

Technical Report Writing using L^AT_EX

Presentation
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OUTLINE

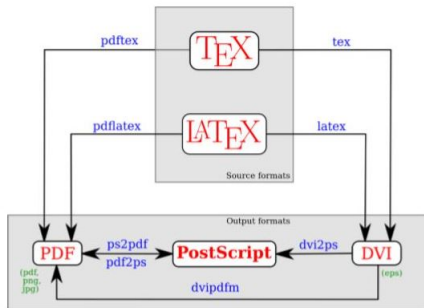
- ▶ Why \LaTeX ?
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- ▶ Few Basics (EXAMPLE: 1 (Simple Document) & EXAMPLE: 2 (Two Column Document of IEEEtran class))
- ▶ Mathematical Equation in \LaTeX
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- ▶ Creating Tables in \LaTeX (EXAMPLE: 4 & EXAMPLE: 5)
- ▶ Importing Figures in \LaTeX (EXAMPLE: 6 & EXAMPLE: 7)
- ▶ Reference & Citation (EXAMPLE: 8)
- ▶ How to write proofs of theorems (EXAMPLE: 9)
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WHY L^AT_EX?

1. It's **free** and **portable**.
2. You can use the editor of your choice (Even MS Word).
3. Including **mathematical expressions** in LaTeX involves typing a few appropriate characters. By contrast, including mathematics in Word requires Equation Editor, a cumbersome and slow graphical user interface
4. **Style changes are neater** in L^AT_EX. **Style files for many periodicals exist**.
5. Almost all mathematical and scientific **notations** are easily achievable in LaTeX.
6. **Repetitive tasks** can more easily be **automated**.
7. Don't bother about the **format**, concentrate on the **content**.

INTRODUCTION TO L^AT_EX

- ▶ TEX is a low-level **mark-up Language**
- ▶ LATEX is macro package based on TEX to simplify its typesetting especially for writing mathematical formulae.



TeX compilation process

DOCUMENT STRUCTURE OF L^AT_EX

```
\documentclass[12pt,a4paper,oneside]{article}
```

```
\usepackage{package_name}
```

```
.  
.   
.
```

```
\doublespacing
```

```
.  
.   
.
```

Preambles

```
\begin{document}
```

```
.  
.   
.
```

```
\end{document}
```

Body

FEW BASICS OF L^AT_EX

1. Spaces
2. Reserved Characters

#	\#	\$	\\$
%	\%	&	\&
-	_	\	\$\backslash\$

h right here
t top of a page
b bottom of a page
p at then end of this chapter/section/document
! ignore L^AT_EX and just do as I say!

3. Commands
4. Environments
5. Groups
6. Comments - Comment a section with %

EXAMPLE: 1

Go to <https://www.writelatex.com/>

Create an user account

Create a new paper

Create a simple document.

```
\documentclass[12pt,a4paper,oneside]{article}

\begin{document}
\title{This is a Test Report}
\author{A. Author}
\date{}
\maketitle
\section{Introduction}
\textbf{Hello World!}
\\ Start using LaTeX.
\end{document}
```



EXAMPLE: 2

Create a two-column document of **IEEETran** class.

```
\documentclass[journal]{IEEEtran}

\begin{document}

\title{This is a Test Report}
\author{A. Author \thanks{author's affiliation}}
\maketitle

\begin{abstract}
\end{abstract}

\begin{IEEEkeywords}
\end{IEEEkeywords}

\IEEEpeerreviewmaketitle

\section{Introduction}
\section{Work Done}
\section{Conclusion}

\end{document}
```



MATHEMATICAL EQUATION IN L^AT_EX

LaTeX typesets maths notation differently from normal text

Inline math notations:

- Use the ‘**dollar**’ (\$) sign at the start and end of the equation.
- Example:
 - “ $(x-y) = 4$.”

Separate formula:

- For creating separate formula, use the **equation** environment.
- Example:

```
\begin{equation}
\label{eq1}
(x-y) = 4
\end{equation}
```
- Use **equation*** (instead of **equation**) if you want to suppress the numbering.

MATHEMATICAL EQUATION IN L^AT_EX

Multiline Equations

```
\begin{align}
\label{eq3}
& x-y = 4 \nonumber \\
& \rightarrow x = y + 4
\end{align}
```

Fraction

```
\begin{equation}
\label{eq4}
\left(\frac{x}{2}-y\right) = 4
\end{equation}
```

Super/Sub-scripts

```
\begin{equation}
\label{eq5}
x_1^2-y=4
\end{equation}
```

Use **amsmath** package for mathematics

Symbol/Operator	Syntax
$\sqrt{\quad}$	<code>\sqrt{\dots}</code>
\leq	<code>\leq</code>
\geq	<code>\geq</code>
\pm	<code>\pm</code>
\times	<code>\times</code>
\int	<code>\int</code>
\approx	<code>\approx</code>
Σ, Ω, Δ	<code>\Sigma, \Omega, \Delta</code>
μ, λ, γ	<code>\mu, \lambda, \gamma</code>

Latex syntax of few important mathematical symbols/operators

A comprehensive list of symbols/operators can be found here:

<http://www.artofproblemsolving.com/Wiki/index.php/LaTeX:Symbols>

EXAMPLE: 3

Write an equation in LaTeX and refer to the equation in text

```
\begin{equation}
\label{eq1}
\mu_1^2 \geq \frac{x}{1+x^2}
\end{equation}
```



$$\mu_1^2 \geq \frac{x}{1+x^2} \quad (1)$$

Write a multi-line equation

```
\begin{align}
\label{eq2}
& x-y = 4 \nonumber \\
& \Rightarrow x = y+4
\end{align}
```



$$\begin{aligned} x - y &= 4 \\ \Rightarrow x &= y + 4 \end{aligned} \quad (2)$$

CREATING TABLES IN L^AT_EX

Basic table is very easy to create

Complicated tables may be generated by a third-party tool and corresponding LaTeX code can be imported to the main tex file.

