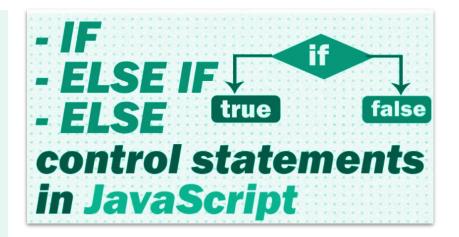
Skill academy

Javascript Conditions



- Conditional Statements **control** the behavior of the javascript.
- Based on different conditions the conditional statements are used to perform different actions.



- "**If**" Statement
- "Else" Statement
- "Else if" Statement
- Switch Statement

"IF" Statement

- "If" Statement allows JavaScript to make **decisions** and conditionally execute statements.
- "If" Statement is used when a specific block of code to be executed, If a condition
 is true.

```
if (condition) {
   // block of code to be executed if the condition is true
}
```

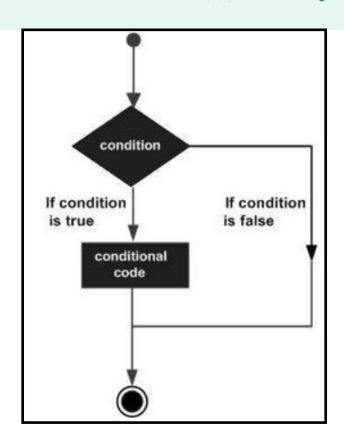
"Else" Statement

 "Else" Statement is used when a specific block of code to be executed, If a condition is false.

How "Else" Statement works:

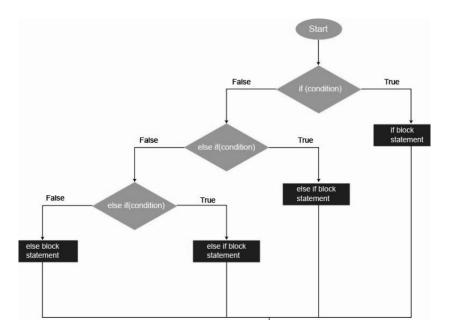
- If the condition is true, then the code inside the if
 block will be executed.
- If the condition is false, then the code inside the
 else block will be executed.

```
if (condition) {
   // block of code to be executed if the condition is true
}
```



Else If Statement

Else if Statement is used to make the correct decision out of several decisions.

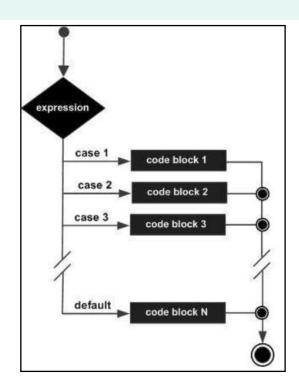


How "Else If" statement works:

- If the IF condition is true, then the code inside the if block will be executed.
- If the IF condition is false, then the JS engine checks with the else if condition.
- If the else if condition is true, then the code inside the else if block will be executed.
- If the else if condition is false, then the code in the else block will be executed.

```
if (condition1) {
   // block of code to be executed if condition1 is true
} else if (condition2) {
   // block of code to be executed if the condition1 is false and condition2 is true
} else {
   // block of code to be executed if the condition1 is false and condition2 is false
}
```

- To perform different actions based on different conditions we use switch statements.
- Switch statement is more efficient than else if statement.



How "switch" statement works:

- Switch statement will be evaluated only once.
- The value will be **compared** with the value in each case.
- If the correct **match** is found, then the code block inside that case will be executed and at last breaks from the switch statements.
- If the **break statement** is omitted then the interpreter will continue executing each statement.
- If there is **no match** found, then the **default block** will be executed.
- The break statement is **not necessary** in the **last case** of switch statement.

```
switch(expression) {
   case x:
    // code block
    break;
   case y:
    // code block
   break;
   default:
    // code block
}
```