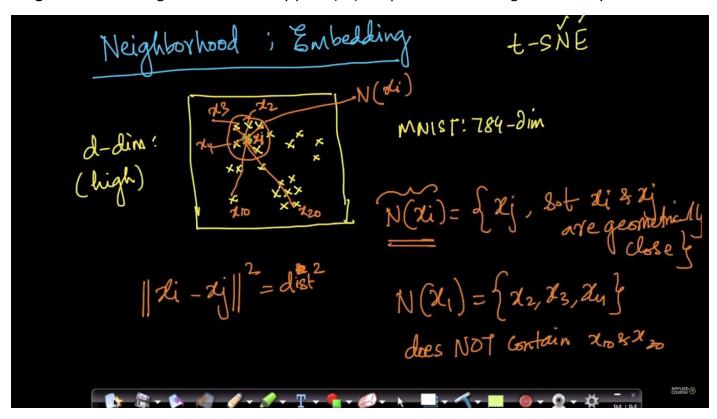
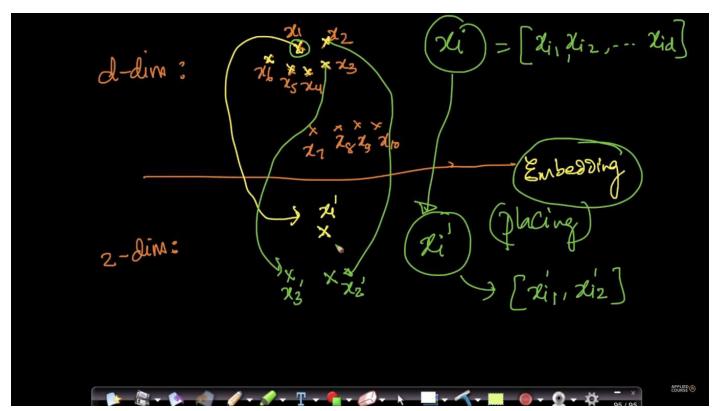
What does Neighbourhood and Embedding mean in t-SNE?

Neighbourhood: Neighbourhood of any point(x1) are points which are gemoterically close to x1.



Embedding: Embedding means picking elements from d-dimensions and place them in lower dimensions, like in below fig we are placing x_i (having d features) from d-dimension to 2-dimesion x_i , having 2 features.



Comments:

them to lower dimensional space,

- what is the minimum distance between xi & xj to determine that they are neighbours?
 - There is no minimum distance as such as it depends on the data, scale or units in which each feature is represented etc. We typically use k-nearest neighbors to represent a neighborhood around a point. Here again, the appropriate "k" depends a lot on the problem and context.
- What is the Intuition behind the Embedding? What is the use of collecting points in d-dim and putting them into 2-dim? as we now, we human beings can't visualize the data if its more then 3 dimensions, so tsne is one of the technique that helps us visualize the higher dimensions data by embedding