```
section .data
  msg1 db "Enter Number:"
  msg2 db "Showing Output:", 0xA
section .bss
  arr resb 85
  cnt resb 01
global _start
section .text
_start:
  ; -----reading numbers-----
  mov byte[cnt], 05
                          ; read_num Counter
  mov rbx, arr
read_num:
  mov rax, 01
  mov rdi, 01
  mov rsi, msg1
  mov rdx, 13
  syscall
  mov rax, 00
  mov rdi, 01
  mov rsi, rbx
  mov rdx, 17
  syscall
```

```
add rbx, 17
  dec byte[cnt]
  jnz read_num
  ; -----writing numbers-----
  mov rax, 01
  mov rdi, 01
  mov rsi, msg2
  mov rdx, 16
  syscall
  mov byte[cnt], 05
                     ; write_num Counter
  mov rbx, arr
write_num:
  mov rax, 01
  mov rdi, 00
  mov rsi, rbx
  mov rdx, 17
  syscall
  add rbx, 17
  dec byte[cnt]
  jnz write_num
  ; -----Exit The Program-----
```

mov rax, 60

mov rdi, 00

syscall