

KICKSTARTER
PROJECTS ANALYSIS SQL



```
-- Convert the Date Fields to Natural Time (Epoch to Human-Readable Date) --
alter table projects
add column date datetime;

UPDATE projects
SET date = FROM_UNIXTIME(created_at);
```

```
• ○ CREATE TABLE calendar (

date datetime,

year INT,

month_no INT,

month_fullname VARCHAR(20),

quarter VARCHAR(2),

weekday_no INT,

weekday_name VARCHAR(10),

financial_month VARCHAR(5),

financial_quarter VARCHAR(5)
```

-- Build a Calendar Table --

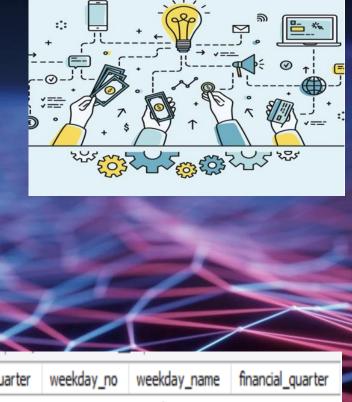


	Field	Туре	Null	Key	Default	Extra
•	date	datetime	YES		NULL	
	year	int	YES		NULL	
	month_no	int	YES		NULL	
	month_fullname	varchar(20)	YES		NULL	
	quarter	varchar(2)	YES		NULL	
	weekday_no	int	YES		NULL	
	weekday_name	varchar(10)	YES		NULL	
	financial_quarter	varchar(5)	YES		NULL	

```
INSERT INTO calendar (date)
SELECT DISTINCT FROM_UNIXTIME(created_at) AS natural_date
FROM projects;
```

UPDATE calendar
 SET

```
year = YEAR(date),
month_no = MONTH(date),
month_fullname = MONTHNAME(date),
quarter = CONCAT('Q', QUARTER(date)),
weekday_no = DAYOFWEEK(date),
weekday_name = DAYNAME(date),
financial_quarter = CASE
   WHEN MONTH(date) BETWEEN 4 AND 6 THEN 'FQ1'
   WHEN MONTH(date) BETWEEN 7 AND 9 THEN 'FQ2'
   WHEN MONTH(date) BETWEEN 10 AND 12 THEN 'FQ3'
   WHEN MONTH(date) BETWEEN 1 AND 3 THEN 'FQ4'
   END;
```



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	date	year	month_no	month_fullname	quarter	weekday_no	weekday_name	financial_quarter
•	2009-04-21 09:00:19	2009	4	April	Q2	3	Tuesday	FQ1
	2009-04-21 09:35:35	2009	4	April	Q2	3	Tuesday	FQ1
	2009-04-21 15:26:36	2009	4	April	Q2	3	Tuesday	FQ1
	2009-04-21 18:11:10	2009	4	April	Q2	3	Tuesday	FQ1
	2009-04-22 19:06:59	2009	4	April	Q2	4	Wednesday	FQ1
	2009-04-23 11:27:31	2009	4	April	Q2	5	Thursday	FQ1
	2009-04-24 08:45:45	2009	4	April	Q2	6	Friday	FQ1
	2009-04-24 11:15:07	2009	4	April	Q2	6	Friday	FQ1
	2009-04-24 21:37:50	2009	4	April	Q2	6	Friday	FQ1



-- Convert the Goal Amount into USD--

 select goal*static_usd_rate as usd_goal from projects;

	usd_goal
•	5000
	5000
	5000
	5000
	5000
	5000



-- Total Number of Projects by Outcome --

select count(*) as total_projects
 from projects;

	total_projects
b	365820

```
-- Total Projects by Location --
```

select country,count(*) as Top_5_country_by_projects
from projects
group by country
order by count(*) desc limit 5;

	country	Top_5_country_by_projects
•	US	278484
	GB	34071
	CA	14769
	AU	7754
	DE	4711
	_	

```
-- Total Projects by Category --
```

