

# 作业展示

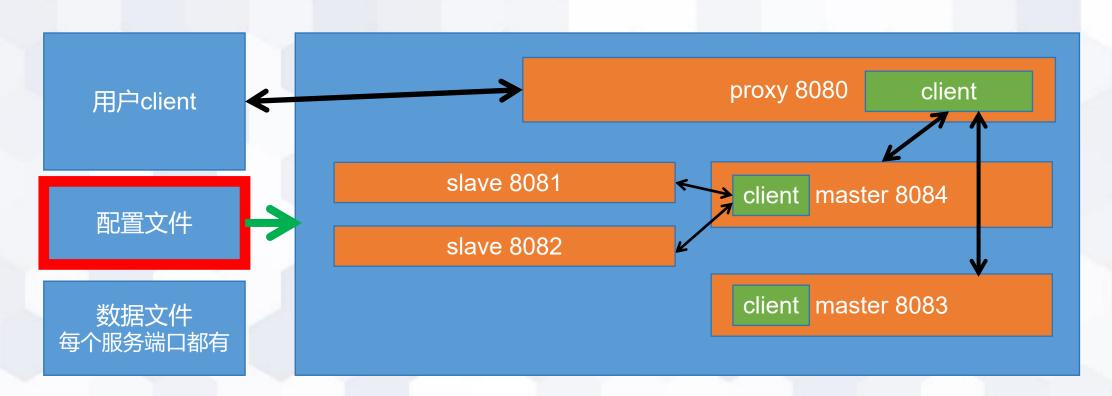
小组组员: 陈彦杰 李昕阳 杨朗骐







## 原理展示









## 配置文件Server.json

[["127.0.0.1:8080",["y"],["y"]],["127.0.0.1:8081",["n","127.0.0.1:8080"],["n","127.0.0.1:8084"]],["127.0.0.1:80 82",["n","127.0.0.1:8080"],["n","127.0.0.1:8084"]],["127.0.0.1:8083",["n","127.0.0.1:8080"],["y"]],["127.0.0.1: 8084",["n","127.0.0.1:8080"],["y","127.0.0.1:8081","127.0.0.1:8082"]]]

```
let infos: Vec<(String, Vec<String>, Vec<String>)> = vec![
    ("127.0.0.1:8080".to_string(), vec!["y".to_string()], vec!["y".to_string()]),
    ("127.0.0.1:8081".to_string(), vec!["n".to_string(), "127.0.0.1:8080".to_string()], vec!["n".to_string(), "127.0.0.1:8084".to_string()]),
    ("127.0.0.1:8082".to_string(), vec!["n".to_string(), "127.0.0.1:8080".to_string()], vec!["n".to_string(), "127.0.0.1:8084".to_string()]),
    ("127.0.0.1:8083".to_string(), vec!["n".to_string(), "127.0.0.1:8080".to_string()], vec!["y".to_string()]),
    ["127.0.0.1:8084".to_string(),vec!["n".to_string(),"127.0.0.1:8080".to_string()],
    vec!["y".to_string(), "127.0.0.1:8081".to_string(), "127.0.0.1:8082".to_string()]],
```







#### 

```
Struct S
```

```
S: serde::Serializer,
        self.kvs.serialize(serializer)
impl<'de> Deserialize<'de> for DB {
   fn deserialize<D>(deserializer: D) -> Result<Self, D::Error>
   where
       D: serde::Deserializer<'de>,
        let kvs: HashMap<String, String> = HashMap::deserialize(deserializer)?;
        core::result::Result::Ok(DB { kvs })
2 implementations
pub struct Tm{
   kts: HashMap<String, (u128,u128)>,
```

