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1  #Program to implement Krukul Minimum Spanning Tree
2  from collections import defaultdict
3
4
5  class Graph:
6      def __init__(self, vertices):
7          self.v = vertices
8          self.graph = []
9
10     def addEdge(self, u, v, w):
11         self.graph.append([u, v, w])
12
13     def find(self, parent, i):
14         if parent[i] == i:
15             return i
16         return self.find(parent, parent[i])
17
18     def union(self, parent, rank, x, y):
19         xroot = self.find(parent, x)
20         yroot = self.find(parent, y)
21
22         if rank[xroot] < rank[yroot]:
23             parent[xroot] = yroot
24         elif rank[xroot] > rank[yroot]:
25             parent[yroot] = xroot
26
27         else:
28             parent[yroot] = xroot
29             rank[xroot] += 1
30
31     def KruskalMST(self):
32         result = []
33         i = 0
34         e = 0
35
36         self.graph = sorted(self.graph, key=lambda item: item[2])
37
38         parent = []
39         rank = []
```

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40
41     for node in range(self.v):
42         parent.append(node)
43         rank.append(0)
44
45     while e < self.v - 1:
46         u, v, w = self.graph[i]
47
48         i += 1
49         x = self.find(parent, u)
50         y = self.find(parent, v)
51
52         if x != y:
53             e += 1
54             result.append([u, v, w])
55             self.union(parent, rank, x, y)
56     # printing
57     for u, v, weight in result:
58         print("%d -- %d == %d" % (u, v, weight))
59 if __name__ == "__main__":
60     g = Graph(4)
61     g.addEdge(0, 1, 10)
62     g.addEdge(0, 2, 6)
63     g.addEdge(0, 3, 5)
64     g.addEdge(1, 3, 15)
65     g.addEdge(2, 3, 4)
66     g.KruskalMST()
```