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COURSE – B.TECH CS CCV

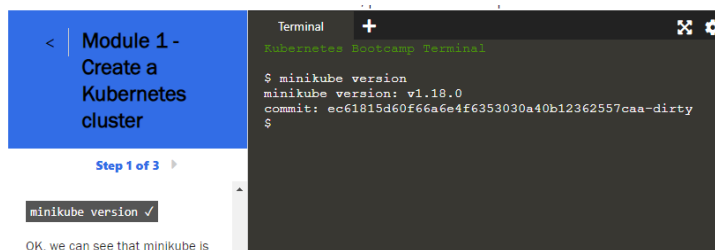
UNIVERSITY ROLL – 201510020

SECTION – O-20

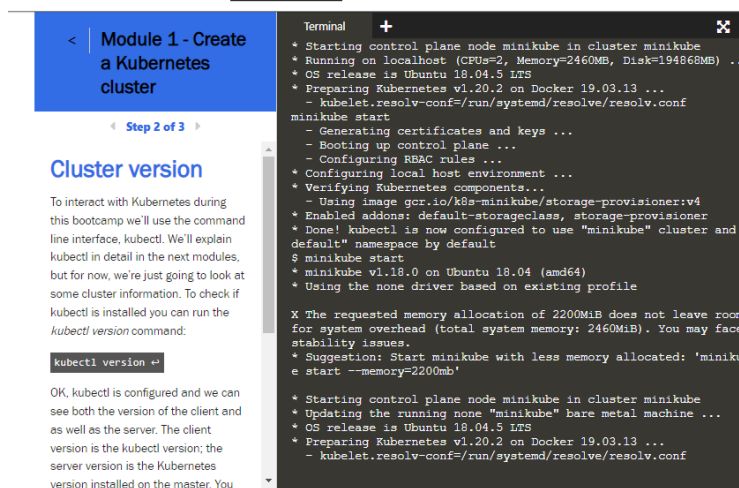
KUBERNETES ASSIGNMENT

Module 1- Create a Kubernetes cluster

`minikube version`



1. `minikube start`



2. `kubect1 version`

Module 1 - Create a Kubernetes cluster

Step 2 of 3

line interface, kubectl. We'll explain kubectl in detail in the next modules, but for now, we're just going to look at some cluster information. To check if kubectl is installed you can run the `kubectl version` command:

`kubectl version` ✓

OK, kubectl is configured and we can see both the version of the client and as well as the server. The client version is the kubectl version; the server version is the Kubernetes version installed on the master. You can also see details about the build.

CONTINUE

```

$ kubectl version
Client Version: version.Info{Major:"1", Minor:"20", GitVersion:"v1.20.4", GitCommit:"e87da0bd6e03c3fea7933c4b5263d151aafd07c", GitTreeState:"clean", BuildDate:"2021-02-18T16:12:00Z", GoVersion:"go1.15.8", Compiler:"gc", Platform:"linux/amd64"}
Server Version: version.Info{Major:"1", Minor:"20", GitVersion:"v1.20.2", GitCommit:"faceb1968152248d3ecfb03c680a4507229e2a56", GitTreeState:"clean", BuildDate:"2021-01-13T13:20:00Z", GoVersion:"go1.15.5", Compiler:"gc", Platform:"linux/amd64"}
$ kubectl version
Client Version: version.Info{Major:"1", Minor:"20", GitVersion:"v1.20.4", GitCommit:"e87da0bd6e03c3fea7933c4b5263d151aafd07c", GitTreeState:"clean", BuildDate:"2021-02-18T16:12:00Z", GoVersion:"go1.15.8", Compiler:"gc", Platform:"linux/amd64"}
Server Version: version.Info{Major:"1", Minor:"20", GitVersion:"v1.20.2", GitCommit:"faceb1968152248d3ecfb03c680a4507229e2a56", GitTreeState:"clean", BuildDate:"2021-01-13T13:20:00Z", GoVersion:"go1.15.5", Compiler:"gc", Platform:"linux/amd64"}
$

```

3. kubectl cluster-info

Module 1 - Create a Kubernetes cluster

Step 3 of 3

Cluster details

Let's view the cluster details. We'll do that by running `kubectl cluster-info`:

`kubectl cluster-info` ✓

During this tutorial, we'll be focusing on the command line for deploying and exploring our application. To view the nodes in the cluster, run the `kubectl get nodes` command:

`kubectl get nodes` ⇐

This command shows all nodes that

```

$ kubectl cluster-info
Kubernetes control plane is running at https://10.0.0.46:8443
KubeDNS is running at https://10.0.0.46:8443/api/v1/namespaces/kube-system/services/kube-dns:dns/proxy

To further debug and diagnose cluster problems, use 'kubectl cluster-info dump'.
$ kubectl cluster-info
Kubernetes control plane is running at https://10.0.0.46:8443
KubeDNS is running at https://10.0.0.46:8443/api/v1/namespaces/kube-system/services/kube-dns:dns/proxy

To further debug and diagnose cluster problems, use 'kubectl cluster-info dump'.
$

```

4. kubectl get nodes

Module 1 - Create a Kubernetes cluster

Step 3 of 3

During this tutorial, we'll be focusing on the command line for deploying and exploring our application. To view the nodes in the cluster, run the `kubectl get nodes` command:

`kubectl get nodes` ✓

This command shows all nodes that can be used to host our applications. Now we have only one node, and we can see that its status is ready (it is ready to accept applications for

```

$ kubectl cluster-info
Kubernetes control plane is running at https://10.0.0.46:8443
KubeDNS is running at https://10.0.0.46:8443/api/v1/namespaces/kube-system/services/kube-dns:dns/proxy

To further debug and diagnose cluster problems, use 'kubectl cluster-info dump'.
$ kubectl cluster-info
Kubernetes control plane is running at https://10.0.0.46:8443
KubeDNS is running at https://10.0.0.46:8443/api/v1/namespaces/kube-system/services/kube-dns:dns/proxy

To further debug and diagnose cluster problems, use 'kubectl cluster-info dump'.
$ kubectl get nodes
NAME        STATUS    ROLES    AGE   VERSION
minikube    Ready     control-plane,master   3m4s   v1.20.2
$

```

Module 2 - Deploy an app

1. kubectl version

< Module 2 - Deploy an app

Step 1 of 3

Installed in the online terminal, type `kubectl` in the terminal to see its usage. The common format of a `kubectl` command is: `kubectl action resource`. This performs the specified action (like create, describe) on the specified resource (like node, container). You can use `--help` after the command to get additional info about possible parameters (`kubectl get nodes --help`).

Check that `kubectl` is configured to talk to your cluster, by running the `kubectl version` command:

`kubectl version` ✓

```

Terminal
Kubernetes Bootcamp Terminal

$ sleep 1; launch.sh
Starting Kubernetes. This is expected to take less than a minute.
.....
Kubernetes Started
$
$ kubectl version
Client Version: version.Info{Major:"1", Minor:"20", GitVersion:"v1.20.4", GitCommit:"e87da0bd6e03ec3fea7933c4b5263d151aafd07c", GitTreeState:"clean", BuildDate:"2021-02-18T16:12:00Z", GoVersion:"go1.15.8", Compiler:"gc", Platform:"linux/amd64"}
Server Version: version.Info{Major:"1", Minor:"20", GitVersion:"v1.20.2", GitCommit:"faecb196815e248d3ecfb03c680a4507229c2a56", GitTreeState:"clean", BuildDate:"2021-01-13T13:20:00Z", GoVersion:"go1.15.5", Compiler:"gc", Platform:"linux/amd64"}
$

```

2. kubectl get nodes

< Module 2 - Deploy an app

Step 1 of 3

OK, `kubectl` is installed and you can see both the client and the server versions.

To view the nodes in the cluster, run the `kubectl get nodes` command:

`kubectl get nodes` ✓

Here we see the available nodes (1 in our case). Kubernetes will choose where to deploy our application based on Node available resources.

CONTINUE

```

Terminal
Kubernetes Bootcamp Terminal

$ sleep 1; launch.sh
Starting Kubernetes. This is expected to take less than a minute.
.....
Kubernetes Started
$
$ kubectl version
Client Version: version.Info{Major:"1", Minor:"20", GitVersion:"v1.20.4", GitCommit:"e87da0bd6e03ec3fea7933c4b5263d151aafd07c", GitTreeState:"clean", BuildDate:"2021-02-18T16:12:00Z", GoVersion:"go1.15.8", Compiler:"gc", Platform:"linux/amd64"}
Server Version: version.Info{Major:"1", Minor:"20", GitVersion:"v1.20.2", GitCommit:"faecb196815e248d3ecfb03c680a4507229c2a56", GitTreeState:"clean", BuildDate:"2021-01-13T13:20:00Z", GoVersion:"go1.15.5", Compiler:"gc", Platform:"linux/amd64"}
$ kubectl get nodes
NAME          STATUS    ROLES          AGE   VERSION
minikube     Ready    control-plane,master   111s  v1.20.2
$ kubectl get nodes
NAME          STATUS    ROLES          AGE   VERSION
minikube     Ready    control-plane,master   116s  v1.20.2
$ kubectl get nodes
NAME          STATUS    ROLES          AGE   VERSION
minikube     Ready    control-plane,master    2m    v1.20.2
$