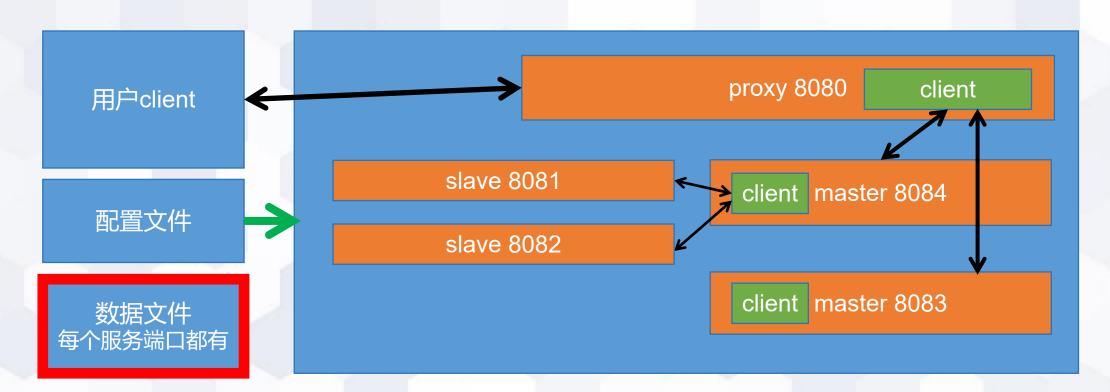
```
4 implementations
pub struct S{
    contents:RwLock<RefCell<DB>>,
    times:RwLock<RefCell<Tm>>,
    port: RwLock<RefCell<String>>,
    proxy: RwLock<RefCell<Vec<String>>>,
    master: RwLock<RefCell<Vec<String>>>,
}
```







## AOF









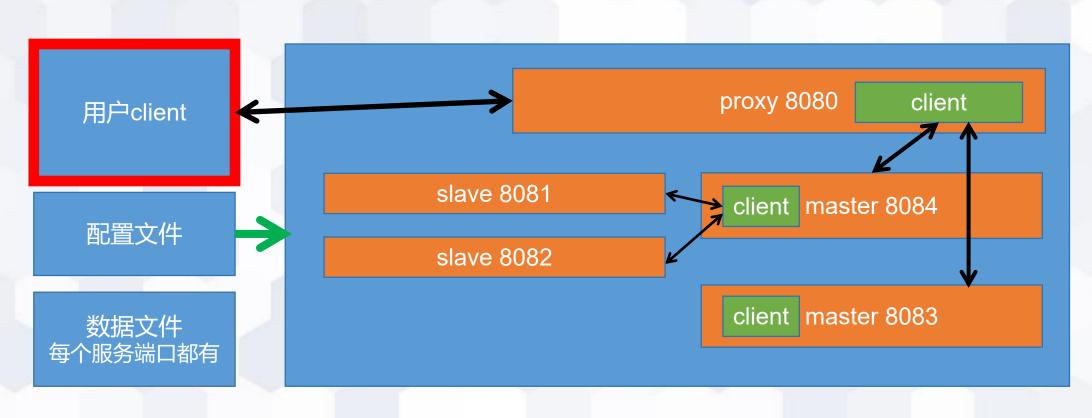
```
impl S{
   pub fn store(&self) -> Result<(), volo_thrift::AnyhowError> {
       // 获取内容锁
       let contents: RwLockReadGuard<'_, RefCell<...>> = self.contents.read().unwrap();
       let times: RwLockReadGuard<'_, RefCell<...>> = self.times.read().unwrap();
       let port: RwLockReadGuard<'_, RefCell<...>> = self.port.read().unwrap();
       let proxy: RwLockReadGuard<'_, RefCell<...>> = self.proxy.read().unwrap();
       let master: RwLockReadGuard<'_, RefCell<...>> = self.master.read().unwrap();
       // 序列化内容
       let myport: String = port.borrow().clone();
       let db_json: String = serde_json::to_string(&*contents.borrow())?;
       let tm json: String = serde json::to string(&*times.borrow())?;
       let port_json: String = serde_json::to_string(&*port.borrow())?;
       let proxy_json: String = serde_json::to_string(&*proxy.borrow())?;
       let master_json: String = serde_json::to_string(&*master.borrow())?;
       //println!("store{}", myport);
       // 写入文件
       //println!("1111111");
       let mut file: File = File::create(path: "data".to_string()+&myport+".json")?;
       file.write_all(buf: db_json.as_bytes())?;
       file.write_all(buf: b"\n")?; // 添加换行符以分隔内容
       file.write all(buf: tm json.as bytes())?;
       file.write_all(buf: b"\n")?; // 添加换行符以分隔内容
       file.write_all(buf: port_json.as_bytes())?;
       file.write_all(buf: b"\n")?; // 添加换行符以分隔内容
       file.write_all(buf: proxy_json.as_bytes())?;
       file.write_all(buf: b"\n")?; // 添加换行符以分隔内容
       file.write_all(buf: master_json.as_bytes())?;
       0k(())
    fn store
```

