D4 – Sprint 1 Planning: Group Assessment

Group Number: ____ Group Year & Class: Software Engineering-Year 4 2018-19

Criteria	Well Achieved /Achieved / Not Achieved	Justification
User Stories prioritised for this Sprint using agreed prioritisation technique and some discussion on prioritisation for subsequent sprints.	Well Achieved	MoSCoW prioritisation technique was used for prioritising user stories for sprint 1.
Story Point strategy agreed <u>and</u> story point values assigned to User Stories.	Well Achieved	Planning Poker estimation based on Fibonacci sequence was agreed and points were assigned to all user stories in time.
Story Point ESTIMATION strategy agreed based on a well- defined rationale underpinning the estimation technique.	Well Achieved	Our team decided estimation strategy among Poker, Bucket estimation or Fibonacci or t-shirt sizing based on ideas/suggestion from team members where one team member was responsible for explaining the strategies and advantages to the team.
System architecture understood by all team members. Alternative architectures were discussed and considered.	Well Achieved	System architecture was decided and agreed upon by team members with the help of PO which includes UI, Process Engine and Database.
Definition of Done agreed by group and PO	Achieved	After discussing with PO we decided to use acceptance criteria as our dod.
Group planned and completed this deliverable within the estimated time.	Well Achieved	All the members of group were allotted tasks after every scrum meeting which ensured timely delivery.
All team members took responsibility to ensure that this deliverable was completed (G).	Well Achieved	Each member had individual responsibilities. Every member undertook the task given and was able to complete it within given time frame.