

U18CO018
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Sub: CN
Lab: Assignment 3
Topic : Socket Programming

- Perform Simple Socket Programming

Java Socket programming is used for communication between the applications running on different JRE(Client and Server).

Socket and ServerSocket classes are used for connection-oriented socket programming.

Client in socket programming must know two information:

1. IP Address of Server
2. Port number

Example:

Server2.java

```
import java.io.*;
import java.net.*;

class Server2 {
    public static void main(String args[]) throws Exception {
        ServerSocket ss = new ServerSocket(5000);
        System.out.println("Server started");
        System.out.println("Waiting for a client...");
        Socket s = ss.accept();
        System.out.println("Connection established");
        PrintStream ps = new PrintStream(s.getOutputStream());
        BufferedReader br = new BufferedReader(
            new InputStreamReader(s.getInputStream()));
        BufferedReader kb = new BufferedReader(
            new InputStreamReader(System.in));

        while (true) {
            String str, str1;
            while ((str = br.readLine()) != null) {
                System.out.println(str);
                str1 = kb.readLine();
                ps.println(str1);
            }
            ps.close();
            br.close();
            kb.close();
            ss.close();
            s.close();
            System.exit(0);
        }
    }
}
```

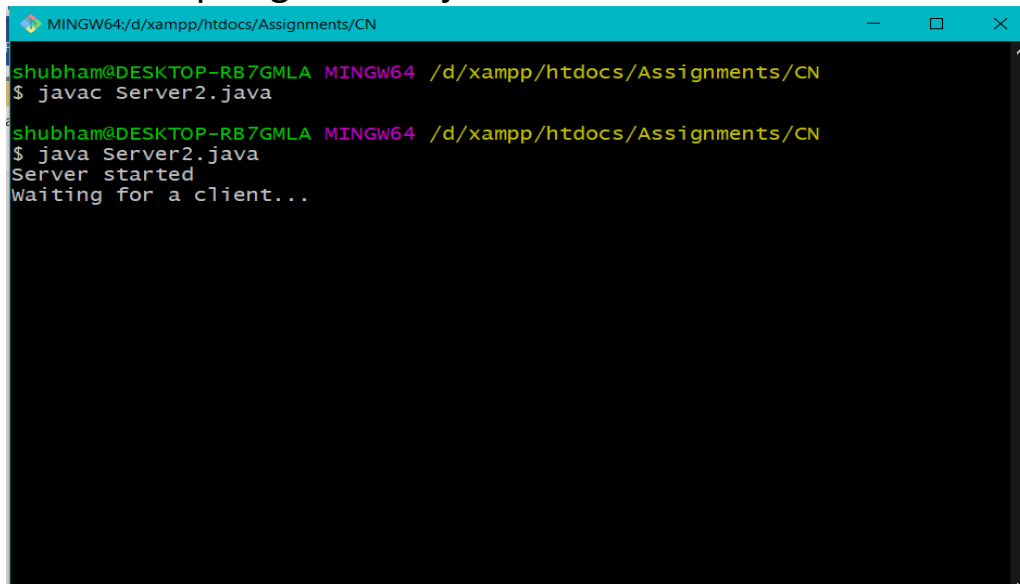
Client2.java

```
import java.io.*;
import java.net.*;

class Client2 {
    public static void main(String args[]) throws Exception {
        Socket s = new Socket("127.0.0.1", 5000);
        System.out.println("Connected");
        DataOutputStream dos = new DataOutputStream(
            s.getOutputStream());
        BufferedReader br = new BufferedReader(
            new InputStreamReader(s.getInputStream()));
        BufferedReader kb = new BufferedReader(
            new InputStreamReader(System.in));

        String str, str1;
        while (!(str = kb.readLine()).equals("exit")) {
            dos.writeBytes(str + "\n");
            str1 = br.readLine();
            System.out.println(str1);
        }
        dos.close();
        br.close();
        kb.close();
        s.close();
    }
}
```

While Compiling Server2.java and at a run time It will show.

