



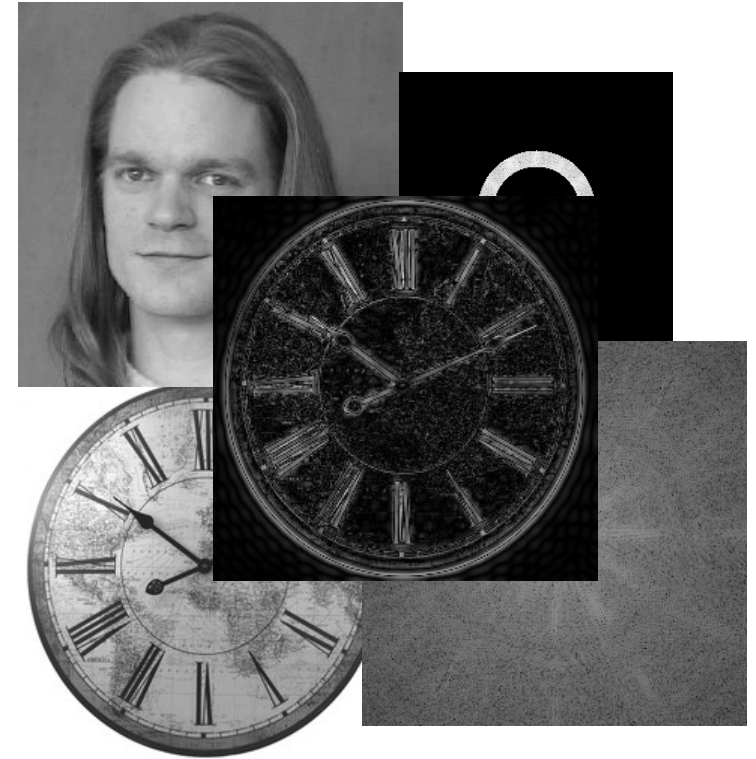
# FUN WITH FOURIER TRANSFORMS

IMAGE PROCESSING, RETRIEVAL AND ANALYSIS (I) – WINTER 2016

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# OUR TASKS

- Task I – Rendering a Circular Band on a Given Image
- Task II – Implementing Band Pass Filter
- Task III – Exploring The Importance of Phase



# TASK I – RENDERING A CIRCULAR BAND ON A GIVEN IMAGE

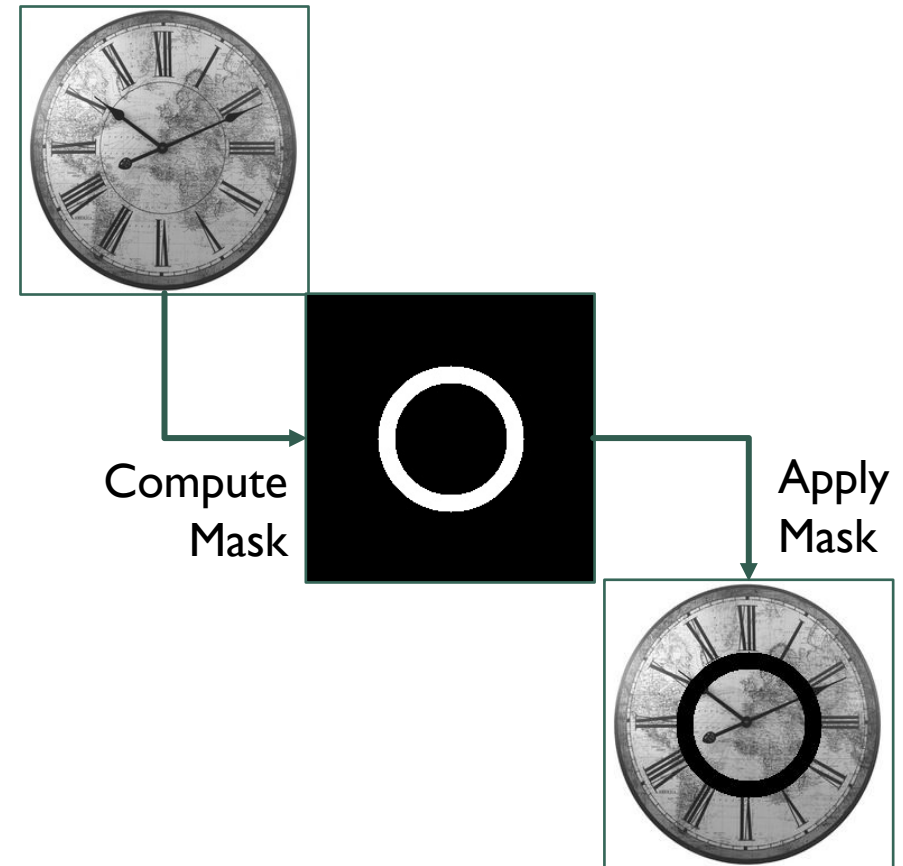
- Hands-on Introduction to NumPy and SciPy
- Can be done in different approaches
- Naïve approach:
  - Iterate through every Image Pixel
  - Longer execution time
  - Nested loops increase code complexity in terms of readability

