# **AZURE DEVOPS PART-2**

- 1. Setting up SonarQube on an Ubuntu VM using Docker.
- 2. Adding a Linux (Ubuntu) agent to Azure DevOps.
- 3. Installing necessary tools (Maven, Java, Docker, Trivy) on the VM.
- 4. Setup Azure Artifacts Feed
- 5. Creating a classic build and release pipeline in Azure DevOps.

### Part 1: Setting up SonarQube on Ubuntu VM

### Step 1: Create Ubuntu VM in Azure

- 1. Go to the Azure Portal.
- 2. Navigate to Virtual Machines > Create Virtual Machine.
- 3. Choose Ubuntu 20.04 LTS as the OS.
- 4. Select the size based on your requirements (minimum 2 vCPUs, 4 GB RAM for SonarQube).
- 5. Complete the configuration and click **Create**.
- 6. After the VM is created, SSH into the VM using:

bash

Copy code

ssh <username>@<your-vm-ip>

# Step 2: Install Docker on the Ubuntu VM

1. Update the system and install Docker:

sudo apt update

sudo apt install apt-transport-https ca-certificates curl software-properties-common curl -fsSL https://download.docker.com/linux/ubuntu/gpg | sudo apt-key add - sudo add-apt-repository "deb [arch=amd64] https://download.docker.com/linux/ubuntu \$(lsb\_release -cs) stable" sudo apt update sudo apt install docker-ce

sudo usermod -aG docker ubuntu newgrp docker

2. Verify Docker installation:

docker --version

### Step 3: Run SonarQube in Docker

1. Pull and run SonarQube in a Docker container:

docker run -d -p 9000:9000 sonarqube:lts-community

- 2. Access SonarQube:
  - Open a browser and navigate to http://<your-vm-ip>:9000.
  - o Default credentials: admin/admin.

# Part 2: Install Maven, Java, Docker, and Trivy on the Ubuntu VM

### Step 1: Install Java

1. Install OpenJDK:

### sudo apt update

sudo apt install openjdk-11-jdk -y

2. Verify Java installation:

java -version

#### Step 2: Install Maven

1. Install Maven:

sudo apt update

sudo apt install maven -y

2. Verify Maven installation:

mvn -version

### Step 3: Install Trivy

1. Install Trivy:

### sudo apt update

sudo apt install wget apt-transport-https gnupg lsb-release -y

wget -qO - https://aquasecurity.github.io/trivy-repo/deb/public.key | sudo apt-key add -

echo "deb https://aquasecurity.github.io/trivy-repo/deb \$(lsb\_release -sc) main" | sudo tee -a

/etc/apt/sources.list.d/trivy.list

sudo apt update

sudo apt install trivy -y

# Part 3: Add the Ubuntu VM as an Agent in Azure DevOps

# **Step 1: Download and Configure the Agent**

- 1. Go to Azure DevOps:
  - Navigate to Organization Settings > Agent Pools.
  - Click New Agent and select Linux.
  - Copy the download URL and follow the steps provided in the Azure DevOps UI.
- 2. **Install and Configure the Agent** on the VM:

mkdir myagent && cd myagent

 $wget\ https://vstsagentpackage.azureedge.net/agent/2.186.1/vsts-agent-linux-x64-2.186.1.tar.gz$   $tar\ zxvf\ vsts-agent-linux-x64-2.186.1.tar.gz$  ./config.sh

# 3. Provide the following details:

- Azure DevOps organization URL.
- o Personal Access Token (PAT).
- Name your agent.

# 4. Start the agent:

<mark>./run.sh</mark>

# **Step 2: Verify Agent Registration**

• Go to **Organization Settings** > **Agent Pools** and verify that the Linux agent is listed as available.

# Part-3: Setting up an Azure Artifacts Feed

## **Step 1: Navigate to Artifacts in Azure DevOps**

- 1. Go to Azure DevOps: Azure DevOps Portal.
- 2. **Navigate to Your Project**: Select your project from the home page.
- 3. In the left sidebar, click on **Artifacts**.
- 4. Create New Feed:
  - Click + New Feed at the top right.
  - o Give your feed a name (e.g., MyArtifactsFeed).
  - Set the visibility:
    - Private: Accessible only to users in your organization.
    - **Public**: Anyone with the link can access it.
  - Click Create.

Now your feed is ready to host artifacts like Maven, npm, NuGet, or Python packages.

### **Step 2: Connect to the Azure Artifacts Feed**

Depending on the package type you're using (Maven, npm, NuGet, or Python), you will need to connect your build system to Azure Artifacts.

