

**A PROJECT REPORT**  
on  
**“FARM MANAGEMENT SYSTEM”**

Submitted to  
**KIIT Deemed to be University**

In Partial Fulfillment of the Requirement for the Award of

**BACHELOR'S DEGREE IN  
INFORMATION TECHNOLOGY**

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Prof. Mamta Motwani**

**SCHOOL OF COMPUTER ENGINEERING  
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BHUBANESWAR, ODISHA - 751024  
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## CERTIFICATE

This is certify that the project entitled

### **“FARM MANAGEMENT SYSTEM”**

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is a record of bonafide work carried out by them, in the partial fulfilment of the requirement for the award of Degree of Bachelor of Engineering in Information Technology at KIIT Deemed to be university, Bhubaneswar. This work is done during year 2018-2019, under our guidance.

Date:     /     /

(Prof. Mamta Motwani)  
Project Guide

## **ACKNOWLEDGEMENT**

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## **ABSTRACT**

The purpose of Farm Management System is to automate the existing manual system by the help of computerized equipments and full-fledged computer software, fulfilling their requirements, so that their valuable data/information can be stored for a longer period with easy accessing and manipulation of the same. The required software and hardware are easily available and easy to work with.

Farm Management System, as described above, can lead to error free, secure reliable and fast management system. It can assist the user to concentrate on their other activities rather to concentrate on the record keeping. Thus it will help organization in better utilization of resources. The organization can maintain computerized records without redundant entries. That means that one need not be distracted by information that is not relevant, while being able to reach the information.

The aim is to automate its existing manual system by the help of computerized equipments and full-fledged computer software, fulfilling their requirements so that their valuable data information can be stored for a longer period with easy accessing and manipulation of the same. Basically the project describes how to manage for good performance and better services for the clients.

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## **Chapter-1**

# **INTRODUCTION**

The “*Farm Management System*” has been developed to override the problems prevailing in the practicing manual system. This software is supported to eliminate and in some cases reduce the hardships faced by this existing system. Moreover this system is designed for the particular need of the company to carry out operations in a Smooth and effective manner. It is an IoT based project pertaining to smart irrigation system. The project deals in tracking the location of trees/plantation areas, locating them on Google Map, creating a database with geospatial references and providing their present condition like soil water level, air humidity and temperature in the surrounding which will save plants from getting undernourished and eventual death.

The application is reduced as much as possible to avoid errors while entering the data. It also provides error message while entering invalid data. No formal knowledge is needed for the user to use this system. Thus by this all it proves it is user-friendly Farm Management System. It can assist the user to concentrate on their other activities rather to concentrate on the record keeping.

Every organization, whether big or small, has challenges to overcome and managing the information of Crops, Farm, and Equipments. Every Farm Management System has different Farm needs, therefore we design exclusive employee management systems that are adapted to your managerial requirements. This is designed to assist in strategic planning, and will help you ensure that your organization is equipped with the right level of information and details for your future goals. Also, for those busy executive who are always on the go, our systems come with remote access features, which will allow you to manage your workforce anytime, at all times. These systems will ultimately allow you to better manage resources.



## **1.1 Objective :**

The main objective of the Project on Farm Management System is to manage the details of Farm and Crops. It manages all the information about Farm, Cost Range and Farm. The project is totally built at administrative end and thus only the administrator is guaranteed the access. The purpose of the project is to build an application program to reduce the manual work for managing the Farm, Crops, Cost Range, Crops. It tracks all the details about the Crops.

## **1.2 Scope :**

It may help collecting perfect management in details. In a very short time, the collection will be obvious, simple and sensible. It will help a person to know the management of passed year perfectly and vividly. It also helps in current all works relative to Farm Management System. It will be also reduced the cost of collecting the management & collection procedure will go on smoothly.

- It satisfies the user requirement.
- It is easy to understand by the user and operator.
- The system generates types of information that can be used for various purposes.

## **Chapter 2**

# **Literature Survey**

### **2.1 WHY FARM MANAGEMENT SYSTEM..?**

Farming is the most important occupation of India. 70% of the population is engaged in farming.. In the process, millions of crops are planted every year. However, many saplings planted with so much enthusiasm and fanfare die an untimely death due to lack of care and support. It needs a little attention and protection against grazing, dry condition, and hazards of other biotic and abiotic factors. Crops raised by the nurseryman with lot of care and skill in picking the best quality seed, its proper treatment for better germination, adequate mixture of soil and manure, watering and weeding for six months or even prolonged period for two to three years in case of tall saplings, conditioning of plants to withstand adversity of nature etc. All these labour and time is wasted when the seedlings die due to lack of care.

Planting is just a beginning. It has to be taken care and nurtured as a kid. In this age of GIS, to watch the crops we plant, we have to locate it in Google map and create a database with Spatial reference. Thereby we can identify our plant and know about its present condition. This data has to be accessible through a simple Smartphone application by all citizens. A suitable App or other solutions need to be developed to Geo-Tag the trees and have a database of such plantations with Geospatial reference.

## **2.2 Internet Of Things:**

The Internet of things is the extension of Internet connectivity into physical devices and everyday objects. Embedded with electronics, Internet connectivity, and other forms of hardware, these devices can communicate and interact with others over the Internet, and they can be remotely monitored and controlled.

### **2.2.1 Arduino Uno**

The Arduino Uno is an open-source microcontroller board based on the Microchip ATmega328P microcontroller and developed by Arduino.cc. The board is equipped with sets of digital and analog input/output (I/O) pins that may be interfaced to various expansion boards (shields) and other circuits. The board has 14 Digital pins, 6 Analog pins, and is programmable with the Arduino IDE (Integrated Development Environment) via a type B USB cable. It can be powered by the USB cable or by an external 9-volt battery, though it accepts voltages between 7 and 20 volts.

### **2.2.2 NodeMCU**

NodeMCU is an open source IoT platform. It includes firmware which runs on the ESP8266 Wi-Fi SoC from Espressif Systems, and hardware which is based on the ESP-12 module. The term "NodeMCU" by default refers to the firmware rather than the development kits. The firmware uses the Lua scripting language. It is based on the eLua project, and built on the Espressif Non-OS SDK for ESP8266.

