

RequestiT

Cassidy Carpenter
Michael Kling
Claire Martin
Abbi Nicholson
Frank Su
Shubha Swamy

RequestYOUR Software

Alan Paradise	
OS:	
Linux/Unix:	
LINA, OTIA.	
Windows:	
Required by	
mm/dd/yyyy	
Additional Details	
Comments	
	10

Tools Used



















Trello for project management

o Rating: 2, unnecessary when you can meet in person, felt disorganized

Slack for communication

o Rating: 5, great for communication amongst all devices, easily share files and code

Github for VCS repository

Rating: 4, easy to use and everyone was familiar with the site

Postgres, MySQL for database

Rating: 2, different syntax than MySql, unnecessarily difficult to work with, everything has to be in lowercase

Heroku hosts app

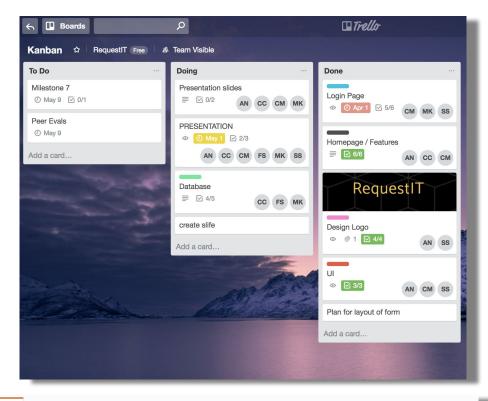
 Rating: 4, has multiple language supports and easy to use, however, forces you to use own version of SQL

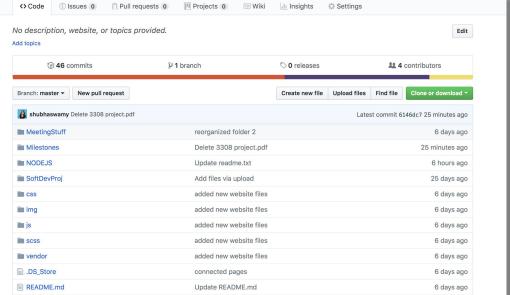
HTML, CSS and Bootstrap used frontend

Rating: 5, easy to work with, bootstrap does all of the hard formatting for you!

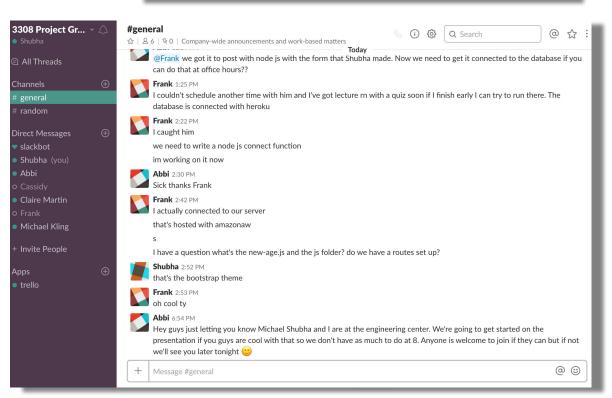
Node.js

 Rating: 1, terrible documentation, inconsistencies and unintuitive language to work with





```
| Alpha | Alph
```



Project Management Methods

Iterative management

 Rating: 4, helped ensure organization of each feature on site, didn't lock us into one state but rather allowed us to review and revisit features we wanted to improve or change

Pair Programming

 Rating: 5, great for efficiency, helped through road blocks and enhanced cohesion in the group

♦ Peer Code Reviews

 Rating: 5, Definitely increased effectiveness of the code and helped find errors or bugs that the original creators may have missed





Challenges

- → Finding times to meet
 - To overcome this we used Slack to fill people in if they couldn't make the meeting time. This affected our project plan by slowing us down but not by much.
- → Connections between database and the form
 - Our group had the least amount of knowledge in this area so to overcome this, multiple members of the group worked together to figure it out instead of only having the one person assigned to it figure it out alone. It occupied lots of time and we had to change our original thoughts on how our stack would look

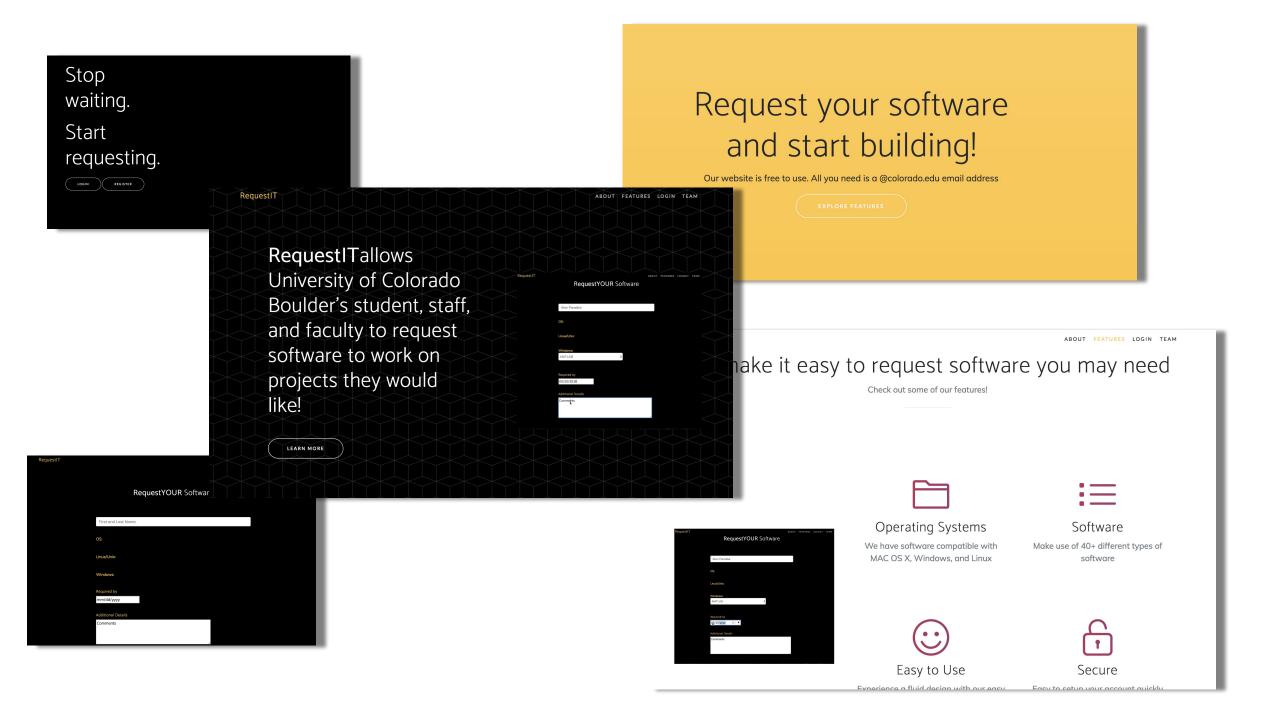
Challenges ctd..

→ Innovation

 Our team didn't come in with any ideas for the project so getting started was rather slow, it's hard to force creativity! Thankfully, our team member Frank had a practical issue to tackle at his job through the OIT and gave birth to RequestIT.

→ Design of Page

 RequestIT adds a helpful function to the OIT office through CU, however, we didn't want to mimic the same boring format the school uses and we aren't necessarily art majors so this factor came slowly but surely! Shubha created the vision to a very sleek site.



DEMO TIME