$$\tilde{g}(x, y) = \begin{cases} 0, & \text{if } r_{\min} \leq \|(x, y) - (\frac{w}{2}, \frac{h}{2})\| \leq r_{\max} \\ g(x, y), & \text{otherwise} \end{cases}$$

```
for i in range(width):  
    for j in range(height):  
        #Value of g_tilda between R_min & R_max  
        if (g_tilda(i, j, r_min, r_max) == 0):  
            img[i,j]=0
```

# TASK I – OUR WORKING APPROACH

- Applying a Boolean Mask
  - MeshGrid (NumPy) and Boolean Index Arrays
  - Masking allows us to work on the pixels at once
- Working Process
  - STEP 1: Create a Matrix containing the distances of each pixel from the center of the image
  - STEP 2: Create a Boolean Index Array i.e. mask by comparing each distance with  $R_{min}$  and  $R_{max}$
  - STEP 3: Modify the original image according to the values in the mask



# TASK I – CODE MODULARITY

```
def main():  
    (w,h) = inputImg.shape  
    rMin,rMax = (50,65)  
  
    #computing mask matrix  
    mask = maskMat(rMin,rMax,w,h)  
  
    #modifying image with mask  
    inputImg[mask] = 0
```

```
def maskMat(rMin, rMax, w, h):  
  
    #computing distance matrix  
    dist = distanceMat(w, h)  
  
    #creating Boolean array  
    mask = ((dist>=rMin)&(dist<=rMax))  
  
    return mask
```

```
def distanceMat(w, h):  
  
    #get dimension range of image  
    xs = range(w)  
  
    #create co-ordinate matrices  
    X,Y = np.meshgrid(xs,xs)  
  
    #compute Euclidian distance  
    dist = np.sqrt(np.square(X - w/2)  
                  + np.square(Y - h/2))  
  
    return dist
```

## TASK I – WHAT WE HAVE LEARNED

- **Basics:** Doing this task helped us learn how to do image processing with the help of Python libraries (NumPy, SciPy and Matplotlib)
- **Vectorize:** Using vectorization approach, it becomes easy to write and understand the code. Also, it uses the full potential of pre-compiled NumPy routines
- **Masking:** Using 2D Boolean Index Arrays to apply masks on images

## TASK II – IMPLEMENTING BAND PASS FILTER

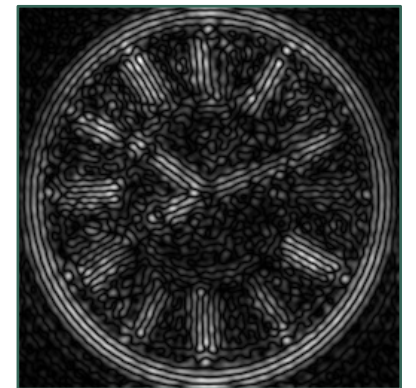
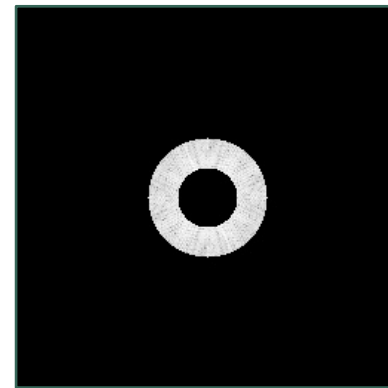
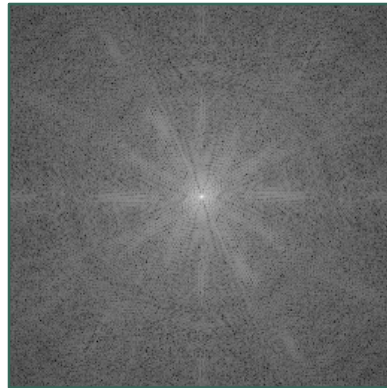
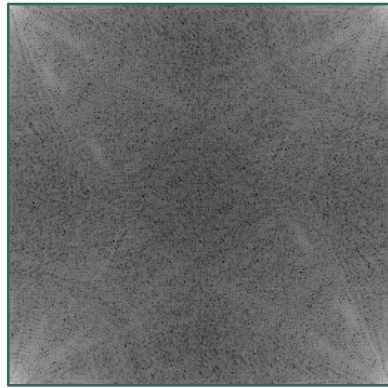


