```
#include <stdio.h>
 2
 3 int main(void)
4 {
 5
        //variable declarations
        char chArray_01[] = { 'A', 'S', 'T', 'R', 'O', 'M', 'E', 'D', 'I', 'C', 'O',
 6
          'M', 'P', '\0' }; // Must give \0 Explicitly For Proper Initialization
 7
        char chArray_02[9] = { 'W', 'E', 'L', 'C', '0', 'M', 'E', 'S', '\0' }; // Must ➤
           give \0 Explicitly For Proper Initialization
        char chArray_03[] = { 'Y', '0', 'U', '\0' }; // Must give \0 Explicitly For
 8
          Proper Initialization
 9
        char chArray_04[] = "To"; // \0 is assumed, size is given as 3, although
                                                                                            P
          string has only 2 characters
        char chArray_05[] = "REAL TIME RENDERING BATCH OF 2020-21"; // \0 is assumed, →
10
          size is given as 40, although string has 39 characters
11
12
        char chArray WithoutNullTerminator[] = { 'H', 'e', 'l', 'l', 'o' };
13
        //code
14
        printf("\n\n");
15
16
17
        printf("Size Of chArray_01 : %lu\n\n", sizeof(chArray_01));
        printf("Size Of chArray_02 : %lu\n\n", sizeof(chArray_02));
printf("Size Of chArray_03 : %lu\n\n", sizeof(chArray_03));
18
19
20
        printf("Size Of chArray_04 : %lu\n\n", sizeof(chArray_04));
21
        printf("Size Of chArray 05 : %lu\n\n", sizeof(chArray 05));
22
23
        printf("\n\n");
24
        printf("The Strings Are : \n\n");
25
26
        printf("chArray_01 : %s\n\n", chArray_01);
27
        printf("chArray_02 : %s\n\n", chArray_02);
        printf("chArray_03 : %s\n\n", chArray_03);
28
29
        printf("chArray_04: %s\n\n", chArray_04);
        printf("chArray_05 : %s\n\n", chArray_05);
30
31
        printf("\n\n");
32
        printf("Size Of chArray WithoutNullTerminator : %lu\n\n", sizeof
33
          (chArray WithoutNullTerminator));
        printf("chArray_WithoutNullTerminator : %s\n\n",
34
          chArray_WithoutNullTerminator); //Will display garbage value at the end of
          string due to absence of \0
35
36
        return(0);
37
   }
38
39
```