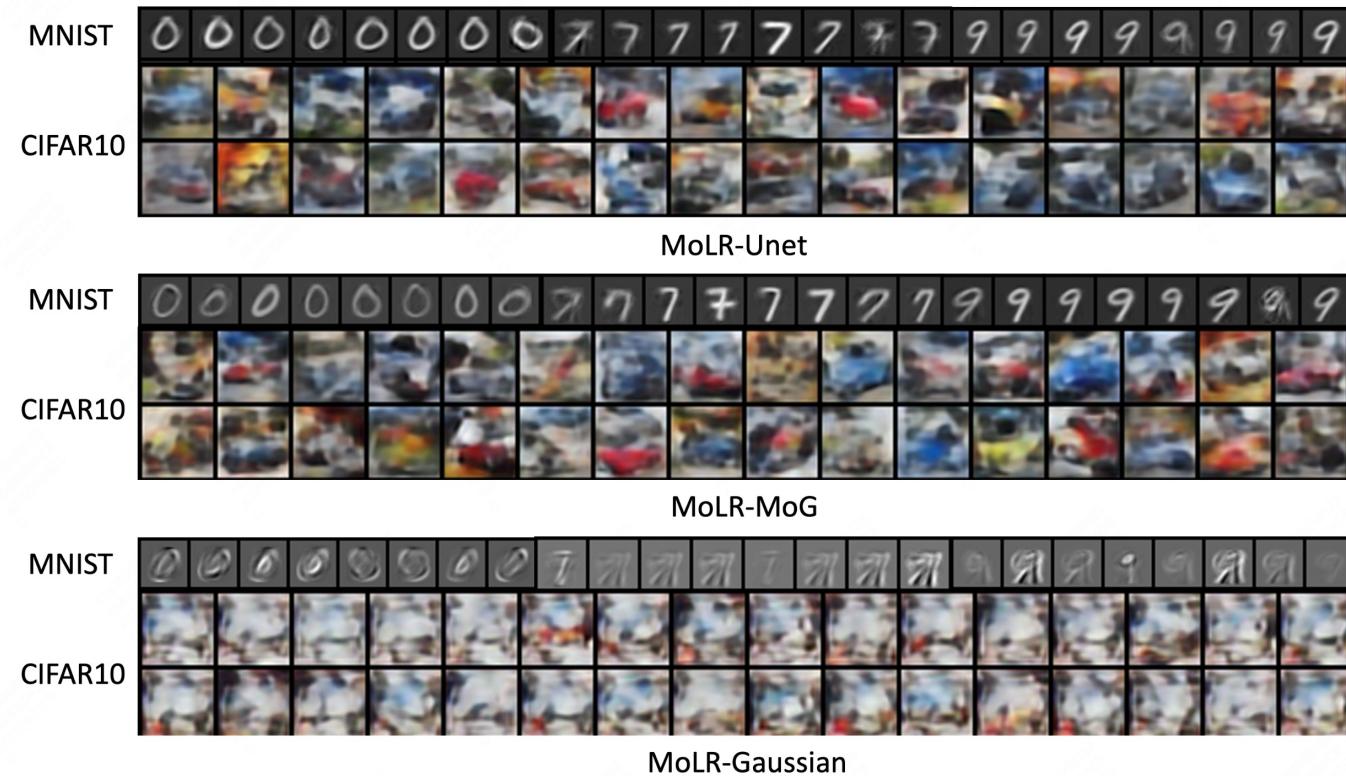
- $X \sim \sum_{\ell=1}^L \pi_\ell \sum_{m=1}^M \pi_{\ell,m} \mathcal{N}(\cdot; A_\ell \mu_{\ell,m}, A_\ell \Sigma_{\ell,m} A_\ell^\top)$  **Most general!**
- **Theorem.** Its estimation error satisfies

$$\frac{1}{T-\delta} \int_{\delta}^T \mathbb{E}_{q_t} [\|\nabla \log q_t(X_t) - s_\theta(X_t, t)\|_2^2] dt < O\left(\frac{\sqrt{LM}\sqrt{dL}}{\sqrt{n}}\right)$$



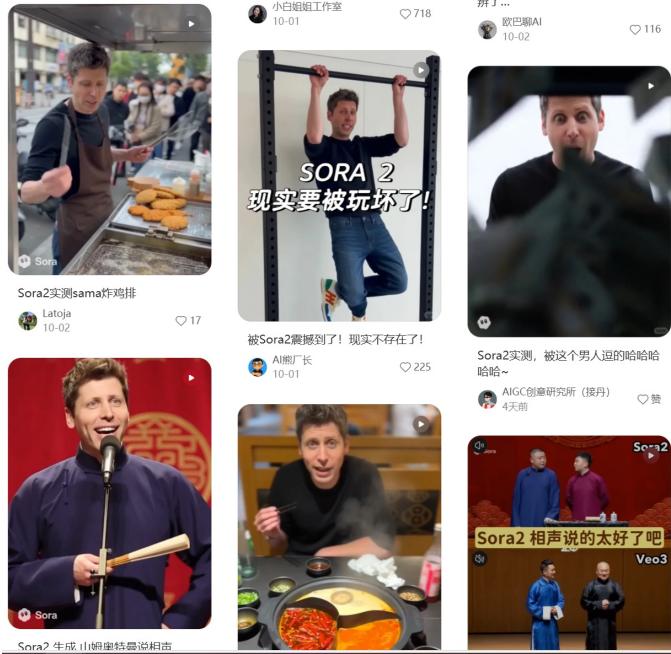
# Much Smaller Model w/ Sufficiently Good Performance

Latent	# of Parameters	Estimation Error	MNIST Acc/Performance
General	$O(LDd + Ld^{d+1})$	$O(\sqrt{L}n^{-\frac{2}{d}})$	0.96  Deep NN
Mixture of Gaussian	$O(LDd + Ld^2)$	$O\left(\frac{\sqrt{LM}\sqrt{dL}}{\sqrt{n}}\right)$	0.89  2-layer NN
Gaussian	$O(LDd)$	$O(\frac{\sqrt{dL}}{\sqrt{n}} + \text{Const})$	0.08  Linear NN



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Input images



in the Acropolis



swimming



sleeping



in a bucket



getting a haircut

Few-shot Fine-tuning is key to the customized creation  
but no theory supports effective information sharing

# Few-shot Fine-tuning

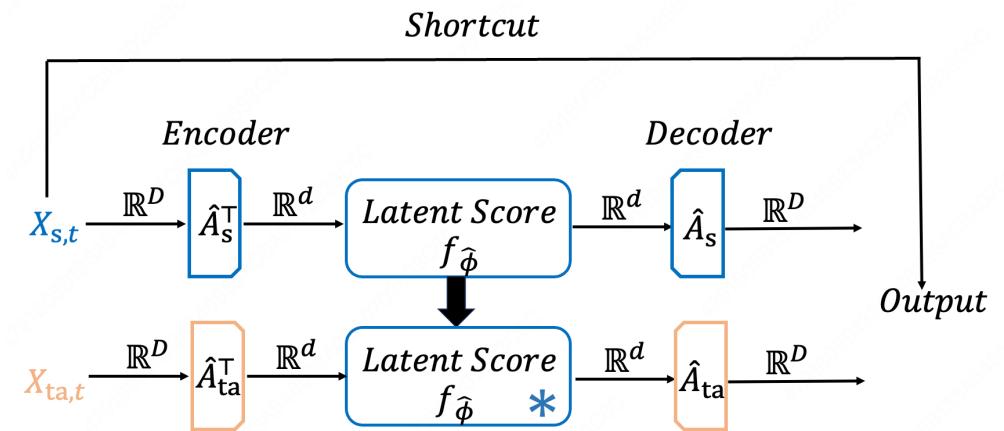
- Pretrain w/ large **source** data (2.3 Billion):  $\{X_{s,i}\}_{i=1}^{n_s} \sim q_0^s$  on  $\mathbb{R}^D$
- $\min_{s \in \text{Source}} \hat{\mathcal{L}}_s(s) = \frac{1}{n_s} \sum_{i=1}^{n_s} \frac{1}{T-\delta} \int_{\delta}^T \mathbb{E}_{X_t|X_0=X_{s,i}} [\|\nabla \log q_t^s(X_t|X_0) - s(X_t, t)\|_2^2] dt$   
e.g.  
882M
- Estimation error  $O(n_s^{-\frac{2}{d}})$  Tolerable!
- Fine-tune with limited **target** data (~10 images):  $\{X_{ta,i}\}_{i=1}^{n_{ta}} \sim q_0^{ta}$
- $\min_{s \in \text{Target}} \hat{\mathcal{L}}_{ta}(s) = \frac{1}{n_{ta}} \sum_{i=1}^{n_{ta}} \frac{1}{T-\delta} \int_{\delta}^T \mathbb{E}_{X_t|X_0=X_{ta,i}} [\|\nabla \log q_t^{ta}(X_t|X_0) - s(X_t, t)\|_2^2] dt$   
e.g. 1.5M  
0.17%
- Estimation error  $O(n_{ta}^{-\frac{2}{d}})$  Meaningless!

