Shubham Bhagat

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EDUCATION

Master of Science in Computer Science, Indiana University Bloomington

Aug 2021 – May 2023

Courses: Database Technologies, Software Engineering, Applied Algorithms, Artificial Intelligence

3.66 GPA

Bachelor of Engineering in Computer Engineering, University of Mumbai

Aug 2017 - Oct 2020

Courses: Operating Systems, Computer Networks, Database Systems, OOP, Distributed Systems

3.55 GPA

TECHNICAL SKILLS

Languages: Java, Python, JavaScript, PHP, SQL, HTML5, CSS3 **Databases**: MySQL, PostgreSQL, MongoDB, AWS DynamoDB

Frameworks: React.js, Next.js, Spring Boot, React Native, JUnit, Hibernate, Flask

Technologies: Git, AWS(S3, Lambda), Postman, Docker, jQuery, JWT

Certifications: Oracle Certified Associate Java Programmer, MuleSoft Level-1 Developer

PROFESSIONAL EXPERIENCE

Systems Analyst - Graduate Assistant, Indiana University

May 2022 - present

- · Migrating the current Graduate eDoc System to Fireform and integrating Fireform with Salesforce CRM.
- Building REST APIs in Java Spring Boot to handle AJAX calls from Fireform and store/retrieve data from databases.
- Automated audit report generation by writing Python script using Pandas reducing person-hours by 80%.
- Constructing a dashboard using React.js and Chart.js to visualize the audit reports and facilitate statistical analysis.
- Resolved a critical production failure in **4 hours** by performing a backup and updating Machforms to support PHP 8.

Associate Instructor, Indiana University

Jan 2022 - May 2022

- Mentored 30+ students to develop a real-world full-stack application following Scrum methodology.
- Conducted sessions on plan-driven and Agile approaches, MVC, microservices, and concurrency in Agile process.
- Evaluated MVP of **8** teams for each sprint and provided constructive feedback for improvements.

Application Development Associate, Accenture

Jan 2021 - Jun 2021

- Automated data integration between Newgen and Salesforce system by developing REST APIs using MuleSoft for redirecting trade exceptions to appropriate handlers; reduced person-hours by 72%.
- Developed 8+ System APIs to extract data from databases and SOAP web services; published those APIs as shared modules on Anypoint Exchange to expedite development.
- Improved code quality and stability by writing MUnit tests to ensure 80% code coverage on SonarQube.

ACADEMIC PROJECTS

Glimpse | React Native, Alan Al, JavaScript, Zustand, NewsCatcher-API

Sep 2022 - Nov 2022

- Developed a cross-platform **voice-assisted** news application using React Native to deliver narrated news articles.
- Integrated an Al-powered voice assistant to fetch, read and open articles based on the user's voice command.
- Leveraged Alan Al platform to design the voice dialog by writing custom scripts for speech intent and inference.
- Utilized NewsCatcher-API to retrieve news articles based on keywords, category, and article source.

Readify | React.js, Material UI, Python, Flask, MySQL

Jan 2022 - Apr 2022

- Led a team of 4 to build a platform for users to explore books, create book lists, and get book recommendations.
- Engineered the front end using React.js, Material UI, and back end REST APIs using Python's Flask Framework.
- Built a content-based recommendation system for 30k+ books using features such as title, genre, author, and rating.
- Assisted team members to optimize recommendation algorithm resulting in 86% reduction in response time.

RentALL | Java, HTML5, CSS3, JavaScript, jQuery, Bootstrap, MySQL, AWS S3

Sep 2021 - Dec 2021

- Spearheaded a team of 3 to engineer a full-stack web application to offer rental and advertisement services.
- Integrated various features such as OAuth, product filtering, voice-activated search, Google Maps API, and chatbot.
- Strategized sprint planning, backlog refinement, user stories management, and team meetings as a Scrum Master.
- Facilitated team members to deploy the web app on Heroku and configured AWS S3 bucket to store product images.

Happy Gramps | Flutter, Dart, SQLite, Figma

Jul 2019 - Mar 2020

- Managed a team of 2 to build a senior citizen safety app using **Flutter** that includes a fall detection system, location tracking services, and miscellaneous functionalities.
- Leveraged Flutter's geocoder library to notify emergency contacts about the user's real-time location.
- Incorporated priority-based note keeper, to-do task, and medicine reminder to aid the elderly suffering from dementia.