```

3. kubectl create deployment kubernetes-bootcamp --image=gcr.io/google-samples/kubernetes-bootcamp:v1

< Module 2 - Deploy an app

Step 2 of 3

Let's deploy our first app on Kubernetes with the `kubectl create deployment` command. We need to provide the deployment name and app image location (include the full repository url for images hosted outside Docker hub).

`kubectl create deployment kubernetes-bootcamp --image=gcr.io/google-samples/kubernetes-bootcamp:v1` ✓

```

Terminal
$ kubectl create deployment kubernetes-bootcamp --image=gcr.io/google-samples/kubernetes-bootcamp:v1
deployment.apps/kubernetes-bootcamp created
$

```

4. kubectl get deployments

Module 2 - Deploy an app

Step 2 of 3

run on that Node

- configured the cluster to reschedule the instance on a new Node when needed

To list your deployments use the `get deployments` command:

```
kubectl get deployments ✓
```

We see that there is 1 deployment running a single instance of your app. The instance is running inside a Docker container on your node.

```
Terminal
$ kubectl create deployment kubernetes-bootcamp --image=gcr.io/google-samples/kubernetes-bootcamp:v1
deployment.apps/kubernetes-bootcamp created
$ kubectl get deployments
NAME          READY   UP-TO-DATE   AVAILABLE   AGE
kubernetes-bootcamp 1/1     1            1           46s
$ kubectl get deployments
NAME          READY   UP-TO-DATE   AVAILABLE   AGE
kubernetes-bootcamp 1/1     1            1           48s
$
```

5. `echo -e "\n\n\n[e92mStarting Proxy. After starting it will not output a response. Please click the first Terminal Tab\n"; kubectl proxy`

Module 2 - Deploy an app

Step 3 of 3

The `kubectl proxy` command can create a proxy that will forward communications into the cluster-wide, private network. The proxy can be terminated by pressing control-C and won't show any output while it's running.

We will open a second terminal window to run the proxy.

```
echo -e "\n\n\n[e92mStarting Proxy. After starting it will not output a response. Please click the first Terminal Tab\n"; kubectl proxy ✓
```

```
Terminal
Extra Interactive Bash Terminal
$
$ echo -e "\n\n\n[e92mStarting Proxy. After starting it will not output a response. Please click the first Terminal Tab\n"; kubectl proxy
Starting Proxy. After starting it will not output a response. Please click the first Terminal Tab
$ kubectl proxy
Starting to serve on 127.0.0.1:8001
```

6. `curl http://localhost:8001/version`

Module 2 - Deploy an app

Step 3 of 3

We have a connection between `kubectl` (the online terminal) and the Kubernetes cluster. The proxy enables access to the API from these terminals.

We can see all those APIs hosted through the proxy endpoint. For example, we can query the version of the API using the `curl` command:

```
Terminal
$ curl http://localhost:8001/version
{
  "major": "1",
  "minor": "20",
  "gitVersion": "v1.20.2",
  "gitCommit": "faeb196815e248d3ecfb03c680a4507229c2a56",
  "gitTreeState": "clean",
  "buildDate": "2021-01-13T13:20:00Z",
  "goVersion": "go1.15.5",
  "compiler": "gc",
  "platform": "linux/amd64"
}
```

7. `export POD_NAME=$(kubectl get pods -o go-template --template '{{range .items}}{{.metadata.name}}{{"\n"}}{{end}}') echo Name of the Pod: $POD_NAME`

Module 2 - Deploy an app

Step 3 of 3

variable `POD_NAME`:

```
export POD_NAME=$(kubectl get pods -o go-template --template '{{range .items}}{{.metadata.name}}{{"\n"}}{{end}}')
echo Name of the Pod: $POD_NAME ✓
```

