# User Manual AutoG

Shubham shukla Btech 3rd year CSE department IITG

# Contents

1	Introduction	2
2	Scope of Document	2
3	Objective	2
4	Input	2
5	Output	2
6	Working	2
7	Assumptions	3
8	References	3

### 1 Introduction

This software enables trade on a local basis. It offers an online platform where many items can be traded each day within the campus. People can post their items for auctioning and other people can bid for that.

## 2 Scope of Document

This document provides the installations and usage instructions for the project.

### 3 Objective

This project is targeted towards the campus junta to facilitate trading of new/old items such as old bicycles, books, electronic items, etc.

### 4 Input

User can interact with the application using mouse / keyboard and his android mobile phone.

## 5 Output

Output will be in visual format.

## 6 Working

Following features will be implemented:

#### 1. Auction

Person selling the item can set a minimum price for the item and a time limit for the auction. Seller has the option to terminate the auction at any point of time and sell the item to the current highest bidder.

#### 2. Search

People can search for the items on basis of category and apply various filters as applicable such as price, age, brand, etc.

#### 3. Profile

The user can view and edit his details. He can also view the items which he has put up for sale and his order history. There will also be two types of list:

#### (a) Wish-list

In the wish-list the user can list those items which he wishes to buy but are currently out of stock.

#### (b) Watch-list

Using watch-list, the user can monitor items whose price he wants to track to facilitate buying at the best price.

The user will be notified via different methods like sms, email, mobile notifications.

#### 4. Promotions

The user can promote his items by paying credits and the advertisement featuring that item will be displayed on the top in related searches.

### 5. Recommendations

Recommendations will be shown on the basis of user's past orders, search history and lists.

### 6. E-cart

Standard billing system. The delivery will be confirmed by the buyer and then only the credits will be transferred to the seller's account.

#### 7. Bulk order

Our application will also be associated with retail shops for bulk orders.

## 7 Assumptions

We are not dealing with the real money. Transactions need to be done using credits. This functionality may be added in future.

### 8 References

1.