

# REPORT

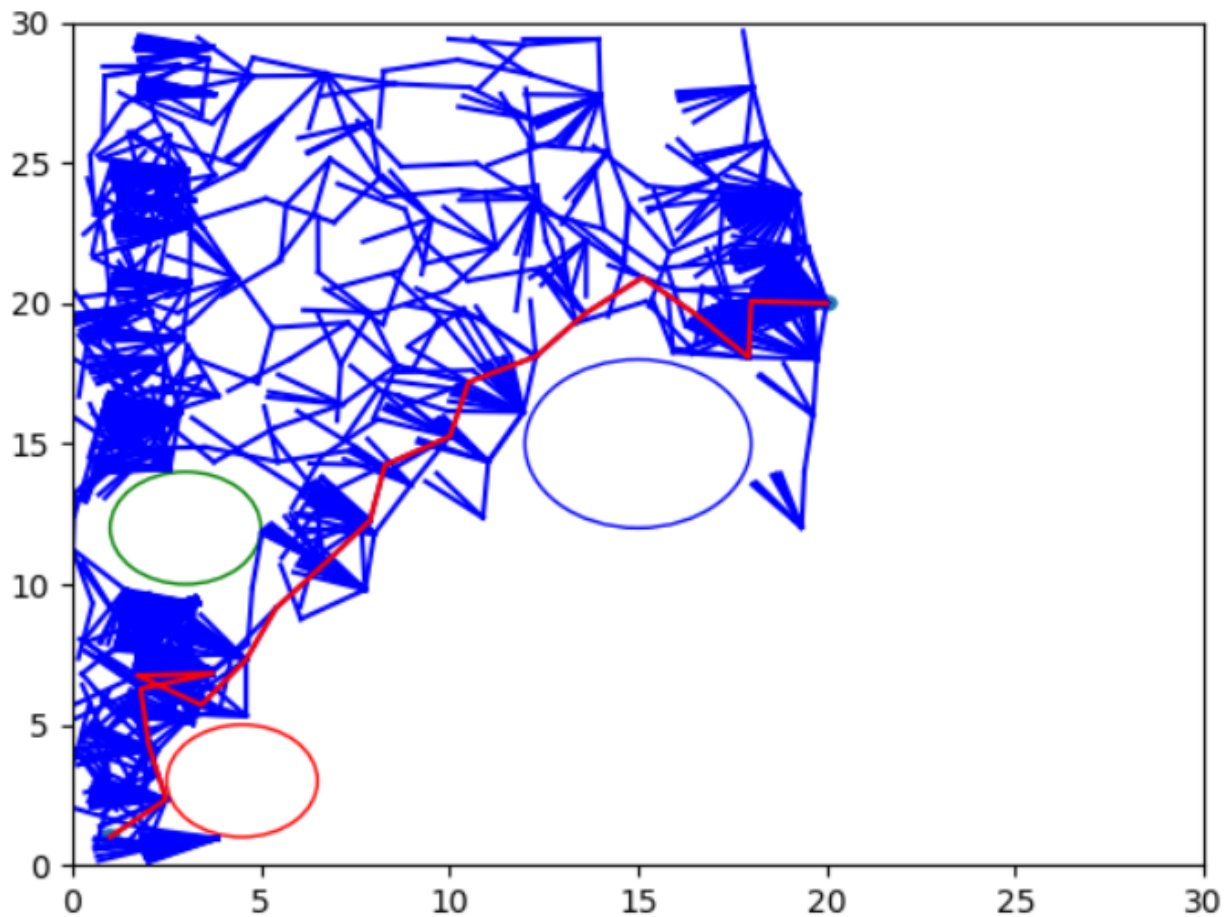
(Note: My code is saving the images in a file. After running code, open the image file to view plot.)

## a) RRT

Red color denotes the path from start to goal location  
Blue color is the tree constructed.

No. of iterations used =1000

(Can be done in lesser iterations also , but more iterations leads to more better results . But here 100 iterations can also give desired outcomes)



Observations:

The algorithm gives a good path for the given problem.