You can access the Pod through the API by running:

```
Terminal
$ curl http://localhost:8001/version
{
  "major": "1",
  "minor": "20",
  "gitVersion": "v1.20.2",
  "gitCommit": "faeb196815e248d3ecfb03c680a4507229c2a56",
  "gitTreeState": "clean",
  "buildDate": "2021-01-13T13:20:00Z",
  "goVersion": "go1.15.5",
  "compiler": "gc",
  "platform": "linux/amd64"
}
$ export POD_NAME=$(kubectl get pods -o go-template --template '{{range .items}}{{.metadata.name}}{{"\n"}}{{end}}')
$ echo Name of the Pod: $POD_NAME
Name of the Pod: kubernetes-bootcamp-57978f5f5d-9pksm
$ export POD_NAME=$(kubectl get pods -o go-template --template '{{range .items}}{{.metadata.name}}{{"\n"}}{{end}}')
$ echo Name of the Pod: $POD_NAME
Name of the Pod: kubernetes-bootcamp-57978f5f5d-9pksm
$
```

8. `curl http://localhost:8001/api/v1/namespaces/default/pods/$POD_NAME/`

```

    "ip": "172.18.0.6"
  },
  "startTime": "2022-10-17T05:54:00Z",
  "containerStatuses": [
    {
      "name": "kubernetes-bootcamp",
      "state": {
        "running": {
          "startedAt": "2022-10-17T05:54:03Z"
        }
      },
      "lastState": {
        "terminated": {
          "reason": "OOMKilled"
        }
      },
      "ready": true,
      "restartCount": 0,
      "image": "jocatalin/kubernetes-bootcamp:v1",
      "imageID": "docker-pullable://jocatalin/kubernetes-bootcamp@sha256:0d6b8ee63bb57c5f5b6156f446b3bc3c143d233037f3a2f00e279c8fcc64af",
      "containerID": "docker://d7b2d622826b556dfd118c18bbf8294955e7c08d3ce7e61ee9c9a53ef0020891",
      "started": true
    }
  ],
  "qosClass": "BestEffort"
}

```

Module 3 - Explore your app

1. `kubectl get pods`

< | Module 3 - Explore your app

Step 1 of 4

Check application configuration

Let's verify that the application we deployed in the previous scenario is running. We'll use the `kubectl get` command and look for existing Pods.

`kubectl get pods` ✓

Terminal +

Kubernetes Bootcamp Terminal

```

$ sleep 1; launch.sh
Starting Kubernetes. This is expected to take less than a minute.
$ kubectl get pods
NAME                                READY   STATUS    RESTARTS   AGE
kubernetes-bootcamp-fb5c67579-cpwm5 1/1     Running   0           16s
$

```

2. `kubectl describe pods`

< | Module 3 - Explore your app

Step 1 of 4

Check application configuration

reloading its previous state. Please wait a couple of seconds and list the Pods again. You can continue once you see the one Pod running.

Next, to view what containers are inside that Pod and what images are used to build those containers we run the `describe pods` command:

`kubectl describe pods` ✓

We see here details about the Pod's container, IP address, the ports used and a list of events related to the lifecycle of the Pod.

The output of the `describe` command is extensive and covers some concepts that we didn't explain yet, but don't worry, they will become familiar by the end of this bootcamp.

Terminal +

token-j2zpg (ro)

Conditions:

Type	Status
Initialized	True
Ready	True
ContainersReady	True
PodScheduled	True

Volumes:

default-token-j2zpg:

Type: Secret (a volume populated by a Secret)

SecretName: default-token-j2zpg

Optional: false

QoS Class: BestEffort

Node-Selectors: <none>

Tolerations:

node.kubernetes.io/not-ready:NoExecute op=Exists for 300s

node.kubernetes.io/unreachable:NoExecute op=Exists for 300s

Events:

Type	Reason	Age	From	Message
Normal	Scheduled	65s	default-scheduler	Successfully assigned default/kubernetes-bootcamp-fb5c67579-cpwm5 to minikube
Normal	Pulled	62s	kubelet	Container image "google-samples/kubernetes-bootcamp:v1" already present on machine
Normal	Created	61s	kubelet	Created container kubernetes-bootcamp
Normal	Started	61s	kubelet	Started container kubernetes-bootcamp

3. `echo -e "\n\n\n[e92mStarting Proxy. After starting it will not output a response. Please click the first Terminal Tab\n"; kubectl proxy`

< | Module 3 - Explore your app

Step 2 of 4

Check application configuration

terminal window. Click on the command below to automatically open a new terminal and run the proxy:

`echo -e "\n\n\n[e92mStarting Proxy. After starting it will not output a response. Please click the first Terminal Tab\n"; kubectl proxy` ✓

Terminal +

Extra Interactive Bash Terminal

```

$
$ echo -e "\n\n\n[e92mStarting Proxy. After starting it will not output a response. Please click the first Terminal Tab\n"; kubectl proxy

Starting Proxy. After starting it will not output a response. Please click the first Terminal Tab

Starting to serve on 127.0.0.1:8001

```

4. `export POD_NAME=$(kubectl get pods -o go-template --template '{{range .items}}{{.metadata.name}}{{"\n"}}{{end}}') echo Name of the Pod: $POD_NAME`

Module 3 - Explore your app

Step 2 of 4

```
export POD_NAME=$(kubectl get pods -o go-template --template '{{range .items}}{{.metadata.name}}{{"\n"}}{{end}}')
echo Name of the Pod: $POD_NAME
```

5. `curl http://localhost:8001/api/v1/namespaces/default/pods/$POD_NAME/proxy/`

Module 3 - Explore your app

Step 2 of 4

```
curl http://localhost:8001/api/v1/namespaces/default/pods/$POD_NAME/proxy/
```

6. `kubectl logs $POD_NAME`

Module 3 - Explore your app

Step 3 of 4

Step 3 View the container logs

Anything that the application would normally send to `STDOUT` becomes logs for the container within the Pod. We can retrieve these logs using the `kubectl logs` command:

```
kubectl logs $POD_NAME
```

Note: We don't need to specify the container name, because we only have one container inside the pod.

7. `kubectl exec $POD_NAME - env`

Module 3 - Explore your app

Step 4 of 4

Step 4 Executing command on the container

We can execute commands directly on the container once the Pod is up and running. For this, we use the `exec` command and use the name of the Pod as a parameter. Let's list the environment variables:

```
kubectl exec $POD_NAME -- env
```

Again, worth mentioning that the name of the container itself can be omitted since we only have a single container in the Pod.

<

Module 4 - Expose your app publicly

1. `kubectl get pods`

< | Module 4 - Expose your app publicly

Step 1 of 3

Step 1 Create a new service

Let's verify that our application is running. We'll use the `kubectl get` command and look for existing Pods:

`kubectl get pods` ✓

```
Terminal
Kubernetes Bootcamp Terminal

$ sleep 1; launch.sh
Starting Kubernetes. This is expected to take less than a minute.
.....
Kubernetes Started
$
$
$ kubectl get pods
No resources found in default namespace.
$
```

2. `kubectl get services`

< | Module 4 - Expose your app publicly

Step 1 of 3

wait a couple of seconds and list the Pods again. You can continue once you see the one Pod running.

Next, let's list the current Services from our cluster:

`kubectl get services` ✓

We have a Service called `kubernetes` that is created by default when `minikube` starts the cluster. To create

```
Terminal
Kubernetes Bootcamp Terminal

$ sleep 1; launch.sh
Starting Kubernetes. This is expected to take less than a minute.
.....
Kubernetes Started
$
$
$ kubectl get pods
No resources found in default namespace.
$ kubectl get services
NAME      TYPE      CLUSTER-IP   EXTERNAL-IP   PORT(S)   AGE
kubernetes ClusterIP  10.96.0.1     <none>        443/TCP    51s
$ kubectl get services
NAME      TYPE      CLUSTER-IP   EXTERNAL-IP   PORT(S)   AGE
kubernetes ClusterIP  10.96.0.1     <none>        443/TCP    54s
$
```

3. `kubectl expose deployment/kubernetes-bootcamp --type="NodePort" --port 8080`

< | Module 4 - Expose your app publicly

Step 1 of 3

command with `NodePort` as parameter (`minikube` does not support the `LoadBalancer` option yet).

`kubectl expose deployment/kubernetes-bootcamp --type="NodePort" --port 8080` ✓

Let's run again the `get services` command:

`kubectl get services` ↵

We have now a running Service called

```
Terminal
Kubernetes Bootcamp Terminal

$ sleep 1; launch.sh
Starting Kubernetes. This is expected to take less than a minute.
.....
Kubernetes Started
$
$
$ kubectl get pods
No resources found in default namespace.
$ kubectl get services
NAME      TYPE      CLUSTER-IP   EXTERNAL-IP   PORT(S)   AGE
kubernetes ClusterIP  10.96.0.1     <none>        443/TCP    51s
$ kubectl get services
NAME      TYPE      CLUSTER-IP   EXTERNAL-IP   PORT(S)   AGE
kubernetes ClusterIP  10.96.0.1     <none>        443/TCP    54s
$ kubectl expose deployment/kubernetes-bootcamp --type="NodePort" --port 8080
service/kubernetes-bootcamp exposed
$
```

