

1	<p>Physical memory is broken into fixed-sized blocks called _____</p> <ul style="list-style-type: none">a) framesb) pagesc) backing stored) none of the mentioned <p>Ans:A</p>
2	<p>Logical memory is broken into blocks of the same size called _____</p> <ul style="list-style-type: none">a) framesb) pagesc) backing stored) none of the mentioned <p>Ans:B</p>
3	<p>Every address generated by the CPU is divided into two parts :</p> <ul style="list-style-type: none">a) frame bit & page numberb) page number & page offsetc) page offset & frame bitd) frame offset & page offset <p>Ans:B</p>
4	<p>The _____ is used as an index into the page table.</p> <ul style="list-style-type: none">a) frame bitb) page numberc) page offsetd) frame offset

	Ans:B
5	<p>The _____ table contains the base address of each page in physical memory.</p> <p>a) process b) memory c) page d) frame</p> <p>Ans:C</p>
6	<p>The size of a page is typically :</p> <p>a) varied b) power of 2 c) power of 4 d) none of the mentioned</p> <p>Ans:B</p>
7	<p>With paging there is no _____ fragmentation.</p> <p>a) internal b) external c) either type of d) none of the mentioned</p> <p>Ans:B</p>
8	<p>Virtual memory allows :</p> <p>a) execution of a process that may not be completely in memory</p>

	<p>b) a program to be smaller than the physical memory c) a program to be larger than the secondary storage d) execution of a process without being in physical memory</p> <p>Ans:A</p>
9	<p>Virtual memory is normally implemented by _____</p> <p>a) demand paging b) buses c) virtualization d) all of the mentioned</p> <p>Ans:A</p>
10	<p>The valid – invalid bit, in this case, when valid indicates :</p> <p>a) the page is not legal b) the page is illegal c) the page is in memory d) the page is not in memory</p> <p>Ans:C</p>
11	<p>A page fault occurs when :</p> <p>a) a page gives inconsistent data b) a page cannot be accessed due to its absence from memory c) a page is invisible d) all of the mentioned</p> <p>Ans:B</p>
12	<p>In segmentation, each address is specified by :</p> <p>a) a segment number & offset</p>

	<p>b) an offset & value c) a value & segment number d) a key & value</p> <p>Ans:A</p>
13	<p>In paging the user provides only _____ which is partitioned by the hardware into _____ and _____</p> <p>a) one address, page number, offset b) one offset, page number, address c) page number, offset, address d) none of the mentioned</p> <p>Ans:A</p>
14	<p>Each entry in a segment table has a :</p> <p>a) segment base b) segment peak c) segment value d) none of the mentioned</p> <p>Ans:A</p>
15	<p>The segment base contains the :</p> <p>a) starting logical address of the process b) starting physical address of the segment in memory c) segment length d) none of the mentioned</p>

	Ans:B
16	<p>The segment limit contains the :</p> <ul style="list-style-type: none"> a) starting logical address of the process b) starting physical address of the segment in memory c) segment length d) none of the mentioned <p>Ans:C</p>
17	<p>_____ is the concept in which a process is copied into main memory from the secondary memory according to the requirement.</p> <ul style="list-style-type: none"> a) Paging b) Demand paging c) Segmentation d) Swapping <p>Ans:B</p>
18	<p>A process is thrashing if</p> <ul style="list-style-type: none"> a) it is spending more time paging than executing b) it is spending less time paging than executing c) page fault occurs d) swapping can not take place

	<p>Ans:A</p>
19	<p>The three major methods of allocating disk space that are in wide use are :</p> <ul style="list-style-type: none"> a) contiguous b) linked c) indexed d) all of the mentioned <p>Ans:D</p>
20	<p>In contiguous allocation :</p> <ul style="list-style-type: none"> a) each file must occupy a set of contiguous blocks on the disk b) each file is a linked list of disk blocks c) all the pointers to scattered blocks are placed together in one location d) none of the mentioned <p>Ans:A</p>
21	<p>In linked allocation :</p> <ul style="list-style-type: none"> a) each file must occupy a set of contiguous blocks on the disk b) each file is a linked list of disk blocks c) all the pointers to scattered blocks are placed together in one location d) none of the mentioned

