Deep learning for complete beginners: neural network fine-tuning techniques

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[Edited on 20 March 2017, to account for API changes introduced by the release of Keras 2]

Introduction

Welcome to the third (and final) in a series of blog posts that is designed to get you quickly up to speed with *deep learning*; from first principles, all the way to

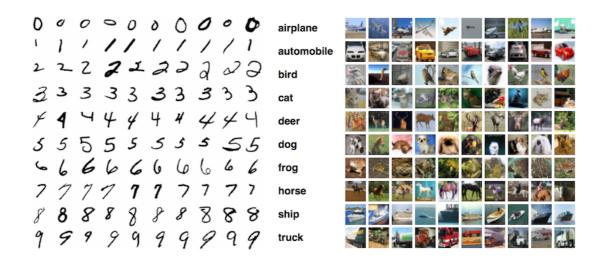
discussions of some of the intricate details, with the purposes of achieving respectable performance on two established machine learning benchmarks:

## MNIST

(http://yann.lecun.com/exdb/mnist (classification of handwritten digits) and <u>CIFAR-10</u> (https://www.cs.toronto.edu/~kriz/c (classification of small images across 10 distinct classes: plane, car, bird, cat, deer, dog, frog, horse, ship & truck).

## **MNIST**

## CIFAR-10



time

(https://cambridgespark.com/conteneural-networks-with-keras/index.html), I have introduced the convolutional neural network model, and illustrated how, combined with a simple but effective regularisation

method of *dropout*, it may quickly achieve an accuracy level of 78.6% on CIFAR-10, leveraging the <u>Keras</u> (https://keras.io) deep learning framework.

By now, you have acquired the fundamental skills necessary to apply deep learning to most problems of interest (a notable exception, outside of the scope of these tutorials, is the problem of processing time-series of arbitrary length, for which a recurrent neural network (RNN) model is often

preferable). In this tutorial, I will wrap up with an important but often overlooked aspect of tutorials such as this one – the tips and tricks for properly *fine-tuning* a model, to make it generalise better than the initial baseline you started out with.

This tutorial will, for the most part, assume familiarity with the previous two in the series.

Hyperparameter tuning and the baseline model

Typically, the design process for neural networks starts off designing a simple network, either directly applying architectures that have shown successes (http://rodrigob.github.io/are we t for similar problems, or trying out hyperparameter values generally seem effective. Eventually, we will hopefully attain performance values that seem like a nice baseline starting point, after which we may look into modifying every fixed detail in order to extract

the maximal performance capacity out of the network. This is commonly known as hyperparameter tuning, because it involves modifying the components of the network which need to be specified before training.

While the methods described here can yield far more tangible improvements on CIFAR-10, due to the relative difficulty of rapid prototyping on it without a GPU, we will focus specifically on

improving performance on the MNIST benchmark. Of course, I do invite you to have a go at applying methods like these to CIFAR-10 and see the kinds of gains you may achieve compared to the basic CNN approach, should your resources allow for it.

We will start off with the baseline CNN given below. If you find any aspects of this code unclear, I invite you to familiarise yourself with the previous two tutorials in

the series – all the relevant concepts have already been introduced there.

from keras.datasets import mnist # subroutines for fetching the MNIST dataset

from keras.models import
Model # basic class for
specifying and training a
neural network

from keras.layers import Input, Dense, Flatten, Convolution2D,

MaxPooling2D, Dropout from keras.utils import np\_utils # utilities for one-hot encoding of ground

## truth values

batch size = 128 # in each iteration, we consider 128 training examples at once  $num\_epochs = 12 #$ iterate twelve times over the entire training set kernel\_size = 3 # we will use 3x3 kernels throughout pool\_size = 2 # we will use 2x2 pooling throughout conv\_depth = 32 # use 32 in kernels both convolutional layers drop\_prob\_1 0.25

dropout after pooling with
probability 0.25
drop\_prob\_2 = 0.5 #
dropout in the FC layer
with probability 0.5
hidden\_size = 128 # there
will be 128 neurons in
both hidden layers

num\_train = 60000 # there
are 60000 training
examples in MNIST
num\_test = 10000 # there
are 10000 test examples in
MNIST

height, width, depth = 28, 28, 1 # MNIST images are 28x28 and greyscale num\_classes = 10 # there are 10 classes (1 per digit)

(X\_train, y\_train),
(X\_test, y\_test) =
mnist.load\_data() # fetch
MNIST data

X\_train

X\_train.reshape(X\_train.sha
height, width, depth)

X test

```
X_test.reshape(X_test.shape
 height, width, depth)
X train
X_train.astype('float32')
X test
X_test.astype('float32')
X_train /= 255 # Normalise
data to [0, 1] range
X test /= 255 # Normalise
data to [0, 1] range
```

```
Y_train =
np_utils.to_categorical(y_-
num_classes) # One-hot
encode the labels
Y test =
```

```
np_utils.to_categorical(y_-
num_classes) # One-hot
encode the labels
```

```
inp = Input(shape=(height,
width, depth)) # N.B.
              back-end
TensorFlow
expects channel dimension
last
# Conv [32] -> Conv [32] -
> Pool (with dropout on
the pooling layer)
conv 1
Convolution2D(conv_depth,
(kernel_size,
kernel size),
```