4. `kubectl get services`

5. `kubectl describe services/kubernetes-bootcamp`

6. `export NODE_PORT=$(kubectl get services/kubernetes-bootcamp -o go-template='{{(index .spec.ports 0).nodePort}}') echo NODE_PORT=$NODE_PORT`

Module 4 - Expose your app publicly

Step 1 of 3

command:

```
kubectl describe services/kubernetes-bootcamp ✓
```

Create an environment variable called `NODE_PORT` that has the value of the Node port assigned:

```
export NODE_PORT=$(kubectl get services/kubernetes-bootcamp -o go-template='{{(index .spec.ports 0).nodePort}}')
echo NODE_PORT=$NODE_PORT ✓
```

Now we can test that the app is exposed outside of the cluster using `curl`, the IP of the Node and the externally exposed port:

```
curl $(minikube ip):$NODE_PORT
```

```
Terminal
NodePort:      <unset> 30547/TCP
Endpoints:     172.18.0.3:8080
Session Affinity: None
External Traffic Policy: Cluster
Events:        <none>
$ kubectl describe services/kubernetes-bootcamp
Name:          kubernetes-bootcamp
Namespace:     default
Labels:        app=kubernetes-bootcamp
Annotations:   <none>
Selector:      app=kubernetes-bootcamp
Type:          NodePort
IP Families:   <none>
IP:            10.105.147.44
IPs:           10.105.147.44
Port:          <unset> 8080/TCP
TargetPort:    8080/TCP
NodePort:      <unset> 30547/TCP
Endpoints:     172.18.0.3:8080
Session Affinity: None
External Traffic Policy: Cluster
Events:        <none>
$ export NODE_PORT=$(kubectl get services/kubernetes-bootcamp -o go-template='{{(index .spec.ports 0).nodePort}}')
$ echo NODE_PORT=$NODE_PORT
NODE_PORT=30547
$ export NODE_PORT=$(kubectl get services/kubernetes-bootcamp -o go-template='{{(index .spec.ports 0).nodePort}}')
$ echo NODE_PORT=$NODE_PORT
NODE_PORT=30547
$
```

7. kubectl describe deployment

Module 4 - Expose your app publicly

Step 2 of 3

Step 2: Using labels

The Deployment created automatically a label for our Pod. With `describe deployment` command you can see the name of the label:

```
kubectl describe deployment ✓
```

Let's use this label to query our list of Pods. We'll use the `kubectl get pods` command with `-l` as a parameter, followed by the label values:

```
kubectl get pods -l app=kubernetes-bootcamp
```

```
Terminal
Replicas:      1 desired | 1 updated | 1 total | 1 available | 0 unavailable
StrategyType:   RollingUpdate
MinReadySeconds: 0
RollingUpdateStrategy: 25% max unavailable, 25% max surge
Pod Template:
  Labels:  app=kubernetes-bootcamp
  Containers:
    kubernetes-bootcamp:
      Image:      gcr.io/google-samples/kubernetes-bootcamp:v1
      Port:      8080/TCP
      Host Port:  0/TCP
      Environment: <none>
      Mounts:      <none>
      Volumes:     <none>
  Conditions:
    Type           Status  Reason
    ----           -
    Available       True    MinimumReplicasAvailable
    Progressing     True    NewReplicaSetAvailable
  OldReplicaSets: <none>
  NewReplicaSet:  kubernetes-bootcamp-fb5c67579 (1/1 replicas created)
  Events:
    Type     Reason          Age    From          Message
    ----     -
    Normal   ScalingReplicaSet   3m20s  deployment-controller   Scaled up replica set kubernetes-bootcamp-fb5c67579 to 1
$
```

8. kubectl get pods -l app=kubernetes-bootcamp

Module 4 - Expose your app publicly

Step 2 of 3

Let's use this label to query our list of Pods. We'll use the `kubectl get pods` command with `-l` as a parameter, followed by the label values:

```
kubectl get pods -l app=kubernetes-bootcamp ✓
```

You can do the same to list the existing services:

```
kubectl get services -l app=kubernetes-bootcamp
```

Get the name of the Pod and store it in the `POD_NAME` environment variable:

```
export POD_NAME=$(kubectl get pods -o go-template='{{range .items}}{{.metadata.name}}{{"\n"}}{{end}}')
echo $POD_NAME
```

```
Terminal
Pod Template:
Labels:  app=kubernetes-bootcamp
Containers:
  kubernetes-bootcamp:
    Image:      gcr.io/google-samples/kubernetes-bootcamp:v1
    Port:      8080/TCP
    Host Port:  0/TCP
    Environment: <none>
    Mounts:      <none>
    Volumes:     <none>
  Conditions:
    Type           Status  Reason
    ----           -
    Available       True    MinimumReplicasAvailable
    Progressing     True    NewReplicaSetAvailable
  OldReplicaSets: <none>
  NewReplicaSet:  kubernetes-bootcamp-fb5c67579 (1/1 replicas created)
  Events:
    Type     Reason          Age    From          Message
    ----     -
    Normal   ScalingReplicaSet   3m20s  deployment-controller   Scaled up replica set kubernetes-bootcamp-fb5c67579 to 1
$ kubectl get pods -l app=kubernetes-bootcamp
NAME                                READY   STATUS    RESTARTS   AGE
kubernetes-bootcamp-fb5c67579-vjjtk  1/1     Running   0           4m7s
$
```

9. kubectl get services -l app=kubernetes-bootcamp

10. export POD_NAME=\$(kubectl get pods -o go-template --template '{{range .items}}{{.metadata.name}}{{"\n"}}{{end}}') echo Name of the Pod: \$POD_NAME

Module 4 - Expose your app publicly

Step 2 of 3

To apply a new label we use the label command followed by the object type, object name and the new label:

```
kubectl label pods $POD_NAME version=v1
```

This will apply a new label to our Pod (we pinned the application version to the Pod), and we can check it with the describe pod command:

```
kubectl describe pods $POD_NAME
```

We see here that the label is attached now to our Pod. And we can query now the list of pods using the new label:

```

Progressing: True NewReplicaSetAvailable
OldReplicaSets: <none>
NewReplicaSet: kubernetes-bootcamp-fb5c67579 (1/1 replicas created)
Events:
Type Reason Age From Message
----
Normal ScalingReplicaSet 3m20s deployment-controller Scaled up replica set kubernetes-bootcamp-fb5c67579 to 1
$ kubectl get pods -l app=kubernetes-bootcamp
NAME READY STATUS RESTARTS
kubernetes-bootcamp-fb5c67579-vjtk 1/1 Running 0
$ kubectl get services -l app=kubernetes-bootcamp
NAME TYPE CLUSTER-IP EXTERNAL-IP PORT(S) AGE
kubernetes-bootcamp NodePort 10.105.147.44 <none> 80:30547/TCP 3m50s
$ kubectl get services -l app=kubernetes-bootcamp
NAME TYPE CLUSTER-IP EXTERNAL-IP PORT(S) AGE
kubernetes-bootcamp NodePort 10.105.147.44 <none> 80:30547/TCP 3m55s
$ export POD_NAME=$(kubectl get pods -o go-template --template '{{range .items}}{{.metadata.name}}{{"\n"}}{{end}}')
$ echo Name of the Pod: $POD_NAME
Name of the Pod: kubernetes-bootcamp-fb5c67579-vjtk
$

```

11. `kubectl label pods $POD_NAME version=v1`

12. `kubectl describe pods $POD_NAME`

13. `kubectl get pods -l version=v1`

Module 4 - Expose your app publicly

Step 2 of 3

This will apply a new label to our Pod (we pinned the application version to the Pod), and we can check it with the describe pod command:

```
kubectl describe pods $POD_NAME
```

We see here that the label is attached now to our Pod. And we can query now the list of pods using the new label:

```
kubectl get pods -l version=v1
```

And we see the Pod.

