1. WAP to make an array of the table of Given Number

```
Print the array using a pointer Input: 2.
Output: 2 4 6 8 10 12 14 16 18 20.
```

2. Draw a correct diagram and Write the output

```
#inlcude<stdio.h>
void main(){

    Int x = 45;
    Int y = 35;
    Int *ptr1 = &x;
    Int *ptr2 = &y;
    printf("%p\n",ptr1);
    printf("%p\n",ptr2);
    Int temp = *ptr1 + *ptr2+2;
    printf("%d\n",temp);
}
```

3. Draw a correct diagram and Write the output

```
#include<stdio.h>
Void main(){

Int arr[] = {10,20,30,40,50};
Int *ptr = &arr[0];

printf("%p\n",ptr);

printf("%d\n",*ptr++);
printf("%d\n",*ptr++);
printf("%p\n",ptr);

printf("%d\n",(*ptr)++);
printf("%d\n",(*ptr)++);
}
```

4. Draw a correct diagram and Write the output

```
#include<stdio.h>
```

```
void main(){
    int ch1='A';
    int ch2='C';

    int *ptr1=&ch1;
    int *ptr2=&ch2;

    printf("%p\n",ptr1);
    printf("%p\n",ptr2);

    int temp=*ptr2-*ptr1+2;
    printf("%d\n",temp);

    int temp2=ptr1-ptr2;
    printf("%d\n",temp2);

    printf("%p\n",ptr2+5);
}
```

5. Draw a correct diagram and Write the output

```
#include<stdio.h>

void main(){

    int arr[]={10,20,30,40,50};
    int *ptr1=&arr[0];

    printf("%p\n",ptr1);
    printf("%d\n",*(ptr1++));

    ptr1++;

    printf("%d\n",*(++ptr1));
    printf("%p\n",ptr1);
}
```

6. Draw a correct diagram and Write the output

#include<stdio.h>

```
int *ptr=NULL;

void fun() {
        int x=10;
        ptr = &x;
        printf("%d\n",x);
        printf("%d\n",*ptr);
}

void main(){
        int x = 20;
        printf("%d\n",x);
        fun();
        printf("%d\n",*ptr);
}
```

## 7. Draw a correct diagram and Write the output

```
#include<stdio.h>
Void main(){
    int arr[3][3]={11,12,13,14,15,16,17,18,19};
    printf("%d\n",&arr);
    printf("%d\n",arr);
    printf("%d\n",*(arr+0));
    printf("%d\n",*(arr+3));
    printf("%d\n",*(arr+5));
}
```

## 8. Draw a correct diagram and Write the output

```
#include<stdio.h>
void main(){

int arr[6] = {1,2,3,4,5,6};
++arr[1];
arr[arr[1]]++;
```

- 9. Create a 2D array and take the input of elements from the user & Print using a pointer. Draw a correct diagram and Write the output
- 10. Create a 3D array and take the input of elements from the user & Print using a pointer. Draw a correct diagram and Write the output
- 11. WAP to print 2nd largest element in the array. Print using Pointer
- 12. WAP to print addition of both diagonal elements using pointer without repeating the middle element
- 13. WAP to print different datatype of elements using Void pointer int , char , float , double