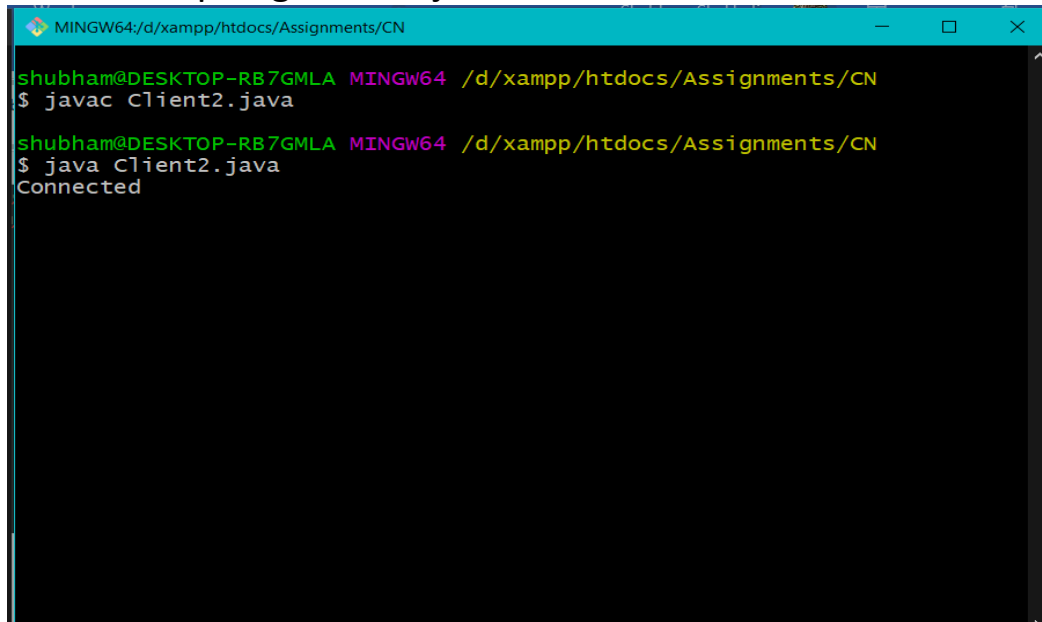


The screenshot shows a terminal window with the title bar "MINGW64; d:/xampp/htdocs/Assignments/CN". The terminal displays the following commands and output:

```
shubham@DESKTOP-RB7GMLA MINGW64 /d:/xampp/htdocs/Assignments/CN
$ javac Server2.java

shubham@DESKTOP-RB7GMLA MINGW64 /d:/xampp/htdocs/Assignments/CN
$ java Server2.java
Server started
waiting for a client...
```

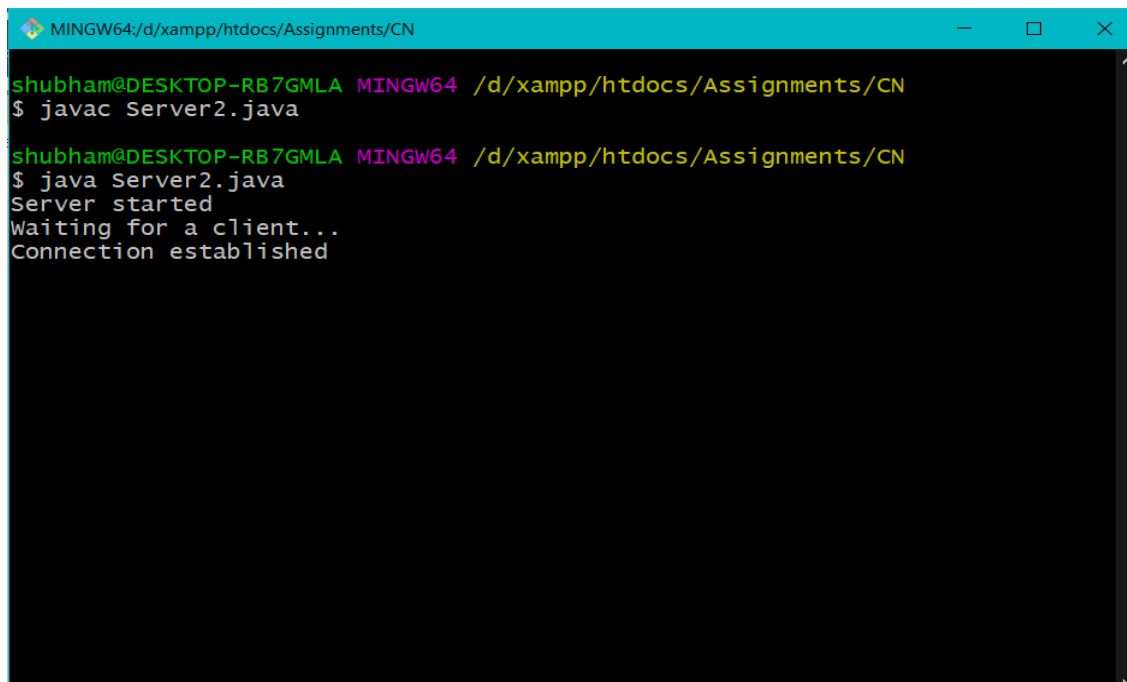
While Compiling Client2.java and at a run time It will show.



```
MINGW64/d/xampp/htdocs/Assignments/CN
shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$ javac Client2.java

shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$ java Client2.java
Connected
```

