Inline, friend function and static data members

- 1. Implement inline function for the following programs
 - a. Square of the number
 - b. Cube of the number
 - c. Area of rectangle
- 2. Find out largest number between two numbers by implementing two different classes as
 - a. Number1-include n1 as variable and get_a(),disp_a() as functions.
 - b. Number2-include n2 as variable and get_b(),disp_b() as functions.
 - c. Create one common function as friend of both Number1 and Number2 class.
- 3. Demonstrate static member function with static data member in one class.