- Example: : <http://www.tablesgenerator.com/latex-tables#>

You may use **tabularx** package for tables.

Enclosed in `\begin{table}...\end{table}`

EXAMPLE: 4

Create a simple table

```
\begin{table}[ht!]  
  \centering  
  \caption{Basic table structure}  
  \begin{tabular}{|c|c|c|} \hline  
    Clo.1 & Col.2 & Col.2 \\ \hline  
    & & \\ \hline  
    & & \\ \hline  
  \end{tabular}  
  \label{tab:table_1}  
\end{table}
```



TABLE I
BASIC TABLE STRUCTURE

Clo.1	Col.2	Col.2

EXAMPLE: 5

Create a more complicated table

```
\begin{table}[ht!]  
  \centering  
  \caption{A nested table structure}  
  \begin{tabular}{|c|c|c|c|c|}  
    \hline  
    \multirow{2}{*}{Col. 1} & \multicolumn{2}{c}{Col. 2} & \multicolumn{2}{c}{Col. 3} \\ \cline{2-5}  
    & Col. 2.1 & Col. 2.2 & Col. 3.1 & Col. 3.2 \\ \hline  
    \multirow{2}{*}{R1} & a1 & b1 & c1 & d1 \\ \cline{2-5}  
    & a2 & b2 & c2 & d2 \\ \hline  
    \multirow{2}{*}{R2} & w1 & x1 & y1 & z1 \\ \cline{2-5}  
    & w2 & x2 & y2 & z2 \\ \hline  
  \end{tabular}  
  \label{table_2}  
\end{table}
```



TABLE II A NESTED TABLE STRUCTURE				
Col. 1	Col. 2		Col. 3	
	Col. 2.1	Col. 2.2	Col. 3.1	Col. 3.2
R1	a1	b1	c1	d1
	a2	b2	c2	d2
R2	w1	x1	y1	z1
	w2	x2	y2	z2

IMPORTING FIGURES IN L^AT_EX

Import figures in **EPS** format

Requires **graphicx** style package (or sometimes requires additional packages)

Enclosed in **`\begin{figure}...\end{figure}`**

Images can be **scaled** and **cropped**

You can create **subfigures**

EXAMPLE: 6

Import a figure (EPS format)

```
\begin{figure}[h!]  
  \centering  
  \includegraphics[scale=0.3]{logo.eps}  
  \caption{IIKGP Logo}  
  \label{fig_1}  
\end{figure}
```

Create Subfigures

```
\begin{figure}[!ht]  
  \centering  
  \subfigure[Logo  
1]{\label{fig_2}\includegraphics[scale=0.3]{logo.eps}}  
  \hspace{.2in}  
  \subfigure[Logo  
2]{\label{fig_3}\includegraphics[scale=0.3]{logo.eps}}  
  \caption{IIKGP Logo}  
\end{figure}
```


EXAMPLE: 7

Create a bulleted list

```
\begin{itemize}  
  \item Item 1  
  \item Item 2  
  \item Item 3  
\end{itemize}
```

Create a numbered List

```
\begin{enumerate}  
  \item Item 1  
  \item Item 2  
  \item Item 3  
\end{enumerate}
```



- 1) Item 1
- 2) Item 2
- 3) Item 3

EXAMPLE: 8

Create your own reference.bib file

```
@ARTICLE{ref1,  
  author={Author},  
  journal={IEEE Journal},  
  title={Paper Title},  
  year={2014},  
  month={October},  
  volume={21},  
  number={5},  
  pages={1-10}}
```

Include the bibtex file in the main tex file

```
\bibliographystyle{IEEEtran}  
\bibliography{reference}
```

Cite references in the document body

```
\cite{ref1}
```

HOW TO WRITE PROOFS OF THEOREMS

Use packages like **amsthm**.

You can write *theorems*, *corollaries*, *definitions*, *lemmas*.

Enclosed in **`\begin{theorem}...\end{theorem}`**

EXAMPLE: 9

Write a proof of theorem

```
\begin{theorem}  
This is a simple theorem.  
\label{theorem1}  
\end{theorem}  
\begin{proof}  
Here goes the proof of your  
theorem.  
\end{proof}
```



Theorem 1. *This is a simple theorem.*

Proof. Here goes the proof of your theorem.

Write a Lemma

```
\begin{lemma}  
This is a simple lemma.  
\label{lemma1}  
\end{lemma}  
\end{theorem}  
\begin{proof}  
Here goes the proof of your  
lemma.  
\end{proof}
```



Lemma 1. *This is a simple lemma.*

Proof. Here goes the proof of your lemma.

HOW TO WRITE ALGORITHMS

Use packages like **algorithm2e** or **algorithmic** or **algorithmicx**.

You can write set of instructions or pseudo codes.

Enclosed in `\begin{algorithm}...\end{algorithm}`

EXAMPLE: 10

Write an algorithm

```
\begin{algorithm}[!h]
\KwData{this text}
\KwResult{how to write algorithm
with \LaTeX}
initialization;
\While{Some condition is true}{
  read current;
  \elf{\tcc
  *
  [f]{then comment}}
  {if current is something}{
    do some work;
  }
  do some more work;
}
}
\caption{How to write algorithms}
\end{algorithm}
```



Algorithm 1: How to write algorithms

Data: this text

Result: how to write algorithm with \LaTeX

```
1 initialization;
2 while Some condition is true do
3   read current;
4   if if current is something then /* then comment
   */
5   | do some work;
6   else
7   | do some more work;
```