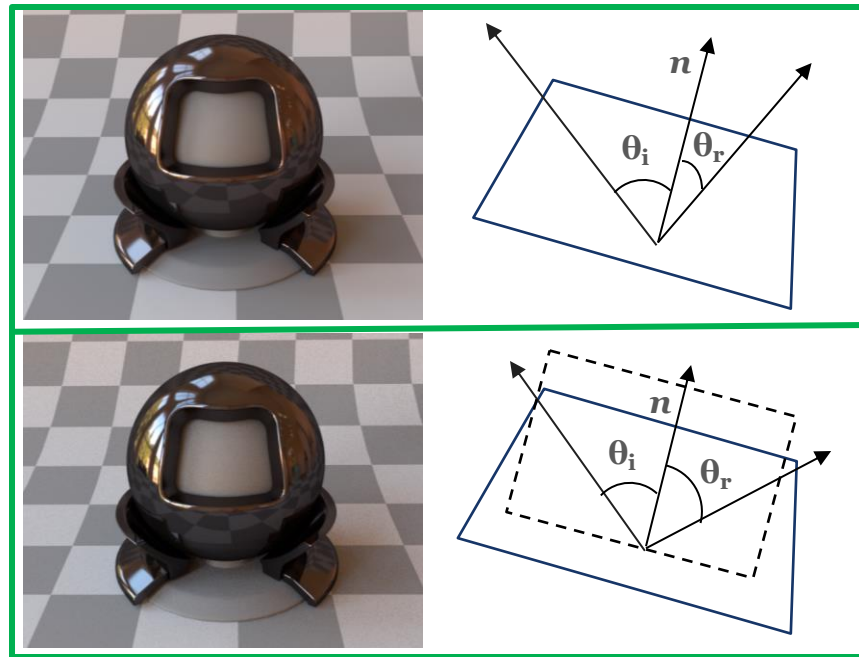
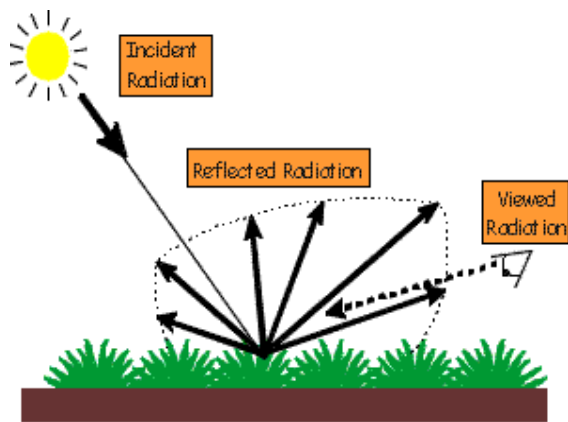


# Simplifying BRDF Acquisition

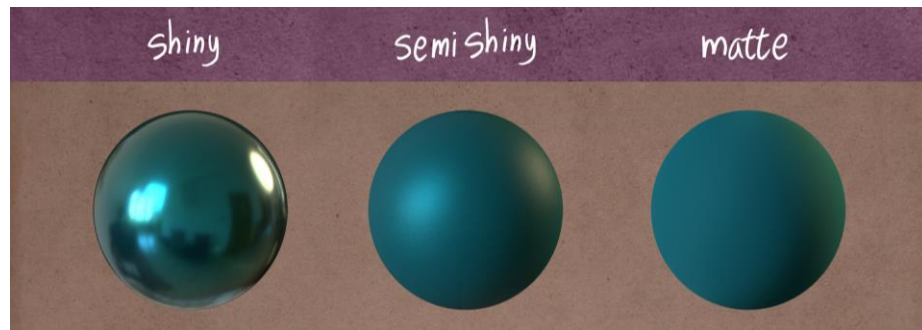
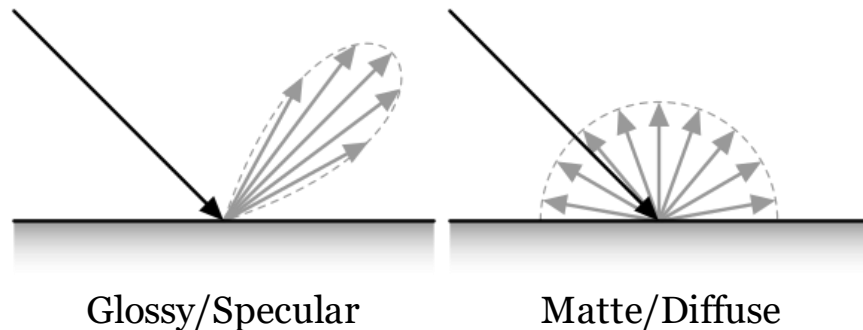
## Dual Degree Project



# What is BRDF?



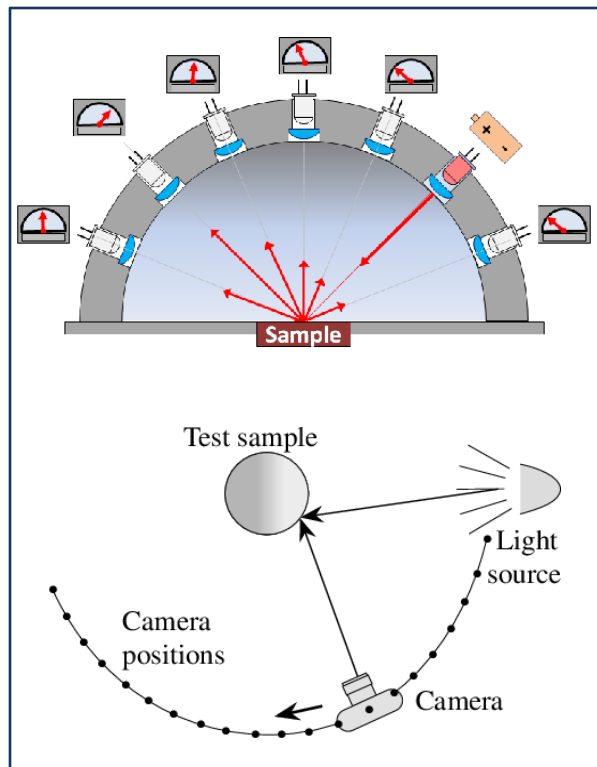
Determines how we perceive objects



## Formal definition

The ratio of the outgoing radiance from a point on the material to the incoming irradiance for a given *incidence and reflection angle pair*.

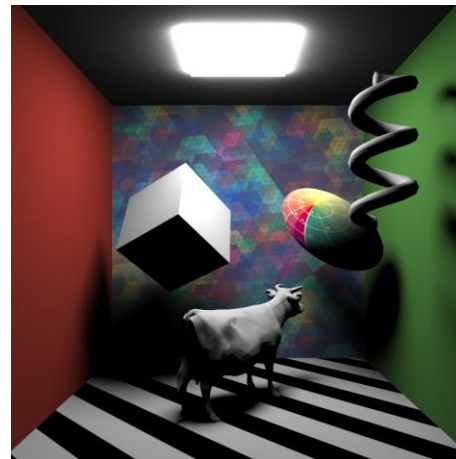
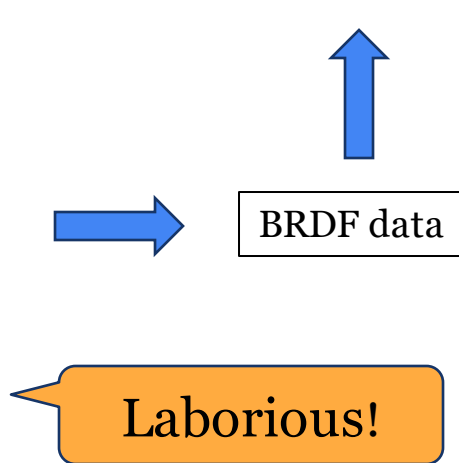
# Why measure BRDF?