# Information-sharing Model Design

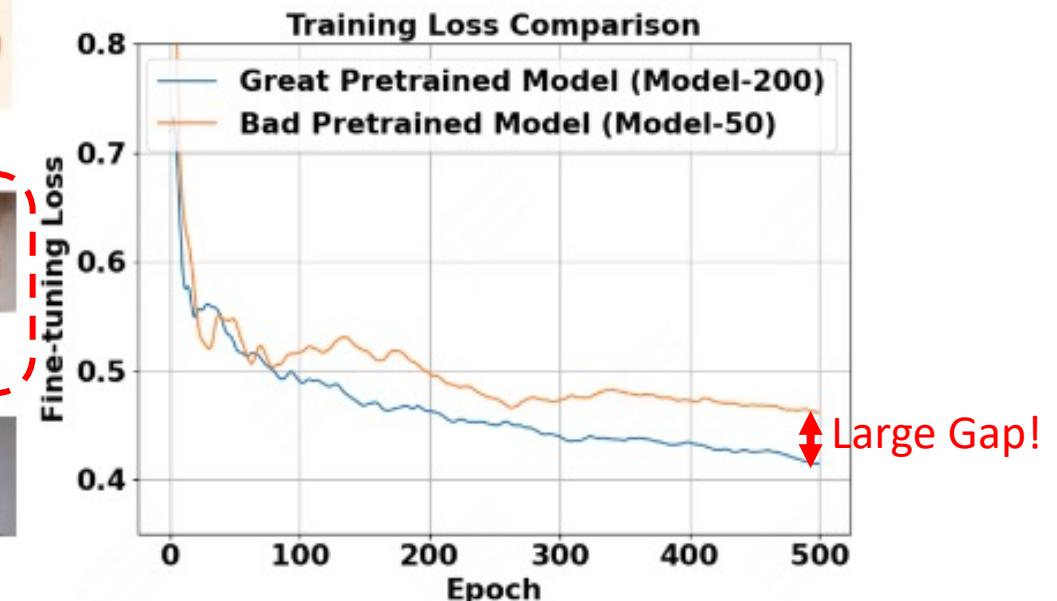
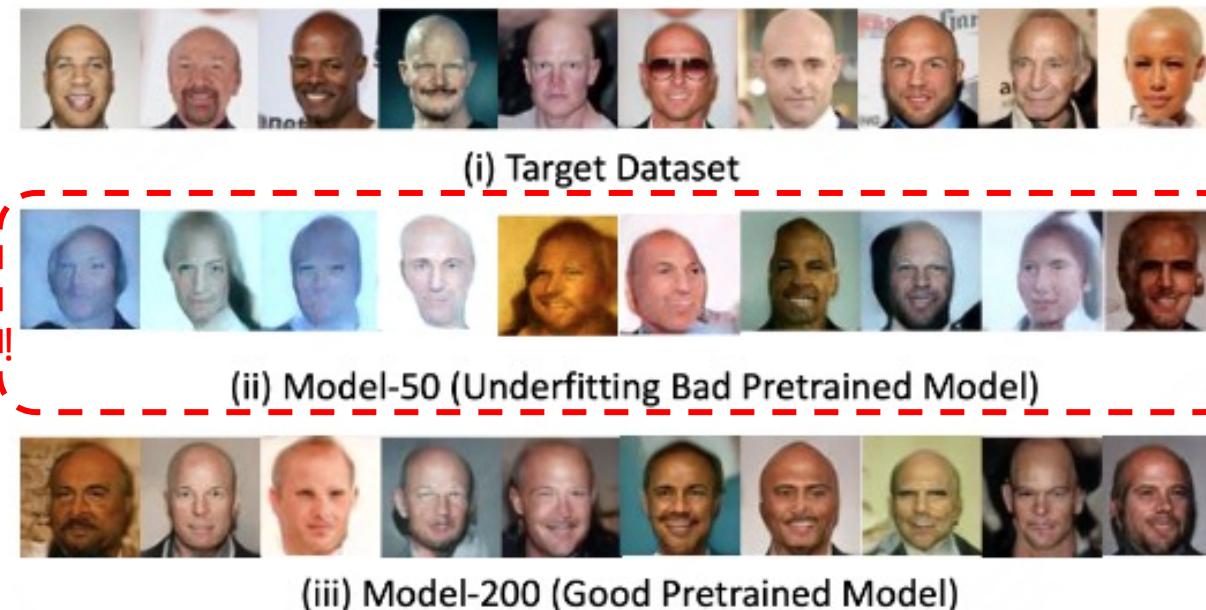
- Empirical works share most parameters and **fine-tune key parameters**
- **Assumption.** The source and target data admit linear structure and **share latent space**  $X_s = A_s z$  and  $X_{ta} = A_{ta} z, z \in \mathbb{R}^d$
- Then the score function is

$$\nabla \log q_t^{ta}(X) = A_{ta} \nabla \log q_t^{\text{Latent}}(A_{ta}^T X) - \frac{1}{\sigma_t^2} (I_D - A_{ta} A_{ta}^T) X$$

**Shared Latent Score**



# Bad Latent Leads to Large Estimation Error



- **Theorem.** W/ bad latent

$$\frac{1}{T-\delta} \int_{\delta}^T \mathbb{E}_{q_t^{\text{ta}}} [\|\nabla \log q_t^{\text{ta}}(X_t) - s_{\theta}(X_t, t)\|_2^2] dt \geq \text{Const}$$

# Bad Latent Suffers Bad Local Minima



Fine-tuning Results based on Great Pre-trained Models (SD3 Medium)



Prompt cat but results in dog figure

Bad latent fails to fit target feature!

