

**U18CO018**  
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**Assignment – 2**  
**Subject – System Software**

Write a dynamic program to generate a Symbol Table from the first pass assembler.

Code:-

```
#include<iostream>
using namespace std;

struct Node {
    string label, symbol, address;
    struct Node* next;
    Node(string label,string symbol,string address) {
        this->label = label;
        this->symbol = symbol;
        this->address = address;
        this->next = NULL;
    }
};

Node* head=NULL,*tail=NULL;

//Insert function to add Row in the Table
void Insert(string label,string symbol,string address) {
    Node *now = new Node(label, symbol, address);
    if (head == NULL) {
        head = now;
        tail = now;
        return;
    }
    tail->next = now;
    tail = tail->next;
}

//modify function to modify Row symbol based on label in the Table
bool Modify(string label,string symbol,string address) {
    Node *cur = head;
    while (cur) {
```

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        if (cur->label == label) {
            cur->symbol = symbol;
            cur->address = address;
            return true;
        }
        cur = cur->next;
    }
    return false;
}

//Search function to search Row based on label in the Table
int Search(string label) {
    Node *cur = head;
    int cnt = 1;
    while (cur) {
        if (cur->label == label)
            return cnt;
        cur = cur->next;
        cnt++;
    }
    return -1;
}

void Display() {
    Node *cur = head;
    int cnt = 1;
    while (cur) {
        cout << cnt << " | " << cur->label << " | " << cur->symbol << " | " << cur->address << "\n";
        cur = cur->next;
        cnt++;
    }
}

//Delete function to delete Row in the Table
bool Delete(string label) {
    if (head->label == label) {
        Node *tp = head;
        head = head->next;
        free(tp);
        return true;
    }
    Node *cur = head;
    while (cur->next) {
        if (cur->next->label == label) {
            Node *tp = cur->next;

```

```

        cur->next = cur->next->next;
        free(tp);
        return true;
    }
    cur = cur->next;
}
return false;
}

int main() {
    int op;
    while (true) {
        cout << "0.Exit\n";
        cout << "1.Insert\n";
        cout << "2.Modify\n";
        cout << "3.Search\n";
        cout << "4.Display\n";
        cout << "5.Delete\n";
        cin >> op;
        if (!op)
            break;
        switch (op) {
            case 1: {
                string label, address, symbol;
                cout << "Enter Label :";
                cin >> label;
                cout << "\nEnter Symbol :";
                cin >> symbol;
                cout << "\nEnter Address :";
                cin >> address;
                Insert(label, symbol, address);
                cout << "\n-----\n";
                break;
            }
            case 2: {
                string label, address, symbol;
                cout << "Enter Label to Modify : ";
                cin >> label;
                cout << "\nEnter New Symbol : ";
                cin >> symbol;
                cout << "\nEnter New Address : ";
                cin >> address;
                if (Modify(label, symbol, address))
                    cout << "\nModification Success";
                else

```

```

        cout << "\nModification Failed";
        cout << "\n-----\n";
        break;
    }
    case 3: {
        string label;
        cout << "Enter Label to Search : ";
        cin >> label;
        int res = Search(label);
        if (res > 0)
            cout << "\nEntry Found at Row Number " << res;
        else
            cout << "\nNo Result Found";
        cout << "\n-----\n";
        break;
    }
    case 4: {
        if (head == NULL) {
            cout << "Table is empty !!\n";
        } else {
            Display();
        }
        cout << "\n-----\n";
        break;
    }
    case 5: {
        string label, address, symbol;
        cout << "Enter Label to Delete : ";
        cin >> label;
        if (Delete(label))
            cout << "\nDeletion Success";
        else
            cout << "\nDeletion Failed";
        cout << "\n-----\n";
        break;
    }
}

}

return 0;
}

```

## Output:-

```
PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL 2: Code
C:\Users\shubh\Desktop\New folder\SS>cd "c:\Users\shubh\Desktop\New folder\SS\Assignment2\" && g++ symbolTable.cpp -o symbolTable && "c:\Users\shubh\Desktop\New folder\SS\Assignment2\symbolTable
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
1
Enter Label :sub

Enter Symbol :-

Enter Address :1000

-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
4
1 | sub | - | 1000
-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
3
Enter Label to Search : sub

Entry Found at Row Number 1
-----
0.Exit
1.Insert
2.Modify
3.Search
```

```
PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL 2: Code
2.Modify
3.Search
4.Display
5.Delete
1
Enter Label :mul

Enter Symbol :*

Enter Address :2000

-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
4
1 | sub | - | 1000
2 | mul | * | 2000
-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
5
Enter Label to Delete : sub

Deletion Success
-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
4
```

```
PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL 2: Code + [ ] ^ x
2.Modify
3.Search
4.Display
5.Delete
5
Enter Label to Delete : sub
Deletion Success
-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
4
1 | mul | * | 2000
-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
2
Enter Label to Modify : mul
Enter New Symbol : +
Enter New Address : 1000
Modification Success
-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
|
```

```
PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL 2: Code + [ ] ^ x
5.Delete
4
1 | mul | + | 1000
-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
3
Enter Label to Search : mul
Entry Found at Row Number 1
-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
1
Enter Label :sum
Enter Symbol :*
Enter Address :3000
-----
0.Exit
1.Insert
2.Modify
3.Search
4.Display
5.Delete
4
1 | mul | + | 1000
2 | sum | * | 3000
-----
```