

Practical = 5

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Write a C/C++ Code to implement (With Practical example Implementation)

- 1) Merge Sort
- 2) Binary Search
- 3) Quick Sort
- 4) Strassen's Matrix multiplication

1) Merge Sort

Code:-

```
#include <stdio.h>
#include <stdlib.h>
void merge(int arr[], int l,
           int m, int r)
{
    int i, j, k;
    int n1 = m - l + 1;
    int n2 = r - m;
    int L[n1], R[n2];
    for (i = 0; i < n1; i++)
        L[i] = arr[l + i];
    for (j = 0; j < n2; j++)
        R[j] = arr[m + 1 + j];

    i = 0;
    j = 0;
    k = l;
    while (i < n1 && j < n2)
    {
        if (L[i] <= R[j])
        {
            arr[k] = L[i];
            i++;
        }
        else
        {
            arr[k] = R[j];
            j++;
        }
        k++;
    }
    while (i < n1) {
        arr[k] = L[i];
        i++;
        k++;
    }
    while (j < n2)
    {
        arr[k] = R[j];
        j++;
        k++;
    }
}

void mergeSort(int arr[],
               int l, int r)
{
    if (l < r)
    {
        int m = l + (r - l) / 2;
        mergeSort(arr, l, m);
        mergeSort(arr, m + 1, r);
        merge(arr, l, m, r);
    }
}

void printArray(int A[], int size)
{
    int i;
    for (i = 0; i < size; i++)
        printf("%d ", A[i]);
    printf("\n");
}

int main()
```

```

{
    int arr[] = {12, 11, 13, 5, 6, 7};
    int arr_size = sizeof(arr) / sizeof(arr[0]);

    printf("The Given array is: \n");
    printArray(arr, arr_size);

    mergeSort(arr, 0, arr_size - 1);

    printf("\nThe Sorted array is: \n");
    printArray(arr, arr_size);
    return 0;
}

```

Output:

```

PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE
PS C:\Users\Prakash> cd "d:\Assignments TY\DAA\" ; if ($?) { gcc mergesort.c -o mergesort } ;
if ($?) { .\mergesort }
The Given array is:
12 11 13 5 6 7

The Sorted array is:
5 6 7 11 12 13
PS D:\Assignments TY\DAA>
Ln 1, Col 1 (1136 selected) Spaces: 4 UTF-8 CRLF C Go Live

```

✓ 2) Binary Search

Code:-

```

#include <stdio.h>
int binarySearch(int arr[], int l, int r, int x)
{
    if (r >= l) {
        int mid = l + (r - l) / 2;
        if (arr[mid] == x)
            return mid;
        if (arr[mid] > x)
            return binarySearch(arr, l, mid - 1, x);
        return binarySearch(arr, mid + 1, r, x);
    }
    return -1;
}

int main(void)
{
    int arr[] = { 2, 3, 4, 10, 40 };
    int n = sizeof(arr) / sizeof(arr[0]);
    int x = 10;
    int result = binarySearch(arr, 0, n - 1, x);
    (result == -1)
        ? printf("Elements not in array")
        : printf("Elements present at index %d", result);
    return 0;
}

```

Output:

```
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE
Copyright (C) Microsoft Corporation. All rights reserved.
Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows
PS C:\Users\Prakash> cd "d:\Assignments TY\DAA\" ; if ($?) { gcc binary_search.c -o binary_search } ; if ($?) { .\binary_search
}
Elements present at index 3
PS D:\Assignments TY\DAA>
```

3) Quick Sort

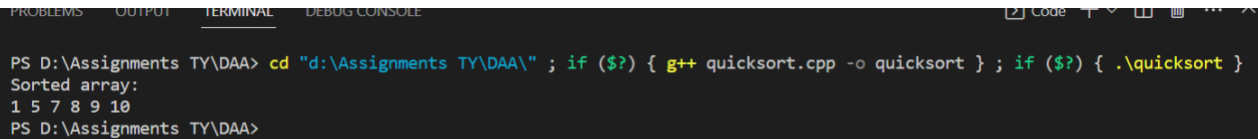
Code:-

```
#include <bits/stdc++.h>
using namespace std;
void swap(int* a, int* b)
{
    int t = *a;
    *a = *b;
    *b = t;
}
int partition(int arr[], int low, int high)
{
    int pivot = arr[high]; // pivot
    int i
        = (low
            - 1);
    for (int j = low; j <= high - 1; j++) {
        if (arr[j] < pivot) {
            i++;
            swap(&arr[i], &arr[j]);
        }
    }
    swap(&arr[i + 1], &arr[high]);
    return (i + 1);
}
void quickSort(int arr[], int low, int high)
{
    if (low < high) {
        int pi = partition(arr, low, high);
        quickSort(arr, low, pi - 1);
        quickSort(arr, pi + 1, high);
    }
}
void printArray(int arr[], int size)
{
    int i;
    for (i = 0; i < size; i++)
        cout << arr[i] << " ";
    cout << endl;
}
int main()
{
    int arr[] = { 10, 7, 8, 9, 1, 5 };
    int n = sizeof(arr) / sizeof(arr[0]);
    quickSort(arr, 0, n - 1);
    cout << "Sorted array: \n";
    printArray(arr, n);
}
```

```
return 0;
```

```
}
```