The diagram shows a scene with a blue sphere and a yellow sun. Light rays, labeled  $L_0$ , are shown reflecting off the sphere and hitting the sun. The equation below defines the radiance  $L(x, \vec{\omega}_o)$  as an integral over the hemisphere  $\mathcal{H}^2$  of the product of the BRDF  $f_r(x, \vec{\omega}_i, \vec{\omega}_o)$ , the incident radiance  $L(x, -\vec{\omega}_i)$ , and the cosine of the angle  $\theta$  between the incident and outgoing directions. The incident radiance  $L(x, -\vec{\omega}_i)$  is noted as 'radiance (unknown!)'.

$$L(x, \vec{\omega}_o) = \int_{\mathcal{H}^2} f_r(x, \vec{\omega}_i, \vec{\omega}_o) L(x, -\vec{\omega}_i) \cos \theta d\omega_i$$

radiance (unknown!)      radiance (unknown!)



# Problem Description

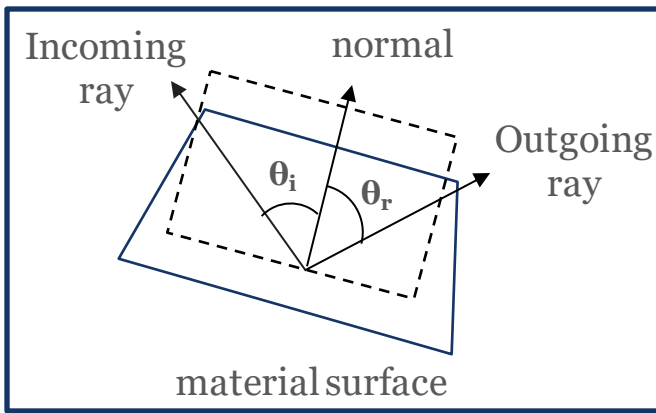
BRDF acquisition is expensive, requiring multiple hours (even days) for material capture forcing us to devise more efficient ways for BRDF capture.

This could be done using:

- a) Better data (smartly chosen angles)
- b) Better ways to represent data

For (a), we suggest using in-plane angles

For (b), *existing* BRDF representations suffice

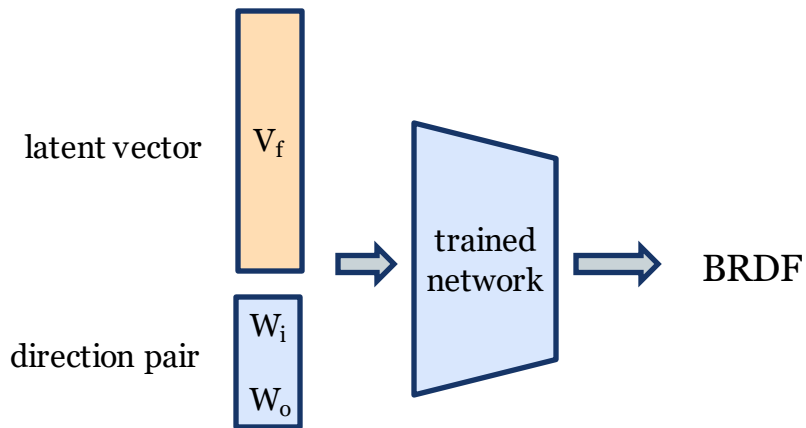


# Existing BRDF representations

Physics based

$$\text{BRDF} = \frac{k_d}{\pi} + \frac{F(\theta_h)G(\mathbf{n} \cdot \mathbf{l}, \mathbf{n} \cdot \mathbf{v})S(\sqrt{1 - (\mathbf{n} \cdot \mathbf{h})})}{(\mathbf{n} \cdot \mathbf{l})(\mathbf{n} \cdot \mathbf{v})}$$

Network based

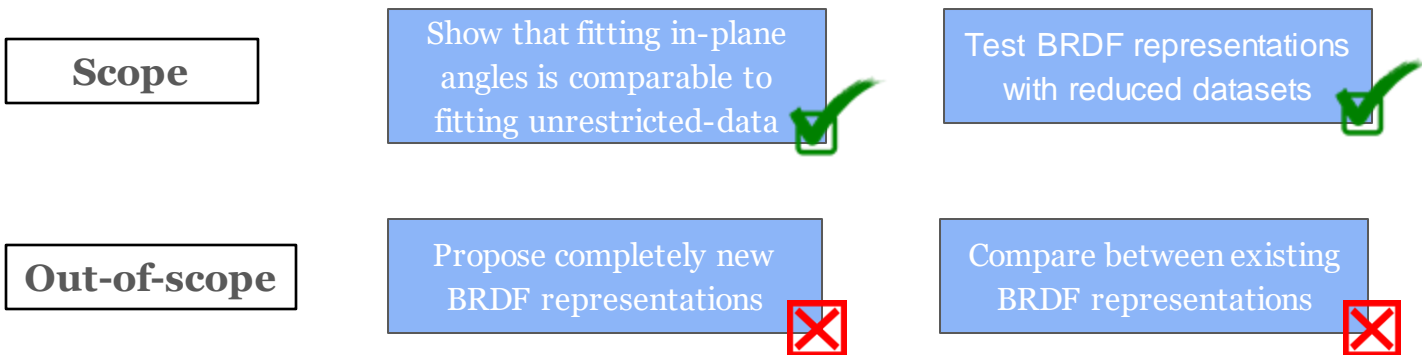


**Input:** Directions, Material-specific parameters

**Output:** BRDF

# Contributions

- We demonstrate that a small subset of *in-plane* angles sufficiently represents isotropic BRDFs.
- We also generate reduced BRDF datasets and compare their fit qualities using *existing representations*.



# Data Description (MERL)

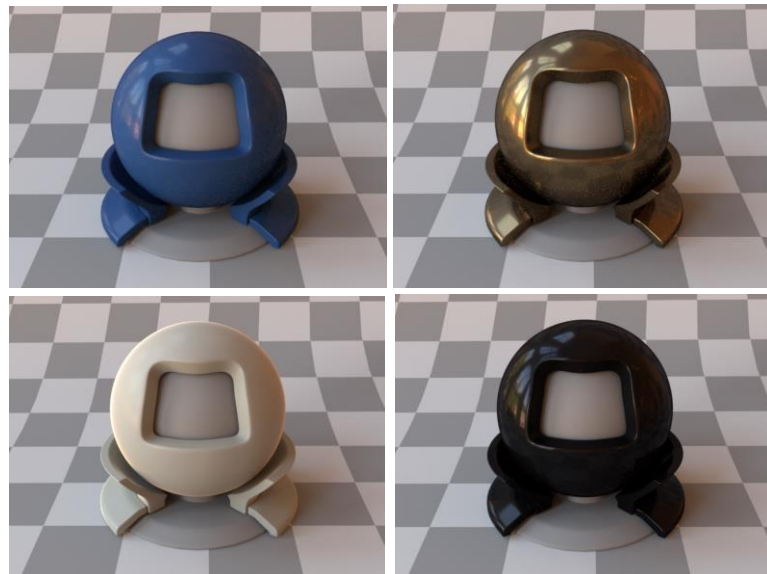
Publicly available dataset for 100 isotropic materials

BRDF datapoints in millions (tristimulus domain, unrestricted)

**Granularity** (polar and azimuthal angles):

- $10^\circ$  intervals for incoming polar angle
- $1^\circ$  intervals for outgoing polar angle
- $1^\circ$  intervals for outgoing azimuthal angle

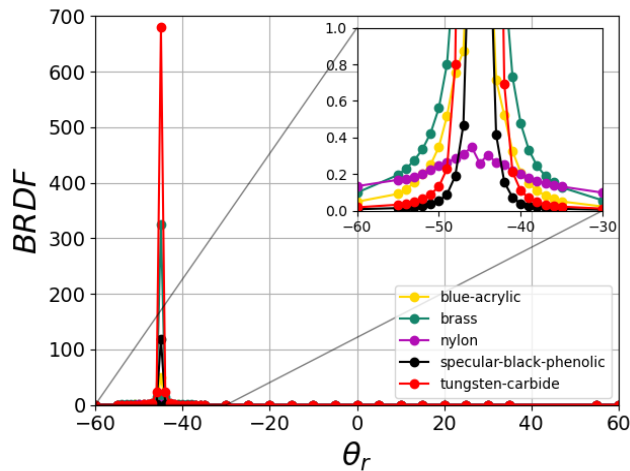
**Samples:** *tungsten carbide, blue acrylic, brass, nylon, specular black phenolic*



Dataset and Measurement setup from "A Data-Driven Reflectance Model"