## TASK II – WORKING PROCESS

- STEP 1: Apply Fast Fourier Transform (`numPy.fft.fft2`) to original image
- STEP 2: Apply `numPy.fft.fftshift` on the obtained frequency spectrum to center it at origin
- STEP 3: Filter out frequencies by applying the inverse of the Mask used in Task I
- STEP 4: Apply Inverse Shift and Inverse Fourier Transform (`numPy.fft.ifft2`) on the filtered frequency spectrum and obtain image



## TASK II - RESULTS



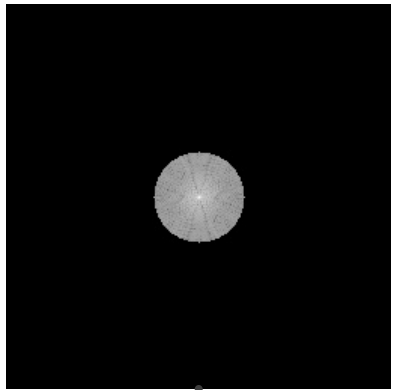
fft2

fftshift

filter

ishift/ifft2

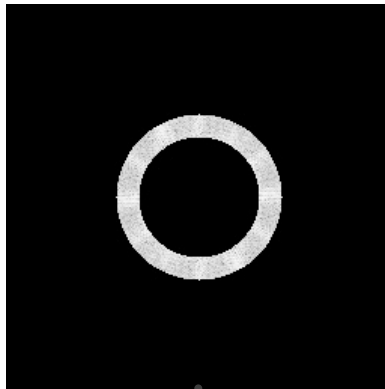
## TASK II – ANALYZING RESULTS



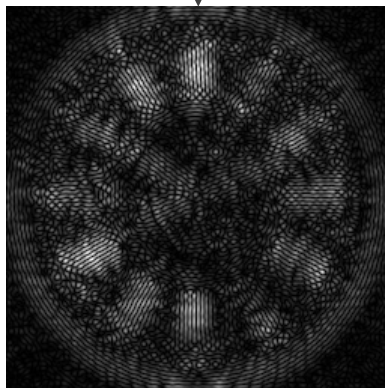
Low  $R_{min}$   
Low  $R_{max}$



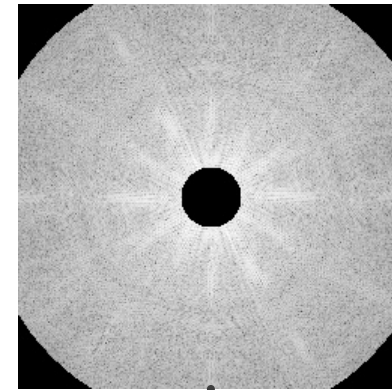
Smoothed out  
Image



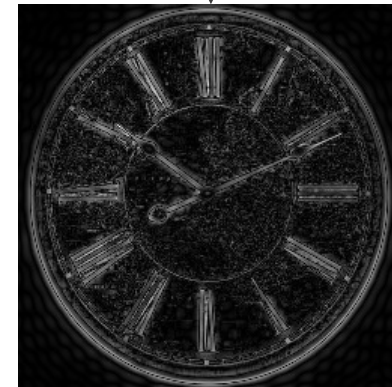
Medium  $R_{min}$   
Medium  $R_{max}$



Obscure  
Image



Low  $R_{min}$   
High  $R_{max}$



Sharpened  
Image  
(Pronounced  
Edges)

