



# File IO

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( expleo )

## File I/O

# Introduction

- Prior to JDK 7, the **java.io.File** class was the entry point for all **file** and **directory operations**.
- The new file I/O API is called as **NIO.2**

## Limitations of java.io.File

- Very basic file system access functionality
- Very limited set of file attributes
- Does not work well with symbolic links
- Performance issues

## File I/O

# Introduction

### Features of new API

- Works more consistently **across platforms**
- Makes it easier to write programs that gracefully **handle the failure** of file system operations
- Provides more **efficient access** to a larger set of file attributes
- Allows developers of sophisticated applications to take advantage of **platform-specific** features when absolutely necessary
- Allows support for **non-native file systems**, to be “plugged in” to the platform

## File I/O

# File Systems, Path, and File

- File systems are **hierarchical (tree) structures**.
- Both **files** and **directories** in NIO.2 are represented by a **path**, which is the file or directory's relative or absolute location.
- **Absolute Path:** An absolute path always starts with the root element and the complete directory list required to locate the file.

**Example:** C:\Users\Senthil\eclipse-workspace\Sample\src\FileStream\input.txt

- **Relative Path:** A relative path must be combined with another path in order to access a file.

**Example:** Sample\src\FileStream\input.txt

## File I/O

# File Systems, Path, and File

## Packages and Classes

- **java.nio.file.Path**: Locates a file or a directory by using a system-dependent path
- **java.nio.file.Files**: Using a Path, performs operations on files and directories
- **java.nio.file.FileSystem**: Provides an interface to a file system and a factory for creating a Path and other objects that access a file system
- All the methods that access the file system throw **IOException** or a **subclass**.

## File I/O

### Path Interface

- The **java.nio.file.Path** interface provides the **entry point** for the NIO.2 file and directory manipulation.
- To obtain a Path object, obtain an **instance of the default file system**, and then invoke the **getPath** method:

```
FileSystem fs = FileSystems.getDefault();  
Path p1 = fs.getPath ("F:\\Personal\\Training\\Example \\Test.txt");
```

## File I/O

### Path Interface

- A portion of a path can be obtained by using the **subpath method**:

```
Path subpath(int beginIndex, int endIndex);
```

- The element returned by endIndex is one less than the endIndex value.

```
Path p1 = Paths.get (" F:\Personal\Training\Example \Test.txt");  
Path p2 = p1.subpath (1, 3);
```

**OutPut:** Training\Example

→ **Here,**  
Personal 0  
Training 1  
Example 2  
Test.txt 3

## File I/O

# File Systems, Path, and File

The Path interface defines the **methods** used to **locate a file or a directory** in a file system.

- **To access the components of a path**

- getFileName, getParent, getRoot, getNameCount

- **To operate on a path**

- normalize, toUri, toAbsolutePath, subpath, resolve, relativize

- **To compare paths**

- startsWith, endsWith, equals



## File I/O

# File Systems, Path, and File

```
// Java program to demonstrate the java.nio.file.Path interface methods
import java.nio.file.Path;
import java.nio.file.Paths;
class PathMethods{
    public static void main(String args[]) {
        Path p1 = Paths.get ("C:\\Users\\Senthil\\eclipse-
workspace\\...\\Sample\\src\\FileStream\\input.txt");
        Path normalizedPath = p1.normalize();
        Path p2 = Paths.get ("C:\\Users\\Senthil\\eclipse-workspace\\Sample\\src\\FileStream\\input.txt");
        System.out.println("NormalizedPath: "+ normalizedPath);
        Path subPath = p1.subpath (1, 3);
        System.out.println("SubPath: "+ subPath);
        System.out.println("getFileName: "+ p1.getFileName());
        System.out.println("getParent: "+p1.getParent());
        System.out.println("getNameCount: "+p1.getNameCount());
```