# Data Description (MERL)

Picked materials with diverse optical properties: diffuse, light-specular, heavy-specular

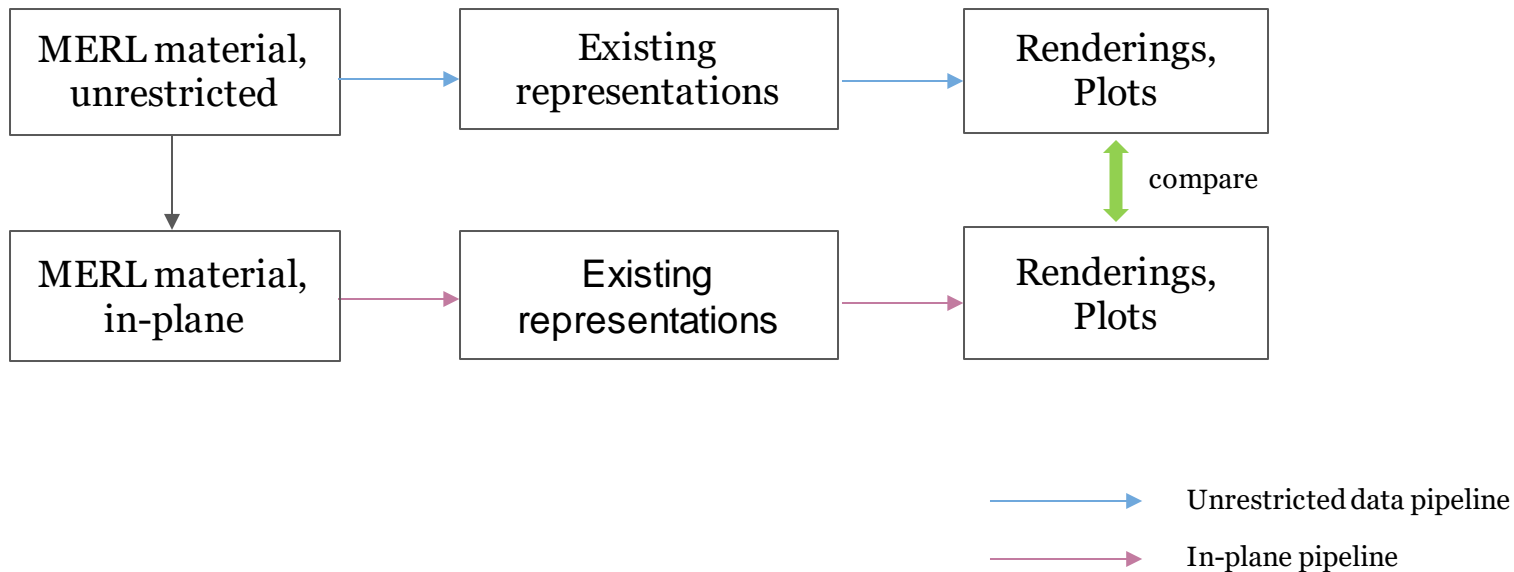


Here, we have fixed incoming angle to  $-45^\circ$  and varied the outgoing angle, querying the BRDF for each pair



# Problem Description

## Efficient BRDF acquisition



# Parametric Representation

ABC model based on **Microfacet theory**

**Parameter estimation:** 9 total ( $k_d^{\text{RGB}}$ ,  $A^{\text{RGB}}$ ,  $B$ ,  $C$ ,  $\eta$ ) estimated using least squares optimization on BRDF data with a weighted L2 loss function.

$$L_{\text{cus}}^2 = \frac{1}{N} \sum_{n=1}^N (g_{\text{mea}} - g_{\text{pred}})^2 \sin \theta_r$$

$$g_{\text{mea}} = \ln(1 + \cos \theta_i f_{\text{mea}})$$

$$g_{\text{pred}} = \ln(1 + \cos \theta_i f_{\text{pred}})$$

ABC distribution variant of Cook-Torrance

$$f_r(\mathbf{l}, \mathbf{v}) = \frac{k_d}{\pi} + \frac{F(\theta_h) G(\mathbf{n} \cdot \mathbf{l}, \mathbf{n} \cdot \mathbf{v}) S(\sqrt{1 - (\mathbf{n} \cdot \mathbf{h})})}{(\mathbf{n} \cdot \mathbf{l})(\mathbf{n} \cdot \mathbf{v})}$$

(Geometric attenuation)

$$G = \min \left\{ 1, \frac{2(\mathbf{n} \cdot \mathbf{h})(\mathbf{n} \cdot \mathbf{v})}{(\mathbf{v} \cdot \mathbf{h})}, \frac{2(\mathbf{n} \cdot \mathbf{h})(\mathbf{n} \cdot \mathbf{l})}{(\mathbf{v} \cdot \mathbf{h})} \right\}$$

(Fresnel factor)

$$F = \frac{(g - c)^2}{2(g + c)^2} \left\{ 1 + \frac{[c(g + c) - 1]^2}{[c(g - c) + 1]^2} \right\}$$

(ABC distribution)