CONTINUE

```

Optional: false
QoS Class: BestEffort
Node-Selectors: <none>
Tolerations: node.kubernetes.io/not-ready:NoExecute op=Exists for 300s
              node.kubernetes.io/unreachable:NoExecute op=Exists for 300s
Events:
Type Reason Age From Message
----
Normal Scheduled 6m default-scheduler Successfully assigned default/kubernetes-bootcamp-fb5c67579-vjtk to minikube
Warning FailedMount 5m59s kubelet MountVolume.SetUp failed for volume "default-token-52ow5" : failed to sync secret cache: timed out waiting for the condition
Normal Pulled 5m57s kubelet Container image "gcr.io/google-samples/kubernetes-bootcamp:v1" already present on machine
Normal Created 5m57s kubelet Created container kubernetes-bootcamp
Normal Started 5m57s kubelet Started container kubernetes-bootcamp
$ kubectl get pods -l version=v1
NAME READY STATUS RESTARTS
kubernetes-bootcamp-fb5c67579-vjtk 1/1 Running 0
$ kubectl label pods $POD_NAME version=v1
error: 'version' already has a value (v1), and --overwrite is false
$

```

14. `kubectl delete service -l app=kubernetes-bootcamp`

15. `kubectl get services`

16. `curl $(minikube ip):$NODE_PORT`

Module 4 - Expose your app publicly

Step 3 of 3

service

To delete Services you can use the `delete service` command. Labels can be used also here:

```
kubectl delete service -l app=kubernetes-bootcamp
```

Confirm that the service is gone:

```
kubectl get services
```

This confirms that our Service was removed. To confirm that route is not exposed anymore you can `curl` the previously exposed IP and port:

```
curl $(minikube ip):$NODE_PORT
```

```

$ kubectl delete service -l app=kubernetes-bootcamp
service "kubernetes-bootcamp" deleted
$ kubectl get services
NAME TYPE CLUSTER-IP EXTERNAL-IP PORT(S) AGE
kubernetes ClusterIP 10.96.0.1 <none> 443/TCP 7m20s
$ curl $(minikube ip):$NODE_PORT
curl: (7) Failed to connect to 10.0.0.22 port 30547: Connection refused
$ kubectl delete service -l app=kubernetes-bootcamp
No resources found
$

```

<

Module 5 - Scale up your app

1. kubectl get deployments

Module 5 - Scale up your app

Step 1 of 3

Step 1: Scaling a deployment

To list your deployments use the `get deployments` command:

`kubectl get deployments` ✓

The output should be similar to:

NAME	READY	UP-TO-DATE	AVAILABLE	AGE
kubernetes-bootcamp	0/1	0	0	11s

Terminal

```
$ sleep 1; launch.sh
Starting Kubernetes. This is expected to take less than a minute.
.....
Kubernetes Started
$
$ kubectl get deployments
NAME          READY    UP-TO-DATE    AVAILABLE    AGE
kubernetes-bootcamp  0/1      0             0            11s
$
```

2: Load balancing

```
$ kubectl describe services/kubernetes-bootcamp
Name:          kubernetes-bootcamp
Namespace:     default
Labels:        app=kubernetes-bootcamp
Annotations:   <none>
Selector:      app=kubernetes-bootcamp
Type:          NodePort
IP Families:   <none>
IP:            10.106.99.134
IPs:           10.106.99.134
Port:          <unset> 8080/TCP
TargetPort:    8080/TCP
NodePort:      <unset> 31412/TCP
Endpoints:     172.18.0.6:8080,172.18.0.7:8080,172.18.0.8:8080 + 1 more...
Session Affinity: None
External Traffic Policy: Cluster
Events:        <none>
$ export NODE_PORT=$(kubectl get services/kubernetes-bootcamp -o
-template='{{(index .spec.ports 0).nodePort}}')
$ echo NODE_PORT=$NODE_PORT
NODE_PORT=31412
$ curl $(minikube ip):$NODE_PORT
Hello Kubernetes bootcamp! | Running on: kubernetes-bootcamp-fb5c67579-2p7v8 | v=1
$
```

3: Scale down

```
$ kubectl scale deployments/kubernetes-bootcamp --replicas=2
deployment.apps/kubernetes-bootcamp scaled
$ kubectl get deployments
NAME          READY    UP-TO-DATE    AVAILABLE    AGE
kubernetes-bootcamp  2/2      2             2            4m54s
$ kubectl get pods -o wide
NAME          S    AGE    IP            NODE          READY    STATUS    RESTARTS
kubernetes-bootcamp-fb5c67579-2p7v8  S    4m41s  172.18.0.6    minikube     1/1      Running   0
kubernetes-bootcamp-fb5c67579-9s52r  S    113s   172.18.0.8    minikube     1/1      Terminating 0
kubernetes-bootcamp-fb5c67579-rdtln  S    113s   172.18.0.9    minikube     1/1      Running   0
kubernetes-bootcamp-fb5c67579-xd4q8  S    113s   172.18.0.7    minikube     1/1      Terminating 0
$
```