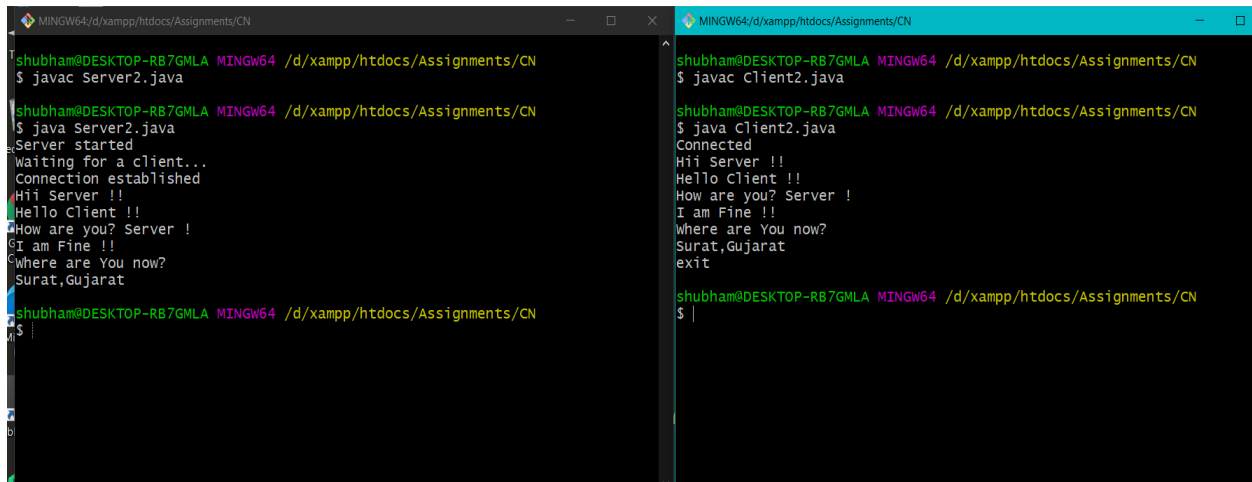
At a Time of Connection Sever Also Show Us Client Connected Message



```
MINGW64/d/xampp/htdocs/Assignments/CN
shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$ javac Server2.java

shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$ java Server2.java
Server started
Waiting for a client...
Connection established
```

And Whatever message will send through Client then Server will receive and Show the message and also when Server send message Client will receive and show the message.



The image shows two side-by-side terminal windows from a MINGW64 environment. The left window is the server side, and the right window is the client side. Both windows show the compilation and execution of Java code, followed by a successful connection and a series of messages exchanged between the client and server.

```
shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$ javac Server2.java

shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$ java Server2.java
Server started
waiting for a client...
Connection established
Hii Server !!
Hello Client !!
How are you? Server !
I am Fine !!
Where are You now?
Surat,Gujarat

shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$
```

```
shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$ javac Client2.java

shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$ java Client2.java
Connected
Hii Server !!
Hello Client !!
How are you? Server !
I am Fine !!
Where are You now?
Surat,Gujarat
exit

shubham@DESKTOP-RB7GMLA MINGW64 /d/xampp/htdocs/Assignments/CN
$
```

And “exit” Will Closing Connection Message at Server Side and Client Side.