### **2.2.3 DHT11**

DHT11 Temperature & Humidity Sensor features a temperature & humidity sensor complex with a calibrated digital signal output. By using the exclusive digital-signal-acquisition technique and temperature & humidity sensing technology, it ensures high reliability and excellent long-term stability. This sensor includes a resistive-type humidity measurement component and an NTC temperature measurement component, and connects to a high performance 8-bit microcontroller, offering excellent quality, fast response, anti-interference ability and cost-effectiveness.

### **2.2.4 Ultrasonic Sensor**

An ultrasonic sensor is an instrument that measures the distance to an object using ultrasonic sound waves. An ultrasonic sensor uses a transducer to send and receive ultrasonic pulses that relay back information about an object's proximity. High-frequency sound waves reflect from boundaries to produce distinct echo patterns.

### **2.2.5 Soil Moisture Sensor**

Soil moisture sensors measure the volumetric water content in soil. Since the direct gravimetric measurement of free soil moisture requires removing, drying, and weighting of a sample, soil moisture sensors measure the volumetric water content indirectly by using some other property of the soil, such as electrical resistance, dielectric constant, or interaction with neutrons, as a proxy for the moisture content.

### **2.2.6 Relay**

Relays are electromechanical devices that use an electromagnet to operate a pair of movable contacts from an open position to a closed position. The advantage of relays is that it takes a relatively small amount of power to operate the relay coil, but the relay itself can be used to control motors, heaters, lamps or AC circuits which themselves can draw a lot more electrical power.

### **2.2.7 AC Motor**

An AC motor is an electric engine driven by an exchanging flow (AC). The AC engine usually comprises of two essential parts, an outside stator having loops provided with exchanging current to deliver a turning attractive field, and an inside rotor connected to the yield shaft creating a second pivoting attractive field

## **Chapter 3**

# **Software Requirements Specification**

**Software Requirements Specifications (SRS)** is a description of a software system to be developed, laying out functional and non functional requirements, and may include a set of use cases that describe interactions the users will have with the software.

### **3.1 System Requirements:**

To run this project, we will need different types of software, sensors, hardware and tools, such as:

- Arduino IDE(To program the arduino)
- Blynk App(To display the output on android device)
- ThinksBoard(To display the output on desktop)
- Arduino Uno
- Ultrasonic Sensor
- Temperature and Humidity sensor (DHT11)
- Soil Moisture Sensor
- NodeMCU
- AC Motor
- Relays

### **3.2 Functional Requirements:**

- Smart Agriculture System
- Automatic Irrigation System
- Simple system solves complex task
- User friendly interface
- Cost effective for large scale implementation
- Low power consumption and long self life
- Allows monitoring of all registered plantation areas from anywhere anytime

- Water conservation by irrigating only when required
- Automated system for long lasting solution
- Cellular structure and frequency planning to give better coverage
- Room to improvise to higher performance
- Precision agriculture using IoT

### **3.3 Non Functional Requirements:**

#### **3.3.1 Performance Requirements:**

Performance of the system depends on the response time, speed and accuracy of the data submission. The response time of the system is directly dependant on the sensors used. The frequency of the data sent determines the speed of data and also correlates to the accuracy of the data received. In the prototype, the data received is raw and without any preprocessing.

#### **3.3.2 Safety Requirements:**

- The product should be free of any electrical leakage.
- The product should be waterproof to avoid any damage to the sensors and micro controllers.
- Null values should be checked for all the sensors prior to the deployment.

#### **3.3.3 Software Quality Attributes:**

The system should have a simple and user friendly graphical interface so that the demographic user can understand and take the benefits of all the features properly. All user should be informed of any unforeseen event that might affect the crops.

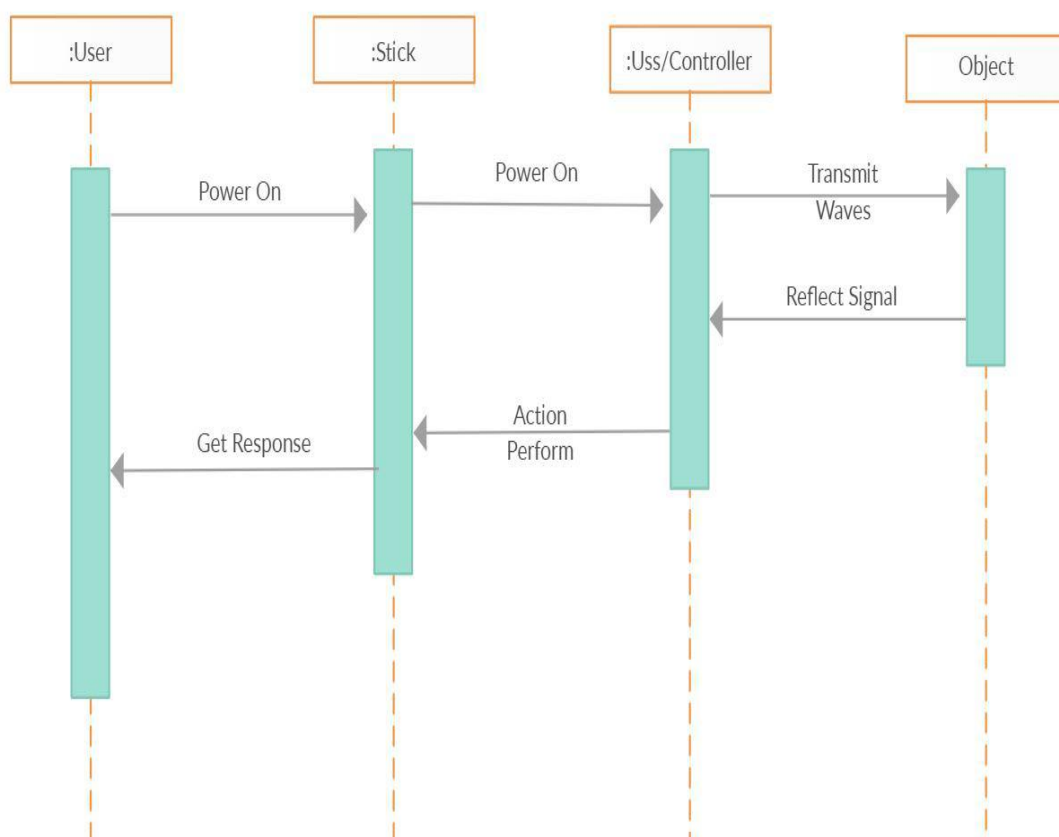
## 3.4 Design:

### 3.4.1 UML Design:

#### 3.4.1.1 Sequence diagram:

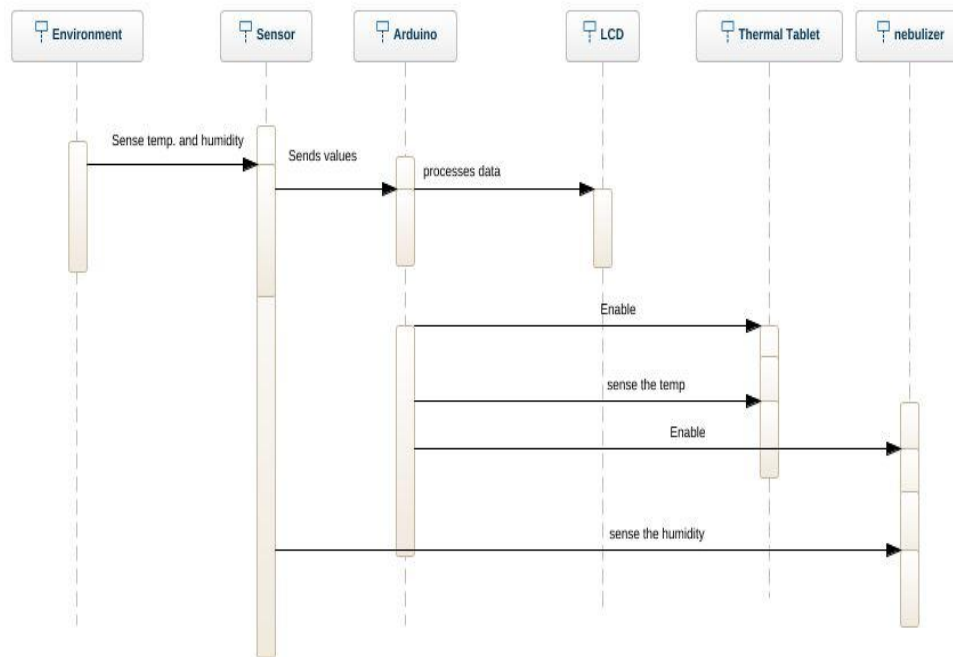
A sequence diagram shows how processes operate with one another and in what order. A sequence diagram shows the interactions arranged in time sequences. It depicts the object and the classes involved in the scenario and the sequence of the message exchanged between the objects needed to carry out the functionality of the scenario.

Sequence Diagram for Ultrasonic Sensor



**Fig. 3.1 Sequence Diagram for Ultrasonic Sensor**





**Fig. 3.2 Sequence Diagram for Temperature and Humidity Sensor**

### 3.4.1.2 Activity diagram:

Activity diagrams are graphical representation of workflows of stepwise activities and actions with support of choice, iteration and concurrency. Activity diagrams show the workflow from a start point to the finish point detailing the many decision paths that exist in the progression of events contained in the activity. They may be used to detail the situations where parallel processing may occur in the execution of some activities. Activity Diagrams are useful for business modelling where they are used for detailing the processes involved in business activities.

Following are some of the elements that constitute an activity diagram.

### ***Actions***

An action represents a single step in an activity. Actions are denoted by small round cornered boxes.

### ***Control Flow***

A control flow shows the flow of control from one action to another. Its notation is a line with an arrow.

### ***Initial Node***

Initial or start node is depicted by a large black spot.

### ***Final Node***

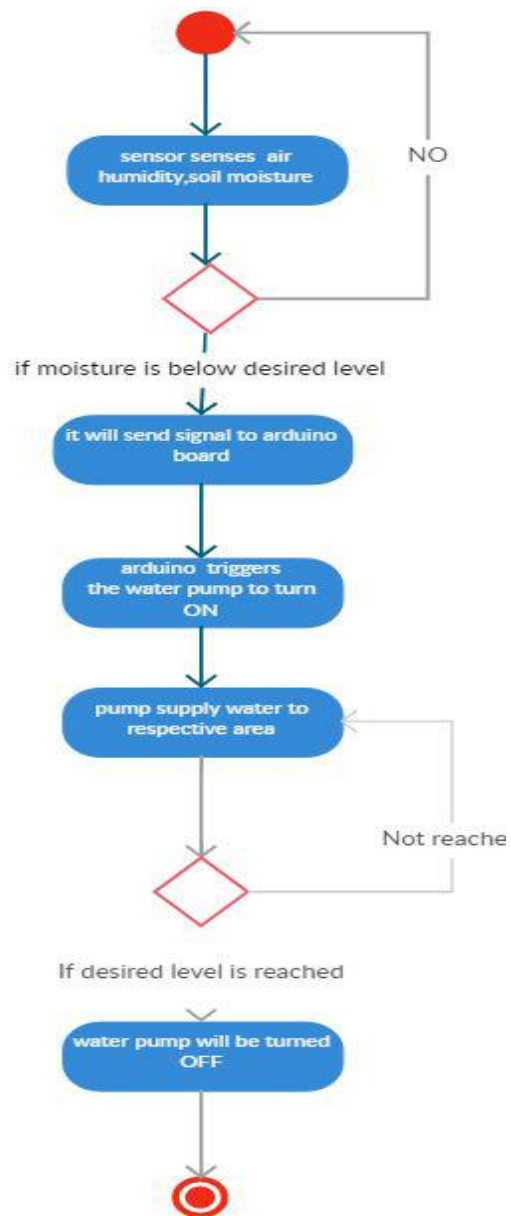
There are two types of final node: Activity final node and Flow final node. The activity final node is depicted by a circle with a large dot inside.

### ***Decision and merge node***

The decision node and merge node have the same notation, i.e. A diamond shaped box. They can both be named. The control flows coming away from the decision node will have a guard condition which will allow the control to flow only if the condition is met.