$$S(f) = \frac{A}{(1 + Bf^2)^C}$$

**n:** surface normal

**l:** incoming angle

**v:** outgoing angle

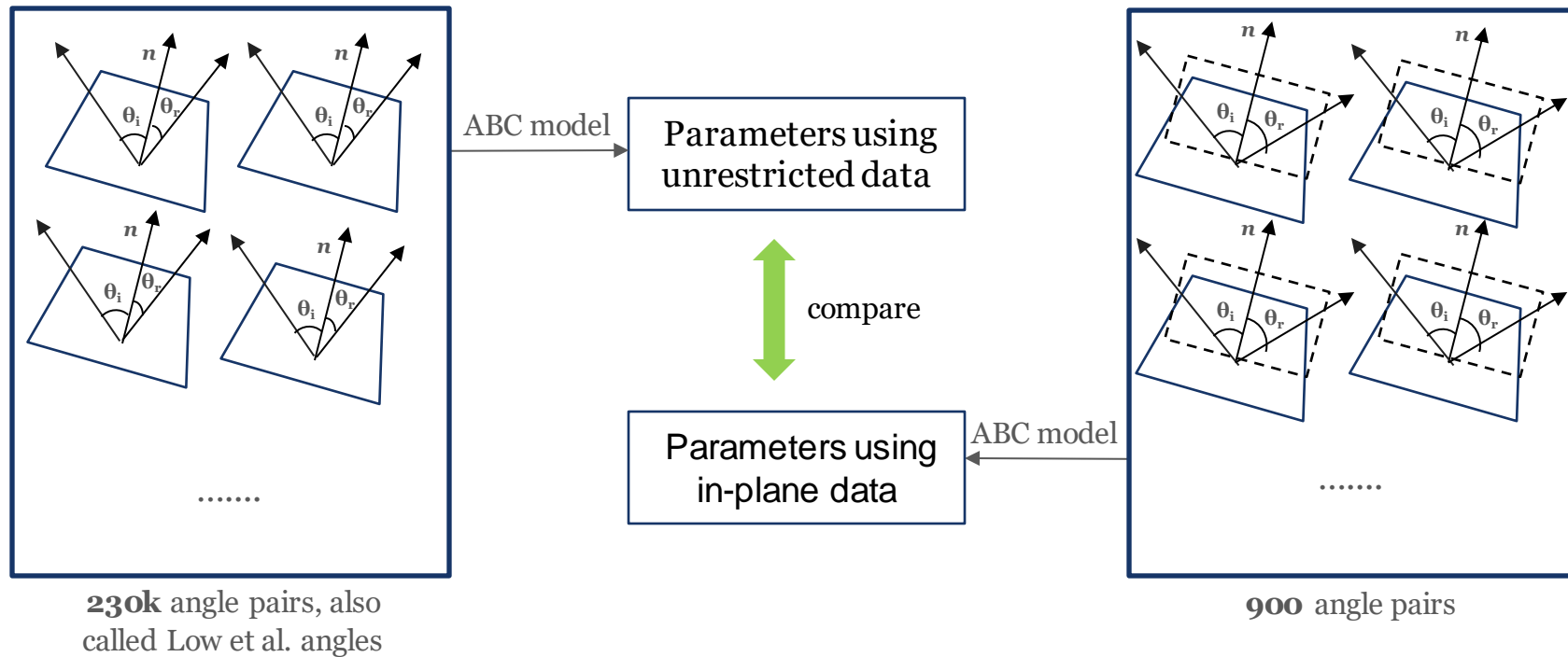
**h:** half angle

**c: v.h**

**g:**  $\eta^2 + \mathbf{c}^2 - 1$

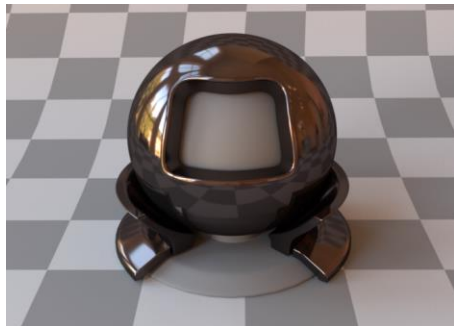
$\eta$ : index of refraction

# In-plane vs Unrestricted (ABC Model)



# Renderings (MERL)

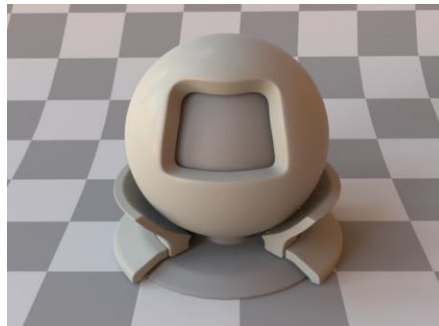
tungsten-carbide



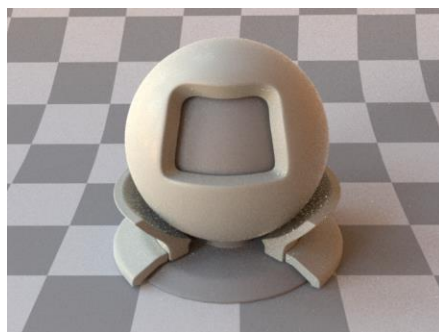
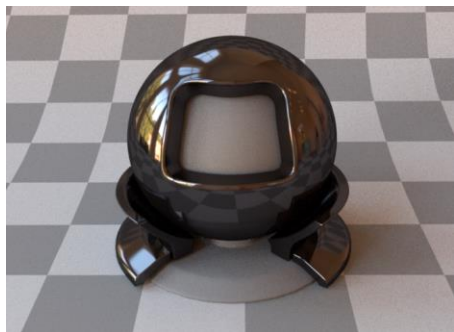
specular-black-phenolic



nylon



unrestricted



in-plane

# Renderings (MERL)

Rendering comparison

Mitsuba living room scene

LEFT

inplane

low et al.

merl



RIGHT

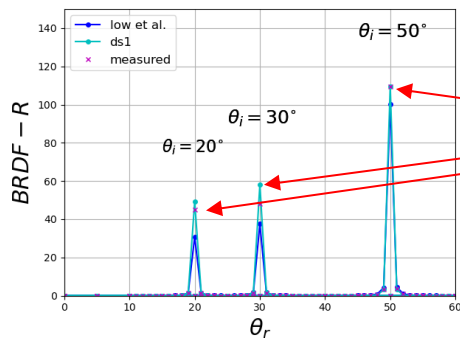
inplane

low et al.

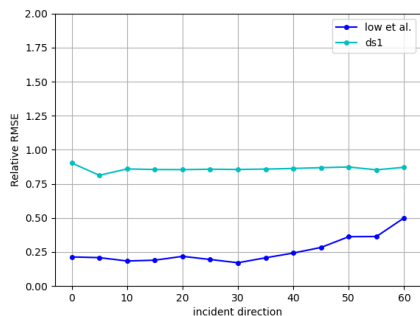
merl

[link](#)

# BRDF and relative-rmse plots



3 separate plots superimposed

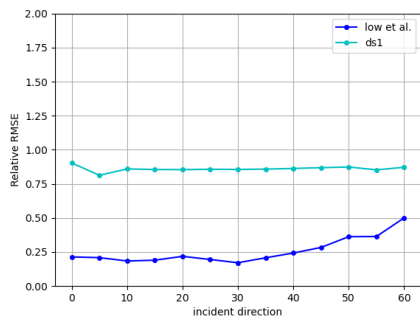
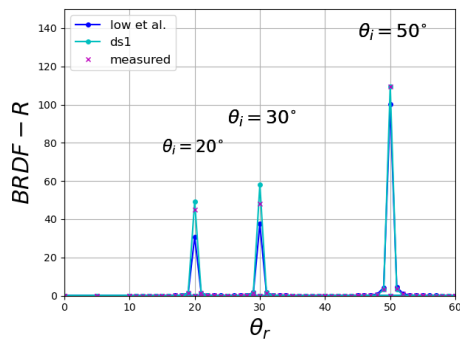


$$\text{Relative-rmse} = \sqrt{\frac{1}{N} \sum_{n=1}^N \left( \frac{f_{\text{pred}} - f_{\text{mea}}}{f_{\text{mea}}} \right)^2}$$

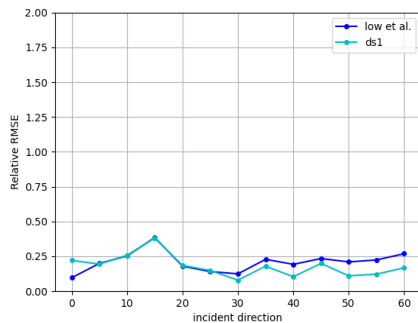
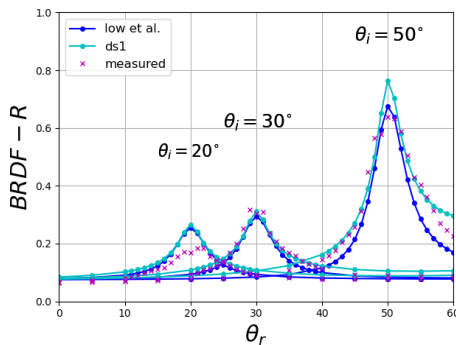
(for a particular incoming directions, values are aggregated over all the outgoing directions and the three channels)

# BRDF and relative-rmse plots

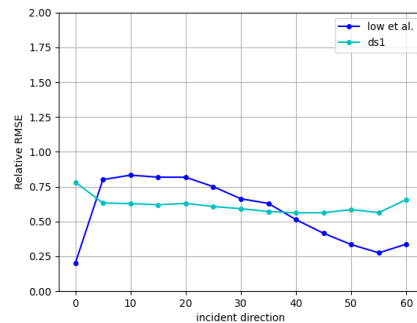
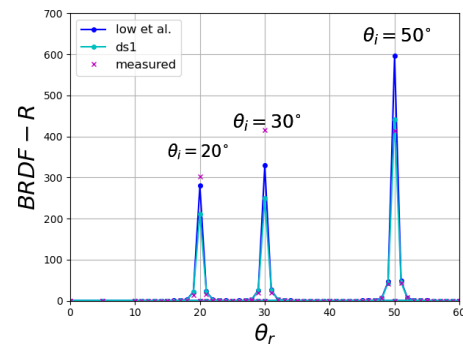
specular-black-phenolic



nylon

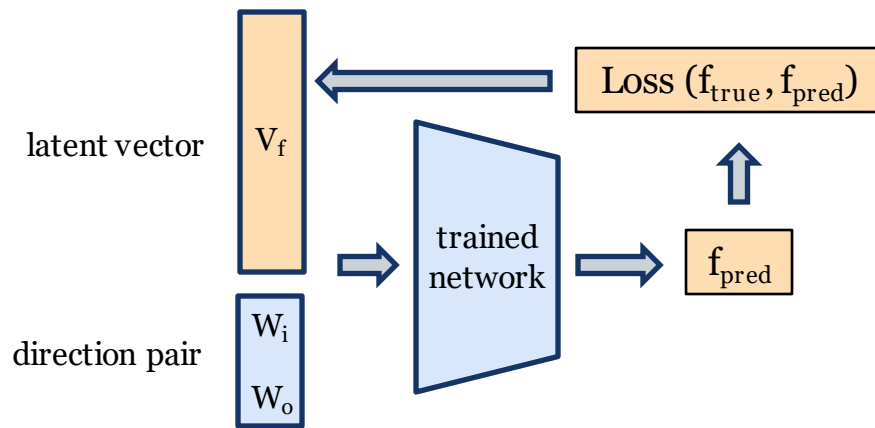


tungsten-carbide



Low et al. (unrestricted angle) fits produce superior relative-rmse plots for only 20/100 MERL materials

