

FileOutputStream Class

Java FileOutputStream is an output stream used for writing data to a [file](#).

/*

If you have to write primitive values into a file, use FileOutputStream class. You can write byte-oriented as well as character-oriented data through FileOutputStream class. But, for character-oriented data, it is preferred to use [FileWriter](#) than FileOutputStream.

*/

Declaration : Java.io.FileOutputStream class

```
public class FileOutputStream extends OutputStream
```

FileOutputStream class methods

| Method | Description |
|--|---|
| protected void finalize() | It is used to clean up the connection with the file output stream. |
| void write(byte[] ary) | It is used to write ary.length bytes from the byte array to the file output stream. |
| void write(byte[] ary, int off, int len) | It is used to write len bytes from the byte array starting at offset off to the file output stream. |
| void write(int b) | It is used to write the specified byte to the file output stream. |
| FileChannel getChannel() | It is used to return the file channel object associated with the file output stream. |
| FileDescriptor getFD() | It is used to return the file descriptor associated with the stream. |
| void close() | It is used to closes the file output stream. |

OutputStream Class

It is the superclass of all the output stream classes. This class can't be instantiated; however, it is inherited by various subclasses that are given in the following table.

| SN | Class | Description |
|----|--|---|
| 1 | <u>BufferedOutputStream</u> | This class provides methods to write the bytes to the buffer. |
| 2 | <u>ByteArrayOutputStream</u> | This class provides methods to write bytes to the byte array. |
| 3 | <u>DataOutputStream</u> | This class provides methods to write the java primitive data types. |
| 4 | <u>FileOutputStream</u> | This class provides methods to write bytes to a file. |
| 5 | <u>FilterOutputStream</u> | This class provides methods to write to other output streams. |
| 6 | ObjectOutputStream | This class provides methods to write objects. |
| 7 | <u>PipedOutputStream</u> | It provides methods to write bytes to a piped output stream. |
| 8 | <u>PrintStream</u> | It provides methods to print Java primitive data types. |

The OutputStream class provides various methods to write bytes to the output streams. The methods are given in the following table.

| SN | Method | Description |
|----|--------|-------------|
|----|--------|-------------|

| | | |
|---|---|--|
| 1 | <code>void write (int i)</code> | This method is used to write the specified single byte to the output stream. |
| 2 | <code>void write (byte buffer [])</code> | It is used to write a byte array to the output stream. |
| 3 | <code>Void write(bytes buffer[],int loc, int nBytes)</code> | It is used to write nByte bytes to the output stream from the buffer starting at the specified location. |
| 4 | <code>void flush ()</code> | It is used to flush the output stream and writes the pending buffered bytes. |
| 5 | <code>void close ()</code> | It is used to close the output stream. However, if we try to close the already closed output stream, the <code>IOException</code> will be thrown by this method. |

The Reader class methods are given in the following table.

| SN | Method | Description |
|----|---|---|
| 1 | <code>int read()</code> | This method returns the integral representation of the next character present in the input. It returns -1 if the end of the input is encountered. |
| 2 | <code>int read(char buffer[])</code> | This method is used to read from the specified buffer. It returns the total number of characters successfully read. It returns -1 if the end of the input is encountered. |
| 3 | <code>int read(char buffer[], int loc, int nChars)</code> | This method is used to read the specified nChars from the buffer at the specified location. It returns the |

| | | |
|---|------------------------|---|
| | | total number of characters successfully read. |
| 4 | void mark(int nchars) | This method is used to mark the current position in the input stream until nChars characters are read. |
| 5 | void reset() | This method is used to reset the input pointer to the previous set mark. |
| 6 | long skip(long nChars) | This method is used to skip the specified nChars characters from the input stream and returns the number of characters skipped. |
| 7 | boolean ready() | This method returns a boolean value true if the next request of input is ready. Otherwise, it returns false. |
| 8 | void close() | This method is used to close the input stream. However, if the program attempts to access the input, it generates IOException. |

Writer Class

Writer class is used to write 16-bit Unicode characters to the output stream. The methods of the Writer class generate IOException. Like Reader class, Writer class is also an abstract class that cannot be instantiated; therefore, the subclasses of the Writer class are used to write the characters onto the output stream. The subclasses of the Writer class are given in the below table.

| SN | Class | Description |
|----|--------------------------------|--|
| 1 | BufferedWriter | This class provides methods to write characters to the buffer. |
| 2 | FileWriter | This class provides methods to write characters to the file. |

| | | |
|---|---|---|
| 3 | <u>CharArrayWriter</u> | This class provides methods to write the characters to the character array. |
| 4 | <u>OutputStreamWriter</u> | This class provides methods to convert from bytes to characters. |
| 5 | <u>PipedWriter</u> | This class provides methods to write the characters to the piped output stream. |
| 6 | <u>StringWriter</u> | This class provides methods to write the characters to the string. |

To write the characters to the output stream, the Write class provides various methods given in the following table.

| SN | Method | Description |
|----|--|---|
| 1 | void write() | This method is used to write the data to the output stream. |
| 2 | void write(int i) | This method is used to write a single character to the output stream. |
| 3 | Void write(char buffer[]) | This method is used to write the array of characters to the output stream. |
| 4 | void write(char buffer [],int loc, int nChars) | This method is used to write the nChars characters to the character array from the specified location. |
| 5 | void close () | This method is used to close the output stream. However, this generates the IOException if an attempt is made to write to the output stream after closing the stream. |

| | | |
|---|----------------------------|--|
| 6 | <code>void flush ()</code> | This method is used to flush the output stream and writes the waiting buffered characters. |
|---|----------------------------|--|