## AOF

```
pub fn new(port: String, proxy:Vec<String>, master:Vec<String>) -> Self {
   let db: DB;
   let tm: Tm;
   let myport: String:
   let myproxy: Vec<String>;
   let mymaster: Vec<String>;
   let path: String = "data".to_string()+&port+".json";
   if Path::new(&path).exists() {
      println!("A database is created from the file");
      // 如果文件存在,则从文件中导入内容
      let mut file: File = File::open(&path).expect(msg: "Error (1) in reading the file");
      let mut file_contents: String = String::new();
      file.read_to_string(buf: &mut file_contents).expect(msq: "Error (2) in reading the file");
      let lines: Vec<&str> = file_contents.lines().collect();
      db = serde_json::from_str(lines[0]).expect(msg: "Error (3) in reading the file");
      tm = serde_json::from_str(lines[1]).expect(msg: "Error (4) in reading the file");
      myport = serde_json::from_str(lines[2]).expect(msg: "Error (5) in reading the file");
      myproxy = serde_json::from_str(lines[3]).expect(msg: "Error (6) in reading the file");
      mymaster = serde_json::from_str(lines[4]).expect(msg: "Error (7) in reading the file");
   } else {
      println!("A new database is created");
      // 如果文件不存在,则创建新的结构体
      db = DB { kvs: HashMap::new() };
      tm = Tm { kts: HashMap::new() };
      myport = port;
      myproxy = proxy;
      mymaster = master;
   // 创建 S 结构体并返回
      contents: RwLock::new(RefCell::new(db)),
      times: RwLock::new(RefCell::new(tm)),
      port: RwLock::new(RefCell::new(myport)),
      proxy: RwLock::new(RefCell::new(myproxy)),
      master: RwLock::new(RefCell::new(mymaster)),
```



