15/11/2024, 13:29 hangman.c

~\Desktop\CPROGRAMMES\hangman.c

```
1
   #include<stdio.h>
 2
   #include<string.h>
 3
    char word[7]={"HANGMAN"},your_word[7];
 4
    void guess_word(char word[7]){
 5
        for(int i=0;i<7;i++){</pre>
 6
            if(i==0){
 7
                 printf("_");
 8
            }else{
                 printf("%c",word[i]);
 9
10
            }
11
12
        }
13
    void user(int chances){
14
        for(int i=1;i<=3;i++){</pre>
15
            if(chances!=0){
16
17
                 printf("\nEnter your word:");
                 scanf("%s",your_word);
18
19
               if(strcmp(your_word,word)==0){
20
                 printf("Your guess is correct\n");
21
                break;
22
               }
23
               else{
24
                chances--;
25
                 printf("You have %d chance\n",chances);
26
27
            }
28
            else{
29
                 printf("chances over");
30
                 printf("you lose the game\n");
            }
31
32
33
        }
34
35
    int main(){
36
        int n;
        printf("Welcome to the hangman game\n");
37
        printf("Press any number between 0-9 to continue the game");
38
39
        scanf("%d",&n);
40
        printf("In this game you have to guess the word\n");
        printf("The following are the instructions for the game:\n");
41
        printf("(1)The word is given with omitted characters and you have to guess the
42
    character\n(2)Enter the full word not only character\nYou have only 3 chances\n(4)Enter the
    word in upper case only\n");
        printf("The word which you have to guess is:");
43
44
        guess word(word);
45
        user(3);
46
47
48
49
50
```