# For Maven:

- 1. **Go to the feed you created** (e.g., MyArtifactsFeed).
- 2. Click on Connect to Feed.
- 3. Select **Maven** from the list of package managers.
- 4. You will see instructions to add the feed to your Maven settings:
  - Add the feed URL to your ~/.m2/settings.xml file.

Example settings.xml:

### <mirrors>

### <mirror>

<id>my-artifact-feed</id>

<mirrorOf>\*</mirrorOf>

<url>https://pkgs.dev.azure.com/<your-organization>/\_packaging/<your-feed-name>/maven/v1</url>

### </mirror>

<servers></servers>
<server></server>
<id>my-artifact-feed</id>
<username>my-username</username>
<pre><password>your-personal-access-token</password></pre> /password>

- o Replace the placeholders (<your-organization>, <your-feed-name>, your-personal-access-token) with the actual values.
- The Personal Access Token (PAT) can be generated in Azure DevOps under User
  Settings > Personal Access Tokens.

# Step 3: Push Artifacts to the Feed

### For Maven:

1. **Add Distribution Management** in your pom.xml to configure where Maven will deploy the built artifacts:

Example pom.xml snippet:

<distributionManagement>

<repository>

<id>my-artifact-feed</id>

<url>https://pkgs.dev.azure.com/<your-organization>/\_packaging/<your-feedname>/maven/v1</url>

</repository>

</distributionManagement>

2. **Deploy the Artifact**: Once your build is ready, use the following Maven command to deploy the artifact:

mvn deploy

This will upload the JAR/WAR to your Azure Artifacts feed.

### Part 5: Create Classic Build Pipeline

### **Step 1: Navigate to Pipelines**

- 1. Go to Pipelines > Builds.
- 2. Click New Pipeline > Use the classic editor.
- 3. Select your **Azure Repo** or **GitHub Repo** as the source.

## **Step 2: Configure Build Pipeline Stages**

### **Stage 1: Maven Authenticate**

- 1. Add a **Maven task** in the pipeline.
- 2. In the settings, configure Maven to use your **settings.xml** for repository authentication.

## **Stage 2: Maven Compile**

- 1. Add another Maven task.
- 2. Set the **Goal** to compile to compile the code.

### Stage 3: Maven Package

- 1. Add another Maven task.
- 2. Set the Goal to package to create the JAR/WAR files.

### **Stage 4: Copy Files to Build Artifact Staging Directory**

- 1. Add a **Copy Files** task.
- 2. Set the source folder to the location where the JAR/WAR is stored (e.g., \$(Build.SourcesDirectory)/target).
- 3. Set the destination folder to \$(Build.ArtifactStagingDirectory).

## **Stage 5: Publish Build Artifact**

- 1. Add a **Publish Build Artifacts** task.
- 2. Specify the **path** as \$(Build.ArtifactStagingDirectory)

#### **Stage 6: Trivy File System Scanning**

- 1. Add a Command Line or Bash task.
- 2. Use the following command to scan the file system:

# trivy fs --format table -o report.html.

### **Stage 7: SonarQube Analysis**

- 1. Add a **Prepare Analysis Configuration** task for SonarQube.
- 2. Configure the connection to your SonarQube server.
- 3. Add a Run Code Analysis task.

## Stage 8: Deploy to Feed

1. Add a **Maven Deploy** task to deploy the artifact to your **Azure Artifacts feed** or an external Maven repository.

### Stage 9: Docker Build and Push

- 1. Add a **Docker task** to build the Docker image:
  - o Command: Build.
  - o **Dockerfile**: Provide the path to the Dockerfile.
  - o **Image name**: Set the name of the image.
- 2. Add another **Docker task** to push the image:
  - o **Command**: Push.
  - o **Container registry**: Select your Azure Container Registry or Docker Hub.

## **Part 5: Create Classic Release Pipeline**

### Step 1: Navigate to Releases

- 1. Go to Pipelines > Releases.
- 2. Click New Pipeline.
- 3. Select the build artifact from your classic build pipeline.

#### Step 2: Define Stages in the Release Pipeline

### Stage 1: Kubectl Installer Task

- 1. Add a **Kubectl Installer** task to install kubectl on the agent.
- 2. This ensures kubectl is available to interact with your Kubernetes cluster.

# **Stage 2: Kubectl Apply Task**

- 1. Add a **Kubectl Apply** task to deploy your Kubernetes manifests (e.g., deployment.yaml, service.yaml).
- 2. In the **Arguments** field, provide the path to the Kubernetes manifests:

kubectl apply -f \$(System.DefaultWorkingDirectory)/manifests/deployment.yaml