## 主从&cluster 以set 127.0.0.1:8084 2 4为例



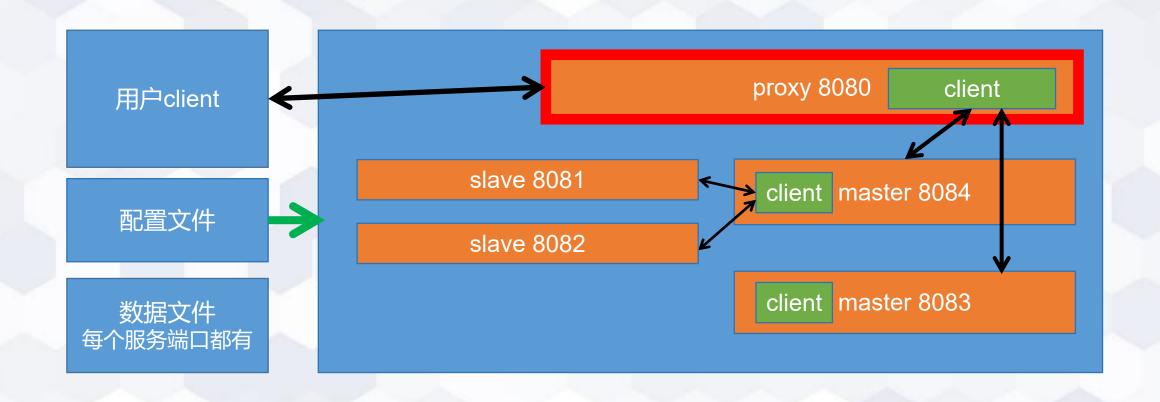


## 主从&cluster 以set 127.0.0.1:8084 2 4为例 用户client

```
[volo::main]
▶ Run | Debug
                                                      else if input.len() == 4 {
sync fn main() {
                                                           req.op = "setport".into();
   let args: Vec<String> = env::args().collect();
                                                           req.otherport = input[1].clone().into();
  unsafe { ADDR_STR = args[1].clone(); }
                                                           req.key = input[2].clone().into();
  tracing_subscriber::fmt::init();
  loop{
                                                           req.value = input[3].clone().into();
      print!("redis> ");
      let mut input: String= String::new();
                                                          let resp: Result<GetItemResponse, ResponseError<...>> = CLIENT.get_item(reg).await;
      io::stdout().flush().expect(msg: "无法刷新标准输出");
      io::stdin().read_line(buf: &mut input).expect(msg: "读取失败!");
      let words: Vec<&str> = input.split_whitespace().collect();
      let input: Vec<String> = words.iter().map(|&s: &str| s.to_string()).collect();
      //println!("单词: {:?}", input);
      let mut req: GetItemRequest = volo_gen::volo::example::GetItemRequest { op:" ".into(), key:" ".into(), value:" ".into(), life:0i32, otherport:" ".into()};
      if words.len() == 0{
          println!("输入为空, 请重新输入: ");
          continue;
```



## 主从&cluster 以set 127.0.0.1:8084 2 4为例 redis proxy









#### 主从&cluster

以set 127.0.0.1:8084 2 4为例

redis proxy server

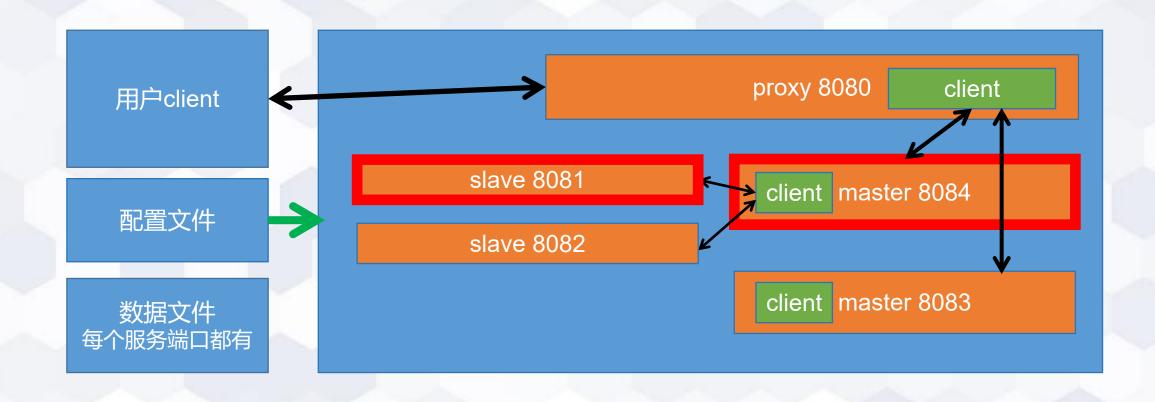
```
"setport" => {
   //println!("hhhhhhhhhhhhhhhh);, value);
   resp.op = "setport".into();
   resp.key = key.clone().into();
                                                                                 if self.proxy.read().unwrap().borrow()[0].eq("y"){
   resp.value = value.clone().into();
                                                                                     let mut dis:HashMap<i32, String> = HashMap::new();
   if self.proxy.read().unwrap().borrow()[0].eq("n"){
                                                                                     let ports: Vec<String> = self.proxy.read().unwrap().borrow().clone();
       //println!("fffff");
                                                                                     let mut cnt: i32 = 0;
       resp.op = "setportfail".into();
                                                                                     for s_ports: &String in ports.iter().skip(1) {
       resp.value = self.proxy.read().unwrap().borrow()[1].clone().into();
                                                                                         dis.insert(k: cnt, v: s ports.clone());
       resp.state = false;
                                                                                         cnt += 1;
       return Ok(resp);
                                                                                     let which: i32 = i32::from(key.as_bytes()[0])%cnt;
   else{
                                                                                     resp.state = true;
       resp.state = true;
                                                                                     //self.store().expect("Error in storing the data");
       //self.store().expect("Error in storing the data");
                                                                                     let port: String = dis[&which].clone();
       let port: String = otherport.clone();
       let key: FastStr = resp.key.clone();
       let value: FastStr = resp.value.clone();
       let (tx: Sender<GetItemResponse>, rx: Receiver<GetItemResponse>) = tokio::sync::oneshot::channel();
       tokio::spawn(future: async move {
           let message: GetItemResponse = other(opstr: "set".to string(), key: key.into string(), value: value.into string(), &port).await;
          //println!("lib{:?}", message);
           if tx.send(message).is_err() {
              println!("Failed to send result to the channel");
       });
       let message: GetItemResponse = rx.await.expect(msg: "Failed to receive result from the channel");
       return Ok(message);
```