## File I/O

# File Systems, Path, and File

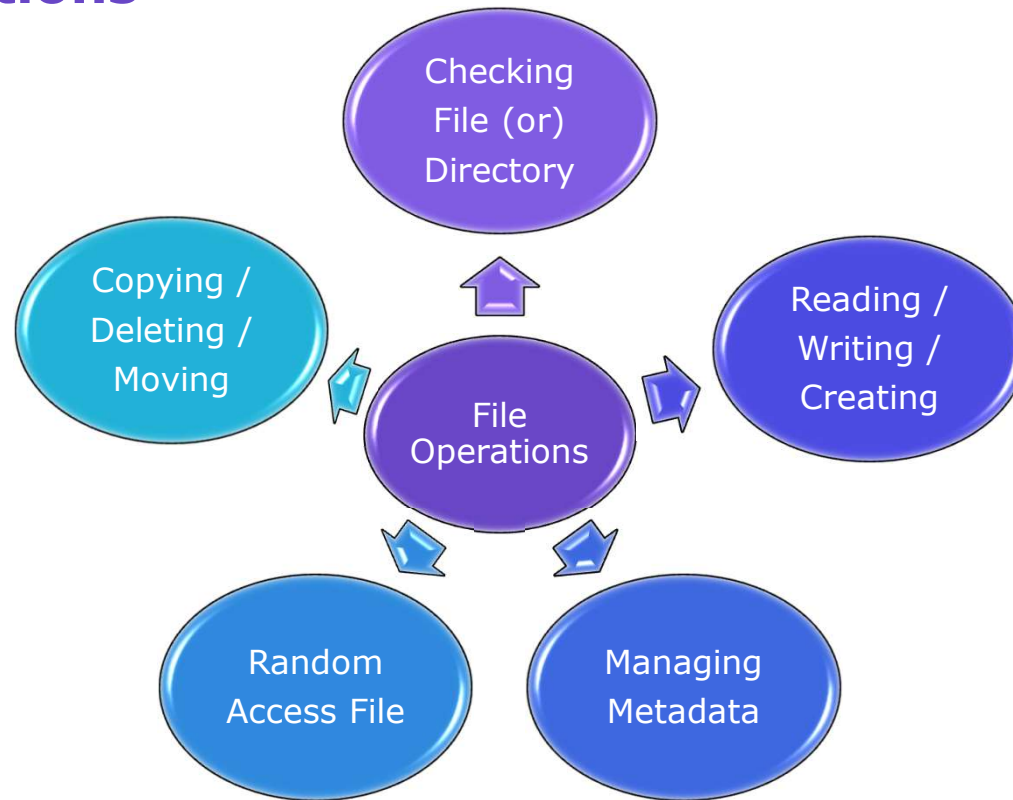
```
System.out.println("getRoot: " + p1.getRoot());  
System.out.println("isAbsolute: "+p1.isAbsolute());  
System.out.println("toAbsolutePath: "+p1.toAbsolutePath());  
System.out.println("toURI: "+p1.toUri());  
if(p1.equals(p2))  
    System.out.println("Both are equal");  
else  
    System.out.println("Both are not equal");  
}  
}
```

### Output:

```
NormalizedPath: C:\Users\Senthil\eclipse-workspace\Sample\src\FileStream\input.txt  
SubPath: Senthil\eclipse-workspace  
getFileName: input.txt  
getParent: C:\Users\Senthil\eclipse-workspace\Sample\src\FileStream  
getNameCount: 7  
getRoot: C:\  
isAbsolute: true  
toAbsolutePath: C:\Users\Senthil\eclipse-workspace\Sample\src\FileStream\input.txt  
toURI: file:///C:/Users/Senthil/eclipse-workspace/Sample/src/FileStream/input.txt  
Both are equal
```

## File I/O

# File Operations



## File I/O

### Checking a File or Directory

- A Path object represents the concept of a **file or a directory location**.
- To determine whether it **exists** using the following **Files methods**:
  - **exists(Path p, LinkOption... option)**  
Tests to see whether a file exists. By default, symbolic links are followed.
  - **notExists(Path p, LinkOption... option)**  
Tests to see whether a file does not exist. By default, symbolic links are followed.