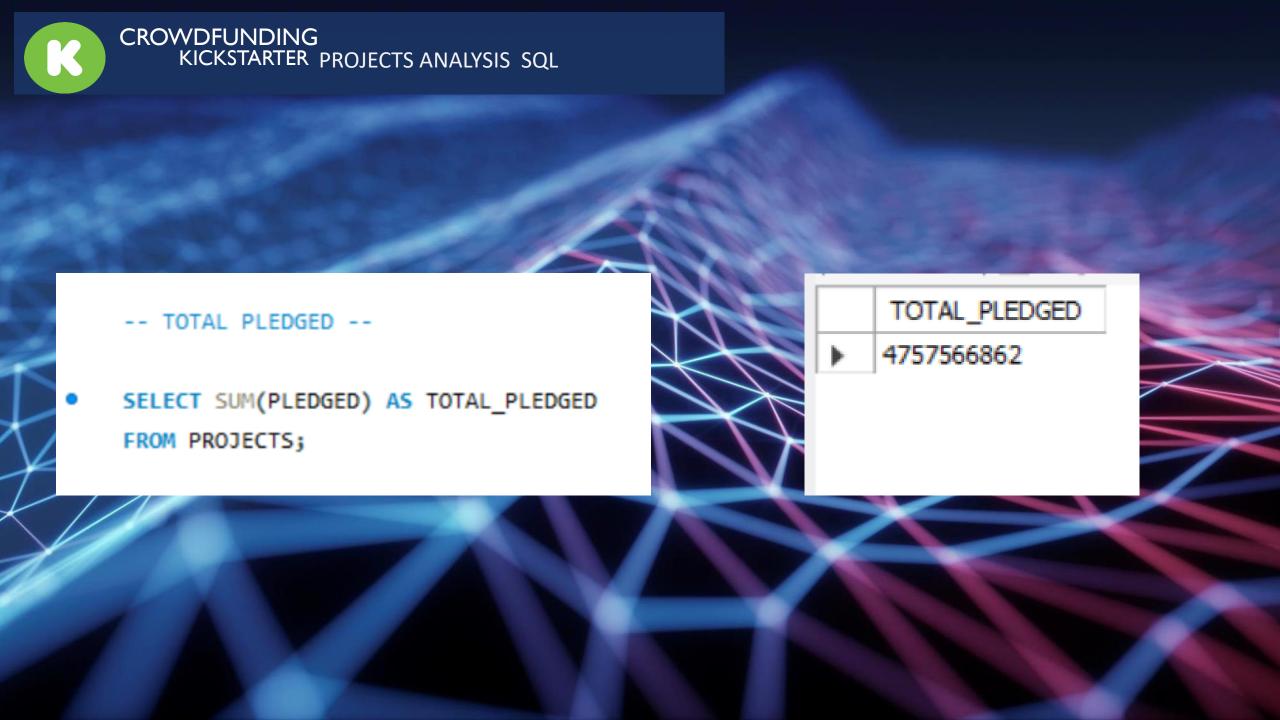
select c_name,count(name) as top_10_ct_by_project
from category inner join projects
on category.category_id=projects.category_id
group by c_name
order by count(name) desc limit 10;

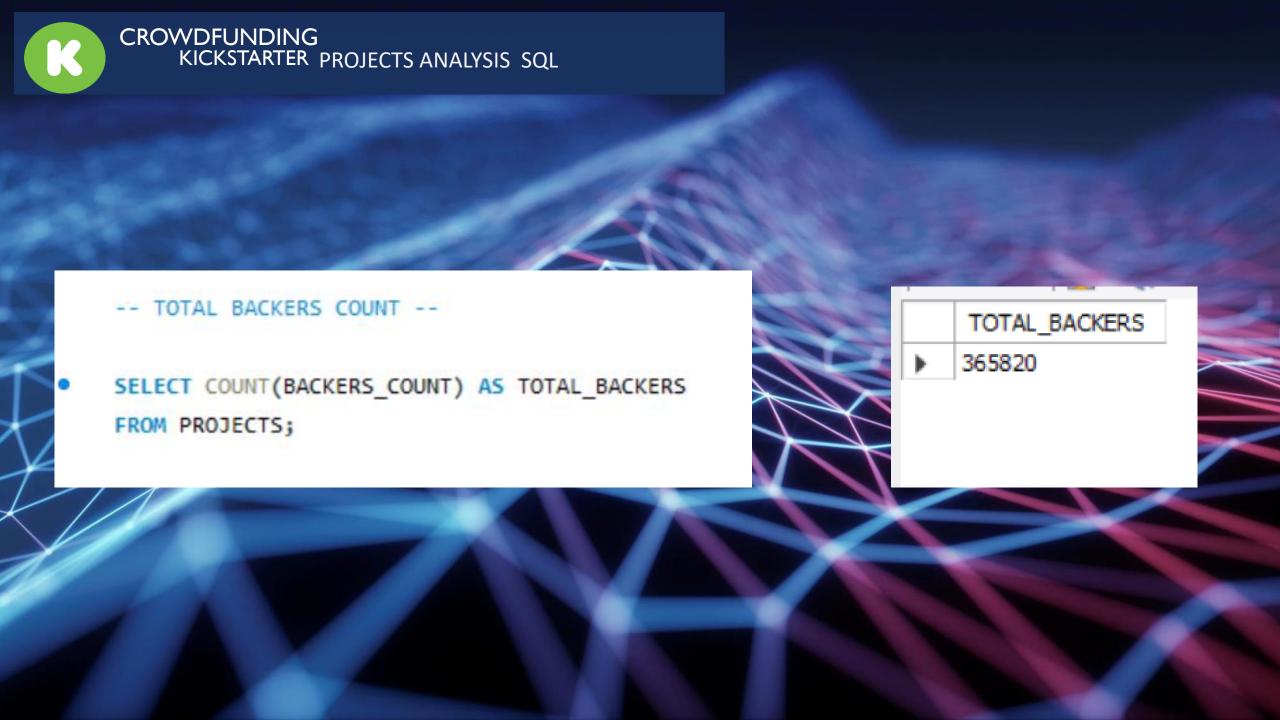
-		
	c_name	top_10_ct_by_project
•	Product Design	22270
	Tabletop Games	15618
	Documentary	14075
	Video Games	11280
	Shorts	10957
	Fiction	8304
	Nonfiction	7622
	Apparel	7501
	Children's Books	6658
	Apps	6454

```
-- Total Projects by Year, Quarter, Month --
```