Fine-tuning Results based on Overfitting Bad Pre-trained Models (SD3 Medium with 1k overfitting steps)

A cat on top of a wooden floor

A cat in a chef outfit

A cat with a city in the background

A cat wearing a yellow shirt

A cat in a police outfit

- **Theorem.** W/ bad latent,  $\exists s_{\theta}^{\text{few-shot}} \neq s_{\theta^*}^{\text{few-shot}}$  s.t.  $\frac{\partial s_{\theta}^{\text{few-shot}}}{\partial \theta} \approx 0$

# Good Latent Secures Efficiency

- **Theorem.** The estimation error of few-shot diffusion model is

$$\frac{1}{T-\delta} \int_{\delta}^T \mathbb{E}_{q_t^{\text{ta}}} \left[ \left\| \nabla \log q_t^{\text{ta}}(X_t) - s_{\hat{A}_{\text{ta}}, \hat{\phi}}(X_t, t) \right\|_2^2 \right] dt \leq O \left( n_{\text{ta}}^{-\frac{1}{2}} + n_s^{-\frac{2}{d}} \right)$$

Guarantee  
good latent

- $O(n_{\text{ta}}^{-\frac{1}{2}})$  explains why 5 – 8 images are enough for few-shot fine-tuning

Table 1: The requirement of  $n_{ta}$  in popular datasets. We use latent dimension in [Pope et al. \(2021\)](#).

Dataset	CIFAR-10	CIFAR-100	CelebA	MS-COCO	ImageNet
Dataset Size	$6 \times 10^4$	$6 \times 10^4$	$2 \times 10^5$	$3.3 \times 10^5$	$1.2 \times 10^6$
Latent Dimension	25	22	24	37	43
The Requirement of $n_{ta}$	6	8	8	5	5

# Good Latent Leads to Good Landscape

- **Theorem.** With a good shared latent, the landscape of the few-shot optimization is  $\kappa$ -strongly convex w/ convergence rate

$$\left\| \hat{A}_{\text{ta}}^{(i)} \hat{A}_{\text{ta}}^{(i)\top} - A_{\text{ta}} A_{\text{ta}}^\top \right\|_F \leq \left( \frac{\kappa - 1}{\kappa + 1} \right)^i \|A_{\text{ta}}\|_F \left\| \hat{A}_{\text{ta}}^{(0)} - A_{\text{ta}} \right\|_F$$

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$$dX_t = f(X_t, t)dt + g(t)dB_t$$

$T$

# Common Forward Processes

		Trajectory	Forward Distribution	
Variance Preserving (VP) [1]	$f(X_t, t) = -\frac{1}{2}X_t$ $g(t) = 1$		$\mathcal{N}(0, I_D)$	 
Variance Exploding (VE-SMLD) [2]	$f(X_t, t) = 0$ $g(t) = \sqrt{2}$		$\mathcal{N}(0, TI_D)$	
Variance Exploding (VE-EDM) [3]	$f(X_t, t) = 0$ $g(t) = \sqrt{2t}$		$\mathcal{N}(0, T^2 I_D)$	 
Rectified Flow (RF) [4]	$X_t = (1-t)X_0 + tZ$ $t \in [0,1]$		$\mathcal{N}(0, I_D)$	  

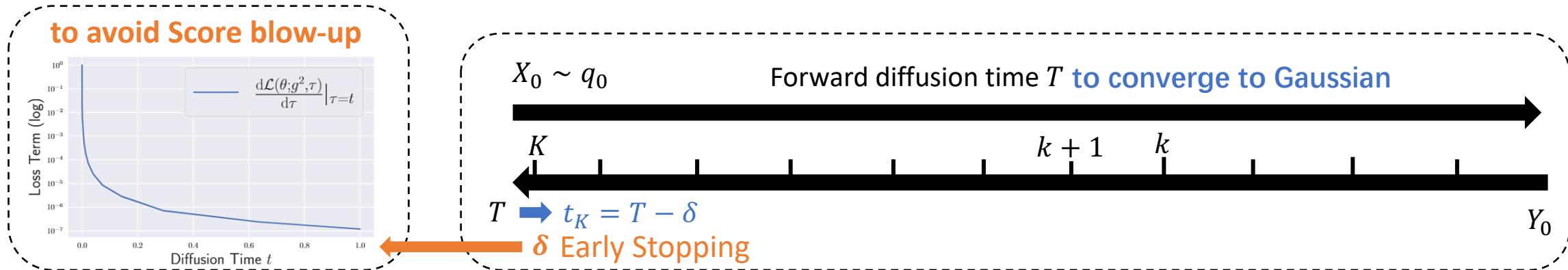
[1] HJA, Denoising diffusion probabilistic models, NeurIPS 2020.

[2] SE, Generative modeling by estimating gradients of the data distribution, NeurIPS 2019.

[3] KAAL, Elucidating the Design Space of Diffusion-Based Generative Models, NeurIPS 2022.

[4] LG, Flow Straight and Fast: Learning to Generate and Transfer Data with Rectified Flow, ICLR 2023.