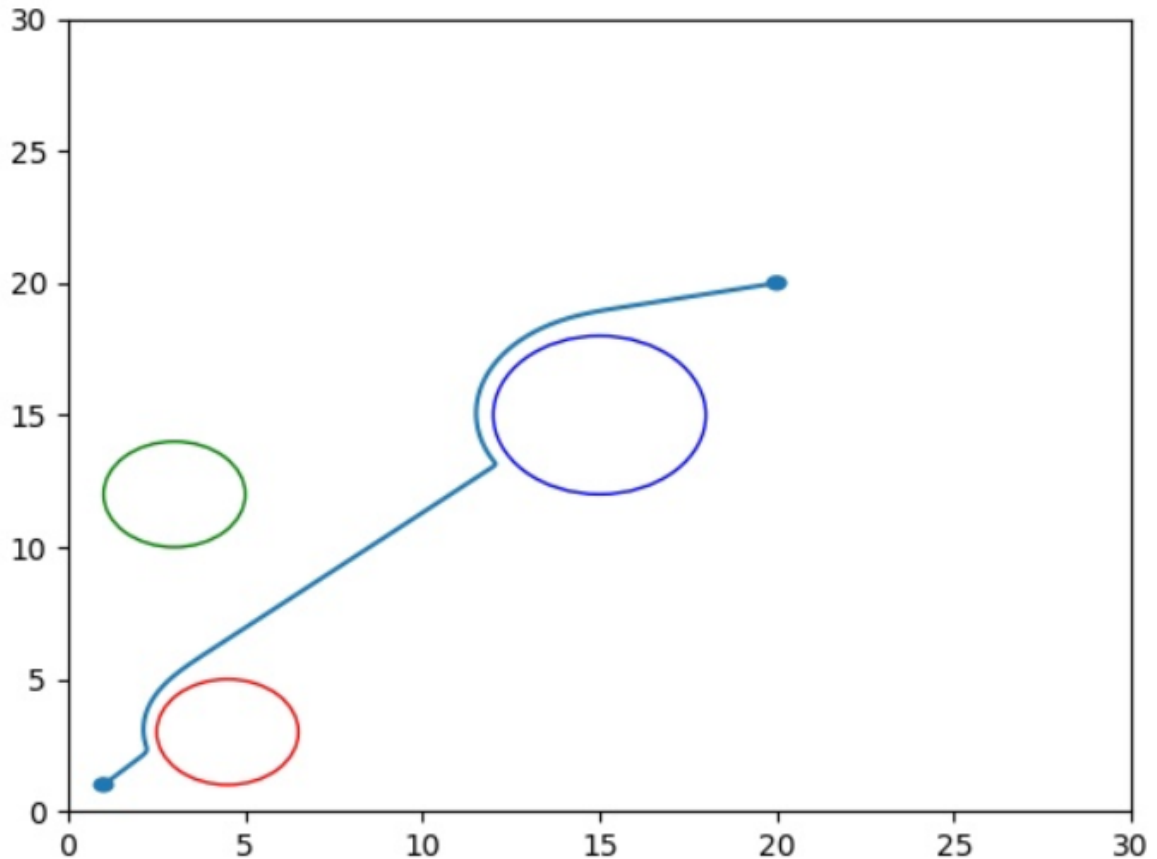
The graph (tree) is too dense.

Every time, a different path is obtained. Since a random approach is used for generating the tree.

## b) APF

[In all the iteration, after determining velocity in both the x and y directions, I have moved it for 0.01s in that direction. ]

### 1) Paraboloidal attractive poten.



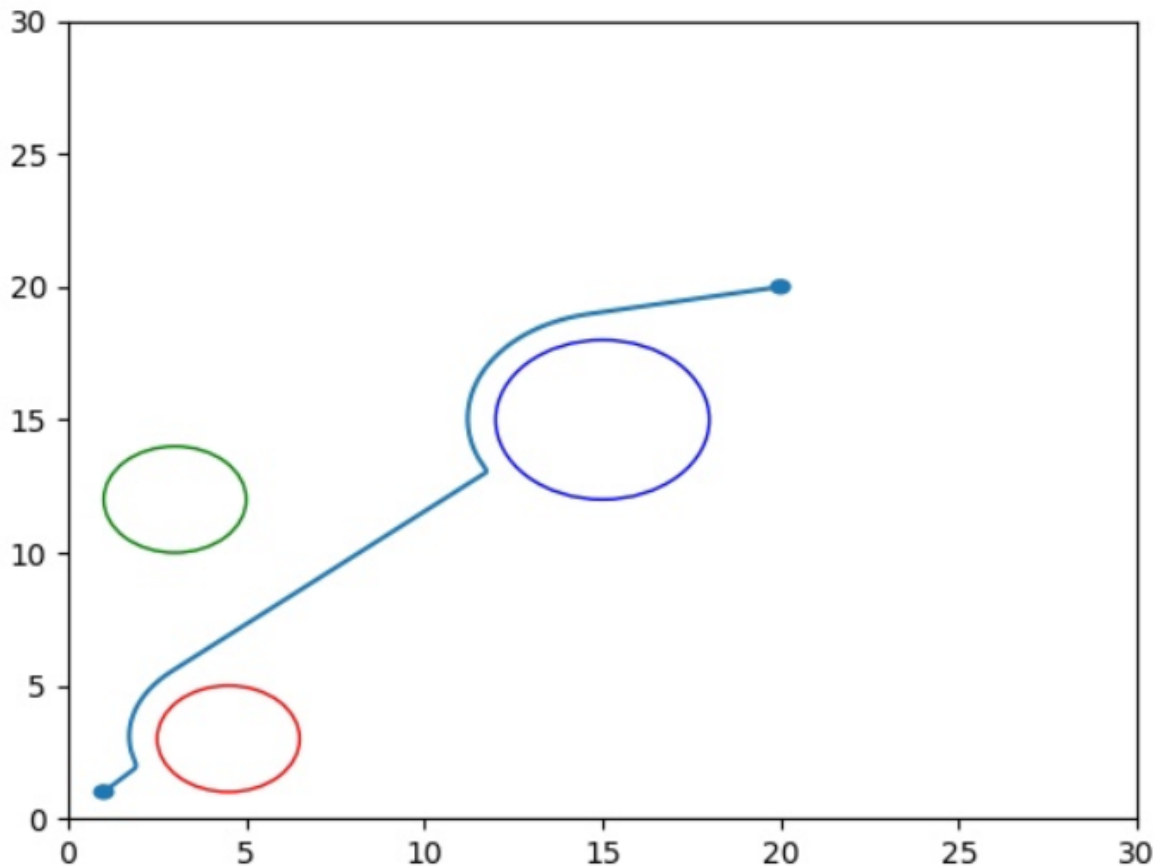
Parameters taken

$K_a = 0.1$

Observations:

A very neat path is obtained.  
It gets attracted towards the goal.  
No. of iterations = 6506

## 2) Conical attractive poten.



Parameters :  
 $k=0.1$   
 $n_{oi} = 1$   
 $\gamma=2$

Observation:  
Good path.  
It remains a bit farther from the obstacle, compared to paraboloidal.

No of iter = 37784