# Neural Layered BRDF



## Inputs

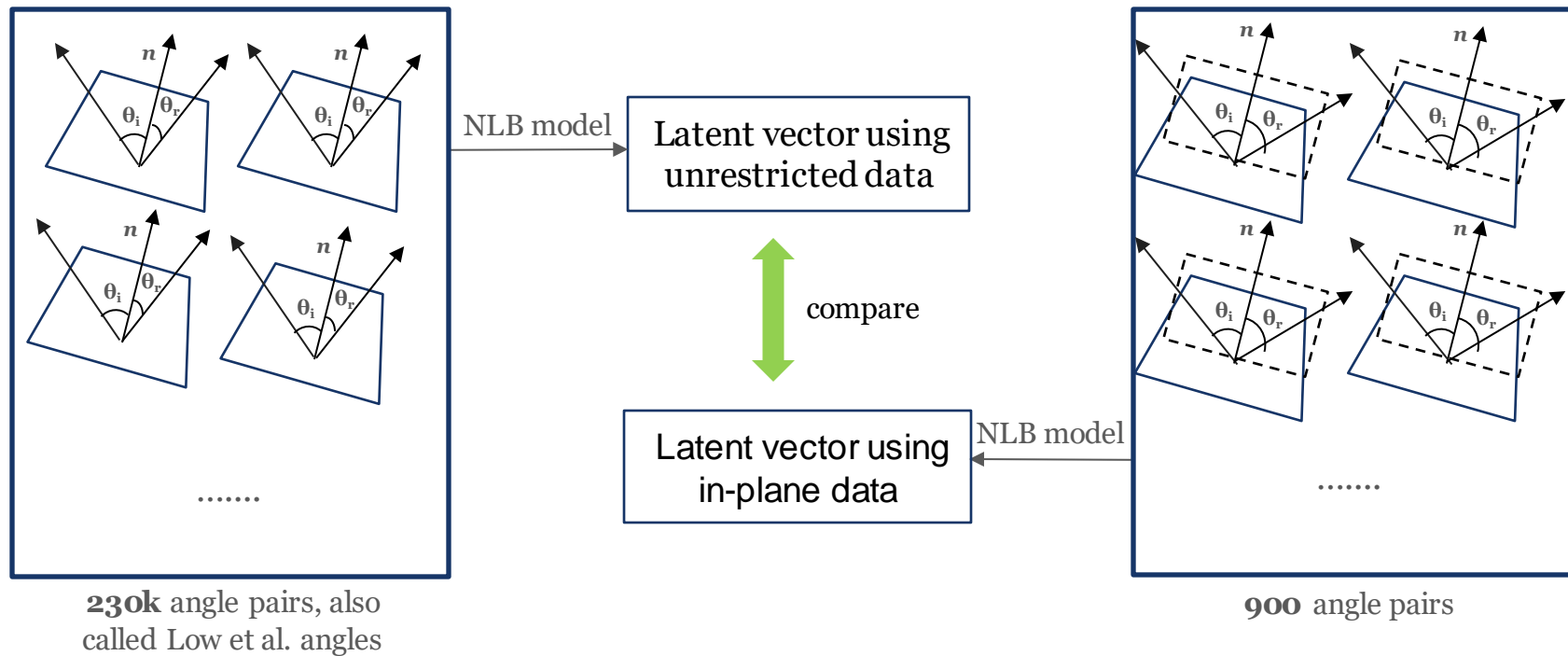
- Incoming direction
- Outgoing direction
- Material-specific latent vector

## Back-propagation

- For learning a new material
- Freeze network weights
- Optimize  $V_f$  using BRDF data

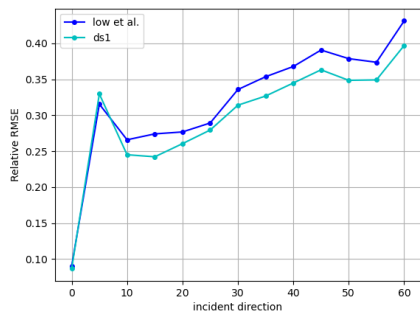
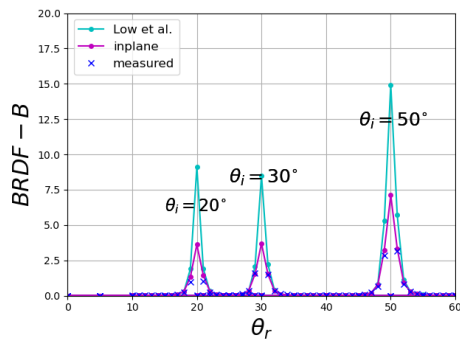


# In-plane vs Unrestricted (NLB Model)

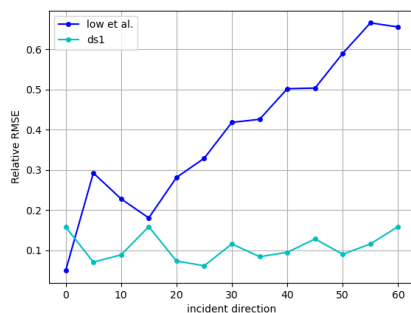
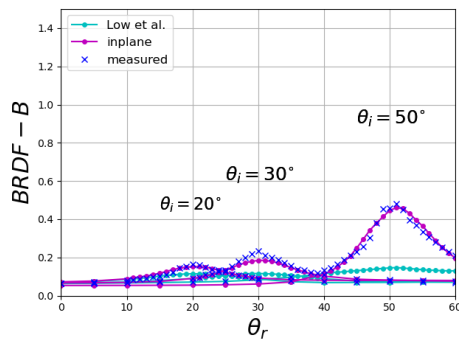


# BRDF and relative-rmse plots

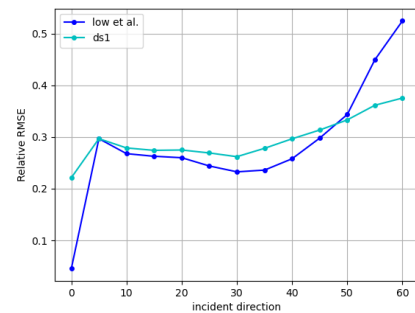
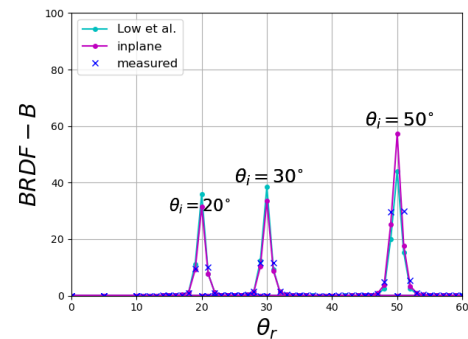
specular-black-phenolic



nylon



tungsten-carbide



# Ablations

Progressively reduce dataset (DS1-DS4) from 900 angle pairs to 6 angle pairs

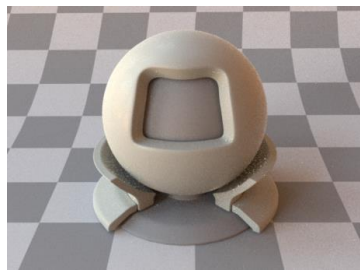
ABC parameters obtained through least squares optimization. NLB latent vector obtained using backprop shown earlier.

