

Deep learning frameworks :-

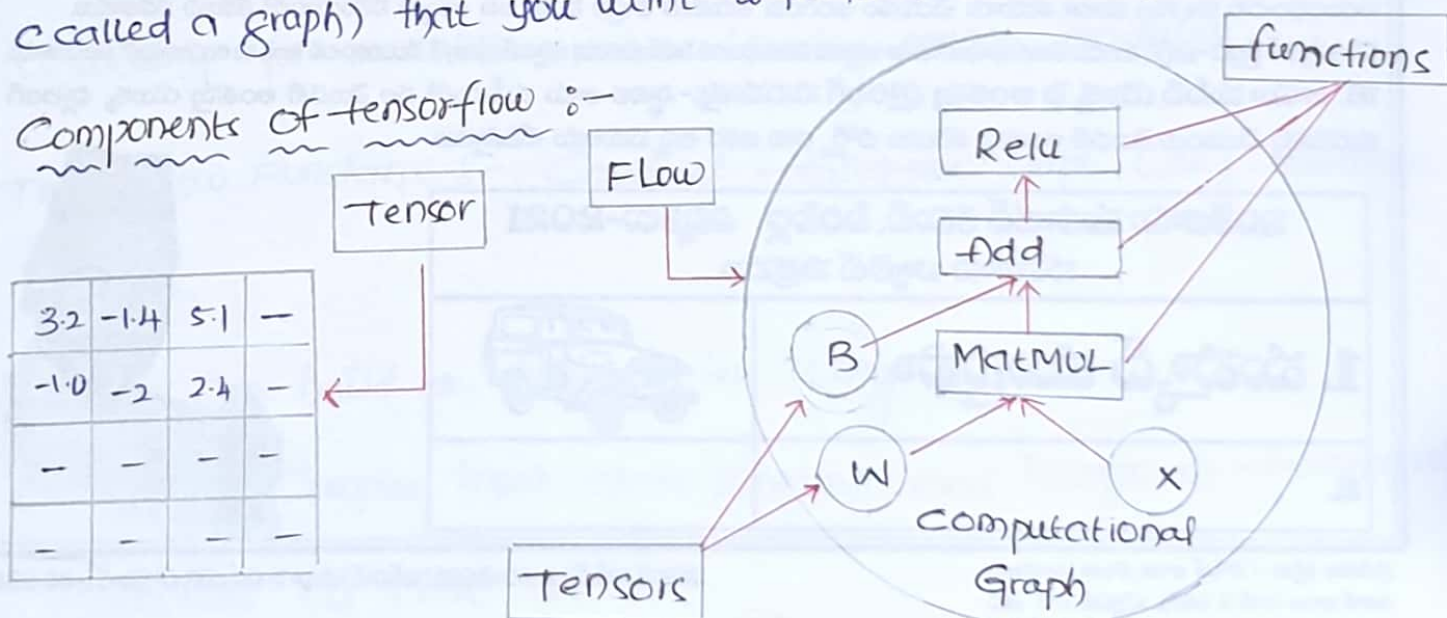
- ① TensorFlow - Google's open source platform, TensorFlow is the most popular tool for machine learning and deep learning.
- ② PyTorch - it is OpenSource Deep learning framework developed by Facebook.
- Keras - Tool can run on top of tensorflow, Theano, microsoft Cognitive toolkit and plaid ML.

TensorFlow Architecture :- Mainly categorise 3 parts -

- ① preprocessing the data.
- ② Build the model
- ③ Train and estimate the model.

* it takes input as a multi-dimensional array, also known as Tensors., construct a short of flow chart of operations (called a graph) that you want to perform on the input.

Components of tensorflow :-



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Tensor :- Input data or Result of the Computation.

Graphs :- The graph gathers and describes all the Series Computations done during the training.

Core modules and API of TensorFlow 2.0 :-

Keras :- Easy to use tensorflow API for quick prototyping of a deep learning model

With latest integration and modification can be used for production as well.

Data :- Data API helps users to build data pipeline for training a deep learning model.

Accelerators :- Build a distribution strategy for model training using tensorflow accelerators.

Train on multiple GPU's.

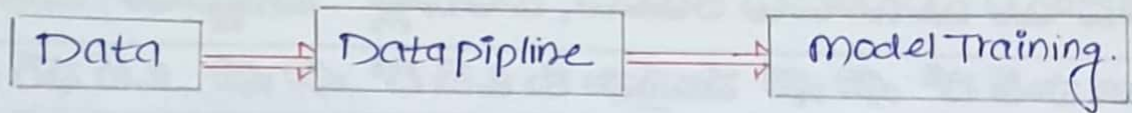
TensorFlow Hub :- Leverage transfer learning using TF hub. a library for reusable machine learning ~~models~~ modules.

TensorFlow Functions :- Construct tensorflow graph using functions module.

* We can build a data pipeline using tf.data.

* Design complex input data pipeline and incorporate transformation functions as part of it.

Data pipe-lines Using TensorFlow 2.0 :-



TensorFlow keras :-



model :- i) Construct overall model structure

ii) → frame work for the model

Layers :- i) Configure layers based on the deep learning model

ii) Convolution layers, Recurrent layers, Dense layers etc.

