

# Shan, Huang

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## EDUCATION

**University of California, San Diego** Sept.2018 - Jan.2020(expected)  
Master of Electrical and Computer Engineering (Intelligent Systems, Robotics and Control) | GPA: 3.62

**The Hong Kong University of Science and Technology** Sept.2014 - Jun.2018  
B.Eng in Computer Engineering, Minor in Robotics | GPA: 3.7  
Honors: Dean's List, Scholarship for Continuing Undergraduate Students, Zhiyuan Scholarship-China Soong Ching Ling Foundation

## PERSONAL STRENGTH

PROGRAMMING: C/C++, Python, Java, MATLAB, R, SQL, HTML, ROS, PyTorch, TensorFlow  
SOFTWARE: SolidWorks, Keil, Capture, Photoshop, Microsoft Office  
COURSES: OOP, Algorithm, Control Theory, Machine Learning, Image Processing, Computer Vision, Parameter Estimation  
LANGUAGE: Mandarin (Native), Cantonese (Basic), English (Professional working proficiency)

## RESEARCH EXPERIENCE

### AUTONOMOUS DRIVING VEHICLE PLATFORM – TRITON TOWN

*Summer Research Internship Project, supervised by Prof. Jack Silberman*  
*In ECE Department at UCSD*

Apr.2019 - Sep.2019

**Abstract:** Built integrated autonomous driving platform for education and research purposes.

- Designed vehicle suitable for the platform based on real RC car models.
- Built indoor positioning system using camera and apriltags to localize target vehicles.
- Constructed interactive town track system for the vehicle.
- Finished control framework for users to remotely test individual autonomous driving algorithm.

### SIMULTANEOUS LOCALIZATION AND MAPPING

*Graduate Course Project, supervised by Prof. Nikolay Atanasov*  
*In ECE Department at UCSD*

Mar.2019 - May.2019

**Abstract:** Implemented SLAM and texture mapping using various sensor measurements from a differential-drive robot.

- Used IMU, odometry and laser measurements to localize the robot and build a 2-D occupancy grid map.
- Textured the floor of 2-D map using RGBD measurements.
- Performed prediction and update step of localization based on particle filter algorithm.

### IMAGE SEGMENTATION BASED ON BAYESIAN ESTIMATION

*Graduate Course Project, supervised by Prof. Nuno Vasconcelos*  
*In ECE Department at UCSD*

Oct.2018 - Dec.2018

**Abstract:** Solved a pattern recognition problem to segment a "cheetah" image in statistical ways.

- Modeled the observation space with single, multi-variate and mixed gaussian distribution.
- Performed the parameter estimation using various Bayesian estimator like MLE, MAP and EM.
- Classified the image pixels based on Bayesian decision rule and analyzed the results of each segmentation method.

### REAL-TIME RECOMMENDATION SYSTEM FOR MOBILE AUGMENTED REALITY ECOSYSTEMS

*Undergraduate Research Project, supervised by Prof. Pan Hui*  
*In SyMLab at HKUST*

Feb.2017 - Aug.2017

**Abstract:** Attended the ReadMe project, an Android based augment reality application providing real-time suggestions according to various information of the user, helped construct its framework.

- Designed and developed the system user interface with JAVA.
- Proposed and implemented augmented reality algorithm based on user information, such as GPS and direction.
- Combined built-in sensors of smart phone with camera to provide visual aids for users.

### QUADCOPTER WITH LASER RADAR

*Undergraduate Research Project, supervised by Prof. Kam Tim WOO*  
*In Robotics Institute at HKUST*

Feb.2017 - Jun.2017

**Abstract:** Developed a quadcopter based on STM32F4 MCU with 2D mapping function using RPLIDAR.

- Optimized flying control based on PID.
- Used ultrasound to gather height information and added constant height mode.
- Completed ground station design based on Android application to interact with quadcopter via Bluetooth.
- Added a laser radar to generate a 2D map of surroundings of quadcopter.

## ACTIVITIES

### ROBOMASTERS COMPETITION

Jan.2017 - Jul.2017

Robot competition organized by DJI

- Completed mechanical design of hero robot chassis.
- Helped with embedded system control of gimbal.
- Involved in computer vision task to equip the soldier robot with auto-aiming function.