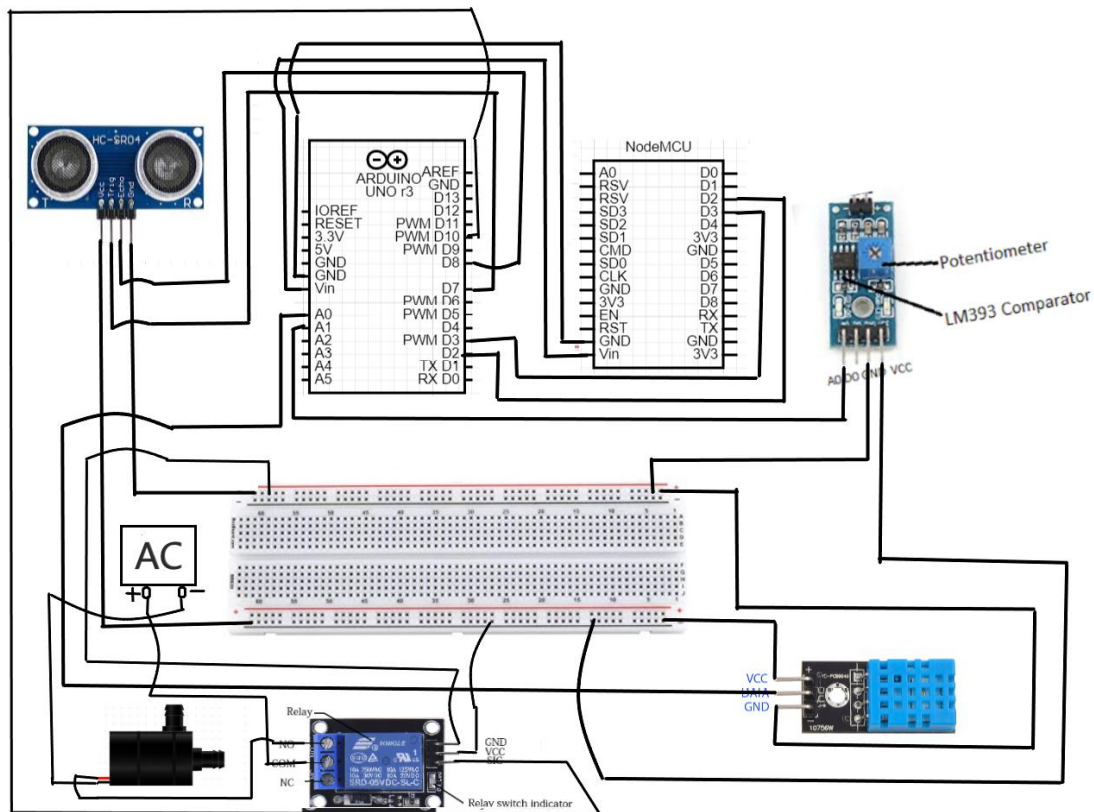
### ***Fork and Join node***

Forks and join nodes have the same notation: either a horizontal or vertical bar. They indicate the start and end of the concurrent threads of control.

