

RDBMS

An overview of Relational Databases

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DATABASE

An organized
collection of data

RELATIONAL DATABASE

A database structured
to recognize relations
between stored items
of information

FILE SYSTEMS

Can't store large amounts of data

Can't access large amounts of data simultaneously

Complete programs are required to access and perform tasks on data

No concurrency

Data can't be restored to a consistent state if the system crashes

Very little security



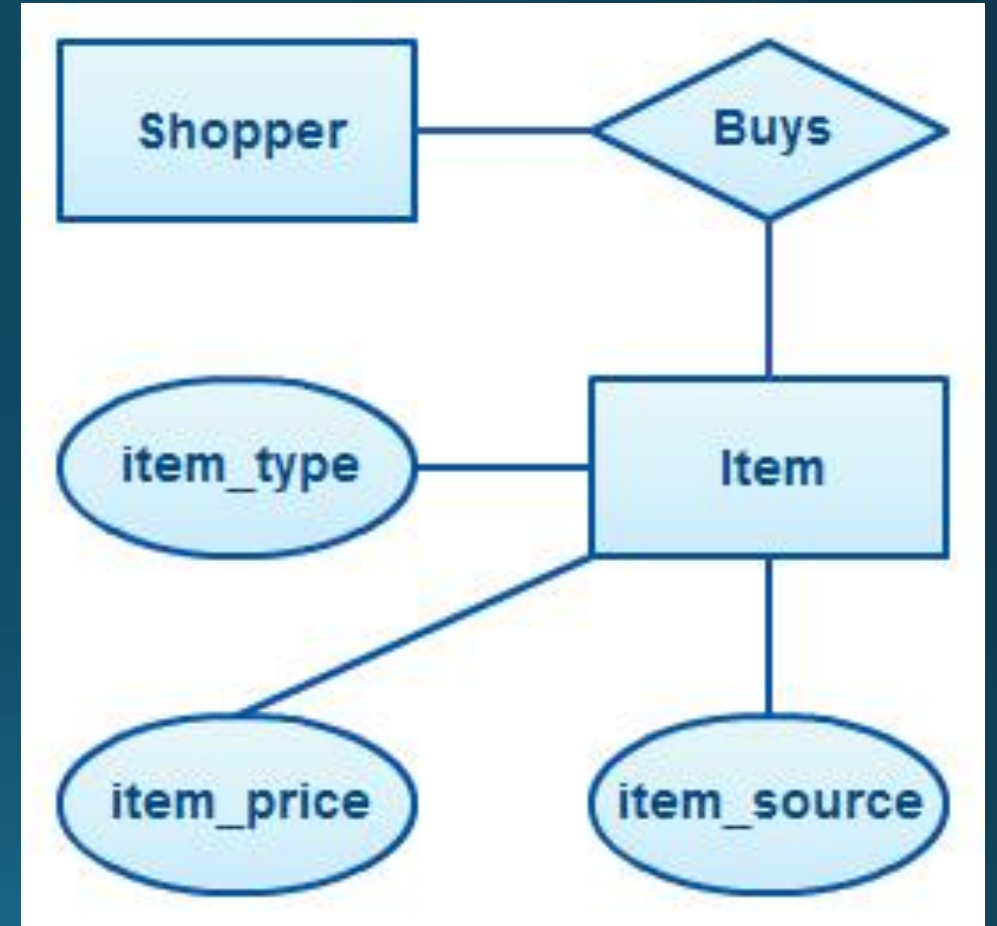
DATABASES

1. Data independency
2. Efficient data access
3. Data integrity and security
4. Data administration
5. Concurrent access and crash recovery

1. Requirements Analysis
2. Conceptual database design
3. Logical database design
4. Schema refinement
5. Physical database design
6. Security design



Entity – Relationship Diagram



- Entity – an object that is distinguishable from other objects
- Entity set – a set of objects that possess some similarities but are distinguishable from other objects
- Attributes – aspects used to describe an entity
- Domain – possible values of an attribute
- Primary key – a value of an attribute that uniquely identifies an entity from its entity set
- Relationship – an association between two or more entities
- Relationship set – a set of similar relationships

Relational operator – a construct that defines a relation between two entities

- Union: displays all tuples that occur in either R or S
 - Intersection: displays tuples that occur in both R and S
 - Difference: $R - S$ returns all tuples that occur in R but not S
 - Cartesian Product: $R \times S$ returns ordered pairs of tuples, wherein the first tuple is from R and the second is from S
- Union compatible
- Selection: a horizontal subset of tuples for a particular condition
 - Projection: a vertical subset of columns for particular attributes
 - Join: cross product of tables followed by selections/ projections
 - Inner joins – includes tuples which have matching attributes
 - Outer joins – include all tuples
 - Division: reverse of Cartesian product

