

SHUBHAM RAWAT

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BITBUCKET (version control system) -- [CLICK ME](#)

EDUCATION

NATIONAL INSTITUTE OF ELECTRONICS INFORMATION TECHNOLOGY [NIELIT]

DIPLOMA IN COMPUTER SCIENCE
Jan 2022 | Delhi, 2022

My Daily Activity link:

[https://www.linkedin.com/
in/shubham-rawat-
474908215/recent-activity/](https://www.linkedin.com/in/shubham-rawat-474908215/recent-activity/)

Portfolio Git Link :
[portfolio link](#)

SKILLS

TECHNICAL SKILLS

Over 5000 lines:

Languages

- HTML5
- CSS3
- SASS
- JavaScript
- ReactJS

Familiar:

- API
- Hyper(for LINUX Command)
- Bootstrap 5
- NPM
- REDUX TOOLKIT
- Figma
- Styled Component
- Material-ui

VERSION CONTROL

- GIT
- BITBUCKET

PROGRESS BAR

HTML5 -- 80%

CSS3 -- 70%

JAVASCRIPT -- 70%

REACTJS -- 60%

EXPERIENCE

EZ | PRODUCT DEVELOPER

JUNE 2022 – MAR 2023 | GURUGRAM, IN

- Work as a Jr. React JS developer assist in creating project EZ Editor & EZ TOOLS.
- Product help experts like Translator(TR), Quality Assurer (QA).
- Key Responsibility – Maintain UI via new modern technical skills and features.

ENVIGO | UI DEVELOPER INTERN

MAR 2022 – May 2022 | NEW DELHI, IN

- 100 out of 500 applicants chosen to be a part of Envigo UI Fellow 2021.
- Front-end developer - Wrote and reviewed code for UI using technical skills such as HTML, CSS and JS with jQuery.

PEPCODING | FRONT END WEB DEVELOPER INTERN

AUG 2021 - FEB 2022 | NOIDA, IN

- 100 out of 500 applicants chosen to be a NADOS Fellow 2021.
- Led and shipped NADOS - the educational platform for the student with skills and without degree.
- Front-end developer - Wrote and reviewed code for UI using technical skills such as ReactJS, Material UI, Antd and JS

PROJECT SECTIONS

SEQUENCE GAME ([CLICK ME](#))

12 Mar 2023 - 24 MAR 2023 | New Delhi, IN

- Worked by myself to create super exciting game, proper functioning game in which user's memory tested.
- Implemented pure CSS to create a appealing UI/UX.
- Use pure Javascript to attain the functionality of the game. Although , it's not mobile friendly yet.

Drum Drum ([CLICK ME](#))

1 Jan 2023 - 10 Jan 2023 | New Delhi, IN

- Worked by myself to create DrumDrum, a UI/UX design for entertainment Purpose.
- Implemented pure CSS to create a appealing UI/UX to make user stay.
- Put Media Queries in use to be available for mobile Design.

Musical ([CLICK ME](#))

20 Sep 2022 - 29 Sep 2022 | New Delhi, IN

- Worked by myself to create Musical, an appealing UI/UX design for music lover.
- Implemented Advance CSS selectors to create a appealing UI/UX to make user stay.
- Put Media Queries in use to be available for mobile Design.