Dataset	$\theta_i$ interval	$\theta_r$ interval: Diffuse	$\theta_r$ interval: Glossy
DS1	5°	5°	1°
DS2	15°	10°	2°
DS3	30°	20°	3°

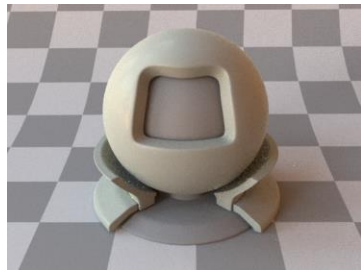
Dataset	Incoming angle ( $\theta_i^\circ$ )	Outgoing angle ( $\theta_r^\circ$ )
DS4	30°	-60°, -20°, 20°, 28°, 36°, 60°

# Renderings (ABC Model)

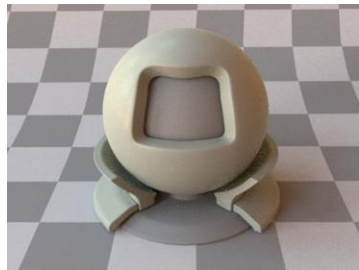
ds1



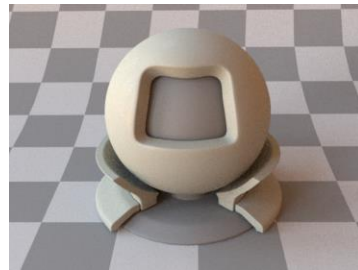
ds2



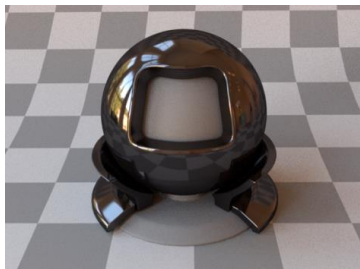
ds3



ds4



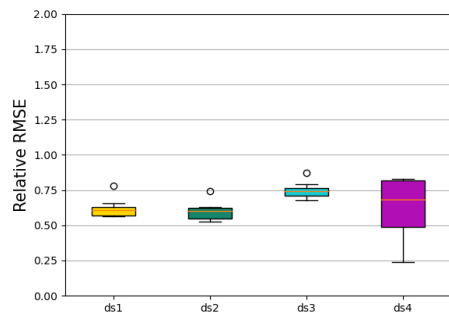
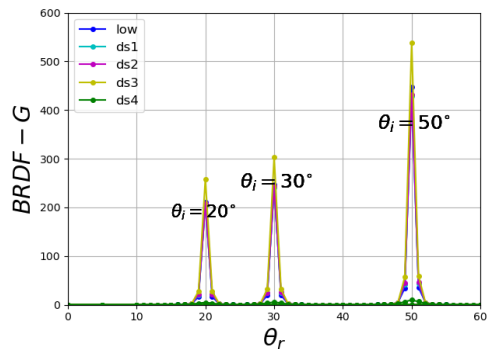
nylon



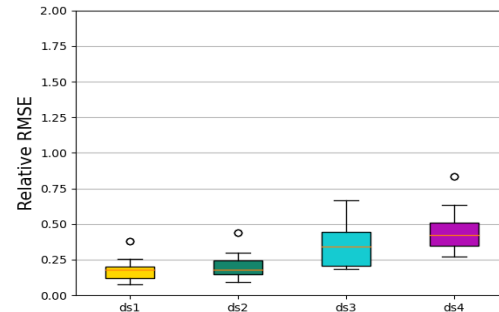
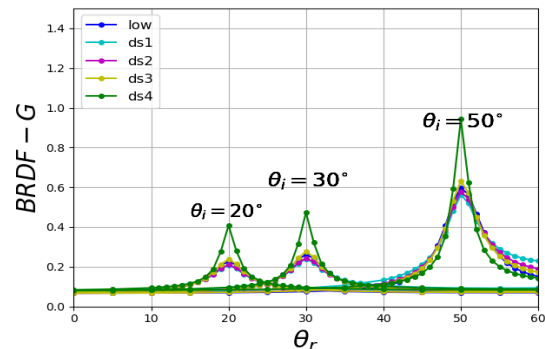
tungsten-  
carbide

# BRDF and relative-rmse plots (ABC Model)

tungsten-carbide



nylon



# Renderings (NLB Model)

ds1



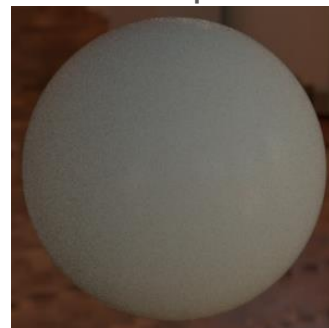
ds2



ds3



ds4



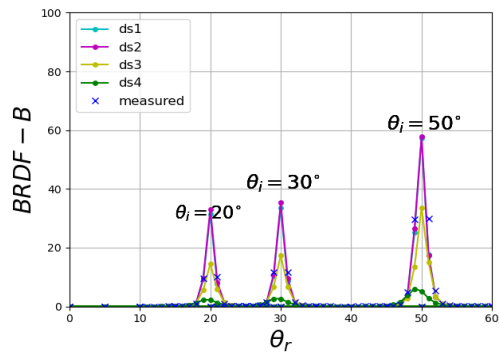
nylon



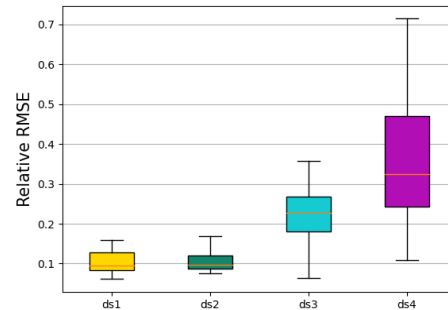
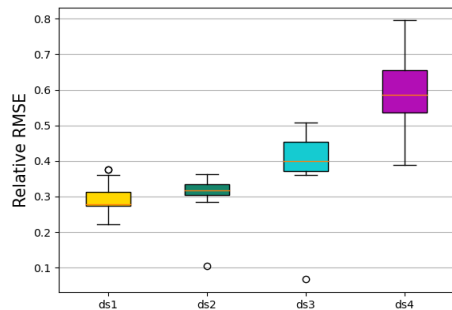
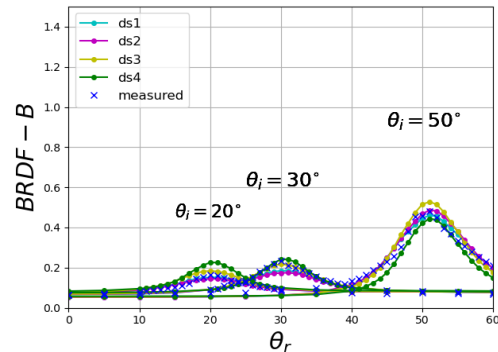
tungsten-  
carbide

# BRDF and relative-rmse plots (NLB Model)

tungsten-carbide



nylon

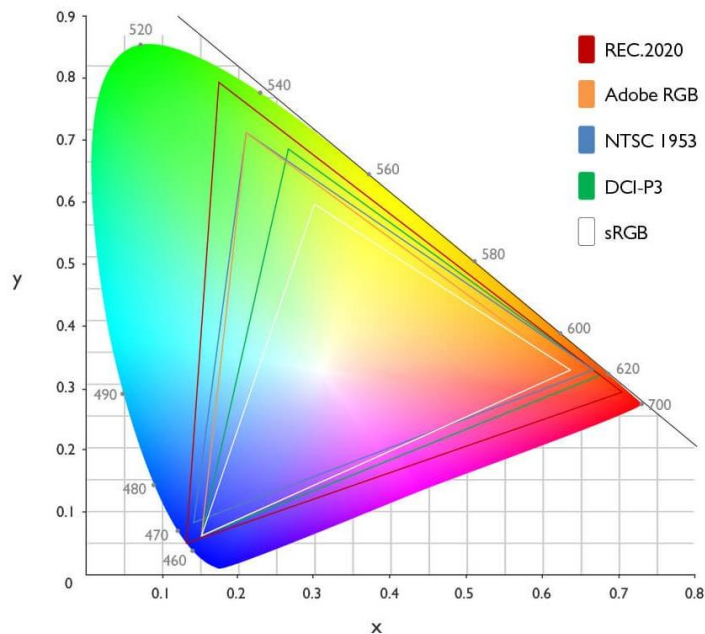


# Problem Description

Parametric representations for BRDFs lie in the tristimulus domain, forcing premature wavelength compression of spectral data and loss of information.

## Contribution:

We propose an MLP architecture that learns underlying BRDF trends using a subset training data and provides suitable estimates for unseen angles and wavelengths.