select year,quarter,month_fullname,count(name) as project_by_year
from calendar inner join projects
on calendar.date=projects.date
group by year,quarter,month_fullname
order by count(name) desc;

	year	quarter	month_fullname	project_by_year
•	2014	Q3	July	10440
	2015	Q1	March	6240
	2014	Q3	August	6080
	2015	Q1	February	5573
	2014	Q4	October	5423
	2015	Q2	May	5336
	2014	Q3	September	5288
	2015	Q1	January	5242
	2015	Q2	April	5104
	2015	Q2	June	4878
	2015	Q3	July	4859
	2015	02	Avenue	4760





```
-- Successful Projects Amount Raised Number of Backers --
```

SELECT state, COUNT(*) AS TOTAL_PROJECT, sum(pledged) AS total_amount_raised, COUNT(backers_count) AS total_backers
FROM projects

WHERE state = 'successful';

X //	state	TOTAL_PROJECT	total_amount_raised	total_backers	
	▶ successfi	ul 140282	4277135404	140282	

```
SELECT state, AVG(DATEDIFF(FROM_UNIXTIME(deadline), FROM_UNIXTIME(created_at))) AS avg_days
FROM projects
WHERE state = 'successful';
```

-- Avg Number of Days for successful projects --

state avg_days

successful 80.3617

- -- Top Successful Projects Based on Number of Backers and Based on Amount Raised --
- SELECT name, COUNT(backers_count) AS count_backers ,sum(pledged) as total_pledged
 FROM projects

WHERE state = 'successful'

GROUP BY name

ORDER BY total_pledged DESC

LIMIT 10;

2				
1		name	count_backers	total_pledged
	•	The Good Life	1	81030744
		LM7 & Black?Rock Shooter Creator ????? Figur	1	52401709
		Dream Pen ????: True Ebonite Fountain Pens wi	1	32746309
		The VR Animation Spice and Wolf VR Production	1	30978009
		VenusBlood FRONTIER English Localization Project	1	23606140
		Kenichi Sonoda's Bean Bandit New Anime Project	1	23343872
		????????????? Fist of the North Star Innov	1	22936350
		Pebble Time - Awesome Smartwatch, No Compr	1	20338986
		????????IoT??????popIn Aladdin?	1	17406300
		COOLEST COOLER: 21st Century Cooler that s	1	13285226

```
-- Top Successful category Based on Number of Backers --
```

SELECT state,c_name, count(backers_count) AS total_backers
 FROM projects JOIN category

ON projects.category_id = category.category_id

WHERE state = 'successful'

GROUP BY c_name

ORDER BY total_backers desc

LIMIT 10;

	state	c_name	total_backers
•	successful	Tabletop Games	9749
	successful	Product Design	9319
	successful	Shorts	6152
	successful	Documentary	5595
	successful	Indie Rock	3311
	successful	Rock	3172
	successful	Country & Folk	2700
	successful	Video Games	2567
	successful	Children's Books	2537
	successful	Nonfiction	2239



-- Top Successful category Based on Amount Raised --

• SELECT state,c_name, SUM(pledged) AS total_pledged FROM projects JOIN category ON projects.category_id = category.category_id WHERE state = 'successful' GROUP BY c_name ORDER BY total_pledged DESC LIMIT 10;

	state	c_name	total_pledged
•	successful	Product Design	938755909
	successful	Tabletop Games	649799997
	successful	Video Games	309176204
	successful	Hardware	161400441
	successful	Gadgets	148175203
	successful	Documentary	122751394
	successful	Animation	79340144
	successful	Wearables	78287915
	successful	Sound	60101317
	successful	Apparel	55976508

- -- Percentage of Successful Projects overall --
- SELECT (SUM(CASE WHEN state = 'successful' THEN 1 ELSE 0 END) / COUNT(*)) * 100 AS success_rate
 FROM projects;