Output:-



```
PS D:\Assignments TY\DAA> cd "d:\Assignments TY\DAA\" ; if ($?) { g++ quicksort.cpp -o quicksort } ; if ($?) { .\quicksort }
Sorted array:
1 5 7 8 9 10
PS D:\Assignments TY\DAA>
```

✓ 4) Strassen's Matrix multiplication

Code:-

```
#include <bits/stdc++.h>

using namespace std;

typedef long long lld;

inline lld** MatrixMultiply(lld** a, lld** b, int n,
                             int l, int m)
{
    lld** c = new lld*[n];
    for (int i = 0; i < n; i++)
        c[i] = new lld[m];
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < m; j++) {
            c[i][j] = 0;
            for (int k = 0; k < l; k++) {
                c[i][j] += a[i][k] * b[k][j];
            }
        }
    }
    return c;
}

inline lld** Strassen(lld** a, lld** b, int n,
                       int l, int m)
{
    if (n == 1 || l == 1 || m == 1)
        return MatrixMultiply(a, b, n, l, m);

    lld** c = new lld*[n];
    for (int i = 0; i < n; i++)
        c[i] = new lld[m];

    int adjN = (n >> 1) + (n & 1);
    int adjL = (l >> 1) + (l & 1);
```

```

int adjM = (m >> 1) + (m & 1);

lld**** As = new lld***[2];

for (int x = 0; x < 2; x++) {
    As[x] = new lld**[2];
    for (int y = 0; y < 2; y++) {
        As[x][y] = new lld*[adjN];
        for (int i = 0; i < adjN; i++) {
            As[x][y][i] = new lld[adjL];
            for (int j = 0; j < adjL; j++) {
                int I = i + (x & 1) * adjN;
                int J = j + (y & 1) * adjL;
                As[x][y][i][j] = (I < n && J < l) ? a[I][J] : 0;
            }
        }
    }
}

lld**** Bs = new lld***[2];

for (int x = 0; x < 2; x++) {
    Bs[x] = new lld**[2];
    for (int y = 0; y < 2; y++) {
        Bs[x][y] = new lld*[adjN];
        for (int i = 0; i < adjL; i++) {
            Bs[x][y][i] = new lld[adjM];
            for (int j = 0; j < adjM; j++) {
                int I = i + (x & 1) * adjL;
                int J = j + (y & 1) * adjM;
                Bs[x][y][i][j] = (I < l && J < m) ? b[I][J] : 0;
            }
        }
    }
}

lld*** s = new lld**[10];

for (int i = 0; i < 10; i++) {
    switch (i) {
        case 0:

```

```

s[i] = new lld*[adjL];
for (int j = 0; j < adjL; j++) {
    s[i][j] = new lld[adjM];
    for (int k = 0; k < adjM; k++) {
        s[i][j][k] = Bs[0][1][j][k] - Bs[1][1][j][k];
    }
}
break;

```

case 1:

```

s[i] = new lld*[adjN];
for (int j = 0; j < adjN; j++) {
    s[i][j] = new lld[adjL];
    for (int k = 0; k < adjL; k++) {
        s[i][j][k] = As[0][0][j][k] + As[0][1][j][k];
    }
}
break;

```

case 2:

```

s[i] = new lld*[adjN];
for (int j = 0; j < adjN; j++) {
    s[i][j] = new lld[adjL];
    for (int k = 0; k < adjL; k++) {
        s[i][j][k] = As[1][0][j][k] + As[1][1][j][k];
    }
}
break;

```

case 3:

```

s[i] = new lld*[adjL];
for (int j = 0; j < adjL; j++) {
    s[i][j] = new lld[adjM];
    for (int k = 0; k < adjM; k++) {
        s[i][j][k] = Bs[1][0][j][k] - Bs[0][0][j][k];
    }
}
break;

```

case 4:

```
s[i] = new lld*[adjN];  
for (int j = 0; j < adjN; j++) {  
    s[i][j] = new lld[adjL];  
    for (int k = 0; k < adjL; k++) {  
        s[i][j][k] = As[0][0][j][k] + As[1][1][j][k];  
    }  
}  
break;
```

case 5:

```
s[i] = new lld*[adjL];  
for (int j = 0; j < adjL; j++) {  
    s[i][j] = new lld[adjM];  
    for (int k = 0; k < adjM; k++) {  
        s[i][j][k] = Bs[0][0][j][k] + Bs[1][1][j][k];  
    }  
}  
break;
```

