```
Code:
x-file:
struct nums {
  int x;
  int y;
};

program ADD_PROG {
  version ADD_VERS {
  int add(nums)=1;
```

}=1;

}=0x12341234;

```
Client:
/*
* Please do not edit this file.
* It was generated using rpcgen.
*/
#include <memory.h> /* for memset */
#include "add.h"
/* Default timeout can be changed using clnt_control() */
static struct timeval TIMEOUT = { 25, 0 };
int *
add_1(nums *argp, CLIENT *clnt)
{
        static int clnt_res;
        memset((char *)&cInt_res, 0, sizeof(cInt_res));
        if (clnt_call (clnt, add,
                (xdrproc_t) xdr_nums, (caddr_t) argp,
                (xdrproc_t) xdr_int, (caddr_t) &cInt_res,
                TIMEOUT) != RPC_SUCCESS) {
                return (NULL);
        }
        return (&cInt_res);
}
```

```
Server:
/*
* Please do not edit this file.
* It was generated using rpcgen.
*/
#include "add.h"
#include <stdio.h>
#include <stdlib.h>
#include <rpc/pmap_clnt.h>
#include <string.h>
#include <memory.h>
#include <sys/socket.h>
#include <netinet/in.h>
#ifndef SIG_PF
#define SIG_PF void(*)(int)
#endif
static void
add_prog_1(struct svc_req *rqstp, register SVCXPRT *transp)
{
        union {
               nums add_1_arg;
       } argument;
       char *result;
       xdrproc_t _xdr_argument, _xdr_result;
       char *(*local)(char *, struct svc_req *);
       switch (rqstp->rq_proc) {
        case NULLPROC:
```

```
(void) svc_sendreply (transp, (xdrproc_t) xdr_void, (char *)NULL);
                return;
        case add:
                _xdr_argument = (xdrproc_t) xdr_nums;
                _xdr_result = (xdrproc_t) xdr_int;
                local = (char *(*)(char *, struct svc_req *)) add_1_svc;
                break;
        default:
                svcerr_noproc (transp);
                return;
       }
        memset ((char *)&argument, 0, sizeof (argument));
        if (!svc_getargs (transp, (xdrproc_t) _xdr_argument, (caddr_t) &argument)) {
                svcerr_decode (transp);
                return;
       }
        result = (*local)((char *)&argument, rqstp);
        if (result != NULL && !svc_sendreply(transp, (xdrproc_t) _xdr_result, result)) {
                svcerr_systemerr (transp);
       }
        if (!svc_freeargs (transp, (xdrproc_t) _xdr_argument, (caddr_t) &argument)) {
                fprintf (stderr, "%s", "unable to free arguments");
                exit (1);
       }
        return;
main (int argc, char **argv)
```

}

int

```
{
        register SVCXPRT *transp;
        pmap_unset (ADD_PROG, ADD_VERS);
        transp = svcudp_create(RPC_ANYSOCK);
        if (transp == NULL) {
               fprintf (stderr, "%s", "cannot create udp service.");
               exit(1);
       }
        if (!svc_register(transp, ADD_PROG, ADD_VERS, add_prog_1, IPPROTO_UDP)) {
               fprintf (stderr, "%s", "unable to register (ADD_PROG, ADD_VERS, udp).");
               exit(1);
       }
        transp = svctcp_create(RPC_ANYSOCK, 0, 0);
        if (transp == NULL) {
               fprintf (stderr, "%s", "cannot create tcp service.");
               exit(1);
       }
        if (!svc_register(transp, ADD_PROG, ADD_VERS, add_prog_1, IPPROTO_TCP)) {
               fprintf (stderr, "%s", "unable to register (ADD_PROG, ADD_VERS, tcp).");
               exit(1);
       }
        svc_run ();
        fprintf (stderr, "%s", "svc_run returned");
        exit (1);
        /* NOTREACHED */
```

}

Output:

