

# Shubham Dokania

SOFTWARE DEVELOPER · DATA SCIENTIST

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## Education

### Delhi Technological University (Formerly DCE)

B.TECH. IN MATHEMATICS AND COMPUTING ENGINEERING

New Delhi, India

Aug. 2013 - PRESENT

### North Delhi Public School

AISSCE (ALL INDIA SENIOR SCHOOL CERTIFICATE EXAMINATION)

New Delhi, India

Apr. 2011- May. 2013

## Skills

### Programming

Python, C++, C, JavaScript, MySQL, Java, MATLAB,  $\LaTeX$ , HTML5, Bash

### Frameworks & Libraries

Django, Flask, Node.js, Theano, OpenCV, Keras, TensorFlow, Scipy, Scikit-learn

### Familiar

Lasagne, PyBrain, Android, MongoDB, Unity3D, Lua, Apache Spark, Ruby

## Experience

### Computer Vision Lab, DTU

UNDERGRADUATE RESEARCHER

New Delhi, India

Jan. 2016 - PRESENT

- Studying Apache Spark and its applications with Spark Streaming for Distributed Computing on video feeds.
- Implementation of robust, unsupervised feature descriptors, and research on various Machine Learning problems.

### Codementor

MENTOR

New Delhi, India

Dec. 2015 - Present

- Expert Mentor on Codementor for help in Python, Machine Learning, Django, and general programming.
- Teaching people around the world and helping the developer community to grow.

### Greplr

CO-FOUNDER & FULL STACK DEVELOPER

New Delhi, India

May. 2015 - Feb. 2016

- Developed a hyper-local discovery platform and service aggregation application with a scalable architecture.
- Exposed REST APIs to support android application using Flask(Python Framework) and Parse for Database backend and analytics.

## Publications

### Visual Feature based Path Retrieval over Distributed Geospatial Subspaces using Interval Based Approach [under review]

Research Publication

UNDERGRADUATE RESEARCH STUDENT

Feb. 2016 - June 2016

- Proposed a system for large scale facial tracking and path retrieval over geospatial subspaces by generating robust features using unsupervised methods.
- Paper under review at Indian Conference on Computer Vision, Graphics and Image Processing (ICVGIP) 2016 IIT Guwahati.

### Modification to an Evolutionary Optimization Algorithm [under review]

Research Publication

UNDERGRADUATE RESEARCH STUDENT

Oct. 2015 - Apr. 2016

- Modified an evolutionary optimization algorithm to achieve better accuracy for multi-dimensional objective functions, and achieved promising results for a variety of test applications as well.
- Transcript under review at IEEE Transaction on Evolutionary Computing (TEVC).

## Projects

### Deep Q-Learning and Reinforcement Learning

New Delhi, India

MACHINE LEARNING, DEEP LEARNING, UNSUPERVISED, REINFORCEMENT LEARNING, OPENAI

May 2016 - Jun. 2016

- Built Neural Network model based on RNNs and CNNs to learn various states of a game, given only input frames and rewards.
- Achieved a goal of optimizing an agent to play the games on OpenAI gym simulator and achieve human-like accuracy.

## Tracking using multi-camera environment

New Delhi, India

MACHINE LEARNING, COMPUTER VISION, DATABASE

Mar. 2016

- Designed a tracking interface using multiple cameras for face detection and recognition from database to know trajectory followed by a person.
- Built for surveillance tasks at public places. Prototype was presented at Code for India hackathon, at Rashtrapati Bhawan, India

## Library for Evolutionary Optimization Techniques

New Delhi, India

EVOLUTIONARY ALGORITHMS, GAME THEORY, NEURAL NETWORKS, OPTIMIZATION TECHNIQUES

Dec. 2015 - Mar. 2016

- Built an Evolutionary Optimization Library for APIs for algorithms such as Genetic Algorithm, Particle Swarm Optimization, Differential Evolution etc.
- Designed a virtual bot to play board games while optimizing the outcomes to achieve a win (Link, Link)

## Food Requirement Simulation and Prediction

New Delhi, India

DATA SCIENCE, SERVER

Oct. 2015

- Developed a web dashboard to display data and predictions for food consumption and wastage for the NGO Akshaya Patra.
- Exposed APIs for data and Predictions using Django. The prototype won the Grand Prize award at CodeForIndia 2015 Hackathon.

## Autonomous Robot Navigation System Using Kinect

New Delhi, India

COMPUTER VISION, EMBEDDED SYSTEMS

Mar. 2015 - May 2015

- Built an autonomous robot and designed its obstacle avoidance and navigation system using OpenCV Python library.
- Analyzed performance on various development boards (Raspberry Pi, BeagleBone Black etc.) by running and optimizing the scripts.
- Used Depth maps and pixel intensity calibrations to compute distance of multiple obstacles and calculate a feasible path.

## Honors & Awards

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Oct. 2015 **Grand Prize Winner**, Code For India Hackathon

New Delhi, India

July 2015 **Grand Prize Winner**, HackIndia 2015

Bangalore, India

Apr. 2015 **1st in Track**, PolicyHacks by EPoD, Harvard University

New Delhi, India

Mar. 2015 **3rd Position**, </geekfest> 2015 by 91SpringBoards and IBM Bluemix

New Delhi, India

Mar. 2015 **Special Mention**, Byldathon at IIIT Delhi

New Delhi, India

Oct. 2013 **Best Student Award**, The Times of India(TOI)

New Delhi, India

Aug. 2010 **2nd in State**, National Science Talent Search Examination

New Delhi, India