# Shuang Liu

Contact Information Department of Computer Science and Engineering

University of California, San Diego

Education

University of California, San Diego, Sept. 2016 - June 2022

• Ph.D candidate in Computer Science

• Research Advisor: Hao Su

Shanghai Jiao Tong University, Sept. 2012 - June 2016

• B.S. in Computer Science (ACM Class)

• Research Advisors: Karthik Sridharan, Zhihua Zhang, Xiaomin Chen

**Employment** 

Software Engineer, Aug. 2022 - Present

• Location: Google Research @ Google

• Team: OCR - Video OCR

Research Interest My research focus is on theoretical and applied machine learning. My current research interests are Reinforcement Learning and Graph Neural Networks. My past research areas include Multi-armed Bandit and Generative Adversarial Networks.

Programming Skills C, C++, Python

Research Experience Research Intern, June 2021 - Sept. 2021

• Location: Google Research @ Google

• Project: Unified Multi-Level Page Layout Entity Clustering by Graph Convolutional Networks

Quantitative Research Intern, June 2020 - Aug. 2020

• Location: Global Quantitative Strategies @ Citadel

• Project: Futures volume prediction

Research Assistant, Sept. 2016 - Sept. 2018

• Location: University of California, San Diego

• Mentor: Kamalika Chaudhuri

• Topics: Machine Learning Theory, Generative Adversarial Learning, Large-Scale Optimal Transport, Adversarial Examples

Research Intern, Feb. 2016 - May 2016

• Location: Yitu Technology

• Topics: Face detection and Face alignment

Research Assistant, July 2015 - Dec. 2015

• Location: Cornell University

• Mentor: Karthik Sridharan

• Topics: Convex Analysis, Banach Space Geometry, Large-Scale Smooth Optimization, Online Learning, Bandit Convex Optimization, Partial Information Games

Research Assistant, June 2014 - June 2015

• Location: Shanghai Jiao Tong University

• Mentor: Zhihua Zhang

• Topics: Convex Optimization, Statistical Machine Learning, Stochastic Bandit Optimization, Distributed Bandit Optimization

#### Publications

#### Conferences

- Zhiwei Jia, Xuanlin Li, Zhan Ling, Shuang Liu, Yiran Wu, Hao Su Improving Policy Optimization with Generalist-Specialist Learning ICML 2022
- Shuang Liu, Renshen Wang, Michalis Raptis, Yasuhisa Fujii
  Unified Line and Paragraph Detection by Graph Convolutional Networks
  DAS 2022 (oral presentation)
- Shuang Liu, Olivier Bousquet, Kamalika Chaudhuri
  Approximation and Convergence Properties of Generative Adversarial Learning
  NeurIPS 2017 (spotlight presentation)
- Jiachen Li, Quan Vuong, Shuang Liu, Minghua Liu, Kamil Ciosek, Henrik Christensen, Hao Su
   Multi-task Batch Reinforcement Learning with Metric Learning NeurIPS 2020

## Manuscripts

- Shuang Liu, Hao Su Provably Efficient Kernelized Q-Learning
- Shuang Liu, Hao Su Regret Bounds for Discounted MDPs
   Shuang Liu, Kamalika Chaudhuri The Inductive Bias of Restricted f-GANs
- Shuang Liu, Cheng Chen, Zhihua Zhang Regret vs. Communication: Distributed Stochastic Multi-Armed Bandits and Beyond

# Teaching Experience

## Teaching Assistant, Spring 2015

- Course: Advanced Compiler Design
- Location: Shanghai Jiao Tong University
- Instructor: Yong Yu

### Teaching Assistant, Spring 2018

- Course: Introduction to AI: A Statistical Approach
- Location: University of California, San Diego
- Instructor: Kamalika Chaudhuri

# Undergraduate Course Projects

### Undergraduate C Compiler implemented in Java

• https://bitbucket.org/sadkangaroo/compiler2014

### Nachos Operating System implemented in Java

• https://bitbucket.org/sadkangaroo/nachos2014

### Unix-like Shell implemented in C

• https://github.com/sadkangaroo/shellproject

# Simulated GPGPU implemented in C++

• https://bitbucket.org/sadkangaroo/my-gpgpu-sim

## Database Back-End implemented in C

• https://bitbucket.org/sadkangaroo/shuangliudbspring15

### Database Front-End implemented in MySQL and Java

• https://bitbucket.org/vegetable\_h/database-project

# Graduate Course Projects

### Compiler Optimization through LLVM

• https://ucsd-pl.github.io/cse231/wi17/project.html

#### Functional Programming (Haskell)

• https://ucsd-cse230.github.io/sp20/

### Awards

## 2018 Google PhD Fellowship

(39 recipients from North America, Europe and the Middle East)

## 2015 Google Excellence Scholarship

(58 Recipients in China)

# ACM International Collegiate Programming Contest, Asia Regional

- Gold Medal in Shanghai, China, 2011
- Gold Medal in Fuzhou, China, 2011
- Gold Medal in Tianjin, China, 2012
- 4th Place in Hat Yai, Thailand, 2012
- Gold Medal in Changsha, China, 2013
- Silver Medal in Changchun, China, 2013

# National Olympiad in Informatics, China

- Bronze Medal (National), 2011
- Gold Medal (Province), 2007, 2008, 2009, 2010

### Services

Conference Reviewer: NeurIPS 2019, ICML 2019, ACML 2019, AISTATS 2019, NeurIPS 2020

Journal Reviewer: JMLR