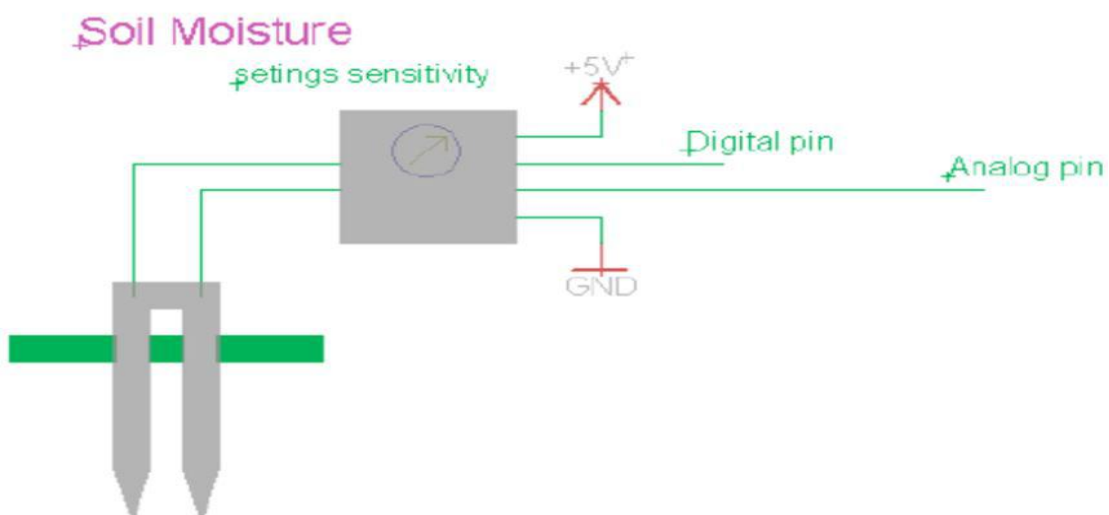


**Fig. 3.3 Activity Diagram for Soil Moisture Sensor**

### 3.4.1 Circuit Design:



**Fig. 3.4 Circuit Diagram for Complete Project**



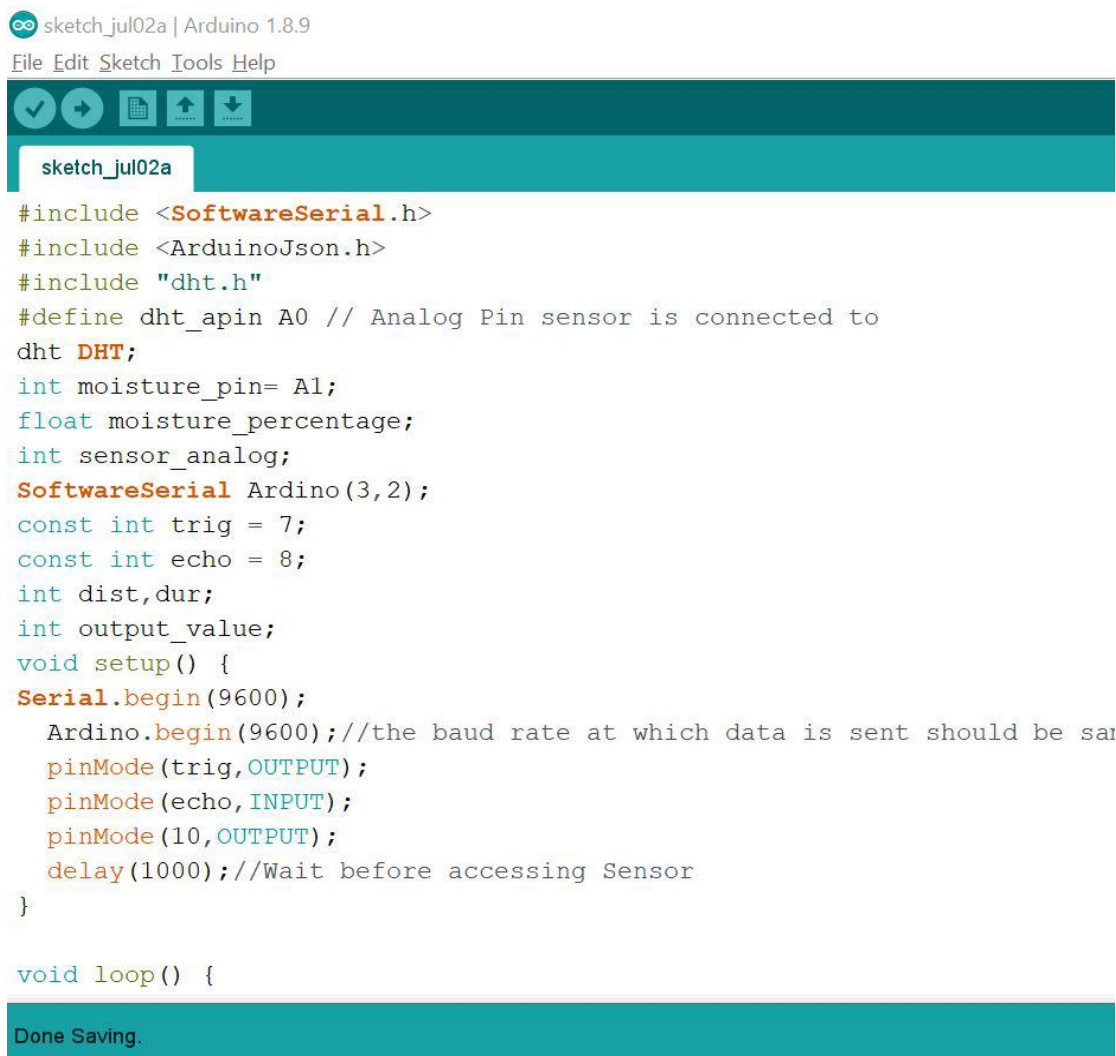
**Fig. 3.5 Circuit Diagram for Soil Moisture**

## Chapter 4

# Design and Implementation

### 4.1 Collecting Raw Data Through Sensors

- All the variables and pins for the Arduino are initialized in Fig. 4.1.



```
sketch_jul02a | Arduino 1.8.9
File Edit Sketch Tools Help

sketch_jul02a

#include <SoftwareSerial.h>
#include <ArduinoJson.h>
#include "dht.h"
#define dht_apin A0 // Analog Pin sensor is connected to
dht DHT;
int moisture_pin= A1;
float moisture_percentage;
int sensor_analog;
SoftwareSerial Arduino(3,2);
const int trig = 7;
const int echo = 8;
int dist,dur;
int output_value;
void setup() {
  Serial.begin(9600);
  Arduino.begin(9600); //the baud rate at which data is sent should be same
  pinMode(trig,OUTPUT);
  pinMode(echo,INPUT);
  pinMode(10,OUTPUT);
  delay(1000); //Wait before accessing Sensor
}

void loop() {
```

Done Saving.

**Fig 4.1 Code for the initialization of pins and variables**

- In Fig. 4.2, the loop method has started.

- First we extract the data for the ultrasonic sensor, here we have initialized the trigger with LOW to avoid any prior noise.

- The ultrasonic sensor is triggered for a short amount of time and the reflected waves are received by the ECHO pin. With the help of the time difference we can calculate the distance between the surface and the sensor.

- Secondly, we calculate the soil moisture level through soil moisture sensor.



```

sketch_jul02a | Arduino 1.8.9
File Edit Sketch Tools Help

sketch_jul02a

void loop() {
  digitalWrite(trig,LOW);
  delayMicroseconds(2);
  digitalWrite(trig,HIGH);
  delayMicroseconds(10);
  digitalWrite(trig,LOW);
  dur=pulseIn(echo,HIGH);
  delayMicroseconds(10);
  dist=(dur*0.0340)/2;
  Serial.print("Distance in cm:");
  Serial.println(dist);

  ///////////////UltraSonic End//////////

  sensor_analog = analogRead(moisture_pin);
  moisture_percentage = ( 100 - ( (sensor_analog/1023.00) * 100 ) );
  Serial.print("Moisture in percentage : ");
  Serial.print(moisture_percentage);
  Serial.println("%");

  ///////////////Moisture end//////////
}
Done Saving.

```

**Fig. 4.2 Ultrasonic sensor and Moisture sensor**

- In Fig 4.3 the data for temperature and humidity is taken through DHT11 Sensor and the condition for data transfer through relay is set.



```

sketch_jul02a
DHT.read11(dht_apin);

Serial.print("Current humidity = ");
Serial.print(DHT.humidity);
Serial.print("% ");
Serial.print("temperature = ");
Serial.print(DHT.temperature);
Serial.println("C ");

////////Dht End////////
if(dist>50)
{
  digitalWrite(10,HIGH);
  Serial.println("HIGH");
  // delay(2000);
}
else{
  digitalWrite(10,LOW);
  Serial.println("LOW");
}
//////////relay end////////

```

**Fig. 4.3 DHT11 sensor and Relay**

- In Fig. 4.4 we send the data through JSON Buffer.

```

StaticJsonBuffer<1000> jsonBuffer;
JsonObject& root = jsonBuffer.createObject();
  root["Distance"] =dist;
  root["Moisture"]=moisture_percentage;
  root["Temp"]=DHT.temperature;
  root["Humidity"]=DHT.humidity;
if (Ardino.available()>0)
{
  root.printTo(Ardino);
}
delay(1000);
}

```

Done Saving.