# Sampling Complexity: Objective



- Objective:

With accurate score  $\|\nabla \log q_t(X) - s_\theta(X, t)\|_2^2 \leq \epsilon_{\text{score}}^2$

Minimize sample complexity  $K$  s.t.

$$\text{KL}(p_{t_K}, q_\delta) \leq \epsilon_{\text{KL}}^2 \text{ and } W_2^2(q_0, q_\delta) \leq \epsilon_{W_2}^2$$

# Sample Complexity: General Guarantee for Reverse SDE

- Theorem. Sample complexity can be divided by

$$\begin{aligned} \text{KL}(p_{t_K}, q_\delta) &\leq \text{KL}(\mathcal{N}(0, \sigma_T^2), q_T) + \sum_{k=0}^{K-1} \mathbb{E}_{q_{t_k}(x)} \text{KL}\left(p_{t_{k+1}|t_k}(\cdot|x), q_{t_{k+1}|t_k}(\cdot|x)\right) \\ &\leq D^2 m_T / \sigma_T^2 + D^2 (T/\delta)^{\frac{1}{\alpha}} / K \leq \tilde{O}(\epsilon_{\text{KL}}^2) \end{aligned}$$

Convergence of  
Forward Process

Discretization

- Then the sample complexity requires  $K = O(D^2 (\mathcal{T}/\delta)^{\frac{1}{\alpha}} / \epsilon_{\text{KL}}^2)$  where  $\delta$  satisfies

$$W_2^2(q_0, q_\delta) \leq \sigma_\delta^2 \leq \epsilon_{W_2}^2$$

# Sample Complexities

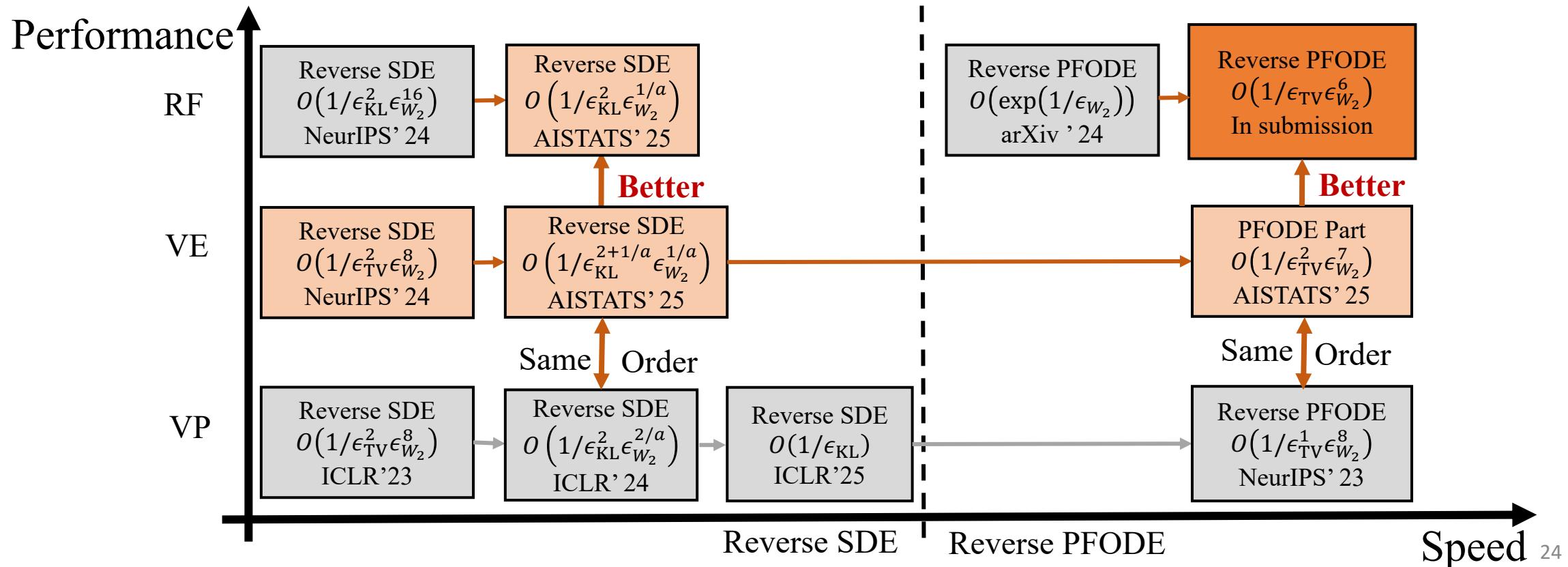
	$m_T$	$\sigma_T^2$	$T:$ $\text{KL}(\mathcal{N}(0, \sigma_T^2), q_T) \leq \frac{m_T}{\sigma_T^2} \leq \epsilon_{\text{KL}}^2$	$\sigma_\delta^2$	$\delta:$ $W_2^2(q_0, q_\delta) \leq \sigma_\delta^2 \leq \epsilon_{W_2}^2$	$K:$ $O(D^2(\textcolor{blue}{T}/\textcolor{brown}{\delta})^{\frac{1}{a}}/\epsilon_{\text{KL}}^2)$
<b>VP</b>	$e^{-T}$	$1 - e^{-2T}$	$\log(1/\epsilon_{\text{KL}})\textcolor{green}{v}$	$\delta$	$\epsilon_{W_2}^2 \times$	$O\left(D^2/\epsilon_{\text{KL}}^2 \epsilon_{W_2}^{2/a}\right)$
<b>VE (SMLD)</b>	1	$T$	$1/\epsilon_{\text{KL}}^2 \times$	$\delta$	$\epsilon_{W_2}^2 \times$	$O\left(D^2/\epsilon_{\text{KL}}^{2+2/a} \epsilon_{W_2}^{2/a}\right)$
<b>VE (EDM)</b>	1	$T^2$	$1/\epsilon_{\text{KL}} \times$	$\delta^2$	$\epsilon_{W_2} \textcolor{green}{v}$	$O\left(D^2/\epsilon_{\text{KL}}^{2+1/a} \epsilon_{W_2}^{1/a}\right)$
<b>RF</b>	1	1	$1\textcolor{green}{v}$	$\delta^2$	$\epsilon_{W_2} \textcolor{green}{v}$	$O\left(D^2/\epsilon_{\text{KL}}^2 \epsilon_{W_2}^{1/a}\right)$