#### 主从&cluster 以set 127.0.0.1:8084 2 4为例 redis proxy client



#### 主从&cluster 以set 127.0.0.1:8084 2 4为例 redis master server

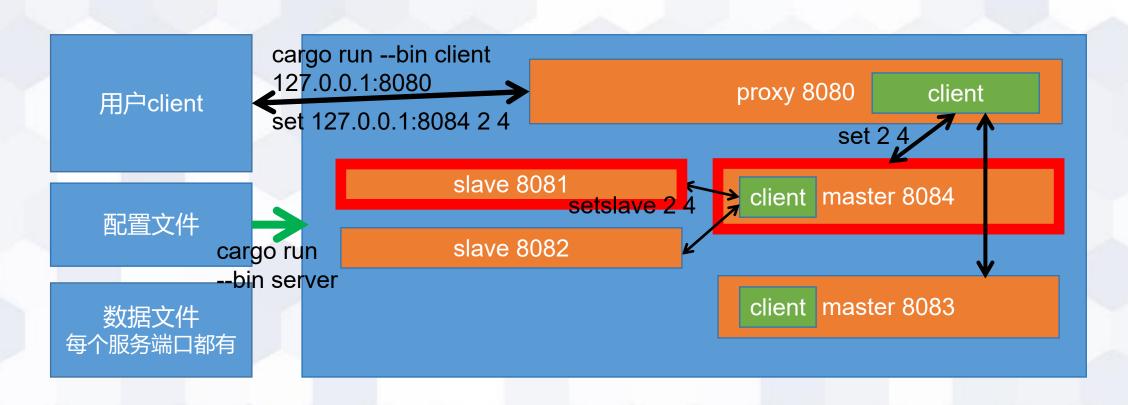






## 主从&cluster

#### 信息逐级返回最后由用户client处理









## 主从&cluster

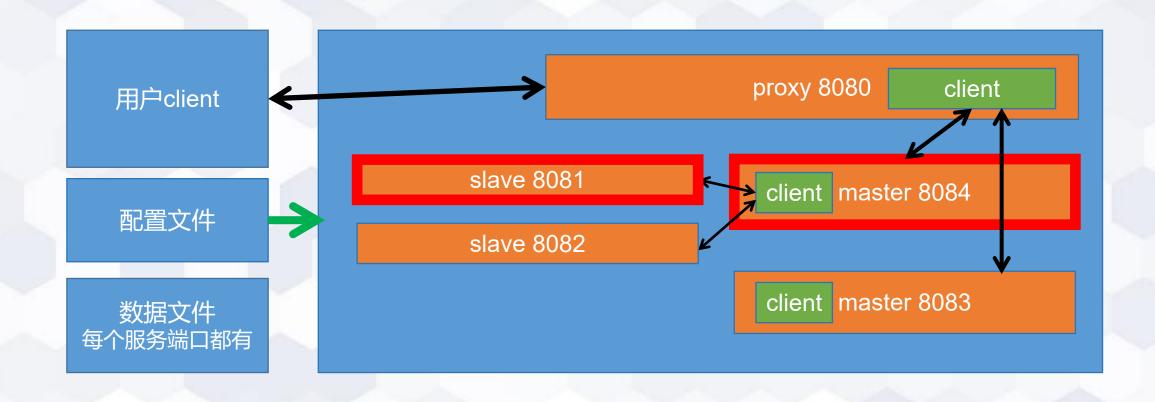
以set 127.0.0.1:8084 2 4为例

redis master server

```
'set" => {
  resp.op = "set".into();
  resp.key = key.clone().into();
  resp.value = value.clone().into();
                                                                                   "setslave" => {
  if self.master.read().unwrap().borrow()[0].eq("n"){
                                                                                         //println!("setsla {} {} {}", self.port.read().unwrap().borrow(),key, value);
      resp.op = "setslave".into();
      resp.value = self.master.read().unwrap().borrow()[1].clone().into();
                                                                                         self.contents.write().unwrap().borrow_mut().kvs.insert(k: key, v: value);
      resp.state = false;
      return Ok(resp);
                                                                                               resp.state = true;
                                                                                               self.store().expect(msg: "Error in storing the data");
  else if self.contents.read().unwrap().borrow().kvs.contains_key(&key){
      resp.value = self.contents.read().unwrap().borrow().kvs[&key].clone().into();
                                                                                               return Ok(resp);
      resp.state = false;
