**Project title**: GameAdda

**Team Name:** No Hacker

**Team Members:**

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**Project Summary**

Project Deliverables: This project is independent of an organization and serves to provide a platform for customers who prefer purchasing video games online. It is basically a business to customer model through which gamers will have an open choice of wide variety of video games of different genre and different gaming platform (PC, PS3, PS4, X BOX 360) according to their choice. A customer can make a choice of his own, make an online payment to purchase the game.

**Blueprint:**

The basic flow of the website will begin with a homepage having a navigation bar featuring categorized gaming platforms and most popular purchases in a specific time. The user can either choose any of the popular purchases or use the navigation bar to navigate to his favorite category. Here the user can view the full catalog of all types of games present in the category. On selecting a particular game the user will move to a standalone page where he can view the details of the game. If the user feels that the selected game is consistent with his choice the user can add the selected game to his cart and make an online purchase.