**Fig. 4.4 Transfer Data through JSON Buffer**

## 4.2 Sending Data to cloud

● In Fig. 4.5 all the necessary Libraries are included and the basic variables for Id and password for the connection to Wi-Fi is defined.



```
FinalNodeMcu22 $
#include <SoftwareSerial.h>
#include <PubSubClient.h>
SoftwareSerial NodeSerial (D2, D3);
#include <ArduinoJson.h>
#include <ESP8266WiFi.h>

#define WIFI_AP "surya"
#define WIFI_PASSWORD "SURYA921"

#define TOKEN "WvOqLvARJF6vchgiCgRO"

char thingsboardServer[] = "demo.thingsboard.io";

WiFiClient wifiClient;
PubSubClient client(wifiClient);

int status = WL_IDLE_STATUS;
unsigned long lastSend;
```

**Fig. 4.5 Including Libraries and Defining required Variables**





```

FinalNodeMcu22 $
void setup() {

  // Initialize Serial port
  Serial.begin(9600);
  NodeSerial.begin(9600);
  while (!Serial) continue;
  InitWiFi();
  client.setServer( thingsboardServer, 1883 );
  lastSend = 0;
}

void loop() {
  if ( !client.connected() ) {
    reconnect();
  }
}

```

**Fig. 4.6 Initializing all the ports**

● In Fig 4.7, the data is received from Arduino UNO through JSON Buffer.

```

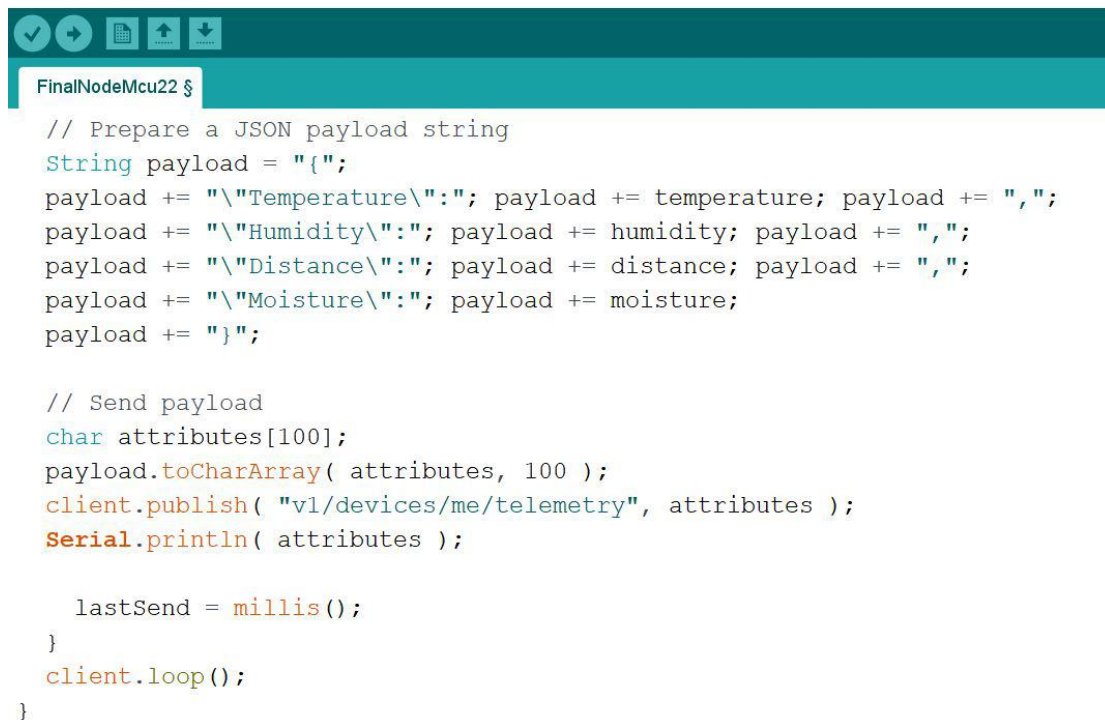
StaticJsonBuffer<1000> jsonBuffer;
JsonObject& root = jsonBuffer.parseObject(NodeSerial);
if (root == JsonObject::invalid())
  return;

Serial.println("JSON received and parsed");
//root.prettyPrintTo(Serial);
Serial.print("Current Distance: ");
int data3=root["Distance"]; //data3==Distance
Serial.println(data3);
Serial.print("Moisture is : ");
long data2=root["Moisture"]; //data2==Moisture
Serial.println(data2);
Serial.print("Current Temperature: ");
long data4=root["Temp"]; //data4==Temp
Serial.println(data4);
Serial.print("Current Humidity: ");
long data1=root["Humidity"]; //data1=Humidity
Serial.println(data1);
Serial.println("");

```

**Fig. 4.7 Fetching data through JSON Buffer**

- In Fig 4.8, the data is sent to the cloud.



```

FinalNodeMcu22 $
// Prepare a JSON payload string
String payload = "{";
payload += "\"Temperature\":"; payload += temperature; payload += ",";
payload += "\"Humidity\":"; payload += humidity; payload += ",";
payload += "\"Distance\":"; payload += distance; payload += ",";
payload += "\"Moisture\":"; payload += moisture;
payload += "}";

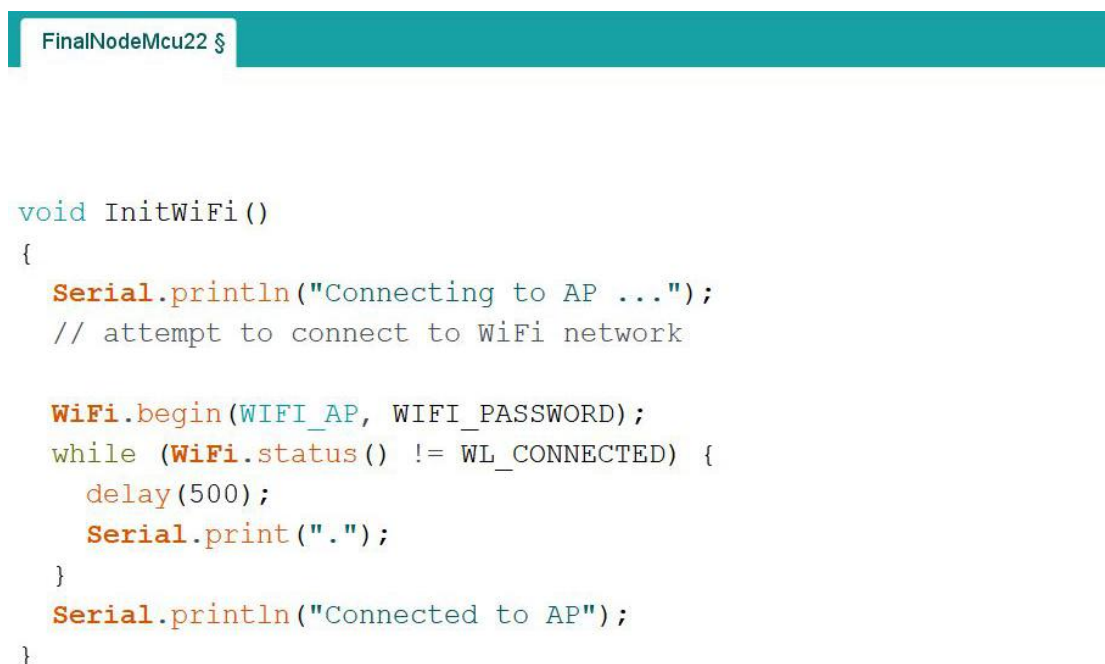
// Send payload
char attributes[100];
payload.toCharArray( attributes, 100 );
client.publish( "v1/devices/me/telemetry", attributes );
Serial.println( attributes );

    lastSend = millis();
}
client.loop();
}