case 6:

```
s[i] = new lld*[adjN];  
for (int j = 0; j < adjN; j++) {  
    s[i][j] = new lld[adjL];  
    for (int k = 0; k < adjL; k++) {  
        s[i][j][k] = As[0][1][j][k] - As[1][1][j][k];  
    }  
}  
break;
```

case 7:

```
s[i] = new lld*[adjL];  
for (int j = 0; j < adjL; j++) {  
    s[i][j] = new lld[adjM];  
    for (int k = 0; k < adjM; k++) {  
        s[i][j][k] = Bs[1][0][j][k] + Bs[1][1][j][k];  
    }  
}
```

```

        break;

    case 8:

        s[i] = new lld*[adjN];
        for (int j = 0; j < adjN; j++) {
            s[i][j] = new lld[adjL];
            for (int k = 0; k < adjL; k++) {
                s[i][j][k] = As[0][0][j][k] - As[1][0][j][k];
            }
        }
        break;

    case 9:

        s[i] = new lld*[adjL];
        for (int j = 0; j < adjL; j++) {
            s[i][j] = new lld[adjM];
            for (int k = 0; k < adjM; k++) {
                s[i][j][k] = Bs[0][0][j][k] + Bs[0][1][j][k];
            }
        }
        break;
    }

}

lld*** p = new lld**[7];

p[0] = Strassen(As[0][0], s[0], adjN, adjL, adjM);
p[1] = Strassen(s[1], Bs[1][1], adjN, adjL, adjM);
p[2] = Strassen(s[2], Bs[0][0], adjN, adjL, adjM);
p[3] = Strassen(As[1][1], s[3], adjN, adjL, adjM);
p[4] = Strassen(s[4], s[5], adjN, adjL, adjM);
p[5] = Strassen(s[6], s[7], adjN, adjL, adjM);
p[6] = Strassen(s[8], s[9], adjN, adjL, adjM);

for (int i = 0; i < adjN; i++) {
    for (int j = 0; j < adjM; j++) {
        c[i][j] = p[4][i][j] + p[3][i][j] - p[1][i][j] + p[5][i][j];
        if (j + adjM < m)
            c[i][j + adjM] = p[0][i][j] + p[1][i][j];
        if (i + adjN < n)

```



```

        c[i + adjN][j] = p[2][i][j] + p[3][i][j];

        if (i + adjN < n && j + adjM < m)

            c[i + adjN][j + adjM] = p[4][i][j] + p[0][i][j] - p[2][i][j] - p[6][i][j];

    }

}

for (int x = 0; x < 2; x++) {

    for (int y = 0; y < 2; y++) {

        for (int i = 0; i < adjN; i++) {

            delete[] As[x][y][i];

        }

        delete[] As[x][y];

    }

    delete[] As[x];

}

delete[] As;

for (int x = 0; x < 2; x++) {

    for (int y = 0; y < 2; y++) {

        for (int i = 0; i < adjL; i++) {

            delete[] Bs[x][y][i];

        }

        delete[] Bs[x][y];

    }

    delete[] Bs[x];

}

delete[] Bs;

for (int i = 0; i < 10; i++) {

    switch (i) {

        case 0:

        case 3:

        case 5:

        case 7:

        case 9:

            for (int j = 0; j < adjL; j++) {

                delete[] s[i][j];

            }

    }

}

```

```

        break;

    case 1:

    case 2:

    case 4:

    case 6:

    case 8:

        for (int j = 0; j < adjN; j++) {

            delete[] s[i][j];

        }

        break;

    }

    delete[] s[i];

}

delete[] s;

for (int i = 0; i < 7; i++) {

    for (int j = 0; j < (n >> 1); j++) {

        delete[] p[i][j];

    }

    delete[] p[i];

}

delete[] p;

return c;

}

int main(){

    lld** matA;

    matA = new lld*[2];

    for (int i = 0; i < 2; i++)

        matA[i] = new lld[3];

    matA[0][0] = 1;

    matA[0][1] = 2;

    matA[0][2] = 3;

    matA[1][0] = 4;

    matA[1][1] = 5;

    matA[1][2] = 6;

    lld** matB;

```

```

matB = new lld*[3];

for (int i = 0; i < 3; i++)

matB[i] = new lld[2];

matB[0][0] = 7;

matB[0][1] = 8;

matB[1][0] = 9;

matB[1][1] = 10;

matB[2][0] = 11;

matB[2][1] = 12;

lld** matC = Strassen(matA, matB, 2, 3, 2);

for (int i = 0; i < 2; i++) {

    for (int j = 0; j < 2; j++) {

        printf("%lld ", matC[i][j]);

    }

    printf("\n");

}

return 0;

```

Output:-



```

PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE
PS D:\Assignments TY\DAA> cd "d:\Assignments TY\DAA\" ; if ($?) { g++ straansmatrixmultiplication.cpp -o straansmatrixmultiplication } ; if ($?) { .\straansmatrixmultiplication }
58 64
139 154
PS D:\Assignments TY\DAA>

```