

Assignment-10

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31118

Title: DHCP

Problem Statement:

Installing & configuring DHCP Server & write a program to install the software on remote machine.

Prerequisite:

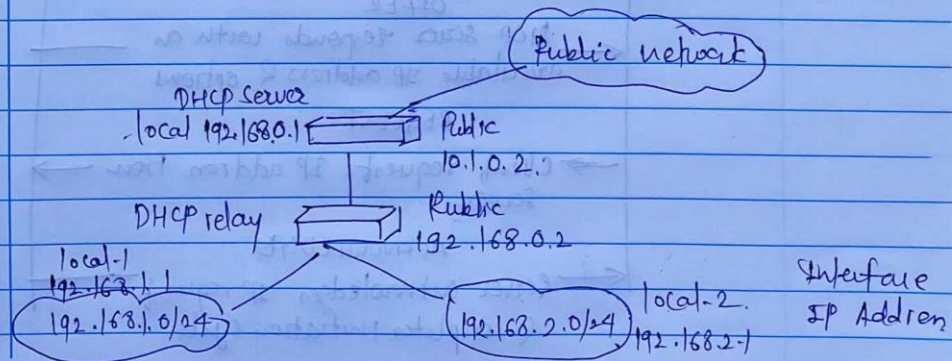
student will be
 Application layer: Protocols & Roles
 DHCP

Learning Objectives:

Students will be able to understand & configure DHCP servers.

Theory:

Dynamic Host Configuration Protocol (DHCP) is defined as a network protocol that initiates/enables a server to automatically allocate an IP address of numbers (scope) which is configured for a required network.



DHCP available for IPv4 & IPv6

Need of DHCP:

- Avoid manual entry of IP address & configuration information for all computers/network devices individually.
- Provide a central mechanism to keep track of all assigned IP address in a network.
- To reclaim unused IP address & reassign.
- To make central configuration / topology / changes in the network easier.
- To dynamically allocate IP addresses to portable clients that keeps moving from place to place in the network.

DHCP Handshake:

DHCP Client

DHCP Server

Discovers
 Client sends out DHCP discover message to identify DHCP server.

OFFER
 DHCP server responds with an available IP address & options

REQUEST
 Client requests IP address from server

ACKNOWLEDGE
 Server acknowledges IP request & completes initiation cycle



PICT, PUNE

Conclusion

Successfully installed & configured DHCP server & also created a program to install software on remote machine.

```
MINGW64/d/College-Stuff-5th-Sem/CNSL/A10
Shubham@Shubham-AcerSwift MINGW64 /d/College-Stuff-5th-Sem/CNSL/A10 (main)
$ py 31118_Shubham_AssignmentC02_Server.py
Binding the port: 9999
Listening...
turtle> connection: <socket.socket fd=512, family=AddressFamily.AF_INET, type=SocketKind.SOCK_STREAM, proto=0, laddr=('172.20.10.2', 9999), raddr=('172.20.10.2', 57883)>
address: ('172.20.10.2', 57883)
connection: <socket.socket fd=516, family=AddressFamily.AF_INET, type=SocketKind.SOCK_STREAM, proto=0, laddr=('172.20.10.2', 9999), raddr=('172.20.10.2', 58752)>
address: ('172.20.10.2', 58752)

turtle> list
<socket.socket fd=512, family=AddressFamily.AF_INET, type=SocketKind.SOCK_STREAM, proto=0, laddr=('172.20.10.2', 9999), raddr=('172.20.10.2', 57883)> ('172.20.10.2', 57883)
<socket.socket fd=516, family=AddressFamily.AF_INET, type=SocketKind.SOCK_STREAM, proto=0, laddr=('172.20.10.2', 9999), raddr=('172.20.10.2', 58752)> ('172.20.10.2', 58752)
turtle> 1
turtle> select
> 1
<socket.socket fd=516, family=AddressFamily.AF_INET, type=SocketKind.SOCK_STREAM, proto=0, laddr=('172.20.10.2', 9999), raddr=('172.20.10.2', 58752)> ('172.20.10.2', 58752)
available?
yes
downloading a file on that client...
turtle> quit
[]

MINGW64/d/College-Stuff-5th-Sem/CNSL/A10
Shubham@Shubham-AcerSwift MINGW64 /d/College-Stuff-5th-Sem/CNSL/A10 (main)
$ py 31118_Shubham_AssignmentC02_client.py
[]

MINGW64/d/College-Stuff-5th-Sem/CNSL/A10
Shubham@Shubham-AcerSwift MINGW64 /d/College-Stuff-5th-Sem/CNSL/A10 (main)
$
Shubham@Shubham-AcerSwift MINGW64 /d/College-Stuff-5th-Sem/CNSL/A10 (main)
$ []
```