```

**Fig. 4.8 Sending data to Thinks Board cloud**

- In Fig 4.9, the connection to Wi-Fi is initialized.



```

FinalNodeMcu22 $

void InitWiFi()
{
    Serial.println("Connecting to AP ...");
    // attempt to connect to WiFi network

    WiFi.begin(WIFI_AP, WIFI_PASSWORD);
    while (WiFi.status() != WL_CONNECTED) {
        delay(500);
        Serial.print(".");
    }
    Serial.println("Connected to AP");
}

```

**Fig. 4.9 Initializing The WI-FI Connection**

- In Fig. 4.10, the re-connection is established. If the connection fails, this method enables us to reconnect to the WiFi network.

```
FinalNodeMcu22 §

void reconnect() {
  // Loop until we're reconnected
  while (!client.connected()) {
    status = WiFi.status();
    if ( status != WL_CONNECTED) {
      WiFi.begin(WIFI_AP, WIFI_PASSWORD);
      while (WiFi.status() != WL_CONNECTED) {
        delay(500);
        Serial.print(".");
      }
      Serial.println("Connected to AP");
    }
    Serial.print("Connecting to ThingsBoard node ...");
    // Attempt to connect (clientId, username, password)
    if ( client.connect("ESP8266 Device", TOKEN, NULL) ) {
      Serial.println( "[DONE]" );
    } else {
      Serial.print( "[FAILED] [ rc = " );
      Serial.print( client.state() );
      Serial.println( " : retrying in 5 seconds]" );
      // Wait 5 seconds before retrying
      delay( 5000 );
    }
  }
}
```

**Fig. 4.10 Reconnect to WiFi**

- Console output for receiving data from Arduino UNO through JSON Buffer and sending it to the ThinksBoard cloud is shown in Fig. 4.11.

```
JSON received and parsed
Current Distance: 205
Moisture is : 5
Current Temperature: 29
Current Humidity: 95

-----xxxxx-----

Sending Data To ThingsBoard
29.00,95.00] -> {"Temperature":29.00,"Humidity":95.00,"Distance":205.00,"Moisture":5.00}
JSON received and parsed
Current Distance: 204
Moisture is : 4
Current Temperature: 29
Current Humidity: 95
```

**Fig. 4.11 Console output for JSON Connection**

## Chapter 5

# System Testing

### 6.1 Test Cases and Test Results

	<b>Test Case Title</b>	<b>Test Condition</b>	<b>System Behavior</b>	<b>Expected Result</b>
T01	Humidity	Measuring the atmosphere's humidity	OK	Humidity:95%
T02	Temperature	Measuring the atmosphere's temperature	OK	Temperature:31 C
T03	Moisture	Measuring the soil moisture	OK	Moisture: 73%
T04T	Distance	Measuring the Distance, It Should be less than 50 cm	OK	Distance: 49cm
T05	Distance	Measuring the Distance, It Should be greater than 50 cm	OK	Distance: 60cm
T06	Motor Status	Measuring the Distance, if greater than 50 cm, Motor to be started	OK	Motor Started
T07	Motor Status	Measuring the Distance, if less than 50 cm, Motor to be stopped	OK	Motor Stopped

## **Chapter 6**

# **Conclusion and Future Scope**

### **10.1 Conclusion**

This Farm Management System helps you plan, monitor and analyze all activities on your farm easily. This work is part of a project that intends to support small farmers in poor regions. Specifically, it intends to aid government agencies related to the agribusiness to support the development of these economically endangered communities by providing the proper guidance to design and manage their production system at farm scale.

The goal is to increase production using resources available on the farm or supplied by the environment, eventually also provided by the government. The expected result is to achieve sustainable development outcomes that can benefit the entire local population, particularly the poorest, while limiting ecological impacts.

## **10.2 Future Scope**

In the Internet era, where information plays a key role in people's lives, agriculture is rapidly becoming a very data

intensive industry where farmers need to collect and evaluate a huge amount of information from a diverse number of devices (e.g., sensors, farming machinery, meteorological sensors, etc.) in order to become more efficient in production and communicating appropriate information.

A wide range of technologies, such as mobile phones and mobile-enabled devices radio, video, and television, computers, GPS and sensors, can be used to enhance agriculture in areas such as: supply chain management services, financial services, data collection and analysis services, agriculture content and knowledge management. Changing the vision of farm management software will enable farmers to enhance their farm productivity by making more informed decisions as a result of better access to accurate and complete information on best practices, pests and disease management and coping practices to manage abnormal weather conditions. Facilitating better market access will improve farmer's income by reducing

transaction costs, increasing access to timely storage and transport facilities, and opportunities for export. These will also contribute to the general well-being of farmers by saving their time and offering them hassle-free and efficient services.

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## Appendix-I

### STUDENT'S CONTRIBUTION TO THE PROJECT

**NAME OF STUDENT** Tushar Srivastava

**ROLL NO** 1606155

**PROJECT TITLE** Farm Management System

**ABSTRACT OF THE PROJECT (WITHIN 80 WORDS)** Planting is just a beginning. It has to be taken care and nurtured as a kid. In this age of GIS, to watch the crops we plant, we have to locate it in Google map and create a database with Spatial reference. Thereby we can identify our plant and know about its present condition. This data has to be accessible through a simple Smartphone application by all citizens. A suitable App or other solutions need to be developed to Geo-Tag the trees and have a database of such plantations with Geospatial reference.