R		S	
Name	Cust_status	Name	Cust_status
Shubhangi	Good	Shubhangi	Good
Pooja	Bad	Nita	Excellent

Select * from R where
Cust_status = Good

Name	Cust_status
Shubhangi	Good

Select Name from R

Name
Shubhangi
Pooja

Select Name from R, S where
R.Cust_status = S.Cust_status

Name
Shubhangi

Normalization – a technique to organize tables to avoid redundancy, dependency and anomalies of data

Student Table			
S_id	S_name	Salutation	Subjects
12	Shubhangi	Ms.	Biology, Drama
13	Pooja	Ms.	Economics

1. Functional dependency – an attribute uniquely identifies another attribute
2. Partial dependency – an attribute that is part of a multipart candidate key uniquely identifies another attribute
3. Transitive dependency – changing a non-key attribute may require a change in another non-key attribute

Student Table			
<u>S_id</u>	S_name	Salutation	Subjects
12	Shubhangi	Ms.	Biology
12	Shubhangi	Ms.	Drama
13	Pooja	Ms.	Economics

Student Table		
<u>S_id</u>	S_name	Salutation
12	Shubhangi	Ms.
13	Pooja	Ms.

Subject Table	
<u>S_id</u>	Subjects
12	Biology
12	Drama
13	Economics

Student Table	
<u>S_id</u>	S_name
12	Shubhangi
13	Pooja

Subject Table	
<u>S_id</u>	Subjects
12	Biology
12	Drama
13	Economics

Salutation Table	
<u>S_id</u>	Salutation
12	Ms.
13	Ms.

SQL – Structured Query-based Language

1. Data Declaration Language (DDL) – commands used to define the structure of your schema

Eg: CREATE table

2. Data Manipulation Language (DML) – commands used to manipulate your data

Eg: INSERT, SELECT table

Customer	
C_id	Name
1	Shubhangi
2	Pooja

Order	
O_id	C_id
104	1

Select Customer.C_id, Customer.Name, Order.O_id
from Customer Left Join Order On Customer.C_id =
Order.C_id

C_id	Name	O_id
1	Shubhangi	104
2	Pooja	<i>null</i>

Select Customer.C_id, Customer.Name, Order.O_id
from Order Right Join Customer On Customer.C_id =
Order.C_id

C_id	Name	O_id
1	Shubhangi	104
2	Pooja	<i>null</i>

Concurrency Control – the co-ordinate simultaneous preserving data integrity

Read (shared) and write (exclusive)
locks

Strict Two – Phase Locking:

1. If a transaction wants to read an object, it acquires a shared lock and if it wants to modify an object, it acquires an exclusive lock
2. All locks held by a transaction are released when the transaction is completed

T1	T2	T3	Locks
S(A)			Granted
R(A)			
	X(A)		Denied – T2 blocked
	W(A)		
	X(B)		Granted when T2 is unblocked
	W(B)		
		X(B)	Granted
		W(B)	
X(B)			Denied – T1 blocked
W(B)			
Com.	Com.	Com.	All acquired locks released

Optimistic – doesn't prevent, rather waits for the conflicts to occur and resolves them

Timestamps are applied to transactions before they enter the validation phase

1. T_i completes (all three phases) before j begins; or
2. T_i completes before T_j starts its Write phase, and T_i does not write any database object that is read by T_j ;
3. T_i completes its Read phase before T_j completes its Read phase, and T_i does not write any database object that is either read or written by T_j .

Query Optimization – determining the most efficient way to execute a query

1. Pipelined Evaluation – a query composed of several operators, **pipelines** the result of one operator to another
2. Pushing selections – performing selections before the join occurs
3. Using indexes

CAP theorem

Consistency

Availability

Partition tolerance



Cannot have all three

Crash Recovery – preparing for and recovering from hardware, software, network, process or system failure

Ensures atomicity and durability

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graph TD; A[Ensures atomicity and durability] --> B[Undoes actions of transactions that haven't committed]; A --> C[Ensures actions of committed transactions survive system crashes and media failures];
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Undoes actions of transactions that haven't committed

Ensures actions of committed transactions survive system crashes and media failures

- User failure
- Statement failure
- Process failure
- Network failure