      return Ok(resp);
  else{
      self.contents.write().unwrap().borrow_mut().kvs.insert(k: key, v: value);
      resp.state = true;
      self.store().expect(msg: "Error in storing the data");
      let ports: Vec<String> = self.master.read().unwrap().borrow().clone();
         for s_ports: &String in ports.iter().skip(1) {
             let port: String = s_ports.clone();
             let key: FastStr = resp.key.clone();
             let value: FastStr = resp.value.clone();
             tokio::spawn(future: async move {
                slave(opstr: "setslave".to_string(), key: key.into_string(), value: value.into_string(), &port).await;
      return Ok(resp);
```



#### 主从&cluster 以set 127.0.0.1:8084 2 4为例 redis master server









## C:Window/system32/cmd.exe - cargo nar -bin+client 127.0.0.1:8080 Running target/debug/client.exe 127.0.0.1:8000 redis) get 127.0.0.1:8083 2 The value of key "2" is "4" A database is created from the file A database is created from the file

## 测试结果展示

1.AOF (Append-only File) 实现持久化 打开client和server, client发送set操 作, 然后重启, 再用 client 进行 Get 调用, 可以访问到之前的数据。





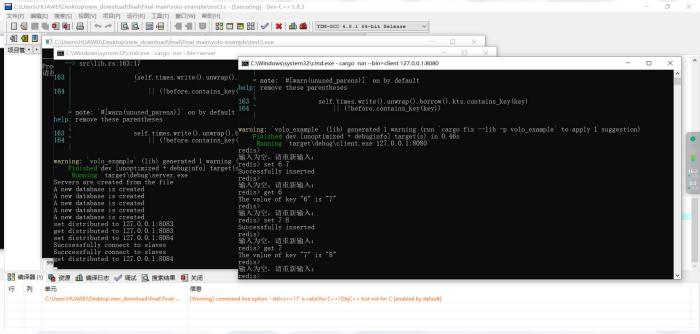


# Common executivally and manipurdo example times 2 c - [Line cutting] - Dev C++ 3.8.3 | Common transport cutting of the common exercise | Pinished dev [Line cutting] - Dev C++ 3.8.3 | | Common transport cutting of the common exercise | Pinished dev [Line cutting] - Dev C++ 3.8.3 | | Common transport cutting of the cut

#### 2.Redis 主从架构

从节点对于 Set 操作返回错误。 对主节点进行 Set 操作,可以通 过从节点通过 Get 获取到设置的数据。

## 测试结果展示



3.Redis cluster 根据 Get 和 Set 目标的 key 将请求分 发到不同的 redis 实例进行处理。

# 谢谢观看

T H A N K