#### CONTRIBUTION

- |   |   |
|---|---|
| <b>1. CONTRIBUTION TO THE PROJECT REPORT</b>                        | <ul style="list-style-type: none"> <li>● Contributed in preparing SRS document and Project report.</li> </ul>   |
| <b>2. CONTRIBUTION DURING IMPLEMENTATION</b>                        | <ul style="list-style-type: none"> <li>● Worked on implementation of DHT11 sensor for measuring humidity and temperature and connected arduino to sensor and displayed the temperature and humidity through arduino and NodeMCU on serial monitor.</li> </ul> |
| <b>3. CONTRIBUTION FOR THE PROJECT DEMONSTRATION / PRESENTATION</b> | <ul style="list-style-type: none"> <li>● Introduction</li> <li>● Working and functionalities of DHT11 and it's implementation using arduino.</li> </ul>   |

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**Appendix-II****STUDENT'S CONTRIBUTION TO THE PROJECT**

**NAME OF STUDENT** Tushar Srivastava

**ROLL NO** 1606156

**PROJECT TITLE** Farm Management System

**ABSTRACT OF THE PROJECT (WITHIN 80 WORDS)** Planting is just a beginning. It has to be taken care and nurtured as a kid. In this age of GIS, to watch the crops we plant, we have to locate it in Google map and create a database with Spatial reference. Thereby we can identify our plant and know about its present condition. This data has to be accessible through a simple Smartphone application by all citizens. A suitable App or other solutions need to be developed to Geo-Tag the trees and have a database of such plantations with Geospatial reference.

**CONTRIBUTION****1. CONTRIBUTION TO THE PROJECT REPORT**

- Contributed in preparing SRS document and Project report.

**2. CONTRIBUTION DURING IMPLEMENTATION**

- Worked on implementation of Soil Moisture sensor for measuring volumetric content of water in soil and connected arduino to sensor and displayed the moisture content of soil in percentage through arduino and NodeMCU on serial monitor.

**3. CONTRIBUTION FOR THE PROJECT DEMONSTRATION / PRESENTATION**

- Working and functionalities of Soil Moisture Sensor and it's implementation using arduino.
- Future Scope

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**Appendix-III****STUDENT'S CONTRIBUTION TO THE PROJECT**

**NAME OF STUDENT** Surya Narayan Gupta

**ROLL NO** 1606151

**PROJECT TITLE** Farm Management System

**ABSTRACT OF THE PROJECT (WITHIN 80 WORDS)** Planting is just a beginning. It has to be taken care and nurtured as a kid. In this age of GIS, to watch the crops we plant, we have to locate it in Google map and create a database with Spatial reference. Thereby we can identify our plant and know about its present condition. This data has to be accessible through a simple Smartphone application by all citizens. A suitable App or other solutions need to be developed to Geo-Tag the trees and have a database of such plantations with Geospatial reference.

**CONTRIBUTION****1. CONTRIBUTION TO THE PROJECT REPORT**

- Contributed in preparing SRS document and Project report.

**2. CONTRIBUTION DURING IMPLEMENTATION**

- Worked on Serial Communication between Arduino and NodeMCU to get the results on Serial Monitor.
- Worked on Relay and it's connection with AC Motor to Start and Stop Motor on certain condition.

**3. CONTRIBUTION FOR THE PROJECT DEMONSTRATION / PRESENTATION**

- Working and functionalities of Relay and it's connection with AC Motor and it's implementation using arduino.

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**Appendix-IV****STUDENT'S CONTRIBUTION TO THE PROJECT****NAME OF STUDENT** Vaibhav Anand**ROLL NO** 1606158**PROJECT TITLE** Farm Management System**ABSTRACT OF THE PROJECT (WITHIN 80 WORDS)**

Planting is just a beginning. It has to be taken care and nurtured as a kid. In this age of GIS, to watch the crops we plant, we have to locate it in Google map and create a database with Spatial reference. Thereby we can identify our plant and know about its present condition. This data has to be accessible through a simple Smartphone application by all citizens. A suitable App or other solutions need to be developed to Geo-Tag the trees and have a database of such plantations with Geospatial reference.

**CONTRIBUTION****1. CONTRIBUTION TO THE PROJECT REPORT**

- Contributed in preparing SRS document and Project report.

**2. CONTRIBUTION DURING IMPLEMENTATION**

- Worked on implementation of Ultrasonic sensor for measuring the water level and connected arduino to sensor and displayed the distance in centimeters through arduino and NodeMCU on serial monitor.

**3. CONTRIBUTION FOR THE PROJECT DEMONSTRATION / PRESENTATION**

- Conclusion
- Working and functionalities of Ultrasonic sensor and it's implementation using arduino.

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**Appendix-V****STUDENT'S CONTRIBUTION TO THE PROJECT****NAME OF STUDENT** Shubham Prabhat**ROLL NO** 1606145**PROJECT TITLE** Farm Management System

**ABSTRACT OF THE PROJECT (WITHIN 80 WORDS)**

Planting is just a beginning. It has to be taken care and nurtured as a kid. In this age of GIS, to watch the crops we plant, we have to locate it in Google map and create a database with Spatial reference. Thereby we can identify our plant and know about its present condition. This data has to be accessible through a simple Smartphone application by all citizens. A suitable App or other solutions need to be developed to Geo-Tag the trees and have a database of such plantations with Geospatial reference.

**CONTRIBUTION****1. CONTRIBUTION TO THE PROJECT REPORT**

- Contributed in preparing SRS document and Project report.

**2. CONTRIBUTION DURING IMPLEMENTATION**

- Collected all Real-time data of different sensors to the microcontroller(ESP8266) and, uploaded it to the server.
- Made a DashBoard comprised of device management, data collection, processing and visualizing the data into different analytical view with geolocation.

**3. CONTRIBUTION FOR THE PROJECT DEMONSTRATION / PRESENTATION**

- Conclusion
- Working and functionalities of Ultrasonic sensor and it's implementation using arduino.

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