# Spectral to RGB

Spectral Data

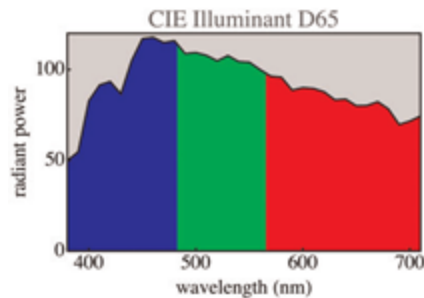
Radiance Values

Tone Reduction

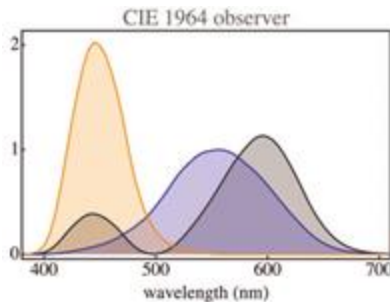
XYZ to sRGB

Data with 31 wavelengths  
for a sample

Weighting D65 spectral  
power distribution



CIE standard observer  
color matching functions  
applied across wavelength



Scaling and matrix (M)  
multiplication performed  
across tristimulus values

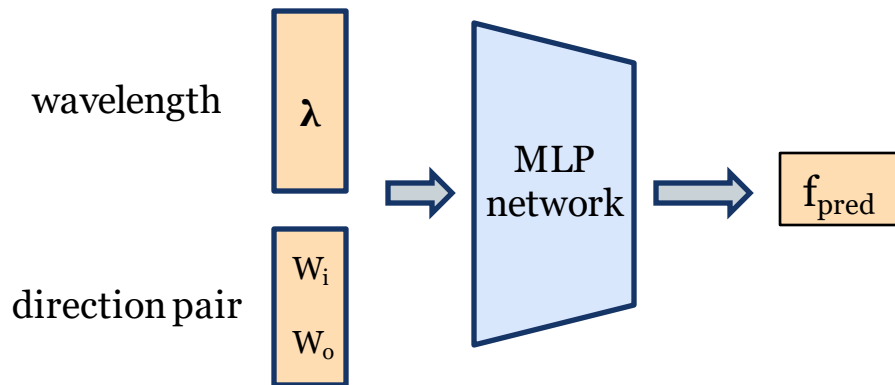
$$M = \begin{bmatrix} 3.2404542 & -1.5371385 & -0.4985314 \\ -0.9692660 & 1.8760108 & 0.0415560 \\ 0.0556434 & -0.2040259 & 1.0572252 \end{bmatrix}$$

# Spectral BRDF matching

**Input** (normalized): Incident angle, viewing angle, wavelength

**Output:** BRDF value

**Network:** 3 layer MLP, 10 nodes each layer



# Data Description (Packaging print)

BRDF measured for 31 wavelengths (390–730 nm at 10 nm intervals, in-plane)

**Granularity** (incident and viewing angles):

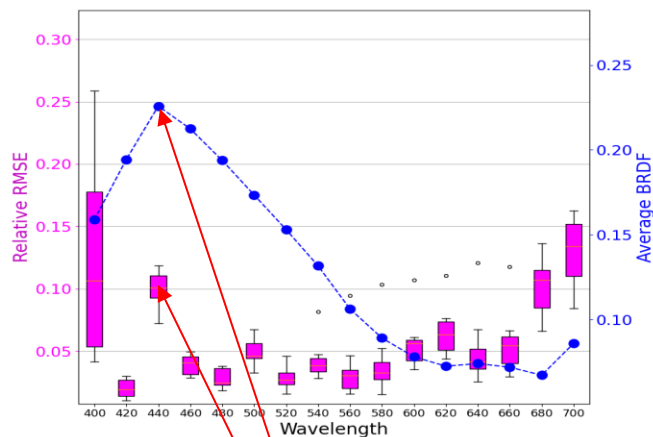
- 5° intervals for diffuse region
- 1° intervals for specular region.

