BIRLA INSTITUTE OF TECHNOLOGY & SCIENCE, PILANI

Second Semester 2014-2015

CS F211 Data Structures and Algorithms

Lab Sheet – 9

General Instructions for Programming

- 1. All inputs to the program must be either (a) command line arguments (b) or read from a file (other than stdin). DO NOT READ anything from stdin and DO NOT USE PROMPTS like "Please enter a number ...".
- 2. You are required to write the output to a file (other than stdout) and errors if any to a different output channel (stderr or another file).
- 3. Use standard C coding conventions for multi-file programs. Separate the following: interfaces of functions (use a ".h" file), data type definitions (use another ".h" file), ADT / algorithm implementation (use a ".c" file), and driver/test code (use another ".c" code). In general, each module has to be written in **separate** c files.
- 4. All files related to a lab must be put inside a single directory by the name of the lab (lab1, lab2, etc.).
- 5. Valid makefile must be present in the directory.
- 6. Ensure that all the code written by you are compiling correctly. Preferably use gcc with the options **-W -Wall -O2**, while compiling your code.

Problem: Given a large text, create an index of words appearing in the text, along with the location(s) in which these words appear.

Data source for this problem can be downloaded from : http://www.gutenberg.org/ebooks/829 (you may use any other ebook as well.)

Algorithm Outline:

- 1. Sanitize the text to remove all characters that are not alphabets or white spaces.
- 2. Maintain one of the data structures mentioned below to handle index
- 3. Traverse the text word by word.
- 4. If it is a new word,
 - a. add to index (along with location),
- 5. else
 - a. search the word in index and add the extra location.
- 6. Do a Depth First Traversal of implemented data structures and print the Index to a file (*index.txt*) indicating word and the location(s) where the word is found.

Data Structure to be used for indexing:

- a. Standard Trie
- b. B-Tree of order 5