	Ans:B
22	<p>In indexed allocation :</p> <ul style="list-style-type: none"> a) each file must occupy a set of contiguous blocks on the disk b) each file is a linked list of disk blocks c) all the pointers to scattered blocks are placed together in one location d) none of the mentioned <p>Ans:C</p>
23	<p>Contiguous allocation of a file is defined by :</p> <ul style="list-style-type: none"> a) disk address of the first block & length b) length & size of the block c) size of the block d) total size of the file <p>Ans:A</p>
24	<p>_____ and _____ are the most common strategies used to select a free hole from the set of available holes.</p> <ul style="list-style-type: none"> a) First fit, Best fit b) Worst fit, First fit c) Best fit, Worst fit d) None of the mentioned

	Ans:A
25	<p>For each file there exists a _____ that contains information about the file, including ownership, permissions and location of the file contents.</p> <p>a) metadata b) file control block c) process control block d) all of the mentioned</p> <p>Ans:B</p>
26	<p>Metadata includes :</p> <p>a) all of the file system structure b) contents of files c) both file system structure and contents of files d) none of the mentioned</p> <p>Ans:C</p>
27	<p>In the linked allocation, the directory contains a pointer to the :</p> <p>I. first block II. last block</p> <p>a) I only b) II only c) Both I and II</p>

	<p>d) Neither I nor II</p> <p>Ans:C</p>
28	<p>There is no _____ with linked allocation.</p> <p>a) internal fragmentation b) external fragmentation c) starvation d) all of the mentioned</p> <p>Ans:B</p>
29	<p>The major disadvantage with linked allocation is that :</p> <p>a) internal fragmentation b) external fragmentation c) there is no sequential access d) there is only sequential access</p> <p>Ans:D</p>
30	<p>Contiguous allocation has two problems _____ and _____ that linked allocation solves.</p> <p>a) external – fragmentation & size – declaration b) internal – fragmentation & external – fragmentation c) size – declaration & internal – fragmentation d) memory – allocation & size – declaration</p>

	Ans:A
31	<p>Each _____ has its own index block.</p> <p>a) partition b) address c) file d) all of the mentioned</p> <p>Ans:C</p>
32	<p>Indexed allocation _____ direct access.</p> <p>a) supports b) does not support c) is not related to d) none of the mentioned</p> <p>Ans:A</p>
33	<p>A memory page containing a heavily used variable that was initialized very early and is in constant use is removed, then the page replacement algorithm used is :</p> <p>a) LRU b) LFU c) FIFO d) None of the mentioned</p>

	Ans:C
34	<p>The aim of creating page replacement algorithms is to :</p> <ul style="list-style-type: none"> a) replace pages faster b) increase the page fault rate c) decrease the page fault rate d) to allocate multiple pages to processes <p>Ans:C</p>
35	<p>A FIFO replacement algorithm associates with each page the _____</p> <ul style="list-style-type: none"> a) time it was brought into memory b) size of the page in memory c) page after and before it d) all of the mentioned <p>Ans:A</p>
36	<p>Optimal page – replacement algorithm is :</p> <ul style="list-style-type: none"> a) Replace the page that has not been used for a long time b) Replace the page that has been used for a long time c) Replace the page that will not be used for a long time d) None of the mentioned <p>Ans:C</p>
37	Optimal page – replacement algorithm is difficult to implement,

	<p>because :</p> <ul style="list-style-type: none"> a) it requires a lot of information b) it requires future knowledge of the reference string c) it is too complex d) it is extremely expensive <p>Ans:B</p>
38	<p>In the _____ algorithm, the disk arm starts at one end of the disk and moves toward the other end, servicing requests till the other end of the disk. At the other end, the direction is reversed and servicing continues.</p> <ul style="list-style-type: none"> a) LOOK b) SCAN c) C-SCAN d) C-LOOK <p>Ans:B</p>
39	<p>In the _____ algorithm, the disk head moves from one end to the other , servicing requests along the way. When the head reaches the other end, it immediately returns to the beginning of the disk without servicing any requests on the return trip.</p> <ul style="list-style-type: none"> a) LOOK b) SCAN c) C-SCAN d) C-LOOK

	Ans:C
40	<p>In the _____ algorithm, the disk arm goes as far as the final request in each direction, then reverses direction immediately without going to the end of the disk.</p> <p>a) LOOK b) SCAN c) C-SCAN d) C-LOOK</p> <p>Ans:A</p>