- VP better in  $T$  and VE (EDM) better in  $\delta$
- RF better in both  $T$  and  $\delta$  and thus has a better complexity

# Results Extend to PRODE

- [1] YWJL, Leveraging drift to improve sample complexity of variance exploding diffusion models. NeurIPS 2024.
- [2] YJL, The Polynomial Iteration Complexity for Variance Exploding Diffusion Models: Elucidating SDE and ODE Samplers. AISTATS 2025.
- [3] YZJCL, Elucidating Rectified Flow with Deterministic Sampler: Polynomial Discretization Complexity for Multi and One-step Models. Arxiv.

- Reverse SDE generate diverse samples while PFODE generate fast

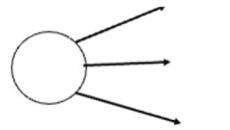
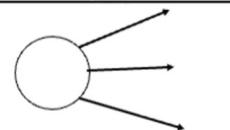


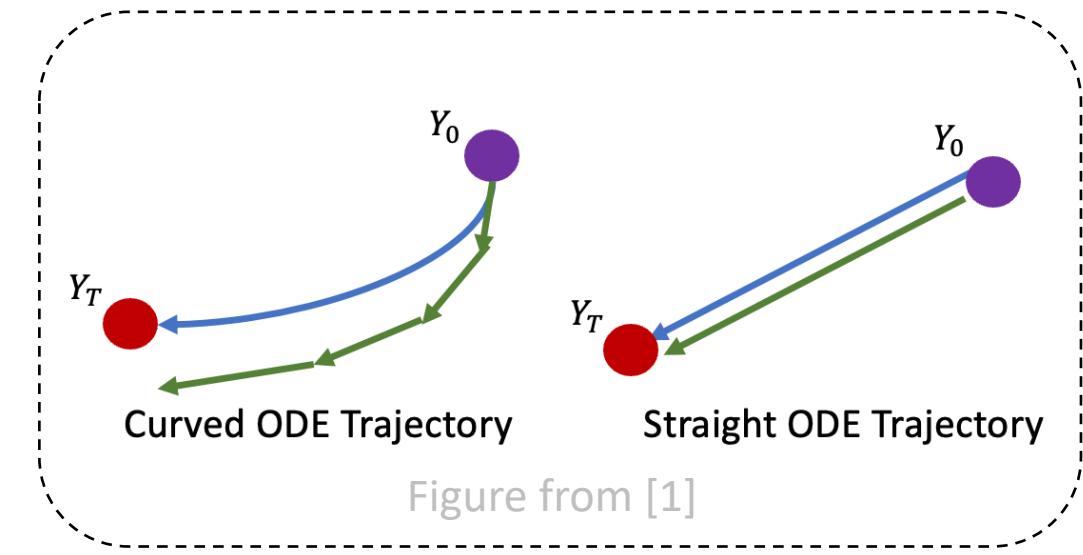
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# Linear Trajectory & PFODE Achieve 1-step Generation

- PFODE generate deterministically compared to reverse SDE
- VE-EDM and RF have linear trajectory

Variance Exploding (VE-EDM) [3]	$f(X_t, t) = 0$ $g(t) = \sqrt{2t}$	
Rectified Flow (RF) [4]	$X_t = (1 - t)X_0 + tZ$ $t \in [0,1]$	



# 1-Step Mapping Function from Multi-step

- For PFODE reverse process of multi-step diffusion models

$$dY_t = \nu(Y_t, t)dt, Y_0 \sim q_T$$

the corresponding 1-step mapping function (by integral) is

$$f(Y_t, t) = Y_{T-\delta} = X_\delta \approx X_0, \forall t \in [0, T - \delta]$$