#### Example:

```
Path p = Paths.get("F:\\Personal\\Training\\Example\\Symbolic_Link\\Test.txt");  
Boolean result=Files.exists(p);  
System.out.println("Path" + p + "exists = " + result);
```

## File I/O

### Checking a File or Directory

- To verify that a **file can be accessed**, the Files class provides the following boolean methods.
- isReadable(Path)
- isWritable(Path)
- isExecutable(Path)
- **Example:**

```
Path p = Paths.get("F:\\Personal\\Training\\Example\\Symbolic_Link\\Test.txt");  
boolean result = Files.isReadable(p);  
System.out.println("File " + p + " is Readable = " + result);
```

## File I/O

### Creating File or Directory

- Files and directories can be created using one of the following methods:
- `Files.createFile (Path dir);`
- `Files.createDirectory (Path dir);`
- The **createDirectories** method can be used to create directories that do not exist, from top to bottom:
- **Example:**

```
Path path = Paths.get("F:\\Personal\\Training\\Example\\Symbolic_Link\\Sample.txt");  
Path p= Files.createFile(path);    //creates file at specified location  
System.out.println("File Created at Path: "+p);
```

## File I/O

# Creating File or Directory

```
// Java program to demonstrate to create directory
import java.nio.file.*;
class CreateDirectory{
    public static void main(String args[]) {
        try{
            Path path = Paths.get("C:\\Users\\Senthil\\eclipse-workspace\\Sample\\src\\FileStream\\SampleDirectory");
            if (!Files.exists(path)) {
                Files.createDirectory(path);
                System.out.println("Directory created");
            } else {
                System.out.println("Directory already exists");
            }
        } catch (IOException e) {
            System.out.println(e); //Exception details
        } } }
```

## File I/O

# Creating File or Directory

```
// Java program to demonstrate to create file
import java.nio.file.*;
class CreateFile{
    public static void main(String args[]) {
        try{
            Path path1 = Paths.get("C:\\\\Users\\Senthil\\eclipse-workspace\\Sample\\src\\FileStream\\Sample.txt");
            if (!Files.exists(path1)) {
                Files.createFile(path1);
                System.out.println("File created");
            } else {
                System.out.println("File already exists");
            }
        } catch (IOException e) {
            System.out.println(e); //Exception details
        }
    }
}
```



## File I/O

### Deleting a File or Directory

- Can delete files or directories.
- The Files class provides **two methods**:
  - delete(Path)
  - deleteIfExists(Path)
    - This method deletes a **file if it exists**. It also **deletes a directory** mentioned in the path only if the directory is **not empty**.

## File I/O

### Deleting a File or Directory

```
// Java program to demonstrate to delete a file
class DeleteFileDirectory {
    public static void main(String args[]) {
        //File to delete
        Path path = Paths.get("C:\\Users\\Senthil\\eclipse-workspace\\Sample\\src\\FileStream\\Sample.txt");
        //Directory to delete
        Path path = Paths.get("C:\\Users\\Senthil\\eclipse-workspace\\Sample\\src\\FileStream\\SampleDirectory");
        try{
            Files.deleteIfExists(path);
        }
        catch(NoSuchFileException e){
            System.out.println("No such file/directory exists");
        }
    }
}
```

## File I/O

### Deleting a File or Directory

```
catch(DirectoryNotEmptyException e){  
    System.out.println("Directory is not empty.");  
}  
catch(IOException e){  
    System.out.println("Invalid permissions.");  
}  
  
System.out.println("Deletion successful.");  
}  
}
```

## File I/O

### Copying a File or Directory

- Copy a file or directories use **copy()** method.
- When directories are copied, the **files inside the directory are not copied**.

#### Syntax:

- `copy(sourcePath, targetPath, copy option)`

#### Standard copy option

- 1. ATOMIC\_MOVE:** Move the file as an atomic file system operation. With an ATOMIC\_MOVE you can move a file into a directory and be guaranteed that any process watching the directory accesses a complete file.
- 2. COPY\_ATTRIBUTES:** Copy attributes to the new file.
- 3. REPLACE\_EXISTING:** Replace an existing file if it exists.