## TASK II – WHAT WE HAVE LEARNED

- **Fourier Transform:** How to perform Fourier Transform on images (or in a broader sense to 2-dimensional vectors)
- **Visualizing FT:** We can now see at first hand that applying FT on a function gives us its frequency distribution. It is of course to be noted that we can only visualize the real components of the transformation
- **Effects of filters:** Filtering out higher frequencies reduces noise in the image, while filtering out the lower frequencies gives us the edges
- **Use of fftshift:** After applying FFT, it is necessary to perform a shift so that zero frequency values lie at the center of the spectrum. This is due to the technicality of FFT algorithm implementation.

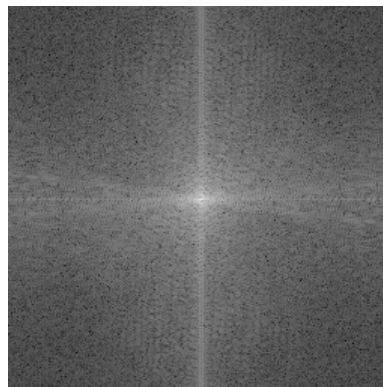
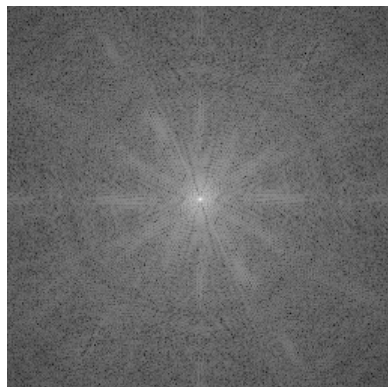
## TASK III - EXPLORING THE IMPORTANCE OF PHASE

I.



Take Two Images

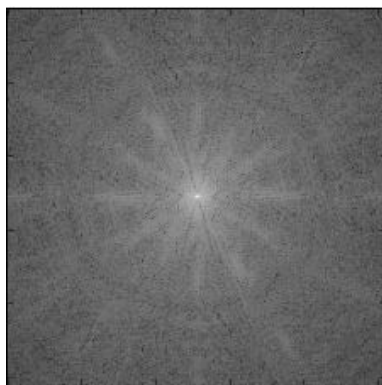
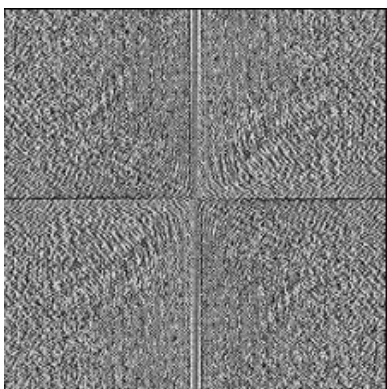
II.



Compute Fourier  
Transform, Do fftshift

## TASK III - EXPLORING THE IMPORTANCE OF PHASE

III.



Take the magnitude  $A$  of one image and the phase  $B$  of another

IV.



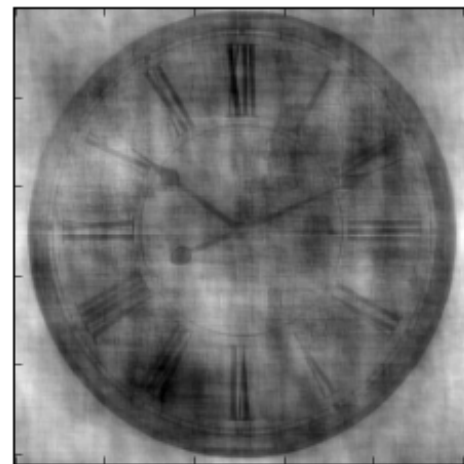
Compute an image by combining the magnitude and phase

$$A \cos B + i A \sin B = A e^{iB}$$

## TASK III - RESULTS



When phase of  
'bauckhage.jpg' is used



When phase of 'clock.jpg'  
is used

## TASK III – WHAT WE HAVE LEARNED

- Most of the image information is stored in the Phase of its Fourier Transform
- This is because the Phase stores what is *unique* about the signal of the image pixel





Thank You