**Samples:** *Gold, Cyan, Magenta, Gonio*

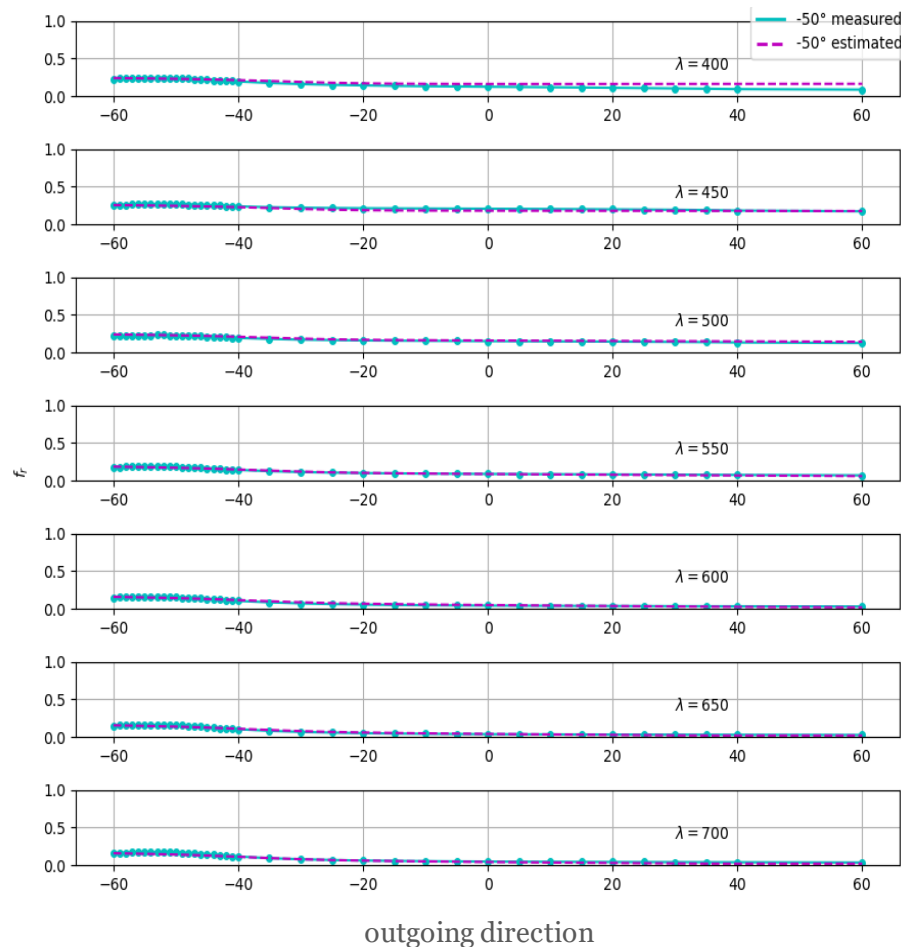


# Results

## Cyan Sample

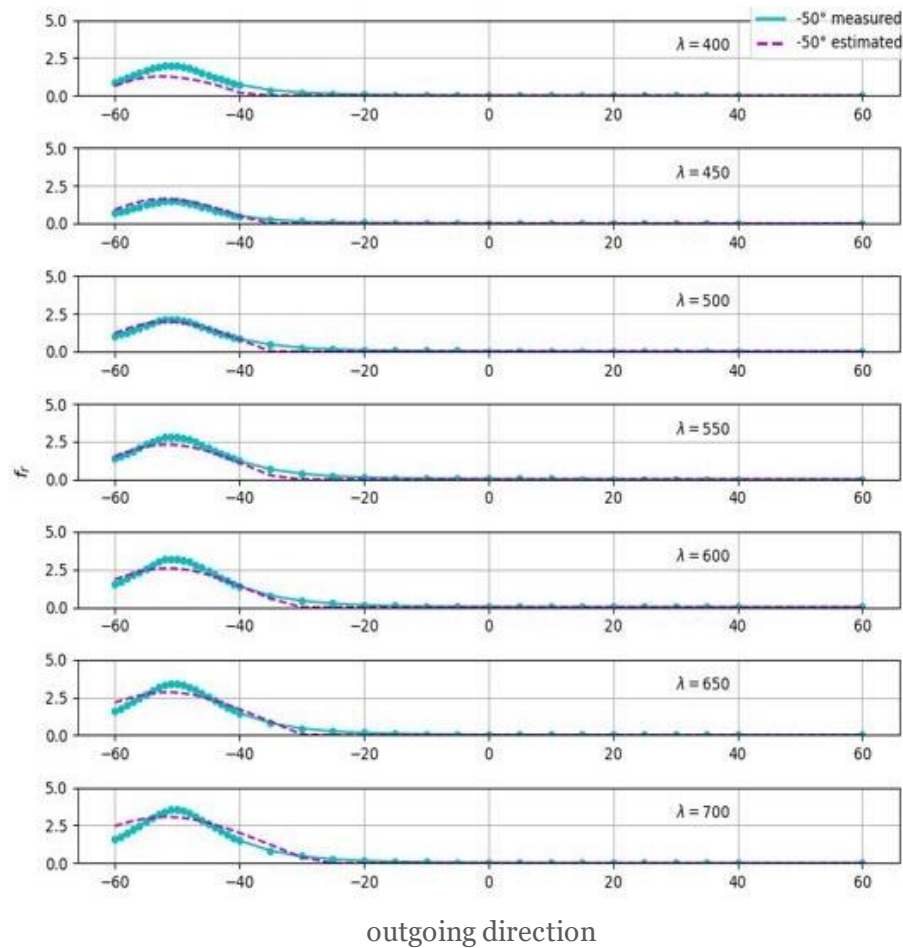
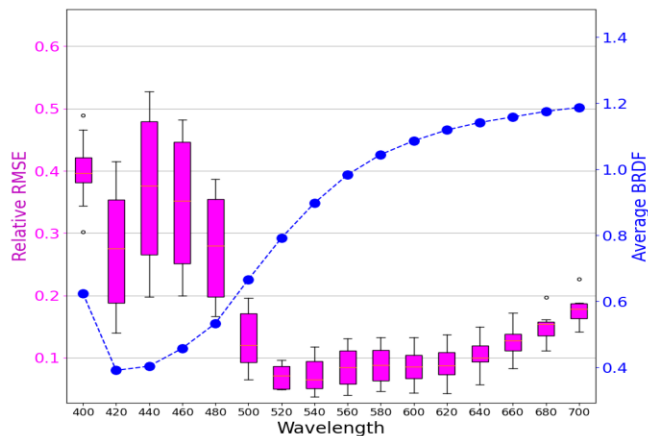


True value = 0.23  
Model output = [0.207, 0.253]



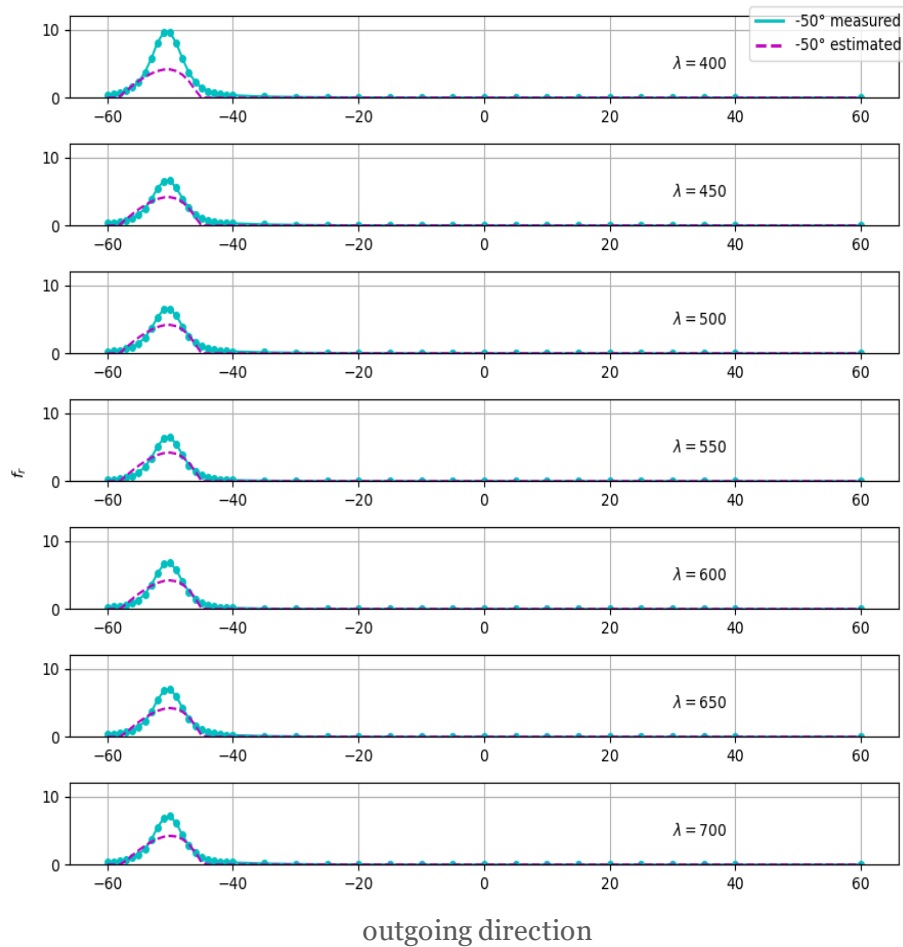
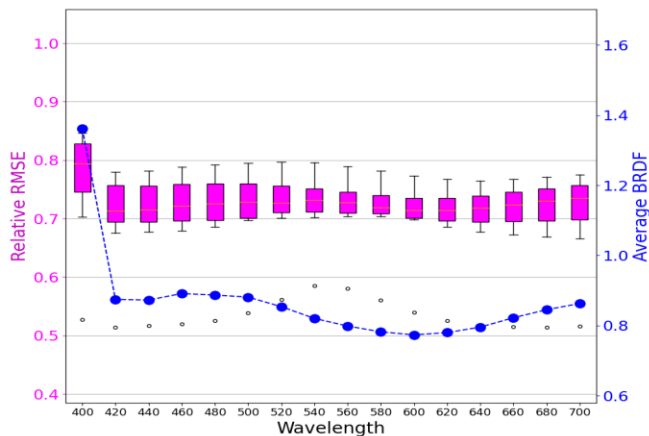
# Results

## Gold Sample



# Results

## *Gonio* Sample



# Summarizing

- For isotropic materials, we demonstrate the sufficiency of in-plane angles for material capture.
- Both physics-based and network-based models were used to show comparable results between our chosen angles and 256x larger out-of-plane ones.
- The effect of data reduction on material capture was studied with the findings suggesting that even six angle pairs are enough in simpler materials.

Thank You!



# References

- [1] <https://www.sciencedirect.com/topics/engineering/bidirectional-reflectance-distribution-function>
- [2] [https://en.wikipedia.org/wiki/Bidirectional\\_reflectance\\_distribution\\_function](https://en.wikipedia.org/wiki/Bidirectional_reflectance_distribution_function)
- [3] <https://snr.unl.edu/agmet/brdf/brdf-definition.asp>
- [4] <https://tips.clip-studio.com/en-us/articles/4405>
- [5] <https://ieeexplore.ieee.org/stamp/stamp.jsp?tp=&arnumber=4587766&tag=1>
- [6] <https://www.semanticscholar.org/paper/Image-Based-BRDF-Measurement-Including-Human-Skin-Marschner-Westin/c05c4b5238b8344d44de424811a4b2d8f6f99f48>
- [7] <https://x.com/keenanisalive/status/152615805715111169>
- [8] <https://blog.yiningkarlli.com/2013/04/working-towards-importance-sampled-direct-lighting.html>
- [9] <https://www.projector1.com/color-gamut-rec-2020-vs-dci-p3-vs-adobe-rgb-vs-ntsc/>
- [10] <https://www.ncbi.nlm.nih.gov/pmc/articles/PMC5624368/>
- [11] [https://www.researchgate.net/figure/At-left-the-CIE-illuminant-D65-average-daylight-The-colors-show-the-spectral-bins-for\\_fig2\\_320108906](https://www.researchgate.net/figure/At-left-the-CIE-illuminant-D65-average-daylight-The-colors-show-the-spectral-bins-for_fig2_320108906)
- [12] [https://www.mcrl.co.jp/english/products/p\\_color\\_sp/detail/GCMS3B.html](https://www.mcrl.co.jp/english/products/p_color_sp/detail/GCMS3B.html)