## File I/O

# Copying a File or Directory

```
// Java program to demonstrate to copy a file
class CopyFileDirectory {
    public static void main(String args[]) {
        Path source = Paths.get("C:\\Users\\Senthil\\eclipse-workspace\\Sample\\src\\FileStream\\output.txt");
        Path target = Paths.get("C:\\Users\\Senthil\\eclipse-workspace\\Sample\\src\\FileStream\\Sample.txt");
        try {
            System.out.println(source+" "+ "Copied to:"+" "+ Files.copy(source, target,StandardCopyOption.REPLACE_EXISTING));
        }catch (IOException e) {
            System.out.println(e); //Exception details
        }
    }
}
```

## File I/O

### Moving a File or Directory

- Move a file or directories use **move()** method.
- Moving a directory will not move the contents of the directory.

#### Syntax:

- `move(sourcePath, targetPath, move option)`

#### Standard move option

1. `ATOMIC_MOVE`: Move the file as an atomic file system operation.
2. `REPLACE_EXISTING`: Replace an existing file if it exists.

## File I/O

# Moving a File or Directory

```
// Java program to demonstrate to copy a file
class MoveFileDirectory {
    public static void main(String args[]) {
        Path source = Paths.get("C:\\Users\\Senthil\\eclipse-workspace\\Sample\\src\\FileStream\\output.txt");
        Path target = Paths.get("C:\\Users\\Senthil\\eclipse-workspace\\Sample\\src\\FileStream\\Sample.txt");
        try {
            System.out.println(source+" " + "Moved to:"+" " + Files.move(source,
            target,StandardCopyOption.REPLACE_EXISTING));
        } // Catch block to handle the exceptions
        catch (IOException e) {
            System.out.println(e); //Exception details
        }
    }
}
```

## File I/O

# Managing Metadata

- Commonly used methods:

Method	Explanation
<b><i>size</i></b>	Returns the size of the specified file in bytes
<b><i>isDirectory</i></b>	Returns true if the specified Path locates a file that is a directory
<b><i>isRegularFile</i></b>	Returns true if the specified Path locates a file that is a regular file
<b><i>isSymbolicLink</i></b>	Returns true if the specified Path locates a file that is a symbolic link
<b><i>isHidden</i></b>	Returns true if the specified Path locates a file that is considered hidden by the file system
<b><i>getLastModifiedTime</i></b>	Returns or sets the specified file's last modified time
<b><i>setLastModifiedTime</i></b>	
<b><i>getAttribute</i></b>	Returns or sets the value of a file attribute
<b><i>setAttribute</i></b>	



## File I/O

### Quiz



**1. Which one is used to remove redundant elements?**

a) normalize

b) toAbsolutePath

c) resolve

d) None of the Above

a) normalize

## File I/O

### Quiz



**2. Is java.io.file and java.nio.file are same**

a) Yes

b) No

b) No

## Quiz



**3. Given this fragment:**

```
Path source = Paths.get("path");
```

```
Path target = Paths.get("path");
```

```
Files.copy(source, target);
```

**Assuming source and target are not directories, how can you prevent this copy operation from generating `FileAlreadyExistsException`?**

**a) Delete the target file before the copy.**

**b) Use the move method instead.**

**c) Use the `copyExisting` method instead.**

**d) Add the `REPLACE_EXISTING` option to the method**

**d) Add the `REPLACE_EXISTING` option to the method**

## File I/O

### Quiz



**4. Which one is not a file operation**

a) Files.createFile

b) Files.copy

c) Files.move

d) Files.modify

a) Files.modify

## File I/O

### Quiz



**5. To copy, move, or open a file or directory using NIO.2, you must first create an instance of:**

a) Path

b) FileSystem

c) File

d) None of the Above

a) Path