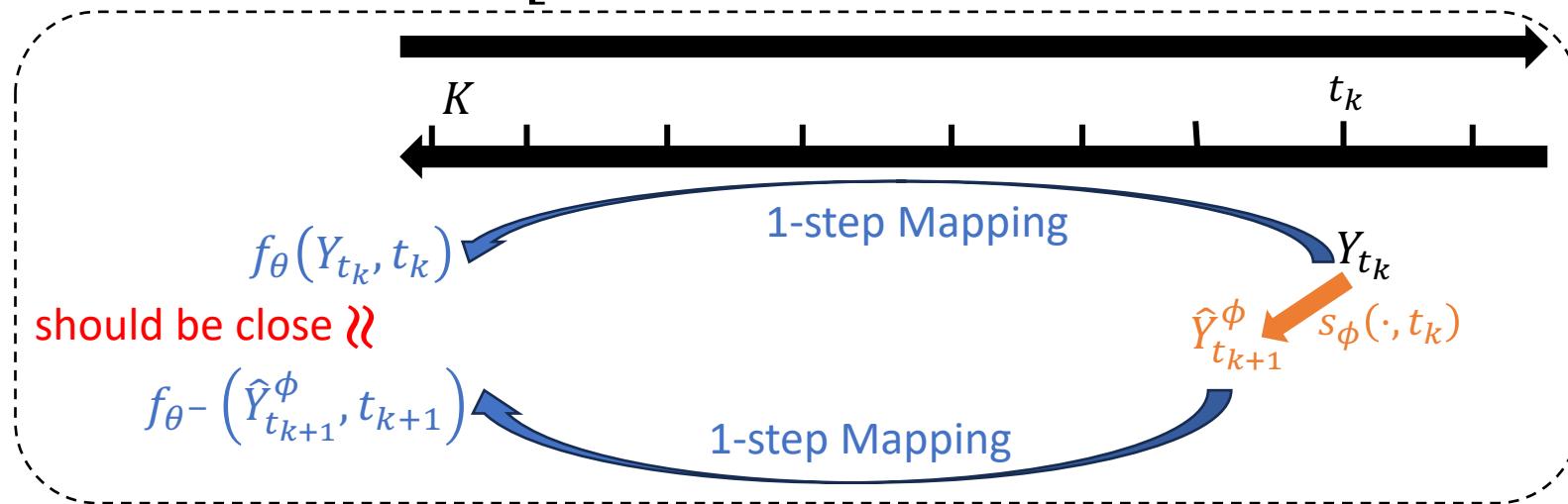
to avoid Score  
blow-up

- Use NN  $f_\theta(Y_t, t)$  to approximate 1-step mapping function  $f$

# What is a Good Optimization Objective?

- Consistency distillation to learn good 1-step mapping [1]

$$\mathcal{L}_{\text{CD}}^K(\boldsymbol{\theta}, \boldsymbol{\theta}^-; \boldsymbol{\phi}) := \mathbb{E}_{X_0} \left[ \mathbb{E}_{Y_{t_k}|X_0} \left\| \mathbf{f}_{\boldsymbol{\theta}}(Y_{t_k}, t_k) - \mathbf{f}_{\boldsymbol{\theta}^-}(\hat{Y}_{t_{k+1}}^{\boldsymbol{\phi}}, t_{k+1}) \right\|_2^2 \right]$$



- Minimize  $K$  s.t.  $W_2^2(f_{\boldsymbol{\theta}}(\mathcal{N}(0, \sigma_T^2 I_d), 0; K), q_0) \leq \epsilon_{W_2}^2$