Compile :- i) Assign a optimizer and loss functions.

ii) Compile the model.

Training :- i) Train the model based on the no of Epochs.
provided.

CPU VS GPU VS TPU :-

CPU		GPU		TPU	
Pros		Pros		Pros	
Cons		Cons		Cons	

Steps involved in making a model :-

- ① Feed Forward
- ② Back propagation
- ③ Fully Connected Layer - Forward pass
- ④ Fully Connected Layer - Backward pass.
- ⑤ Activation functions
- ⑥ Activation functions in practice.
- ⑦ Softmax
- ⑧ Cross entropy.
- ⑨ Hands on MNIST - with all building blocks.

FCN (Fully Connected Network) - Forward :-

Neurons have connections to all activations of the previous layer.

Number of connections add up very quickly due to all combinations.

forward pass - One matrix multiplication followed by offset and activation function.

FCL - Backward pass :-

We have gradients coming from next layer called grad input

Size is always equal to the size of output.

We will calculate the gradients which we need to pass to previous layers for continuing the chain rule.

We will calculate gradients also. (updating weights)

Activation functions :-

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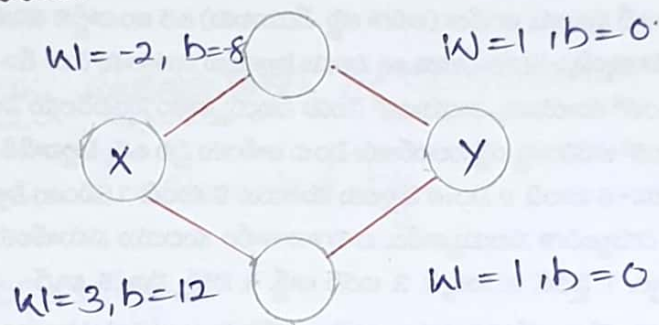
An AF takes a single input value and applies a function to it to add linearity.

Converts linear into non-linear for having a non-linear decision boundary.

AF's can decide which neuron is Switch ON, it acts as gate.

In practise - we use ReLU a lot, monitor the dead neurons, Never use Sigmoid, try leaky ReLU, Tanh

Vanishing Gradient :-



→ If we looking for updating the weights of w_3 or w_1 , it's a huge multiplications of Gradient with Jacobians.

→ if all values are less than 1 we have vanishing gradient problems.

→ if all values are greater than 1 we have exploding gradient problems.

Soft Max :- Softmax is multinomial logistic classifier, it can handle multiple classes.

Soft max is typically the last layer of NN.

Softmax it self is an activation-function, hence it need not be combined with any activation-function.

Cross-entropy loss :-

- ① CE loss also called logloss quantifies, the deviation between predicted output and ground-truth.
- ② perfect prediction should have zero loss.
- ③ with gradient descent, we will try to reduce the error.

Neural Networks Construction :-

Neural Networks Constructed by -

- ① Data preprocessing.
- ② Data Augmentation
- ③ weight initialization
- ④ Regularization.

Implement all these to build network.

① Data preprocessing :-

In data preprocessing we do data Normalization. by using label encoding or one hot encoding. which are predefined methods.

Data Augmentation :- In this we do -

- ① Rotate
- ② Gray scale
- ③ Adding Random noise
- ④ Horizontal flip
- ⑤ Color jitter

Doing all these transformations, Since for each epoch do some random transformation for the image.

if we slightly move the image, the pixels are changed and it altogether sees a different image.

Weight initialization :-

For Suppose if we have 3 inputs, 4 hidden layers and 1 O/P neurons ie (3×12 etc. and 4×4)

if we go with initialization as zero, its not a good idea. because output will always move in same direction.

Take the random numbers and scale it based on the input neurons.

Dropout of a neuron :-

→ Dropout of a neuron is given as per probability, if $p=0.5$, if we drop 2 neurons in one layer and 3 in the next layer that dropout total 5 neurons which will be randomly created paths.

Regularization (batch normalization) :-

In weight, we want our activations should be unit gaussians hence we initialized the weights similarity.

Usually inserted after all fully connected layers before the non-linearity.

Offline transformation :- (B.N)

Improve the gradient flow.

Allows higher learning rates.

Reduce strong dependency on Initialization.

Dropout :-

It forces the network to have redundant representation.

Predicting the same image.

Dropout is training a large ensemble of models.

Each binary mask is one model, gets trained on only one batch

At test time all neurons are ON.

We must scale the activations for each neuron so that Output at test time == expected Output at train time.

Ex :- [-for Cross Entropy]

Cross entropy is the measure from the yield of information-

-theory building upon entropy and generally calculating the diff b/w probability distributions.

Cross entropy can be used as a loss-function when optimizing classification models like logistic regression and artificial neural networks.

Ex :-

Day	Weather	Sunny	Raining
1	Sunny	1	0
2	Sunny	1	0
3	Rainy	0	1
4	Rainy	0	1
5	Sunny	1	0

Probability of Sunny = 0.57

probability of Rainy = 0.43

$$\begin{aligned}\text{Cross-Entropy} &= -(1 * \log(0.57) + 0 * (\log(0.43))) \\ &= 0.23\end{aligned}$$