

*Synopsis on*  
Crowd Counting and Monitoring Videos for  
Surveillance.

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# ABSTRACT:

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- In public venues, crowd size is a key indicator of crowd safety and stability. Monitoring the number of people and crowd density levels are important.
- Crowd counting methods are to output a density map of the crowd and then obtain the head count by integration.
- Data fetched by CCTV will be monitored for surveillance.

# Problem Statement

- Detecting objects from CCTV surveillance videos can solve many real-life problems. If we can count/monitor the crowd then we can have the valuable information about the objects within the videos.
  - Knowing that, how many peoples are coming in and going out in the premises can help us to draw valuable insights.
  - One common challenge for any CNN based crowd counting and monitoring is to meet the real-time processing requirements where the Deep Learning model should run on embedded devices with limited processing power and energy.
  - Another challenge in crowd counting is the occlusion, preserving the object across multiple frames when they overlap with each other.
  - In the proposed work the Deep Learning based methods will be applied to recorded video of crowds to count/monitor the human beings.
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# INTRODUCTION

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- Detecting and counting people.
- Analysing data for video surveillance.

# PROPOSED SYSTEM:

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This system is composed of two components

- 1.Crowd counting.
- 2.Video surveillance.

# LITERATURE REVIEW

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- Earlier detection based methods were used which were not feasible for dense crowds.
- Global Regression methods were introduced to overcome this.
- Skeleton graphs are used to detect the crowd(people).
- Monitoring was done using single camera.

# TECHNOLOGY STACK

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- Python based Computer Vision and Deep Learning libraries
- OpenCV
- Keras
- TensorFlow
- YOLO
- CNN
- Machine Learning



# METHODOLOGY

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*Step 1: Data collection and dataset preparation*

*Step 2: Developing a CNN based Crowd counting and monitoring model*

*Step 3: Training and experimentation on datasets*



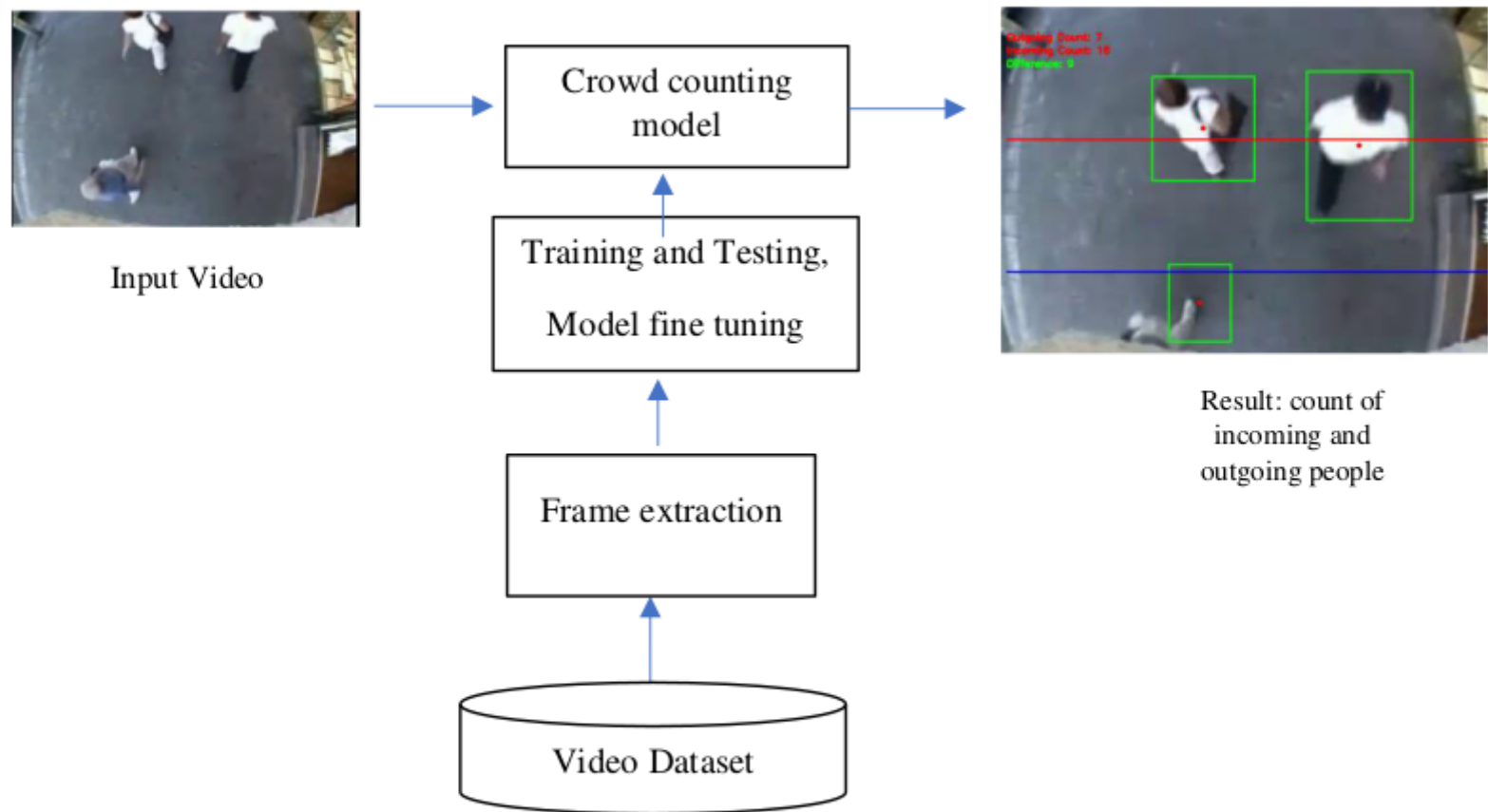


Fig 1. Architecture of crowd counting and monitoring

# REFERENCES

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