# Similar Balance

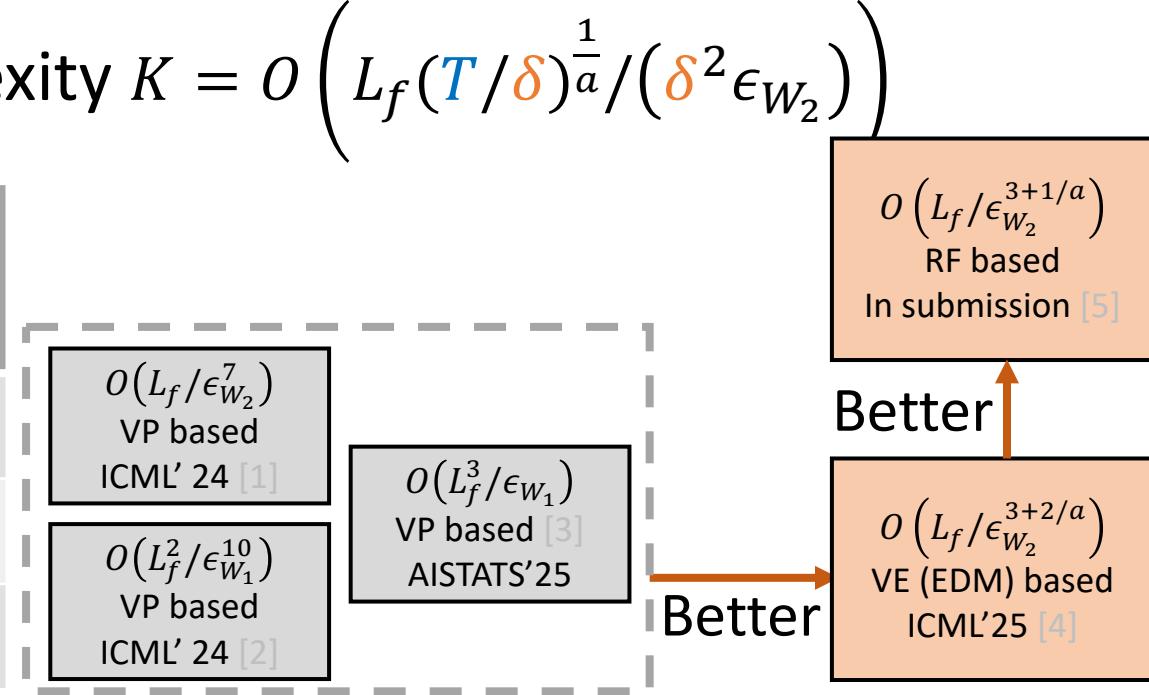
- [1] LCF, Sampling is as easy as keeping the consistency: convergence guarantee for consistency models , ICML 2024
- [2] DCWY, Theory of consistency diffusion models: Distribution estimation meets fast sampling, ICML 2024
- [3] LHW, Towards a mathematical theory for consistency training in diffusion models, AISTATS 2025
- [4] YJVL, Improved Discretization Complexity Analysis of Consistency Models: Variance Exploding Forward Process and Decay Discretization Scheme, ICML 2025
- [5] YZJCL, Elucidating Rectified Flow with Deterministic Sampler: Polynomial Discretization Complexity for Multi and One-step Models, Arxiv.

- **Theorem.** For 1-step generation models,

$$W_2^2(f_\theta(\mathcal{N}(0, \sigma_T^2 I_d), T - \delta), q_0) \leq \frac{m_T}{\sigma_T^2} + \frac{L_f^2(T/\delta)^{\frac{2}{\alpha}}}{K^2 \delta^4} + \sigma_\delta^2 \leq \epsilon_{W_2}^2$$

- Then it requires discretization complexity  $K = O\left(L_f(\textcolor{blue}{T}/\delta)^{\frac{1}{\alpha}}/(\delta^2 \epsilon_{W_2})\right)$

	$T:$ $\frac{m_T}{\sigma_T^2} \leq \epsilon_{W_2}^2$	$\delta:$ $\sigma_\delta^2 \leq \epsilon_{W_2}^2$	$K:$ $O(L_f(\textcolor{blue}{T}/\delta)^{\frac{1}{\alpha}}/(\delta^2 \epsilon_{W_2}))$
VP	$\log(1/\epsilon_{W_2}) \textcolor{green}{v}$	$\epsilon_{W_2}^2 \textcolor{red}{x}$	$O\left(L_f/\epsilon_{W_2}^{5+2/\alpha}\right)$
VE (EDM)	$1/\epsilon_{W_2} \textcolor{red}{x}$	$\epsilon_{W_2} \textcolor{green}{v}$	$O\left(L_f/\epsilon_{W_2}^{3+2/\alpha}\right)$
RF	$1 \textcolor{green}{v}$	$\epsilon_{W_2} \textcolor{green}{v}$	$O\left(L_f/\epsilon_{W_2}^{3+1/\alpha}\right)$



# Conclusions

- Pretraining: Efficient Multi-manifold MoG Model
  - Empirical: Much less parameters with good enough performance
  - Theoretical: Estimation error escape the curse of dimensionality
- Fine-tuning: Good Sharing Latent Guarantees Few-shot Efficiency
  - Model the sharing scheme between pretraining and few-shot fine-tuning
  - Show effect of latent quality on estimation and optimization
- Sampling: Complexity for Multi-step Diffusion Models
  - Unified framework for sampling complexities of VP, VE, RF models
- Discretization: Complexity of 1-step Models in Training Phase
  - Support good performances of RF models

# Future Work

- Pretraining Phase
  - SOTA Results with Multi-manifold MoG Modeling and Fewer Parameters
  - Global Optimization Guarantee and Generalization Mechanism
- Few-shot Fine-tuning Phase
  - Multi-task Meta-learning and Few-shot Fine-tuning Framework and Analysis
- Sampling Process of Multi-step Diffusion Models
  - Conditional Generation: Analysis of influence additional guidance
- Learning Process of 1-Step Generative Models
  - With the simplified MoG latent of Multi Subspace MoG modeling, better training and SOTA Results

# Thanks!



## Shuai Li

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Cheng Chen



Ruinan Jin

## Questions?